In this lecture, we will discuss...

- ♦ Headers
- ♦ Status codes



Headers

- ♦ Headers used for concurrency checks or idempotence
- ♦ Cache Management
 - process if things are out of date
- ♦ Concurrency Management
 - process if things are up to date



State

- ♦ Etag (Entity Tags)
 - mechanism used to determine whether the entity or component (images, scripts, stylesheets, page content etc) in the browser's cache matches the one on the origin server
- ♦ Last-Modified TimeStamp
 - Indicates the most recent modification date/time



Conditions

♦ Conditions

- If-Match: Etag
- If-None-Match: Etag
- If-UnModified-Since: Last-Modified Timestamp
- If-Modified-Since: Last-Modified Timestamp



Headers - fresh when

```
#app/controllers/movies_controller.rb
 def create
   @movie = Movie.new(movie params)
   respond to do |format|
      if @movie.save
        fresh when(@movie)
        format.json { render :show, status: :created, location: @movie }
        format.v2json { render :show, status: :created, location: @movie }
```



Headers





Status

♦ Etag and Last-Modified Headers are returned for GET

```
> response=MoviesWS.get("/movies/12347",:headers=>{"Accept"=>"application/vnd.myorgmovies.v2+json"})
> response.header["last-modified"]
=> "Wed, 06 Jan 2016 02:45:37 GMT"
> response.header["etag"]
=> "\"1db42608e19f6e50209190f8ac7470d2\""
```

♦ Etag and Last-Modified Headers are returned for HEAD

```
> response=MoviesWS.head("/movies/12347",:headers=>{"Accept"=>"application/json"})
> response.header["etag"]
=> "\"0258dce911d803a7ca3c394d83f52f9b\""
> response.header["last-modified"]
=> "Wed, 06 Jan 2016 02:45:37 GMT"
```



Updates

♦ Changes via PUT

♦ Etag and Last-Modified have changed

```
> response.header["etag"]
=> "\"fd9319ddeceb95b39af69b816705ee75\""
> response.header["last-modified"]
=> "Wed, 06 Jan 2016 03:22:33 GMT"
```



Concurrent Update Issue

- ♦ Nested Resource Update
 - Update Movie
 - Add Role to Movie
 - Add same Role to Movie (second time)
 - Etag is updated but Last-Modified will not
 - Can be fixed by using touch



IF UNMODIFIED SINCE

- ♦ If HTTP_IF_UNMODIFIED_SINCE is supplied
 - Use fresh_when to populate response with current Etag and Last-Modified
 - Continue if request date later than or equal to current state
 - Else report conflict and make no changes



Summary

Cache Management and Concurrency Management can be successfully managed with status and headers

What's Next?

♦ Caching

