

# Lecture 2: Classification & Clustering

STATS 202: Data Mining and Analysis

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- ▶ HW1 is (still) live
- ▶ Review session this Friday
  - ▶ Probability, Statistics, Calculus, & Linear algebra
  - ▶ Will be held live over Zoom
- ▶ TAs will be available to answer questions over chat



- ▶ Classification
  - ▶ K-nearest neighbors
  - ▶ Naive Bayes
- ▶ Clustering
  - ▶ K-means
  - ▶ Hierarchical clustering



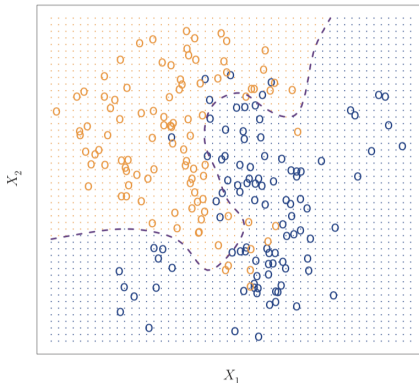
- ▶  $f_0$  gives us a probability of the observation belonging to each class.
- ▶ To select a class, we can just pick the element in  $f_0 = [p_1, p_2, \dots, p_K]$  that's the largest
  - ▶ Called the Bayes Classifier
- ▶ As a classifier, produces the lowest error rate

## Bayes error rate

$$1 - \mathbb{E}_0 \left[ \max_y \mathbb{P}_0[Y = y | X_1, X_2, \dots, X_p] \right] \quad (1)$$

Analogous to the **irreducible error** described previously

**Example:** Classifying in 2 classes with 2 features.

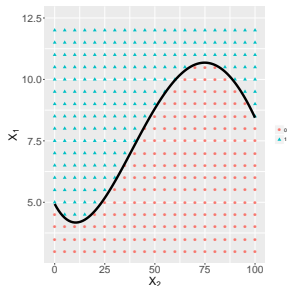


The Bayes error rate is 0.1304.

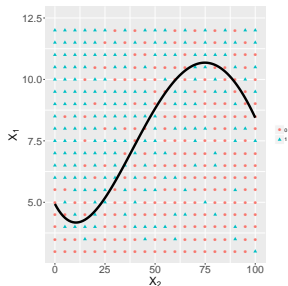


**Note:**  $\mathcal{C}(\mathbf{x}) = \arg \max_y f_0(y)$  may seem easier to estimate

- Can still be hard, depending on the distribution  $f_0$ , e.g.



Bayes error = 0.0

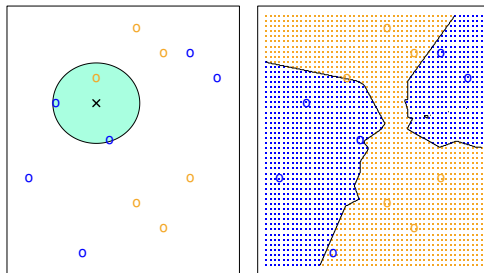


Bayes error = 0.3



How do we estimate Bayes classifier  $\mathcal{C}(\mathbf{x})$ ?

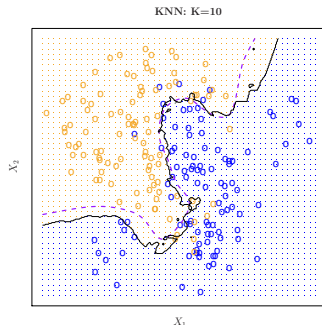
- Could just vote based on the  $K$  nearest neighbors (where  $K$  is some positive integer)



The KNN approach, using  $K = 3$ .

Using KNN (i.e.  $\hat{f}_n^{knn}$ ) as a classifier  $\mathcal{C}(\mathbf{x})$ , we can estimate Bayes boundary  $f_0^*$ .

- Despite simplicity,  $\hat{f}_n^{knn}$  can be surprisingly close



The KNN ( $K = 10$ ) and Bayes decision boundaries.





Mathematically, we can represent KNN as

K-nearest neighbors

$$\mathbb{P}(Y = j | X = x_0) = \frac{1}{K} \sum_{i \in \mathcal{N}_0} \mathbb{I}(y_i = j) \quad (2)$$

We can apply Bayes rule to the resulting probabilities to get our classifier.



Some details to consider in our KNN implementation:

- ▶ Are all our  $X_i$ 's on the same scale?
  - ▶ Typically, will standardize all features to be mean 0 and variance 1.



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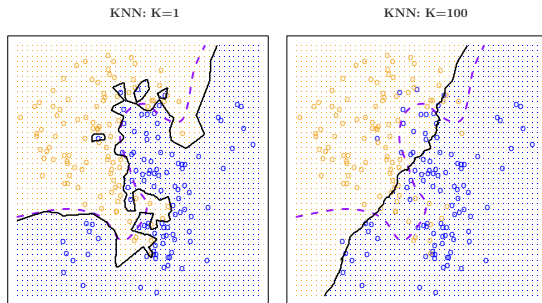
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- ▶ Ties are typically broken randomly
- ▶ What size  $K$  do we use?
  - ▶ Estimated with e.g. test set

Higher values of  $K$  will result in smoother decision boundaries

- You're trading off higher variance for higher bias

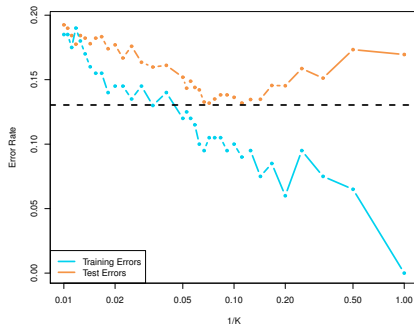


Two KNN boundary estimates ( $K = 1$  and  $K = 100$ ).



More flexibility (i.e. lower  $K$ ) will result in over-fitting

- Similar to regression setting



KNN training/test errors as a function of  $K$ . Black line is Bayes error.



Another simple estimator is *Naive Bayes*.

By Bayes Theorem, we have

$$\mathbb{P}_0(Y|X_1, X_2) = \frac{\mathbb{P}_0(Y)\mathbb{P}_0(X_1, X_2|Y)}{\mathbb{P}_0(X_1, X_2)} \quad (4)$$

$$= \frac{\mathbb{P}_0(X_1, X_2, Y)}{\mathbb{P}_0(X_1, X_2)} \quad (5)$$

We only care about the numerator

- It's a function of  $Y$





Typically, we have

$$\mathbb{P}_0(X_1, X_2, Y) = \mathbb{P}_0(Y) \cdot \mathbb{P}_0(X_1|Y) \cdot \mathbb{P}_0(X_2|X_1, Y) \quad (6)$$

However, we “naively” assume independence such that

$$\mathbb{P}_0(X_2|X_1, Y) \approx \mathbb{P}_0(X_2|Y) \quad (7)$$

Consequently, we have

$$\mathbb{P}_0(Y|X_1, X_2) \propto \mathbb{P}_0(Y)\mathbb{P}_0(X_1, X_2|Y) \quad (8)$$

$$\approx \mathbb{P}_0(Y) \prod_{i=1}^2 \mathbb{P}_0(X_i|Y) \quad (9)$$



$$\mathbb{P}_0(Y|X_1, X_2) \approx \frac{1}{Z} \mathbb{P}_0(Y) \prod_{i=1}^2 \mathbb{P}_0(X_i|Y)$$

We can estimate  $\mathbb{P}_0$  empirically

- ▶ e.g. *kernel density estimation*
- ▶ Could also use parametric models (e.g. Gaussian distribution)
- ▶ Question: What if the feature is categorical?



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**Remark:** we don't need  $Z$  if we're just classifying

- ▶ Just take the class with the max value, e.g.

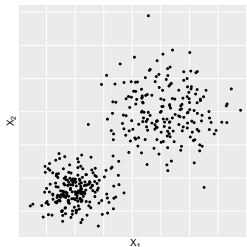
Example naive bayes classifier

$$\hat{y}_n = \mathcal{C}(X_1, X_2) = \arg \max_{y \in \{\text{Orange}, \text{Blue}\}} \mathbb{P}_0(y) \prod_{i=1}^2 \mathbb{P}_0(X_i|y) (10)$$



Sometimes, we do not have the classes as our output  $Y$ .  
But we still want to assign each observation to a group.

- ▶ This is referred to as *Clustering*
- ▶ Falls into unsupervised learning (i.e. no clearly defined outcome of interest)
- ▶ Our goal is to find homogeneous subgroups among the observations





There are many types of clustering algorithms.

We will cover three:

- ▶ K-means clustering
- ▶ Hierarchical clustering
- ▶ Expectation maximization algorithm
  - ▶ Beyond scope of our class



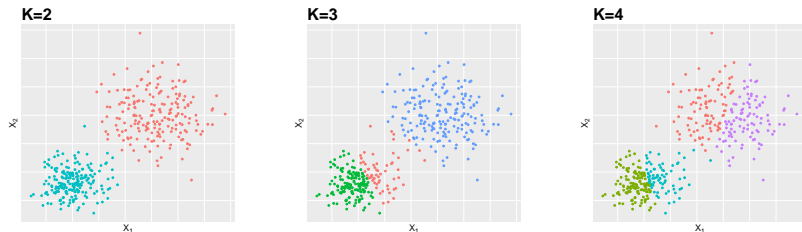
Clusters all observations into  $K$  clusters

- ▶  $K$  must be specified a-priori
- ▶ Algorithm then assigns every point to one of the  $K$  clusters
- ▶ Object is to minimize the *within-cluster variation*, i.e.

## K-means clustering

$$\min_{C_1, C_2, \dots, C_K} \sum_{\ell=1}^K W(C_\ell) \quad : \quad W(C_\ell) = \frac{1}{|C_\ell|} \sum_{i,j \in C_\ell} \mathcal{D}^2(\mathbf{x}_i, \mathbf{x}_j)$$

$\mathcal{D}(\mathbf{x}, \mathbf{y})$  measures the distance between  $\mathbf{x}$  and  $\mathbf{y}$  (typically the Euclidean distance, i.e.  $\sqrt{\sum_{j=1}^p (x_j - y_j)^2}$ ).



Results from applying K-means clustering with different  $K$ 's.



## Algorithm steps

### K-means clustering

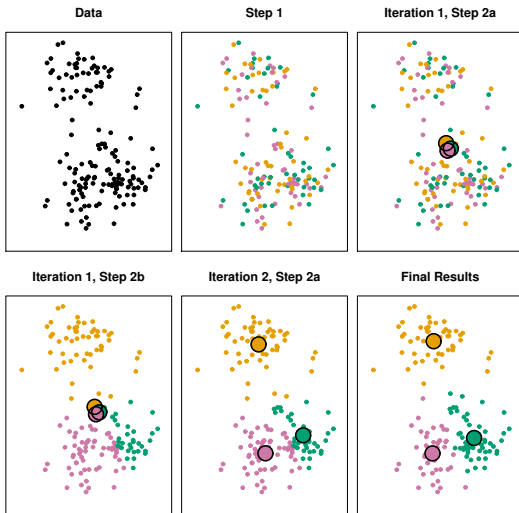
1. Assign each observation (randomly) to one of the  $K$  clusters.
2. Iterate the 2 following steps until cluster assignments stop changing:
  - a Find the centroid of each of the  $K$  clusters

$$\bar{\mathbf{x}}_{\ell} = \frac{1}{|\mathcal{C}_{\ell}|} \sum_{i \in \mathcal{C}_{\ell}} \mathbf{x}_i \quad (11)$$

- b Reassign each sample to the nearest centroid (using  $\mathcal{D}^2(\mathbf{x}, \mathbf{y})$ )



# K-means clustering



Visualization of k-means at different steps.



Some properties of K-means

- ▶ The algorithm always converges to a local minimum of

$$\min_{C_1, C_2, \dots, C_K} \left\{ \sum_{\ell=1}^K \frac{1}{|C_\ell|} \sum_{i,j \in C_\ell} \mathcal{D}^2(\mathbf{x}_i, \mathbf{x}_j) \right\} \quad (12)$$

- ▶ The algorithm is random
  - ▶ Each initialization can result in a different minimum
  - ▶ Can run with multiple initializations and select lowest minimum

# K-means clustering

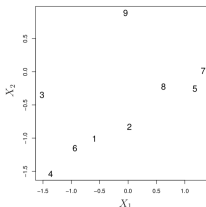


Example of running K-means 6 different times ( $K = 3$ ).

# Hierarchical clustering

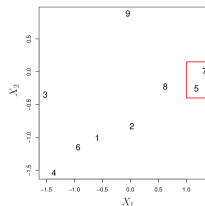
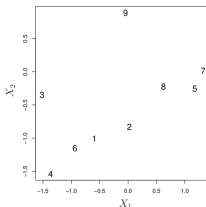


Most algorithms for hierarchical clustering are *agglomerative*.  
e.g.



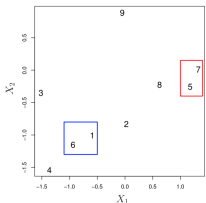
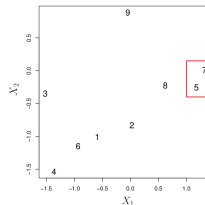
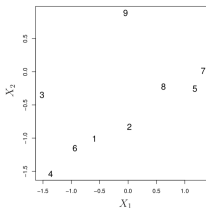


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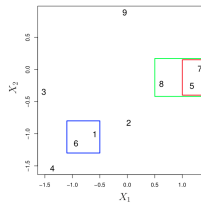
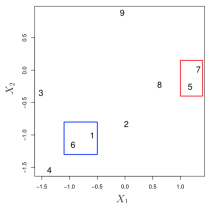
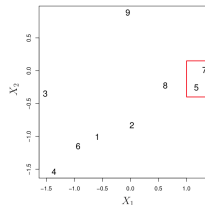
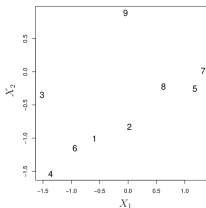


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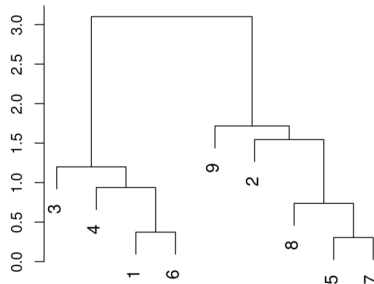
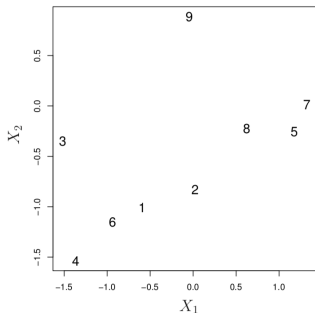




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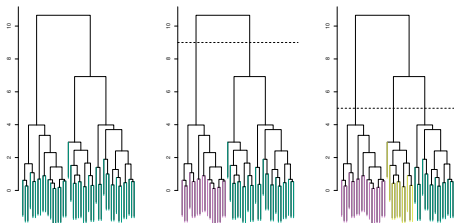
- ▶ The algorithm results in a *dendrogram*
- ▶ *Hierarchical* in the sense that lower clusters are nested within higher clusters







- ▶ The number of clusters does not need to be specified a-priori
- ▶ Clusters created by cutting dendrogram at a vertical point
- ▶ **Note:** Not all segmentation problems are nested clusters.
  - ▶ e.g. Market segmentation for consumers of 2 genders from 3 different nationalities.
  - ▶ Wierd to divide into 2 groups, and then to further divide 1 in half





In each iteration, we fuse the 2 clusters *closest* to each other.

- ▶ While we can use the Euclidean distance, what if a cluster has multiple observations?



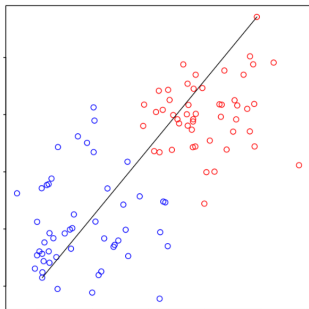
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*Linkage* defines the dissimilarity between two clusters

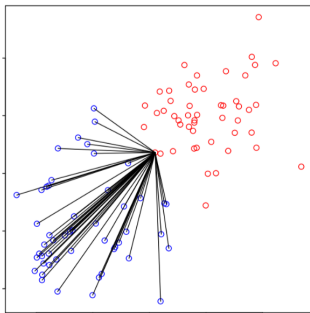
**Four primary types:**

1. Complete
2. Average
3. Single
4. Centroid



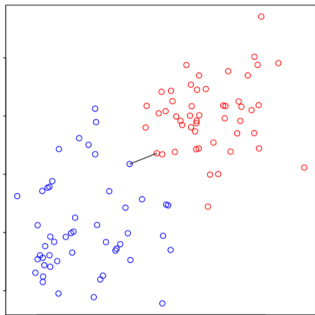
## Complete linkage:

- The distance between 2 clusters is the maximum distance between any pair of samples, one in each cluster.



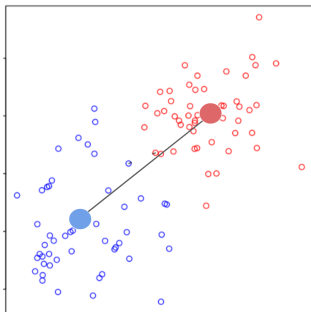
## Average linkage:

- The distance between 2 clusters is the average of all pairwise distances.



## Single linkage:

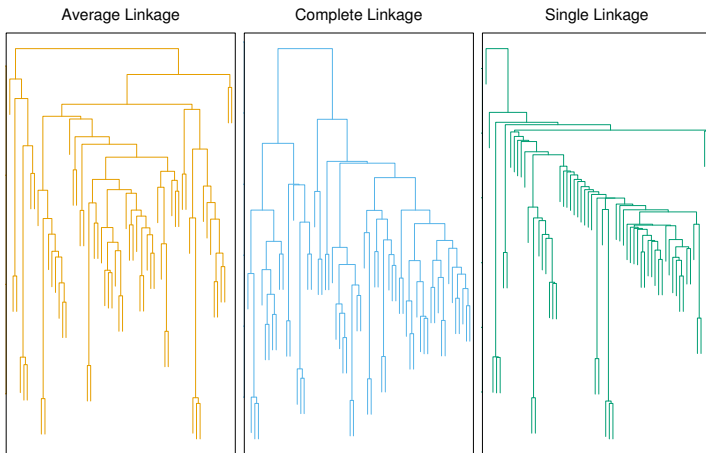
- ▶ The distance between 2 clusters is the minimum distance between any pair of samples, one in each cluster.
- ▶ *Suffers from chaining phenomenon*



## Centroid linkage:

- ▶ The distance between 2 clusters is the distance between each centroid.
- ▶ *Suffers from inversions*

# Hierarchical clustering



Examples of hierarchical clustering using different linkages.





## Clustering is riddled with questions and choices

- ▶ Is clustering appropriate? i.e. Could a sample belong to more than one cluster?
  - ▶ Mixture models, soft clustering, topic models.



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  - ▶ Choose subjectively — depends on the inference sought.
  - ▶ Some formal methods based on gap statistics, mixture models, etc.



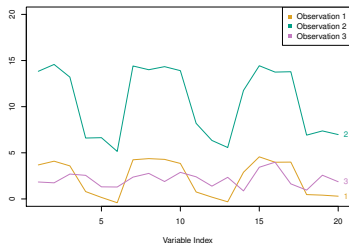
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  - ▶ Some formal methods based on gap statistics, mixture models, etc.
- ▶ Are the clusters robust?
  - ▶ Run the clustering on different random subsets of the data. Is the structure preserved?
  - ▶ Try different clustering algorithms. Are the conclusions consistent?
  - ▶ Most important: temper your conclusions.



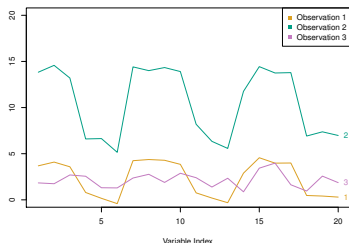
## Questions on distance

- ▶ Should we scale the variables before doing the clustering.
  - ▶ Variables with larger variance have a larger effect on the Euclidean distance between two samples.
- ▶ Does Euclidean distance capture dissimilarity between samples?



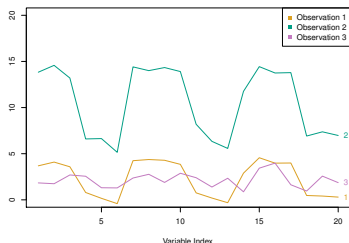
**Example:** Suppose that we want to cluster customers at a store for market segmentation.

- ▶ Samples are customers
- ▶ Each variable corresponds to a specific product and measures the number of items bought by the customer during a year.



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**Example:** Suppose that we want to cluster customers at a store for market segmentation.

- ▶ We **could** use Euclidean distance
  - ▶ Would cluster all customers who purchase few things (orange and purple)
- ▶ **What if:** we want to cluster customers who purchase *similar* things?
  - ▶ *Correlation distance* may be a more appropriate measure



[1] ISL. Chapters 2.2.3, 10.3

[2] ESL. Chapter 6.6.3