

Behavior:

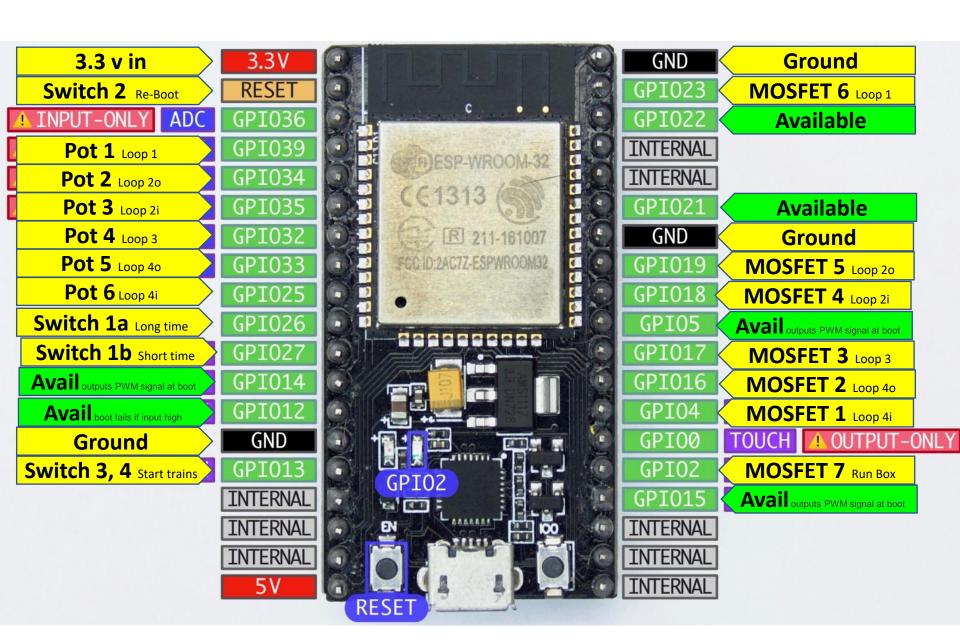
Train Run Event (TRE) begins when either momentary push button SW3 or SW4 are pressed.

- 1. All but 1 of the six track loops will be powered during a TRE. In each subsequent TRE, the loop that is idle increments. e.g.:
 - a. First TRE, track loop 1 stays idle, second TRE, track loop 2 stays idle, etc.
 - b. Alternately, which track loop that remains idle during a TRE would be chosen randomly
- 2. When TRE is triggered, the 5 tracks active tracks have the duty cycle increased from 0 to a value determined by the Pot for each loop. The time for the increase in duty cycle should be about 5 seconds.
- 3. At end of TRE, want trains to take about 5 seconds to stop.
- 4. During TRE, length of time trains run is determined from position of SW1
 - a. The two on position determine how long it takes for trains to accelerate and deaccelerate.
- 5. Also, during entire time of each TRE, set the duty cycle of MOFST7 to 100%
- 6. Function of SW1 when switched to the off (center) position:
 - a. Once SW1 is in off position, ignore input from SW3 or SW4
 - b. Check if trains are running and it so, deaccelerate them to a stop.
 - c. Once trains are all stopped, accelerate all 6 track loops and keep them running until SW1 is switched from the off position.
 - d. During this time, read inputs from Pot1 Pot6 and change duty cycles in real time, allowing operator to set the maximum speed for each train loop.
 - e. Once SW1 is switched to either on position, deaccelerate trains to a stop, and then resume responding to inputs from SW3 and SW4

Input variables:

- 1. PWM frequency. Will probably settle on using 15kHz
- Minimum Runtime of trains during TRE
- Maximum Runtime of trains during TRE
- 4. The variable(s) that determine the time it takes to increase or decrease the Duty Cycle from 0% to 100%

CAUTION: Cannot have the Circuit connected to the external power supply while the ESP32 USB programming cable is connected!



Choo-Choo Hut Train Layout Control Box

