```
PRECOND: At(c, a) \land At(p, a) \land Cargo(c) \land Plane(p) \land Airport(a)
         EFFECT: ¬ At(c, a) ∧ In(c, p))
Action(Unload(c, p, a),
         PRECOND: In(c, p) \land At(p, a) \land Cargo(c) \land Plane(p) \land Airport(a)
         EFFECT: At(c, a) \land \neg In(c, p))
Action(Fly(p, from, to),
         PRECOND: At(p, from) \land Plane(p) \land Airport(from) \land Airport(to)
         EFFECT: \neg At(p, from) \land At(p, to))
```

Action(Load(c, p, a),