



UROP Checkpoint Presentation

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All code available on:
<https://gitlab.doc.ic.ac.uk/rb3018/urop>

Progress so far

Completed:

- **Problem 1.5** - Detect if the user uses adblocker(s)
- **Problem 1.6** - Detect if the user uses anti-virus app(s)
- For both of these, a toast message is shown, either showing the name of the adblocker/anti-virus app installed, or stating that no such app has been found

Milestones in progress



Problem 1.1

Track changes in the configuration of AdvertisingID

- Displays the current AdvertisingID as a toast message

Problem 1.2

Track changes in the configuration of hide device in Bluetooth settings

- Displays a toast message when Bluetooth is switched on and off
- **CHALLENGE:** the emulators in Android Studio do not support Bluetooth, so I have not been able to test anything yet

Milestones in progress

Problem 1.3

Track changes of passcode/PIN for the smartphone's screen lock

- Currently has a working DeviceAdminReceiver (a subclass of BroadcastReceiver, the class used for detecting WiFi and Bluetooth changes) which can lock the phone's screen. This BroadcastReceiver can be used to show a toast when the device password is changed
- **CHALLENGE:** I spent a long time debugging, but have so far been unable to set up a DeviceAdminReceiver which tracks changes made to the device password. Still causing the app to crash

Milestones in progress

Problem 1.7

Detect if the user uses VPN app(s) when connected to a public network

- I have created a button which should be able to detect whether a VPN has been switched on while the user is connected to a public network, and displays a toast message if this is the case
- **CHALLENGE:** the emulators in Android Studio do not support WiFi, so I have not been able to test anything yet

Milestones in progress



Problem 1.8

Detect if the user turns off WiFi when not actively being used

- I have created a button which detects whether WiFi has been switched off by the user
- **CHALLENGE:** the emulators in Android Studio do not support WiFi, so I have not been able to test anything yet
- **CHALLENGE:** I was wondering what is meant by “not actively being used”? What are safe assumptions to make?

Main UI

