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## Atmel 8-bit Microcontroller with 4/8/16/32KBytes In-System Programmable Flash

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**ATmega48A; ATmega48PA; ATmega88A; ATmega88PA;  
ATmega168A; ATmega168PA; ATmega328; ATmega328P**

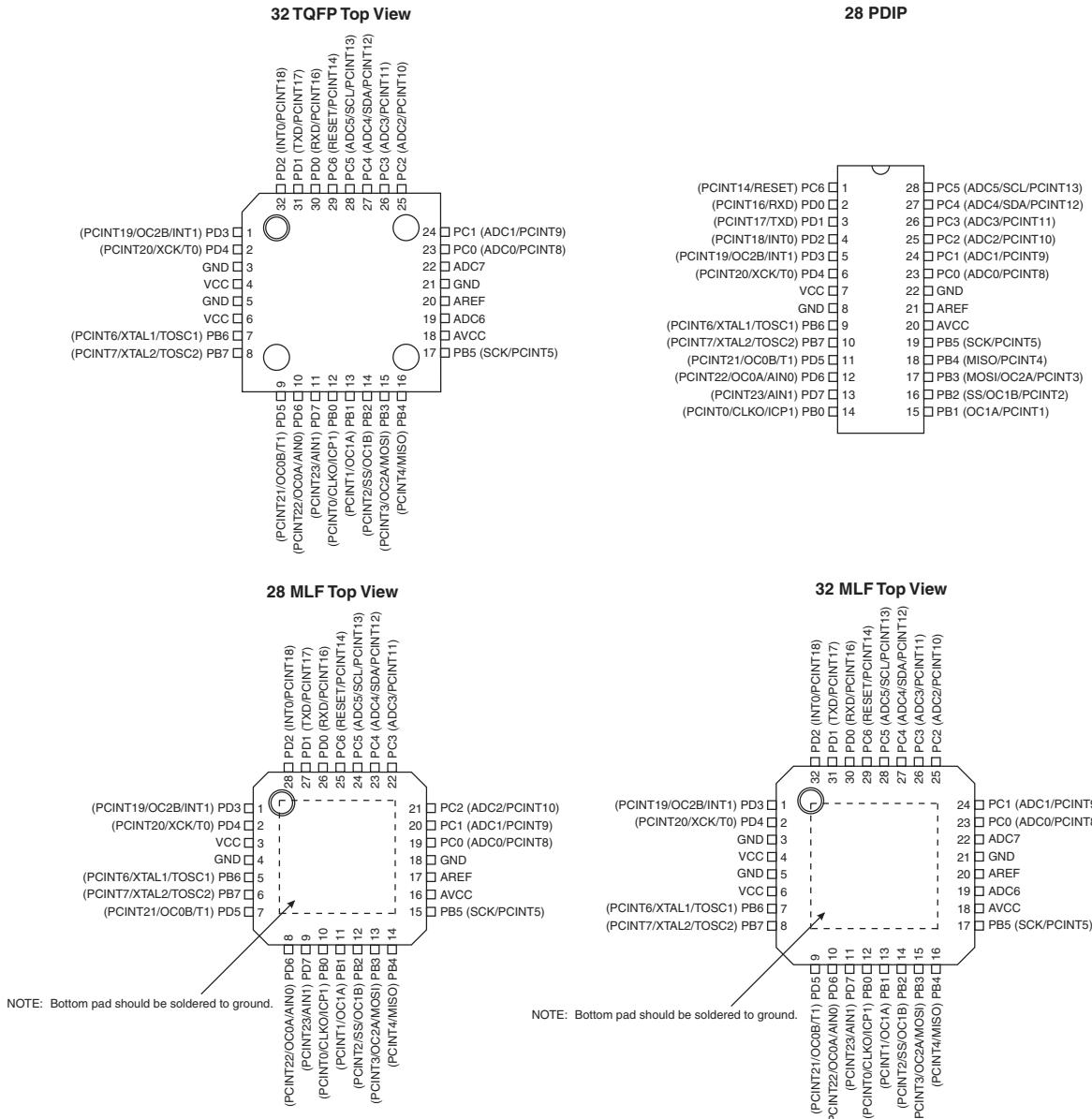
### SUMMARY

## Features

- High Performance, Low Power Atmel®AVR® 8-Bit Microcontroller Family
- Advanced RISC Architecture
  - 131 Powerful Instructions – Most Single Clock Cycle Execution
  - 32 x 8 General Purpose Working Registers
  - Fully Static Operation
  - Up to 20 MIPS Throughput at 20MHz
  - On-chip 2-cycle Multiplier
- High Endurance Non-volatile Memory Segments
  - 4/8/16/32KBytes of In-System Self-Programmable Flash program memory
  - 256/512/512/1KBytes EEPROM
  - 512/1K/1K/2KBytes Internal SRAM
  - Write/Erase Cycles: 10,000 Flash/100,000 EEPROM
  - Data retention: 20 years at 85°C/100 years at 25°C<sup>(1)</sup>
  - Optional Boot Code Section with Independent Lock Bits
    - In-System Programming by On-chip Boot Program
    - True Read-While-Write Operation
  - Programming Lock for Software Security
- Atmel® QTouch® library support
  - Capacitive touch buttons, sliders and wheels
  - QTouch and QMatrix® acquisition
  - Up to 64 sense channels
- Peripheral Features
  - Two 8-bit Timer/Counters with Separate Prescaler and Compare Mode
  - One 16-bit Timer/Counter with Separate Prescaler, Compare Mode, and Capture Mode
  - Real Time Counter with Separate Oscillator
  - Six PWM Channels
  - 8-channel 10-bit ADC in TQFP and QFN/MLF package
    - Temperature Measurement
  - 6-channel 10-bit ADC in PDIP Package
    - Temperature Measurement
  - Programmable Serial USART
  - Master/Slave SPI Serial Interface
  - Byte-oriented 2-wire Serial Interface (Philips I<sup>2</sup>C compatible)
  - Programmable Watchdog Timer with Separate On-chip Oscillator
  - On-chip Analog Comparator
  - Interrupt and Wake-up on Pin Change
- Special Microcontroller Features
  - Power-on Reset and Programmable Brown-out Detection
  - Internal Calibrated Oscillator
  - External and Internal Interrupt Sources
  - Six Sleep Modes: Idle, ADC Noise Reduction, Power-save, Power-down, Standby, and Extended Standby
- I/O and Packages
  - 23 Programmable I/O Lines
  - 28-pin PDIP, 32-lead TQFP, 28-pad QFN/MLF and 32-pad QFN/MLF
- Operating Voltage:
  - 1.8 - 5.5V
- Temperature Range:
  - -40°C to 85°C
- Speed Grade:
  - 0 - 4MHz@1.8 - 5.5V, 0 - 10MHz@2.7 - 5.5V, 0 - 20MHz @ 4.5 - 5.5V
- Power Consumption at 1MHz, 1.8V, 25°C
  - Active Mode: 0.2mA
  - Power-down Mode: 0.1µA
  - Power-save Mode: 0.75µA (Including 32kHz RTC)

# 1. Pin Configurations

**Figure 1-1.** Pinout ATmega48A/PA/88A/PA/168A/PA/328/P



**Table 1-1.** 32UFBGA - Pinout ATmega48A/48PA/88A/88PA/168A/168PA

|          | 1   | 2   | 3   | 4   | 5    | 6    |
|----------|-----|-----|-----|-----|------|------|
| <b>A</b> | PD2 | PD1 | PC6 | PC4 | PC2  | PC1  |
| <b>B</b> | PD3 | PD4 | PD0 | PC5 | PC3  | PC0  |
| <b>C</b> | GND | GND |     |     | ADC7 | GND  |
| <b>D</b> | VDD | VDD |     |     | AREF | ADC6 |
| <b>E</b> | PB6 | PD6 | PB0 | PB2 | AVDD | PB5  |
| <b>F</b> | PB7 | PD5 | PD7 | PB1 | PB3  | PB4  |

## 1.1 Pin Descriptions

### 1.1.1 VCC

Digital supply voltage.

### 1.1.2 GND

Ground.

### 1.1.3 Port B (PB7:0) XTAL1/XTAL2/TOSC1/TOSC2

Port B is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port B output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port B pins that are externally pulled low will source current if the pull-up resistors are activated. The Port B pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Depending on the clock selection fuse settings, PB6 can be used as input to the inverting Oscillator amplifier and input to the internal clock operating circuit.

Depending on the clock selection fuse settings, PB7 can be used as output from the inverting Oscillator amplifier.

If the Internal Calibrated RC Oscillator is used as chip clock source, PB7...6 is used as TOSC2...1 input for the Asynchronous Timer/Counter2 if the AS2 bit in ASSR is set.

The various special features of Port B are elaborated in "[Alternate Functions of Port B](#)" on page 83 and "[System Clock and Clock Options](#)" on page 26.

### 1.1.4 Port C (PC5:0)

Port C is a 7-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The PC5...0 output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

### 1.1.5 PC6/RESET

If the RSTDISBL Fuse is programmed, PC6 is used as an I/O pin. Note that the electrical characteristics of PC6 differ from those of the other pins of Port C.

If the RSTDISBL Fuse is unprogrammed, PC6 is used as a Reset input. A low level on this pin for longer than the minimum pulse length will generate a Reset, even if the clock is not running. The minimum pulse length is given in [Table 29-12 on page 310](#). Shorter pulses are not guaranteed to generate a Reset.

The various special features of Port C are elaborated in "[Alternate Functions of Port C](#)" on page 86.

### 1.1.6 Port D (PD7:0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

The various special features of Port D are elaborated in "[Alternate Functions of Port D](#)" on page 89.

### 1.1.7 AV<sub>CC</sub>

AV<sub>CC</sub> is the supply voltage pin for the A/D Converter, PC3:0, and ADC7:6. It should be externally connected to V<sub>CC</sub>, even if the ADC is not used. If the ADC is used, it should be connected to V<sub>CC</sub> through a low-pass filter. Note that PC6...4 use digital supply voltage, V<sub>CC</sub>.

### **1.1.8 AREF**

AREF is the analog reference pin for the A/D Converter.

### **1.1.9 ADC7:6 (TQFP and QFN/MLF Package Only)**

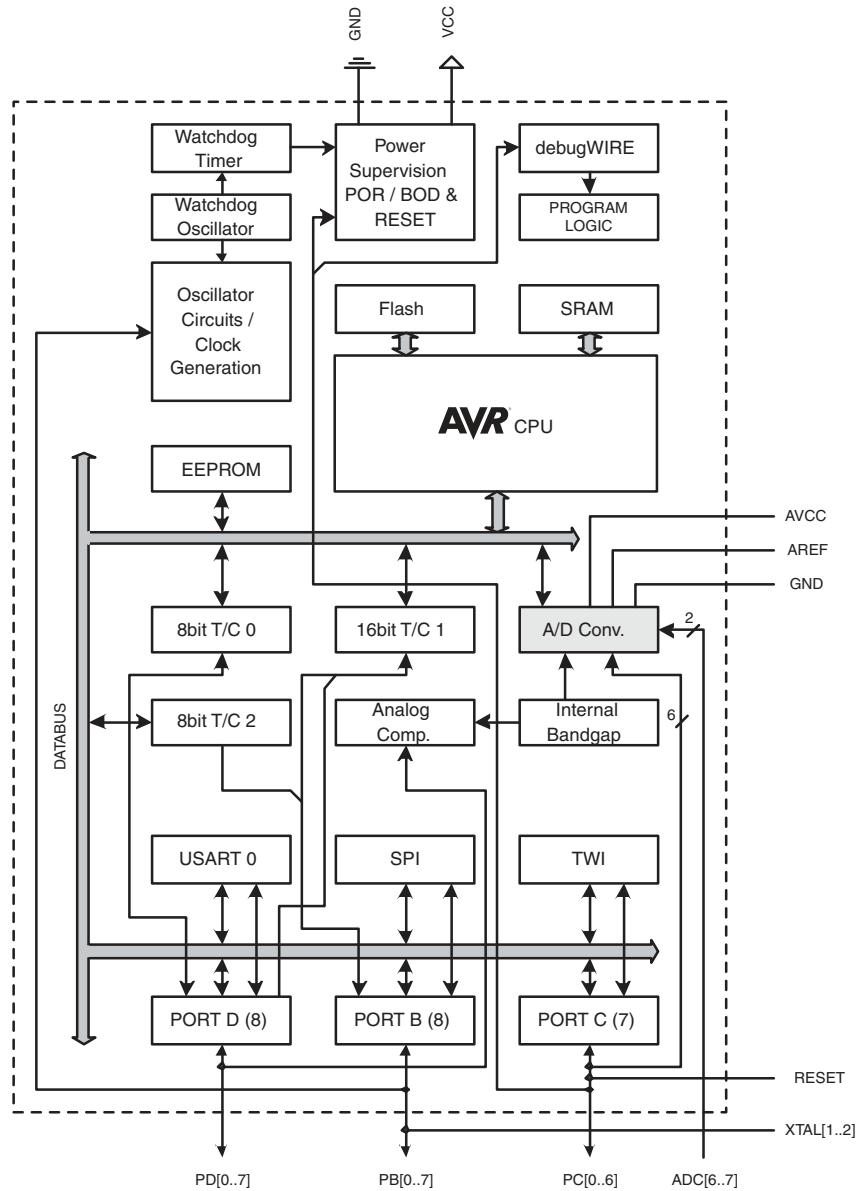
In the TQFP and QFN/MLF package, ADC7:6 serve as analog inputs to the A/D converter. These pins are powered from the analog supply and serve as 10-bit ADC channels.

## 2. Overview

The ATmega48A/PA/88A/PA/168A/PA/328/P is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega48A/PA/88A/PA/168A/PA/328/P achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

### 2.1 Block Diagram

Figure 2-1. Block Diagram



The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega48A/PA/88A/PA/168A/PA/328/P provides the following features: 4K/8Kbytes of In-System Programmable Flash with Read-While-Write capabilities, 256/512/512/1Kbytes EEPROM, 512/1K/1K/2Kbytes SRAM, 23 general purpose I/O lines, 32 general purpose working registers, three flexible Timer/Counters with compare modes, internal and external interrupts, a serial programmable USART, a byte-oriented 2-wire Serial Interface, an SPI serial port, a 6-channel 10-bit ADC (8 channels in TQFP and QFN/MLF packages), a programmable Watchdog Timer with internal Oscillator, and five software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, USART, 2-wire Serial Interface, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or hardware reset. In Power-save mode, the asynchronous timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except asynchronous timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low power consumption.

Atmel® offers the QTouch® library for embedding capacitive touch buttons, sliders and wheels functionality into AVR® microcontrollers. The patented charge-transfer signal acquisition offers robust sensing and includes fully debounced reporting of touch keys and includes Adjacent Key Suppression® (AKS™) technology for unambiguous detection of key events. The easy-to-use QTouch Suite toolchain allows you to explore, develop and debug your own touch applications.

The device is manufactured using Atmel's high density non-volatile memory technology. The On-chip ISP Flash allows the program memory to be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an On-chip Boot program running on the AVR core. The Boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega48A/PA/88A/PA/168A/PA/328/P is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The ATmega48A/PA/88A/PA/168A/PA/328/P AVR is supported with a full suite of program and system development tools including: C Compilers, Macro Assemblers, Program Debugger/Simulators, In-Circuit Emulators, and Evaluation kits.

## 2.2 Comparison Between Processors

The ATmega48A/PA/88A/PA/168A/PA/328/P differ only in memory sizes, boot loader support, and interrupt vector sizes. [Table 2-1](#) summarizes the different memory and interrupt vector sizes for the devices.

**Table 2-1.** Memory Size Summary

| Device      | Flash    | EEPROM   | RAM      | Interrupt Vector Size      |
|-------------|----------|----------|----------|----------------------------|
| ATmega48A   | 4KBytes  | 256Bytes | 512Bytes | 1 instruction word/vector  |
| ATmega48PA  | 4KBytes  | 256Bytes | 512Bytes | 1 instruction word/vector  |
| ATmega88A   | 8KBytes  | 512Bytes | 1KBytes  | 1 instruction word/vector  |
| ATmega88PA  | 8KBytes  | 512Bytes | 1KBytes  | 1 instruction word/vector  |
| ATmega168A  | 16KBytes | 512Bytes | 1KBytes  | 2 instruction words/vector |
| ATmega168PA | 16KBytes | 512Bytes | 1KBytes  | 2 instruction words/vector |
| ATmega328   | 32KBytes | 1KBytes  | 2KBytes  | 2 instruction words/vector |
| ATmega328P  | 32KBytes | 1KBytes  | 2KBytes  | 2 instruction words/vector |

ATmega48A/PA/88A/PA/168A/PA/328/P support a real Read-While-Write Self-Programming mechanism. There is a separate Boot Loader Section, and the SPM instruction can only execute from there. In ATmega 48A/48PA there

is no Read-While-Write support and no separate Boot Loader Section. The SPM instruction can execute from the entire Flash

### 3. Resources

A comprehensive set of development tools, application notes and datasheets are available for download on <http://www.atmel.com/avr>.

### 4. Data Retention

Reliability Qualification results show that the projected data retention failure rate is much less than 1 PPM over 20 years at 85°C or 100 years at 25°C.

### 5. About Code Examples

This documentation contains simple code examples that briefly show how to use various parts of the device. These code examples assume that the part specific header file is included before compilation. Be aware that not all C compiler vendors include bit definitions in the header files and interrupt handling in C is compiler dependent. Please confirm with the C compiler documentation for more details.

For I/O Registers located in extended I/O map, “IN”, “OUT”, “SBIS”, “SBIC”, “CBI”, and “SBI” instructions must be replaced with instructions that allow access to extended I/O. Typically “LDS” and “STS” combined with “SBRS”, “SBRC”, “SBR”, and “CBR”.

### 6. Capacitive Touch Sensing

The Atmel® QTouch® Library provides a simple to use solution to realize touch sensitive interfaces on most Atmel AVR® microcontrollers. The QTouch Library includes support for the Atmel QTouch and Atmel QMatrix® acquisition methods.

Touch sensing can be added to any application by linking the appropriate Atmel QTouch Library for the AVR Microcontroller. This is done by using a simple set of APIs to define the touch channels and sensors, and then calling the touch sensing API's to retrieve the channel information and determine the touch sensor states.

The QTouch Library is FREE and downloadable from the Atmel website at the following location: [www.atmel.com/qtouchlibrary](http://www.atmel.com/qtouchlibrary). For implementation details and other information, refer to the [Atmel QTouch Library User Guide](#) - also available for download from Atmel website.

## 7. Register Summary

| Address | Name     | Bit 7                         | Bit 6   | Bit 5  | Bit 4 | Bit 3 | Bit 2           | Bit 1           | Bit 0  | Page    |
|---------|----------|-------------------------------|---------|--------|-------|-------|-----------------|-----------------|--------|---------|
| (0xFF)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xFE)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xFD)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xFC)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xFB)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xFA)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF9)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF8)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF7)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF6)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF5)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF4)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF3)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF2)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF1)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xF0)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xEF)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xEE)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xED)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xEC)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xEB)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xEA)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE9)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE8)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE7)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE6)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE5)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE4)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE3)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE2)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE1)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xE0)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDF)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDE)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDD)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDC)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDB)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xDA)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD9)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD8)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD7)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD6)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD5)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD4)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD3)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD2)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD1)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xD0)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCF)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCE)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCD)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCC)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCB)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xCA)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xC9)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xC8)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xC7)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xC6)  | UDR0     | USART I/O Data Register       |         |        |       |       |                 |                 |        | 194     |
| (0xC5)  | UBRR0H   | USART Baud Rate Register High |         |        |       |       |                 |                 |        | 198     |
| (0xC4)  | UBRR0L   | USART Baud Rate Register Low  |         |        |       |       |                 |                 |        | 198     |
| (0xC3)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xC2)  | UCSROC   | UMSEL01                       | UMSEL00 | UPM01  | UPM00 | USBS0 | UCSZ01 / UDORD0 | UCSZ00 / UCPHA0 | UCPOL0 | 196/207 |
| (0xC1)  | UCSR0B   | RXCIE0                        | TXcie0  | UDRIE0 | RXEN0 | TXEN0 | UCSZ02          | RXB80           | TXB80  | 195     |
| (0xC0)  | UCSR0A   | RXC0                          | TXC0    | UDRE0  | FE0   | DOR0  | UPE0            | U2X0            | MPCM0  | 194     |
| (0xBF)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |
| (0xBE)  | Reserved | —                             | —       | —      | —     | —     | —               | —               | —      |         |

| Address | Name     | Bit 7  | Bit 6  | Bit 5  | Bit 4  | Bit 3   | Bit 2   | Bit 1   | Bit 0   | Page |
|---------|----------|--|--------|--------|--------|---------|---------|---------|---------|------|
| (0xBD)  | TWAMR    | TWAM6  | TWAM5  | TWAM4  | TWAM3  | TWAM2   | TWAM1   | TWAM0   | -       | 237  |
| (0xBC)  | TWCR     | TWINT  | TWEA   | TWSTA  | TWSTO  | TWWC    | TWEN    | -       | TWIE    | 235  |
| (0xBB)  | TWDR     | 2-wire Serial Interface Data Register                |        |        |        |         |         |         |         | 237  |
| (0xBA)  | TWAR     | TWA6   | TWA5   | TWA4   | TWA3   | TWA2    | TWA1    | TWA0    | TWGCE   | 237  |
| (0xB9)  | TWSR     | TWS7   | TWS6   | TWS5   | TWS4   | TWS3    | -       | TWPS1   | TWPS0   | 236  |
| (0xB8)  | TWBR     | 2-wire Serial Interface Bit Rate Register            |        |        |        |         |         |         |         | 235  |
| (0xB7)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xB6)  | ASSR     | -  | EXCLK  | AS2    | TCN2UB | OCR2AUB | OCR2BUB | TCR2AUB | TCR2BUB | 160  |
| (0xB5)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xB4)  | OCR2B    | Timer/Counter2 Output Compare Register B             |        |        |        |         |         |         |         | 159  |
| (0xB3)  | OCR2A    | Timer/Counter2 Output Compare Register A             |        |        |        |         |         |         |         | 159  |
| (0xB2)  | TCNT2    | Timer/Counter2 (8-bit)                               |        |        |        |         |         |         |         | 159  |
| (0xB1)  | TCCR2B   | FOC2A  | FOC2B  | -      | -      | WGM22   | CS22    | CS21    | CS20    | 158  |
| (0xB0)  | TCCR2A   | COM2A1   | COM2A0 | COM2B1 | COM2B0 | -       | -       | WGM21   | WGM20   | 155  |
| (0xAF)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xAE)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xAD)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xAC)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xAB)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xAA)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA9)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA8)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA7)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA6)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA5)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA4)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA3)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA2)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA1)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xA0)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9F)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9E)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9D)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9C)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9B)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x9A)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x99)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x98)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x97)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x96)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x95)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x94)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x93)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x92)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x91)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x90)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x8F)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x8E)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x8D)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x8C)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0xBB)  | OCR1BH   | Timer/Counter1 - Output Compare Register B High Byte |        |        |        |         |         |         |         | 136  |
| (0x8A)  | OCR1BL   | Timer/Counter1 - Output Compare Register B Low Byte  |        |        |        |         |         |         |         | 136  |
| (0x89)  | OCR1AH   | Timer/Counter1 - Output Compare Register A High Byte |        |        |        |         |         |         |         | 136  |
| (0x88)  | OCR1AL   | Timer/Counter1 - Output Compare Register A Low Byte  |        |        |        |         |         |         |         | 136  |
| (0x87)  | ICR1H    | Timer/Counter1 - Input Capture Register High Byte    |        |        |        |         |         |         |         | 136  |
| (0x86)  | ICR1L    | Timer/Counter1 - Input Capture Register Low Byte     |        |        |        |         |         |         |         | 136  |
| (0x85)  | TCNT1H   | Timer/Counter1 - Counter Register High Byte          |        |        |        |         |         |         |         | 135  |
| (0x84)  | TCNT1L   | Timer/Counter1 - Counter Register Low Byte           |        |        |        |         |         |         |         | 135  |
| (0x83)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x82)  | TCCR1C   | FOC1A  | FOC1B  | -      | -      | -       | -       | -       | -       | 135  |
| (0x81)  | TCCR1B   | ICNC1  | ICES1  | -      | WGM13  | WGM12   | CS12    | CS11    | CS10    | 134  |
| (0x80)  | TCCR1A   | COM1A1   | COM1A0 | COM1B1 | COM1B0 | -       | -       | WGM11   | WGM10   | 132  |
| (0x7F)  | DIDR1    | -  | -      | -      | -      | -       | -       | AIN1D   | AIN0D   | 241  |
| (0x7E)  | DIDR0    | -  | -      | ADC5D  | ADC4D  | ADC3D   | ADC2D   | ADC1D   | ADC0D   | 257  |
| (0x7D)  | Reserved | -  | -      | -      | -      | -       | -       | -       | -       |      |
| (0x7C)  | ADMUX    | REFS1  | REFS0  | ADLAR  | -      | MUX3    | MUX2    | MUX1    | MUX0    | 254  |
| (0x7B)  | ADCSRB   | -  | ACME   | -      | -      | -       | ADTS2   | ADTS1   | ADTS0   | 257  |
| (0x7A)  | ADCSRA   | ADEN   | ADSC   | ADATE  | ADIF   | ADIE    | ADPS2   | ADPS1   | ADPS0   | 255  |

| Address     | Name     | Bit 7  | Bit 6                | Bit 5                | Bit 4                | Bit 3   | Bit 2               | Bit 1    | Bit 0   | Page     |
|-------------|----------|--|----------------------|----------------------|----------------------|---------|---------------------|----------|---------|----------|
| (0x79)      | ADCH     | ADC Data Register High byte                      |                      |                      |                      |         |                     |          |         |          |
| (0x78)      | ADCL     | ADC Data Register Low byte                       |                      |                      |                      |         |                     |          |         |          |
| (0x77)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x76)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x75)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x74)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x73)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x72)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x71)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x70)      | TIMSK2   | -  | -                    | -                    | -                    | -       | OCIE2B              | OCIE2A   | TOIE2   | 159      |
| (0x6F)      | TIMSK1   | -  | -                    | ICIE1                | -                    | -       | OCIE1B              | OCIE1A   | TOIE1   | 136      |
| (0x6E)      | TIMSK0   | -  | -                    | -                    | -                    | -       | OCIE0B              | OCIE0A   | TOIE0   | 110      |
| (0x6D)      | PCMSK2   | PCINT23  | PCINT22              | PCINT21              | PCINT20              | PCINT19 | PCINT18             | PCINT17  | PCINT16 | 75       |
| (0x6C)      | PCMSK1   | -  | PCINT14              | PCINT13              | PCINT12              | PCINT11 | PCINT10             | PCINT9   | PCINT8  | 75       |
| (0x6B)      | PCMSK0   | PCINT7   | PCINT6               | PCINT5               | PCINT4               | PCINT3  | PCINT2              | PCINT1   | PCINT0  | 75       |
| (0x6A)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x69)      | EICRA    | -  | -                    | -                    | -                    | ISC11   | ISC10               | ISC01    | ISC00   | 72       |
| (0x68)      | PCICR    | -  | -                    | -                    | -                    | -       | PCIE2               | PCIE1    | PCIE0   |          |
| (0x67)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x66)      | OSCCAL   | Oscillator Calibration Register                  |                      |                      |                      |         |                     |          |         |          |
| (0x65)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x64)      | PRR      | PRTWI  | PRTIM2               | PRTIM0               | -                    | PRTIM1  | PRSPI               | PRUSART0 | PRADC   | 41       |
| (0x63)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x62)      | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| (0x61)      | CLKPR    | CLKPCE   | -                    | -                    | -                    | CLKPS3  | CLKPS2              | CLKPS1   | CLKPS0  | 36       |
| (0x60)      | WDTCSR   | WDIF   | WDIE                 | WDIP3                | WDCE                 | WDE     | WDP2                | WDP1     | WDP0    | 54       |
| 0x3F (0x5F) | SREG     | I  | T                    | H                    | S                    | V       | N                   | Z        | C       | 9        |
| 0x3E (0x5E) | SPH      | -  | -                    | -                    | -                    | -       | (SP10) <sup>5</sup> | SP9      | SP8     | 12       |
| 0x3D (0x5D) | SPL      | SP7  | SP6                  | SP5                  | SP4                  | SP3     | SP2                 | SP1      | SP0     | 12       |
| 0x3C (0x5C) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x3B (0x5B) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x3A (0x5A) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x39 (0x59) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x38 (0x58) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x37 (0x57) | SPMCSR   | SPMIE  | (RWWSB) <sup>5</sup> | SIGRD                | (RWWRE) <sup>5</sup> | BLBSET  | PGWRT               | PGERS    | SPMEN   | 283      |
| 0x36 (0x56) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x35 (0x55) | MCUCR    | -  | BODS <sup>(6)</sup>  | BODSE <sup>(6)</sup> | PUD                  | -       | -                   | IVSEL    | IVCE    | 44/69/92 |
| 0x34 (0x54) | MCUSR    | -  | -                    | -                    | -                    | WDRF    | BORF                | EXTRF    | PORF    | 54       |
| 0x33 (0x53) | SMCR     | -  | -                    | -                    | -                    | SM2     | SM1                 | SM0      | SE      | 39       |
| 0x32 (0x52) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x31 (0x51) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x30 (0x50) | ACSR     | ACD  | ACBG                 | ACO                  | ACI                  | ACIE    | ACIC                | ACIS1    | ACIS0   | 240      |
| 0x2F (0x4F) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x2E (0x4E) | SPDR     | SPI Data Register                                |                      |                      |                      |         |                     |          |         |          |
| 0x2D (0x4D) | SPSR     | SPIF   | WCOL                 | -                    | -                    | -       | -                   | -        | SPI2X   | 170      |
| 0x2C (0x4C) | SPCR     | SPIE   | SPE                  | DORD                 | MSTR                 | CPOL    | CPHA                | SPR1     | SPR0    | 169      |
| 0x2B (0x4B) | GPIOR2   | General Purpose I/O Register 2                   |                      |                      |                      |         |                     |          |         |          |
| 0x2A (0x4A) | GPIOR1   | General Purpose I/O Register 1                   |                      |                      |                      |         |                     |          |         |          |
| 0x29 (0x49) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x28 (0x48) | OCR0B    | Timer/Counter0 Output Compare Register B         |                      |                      |                      |         |                     |          |         |          |
| 0x27 (0x47) | OCR0A    | Timer/Counter0 Output Compare Register A         |                      |                      |                      |         |                     |          |         |          |
| 0x26 (0x46) | TCNT0    | Timer/Counter0 (8-bit)                           |                      |                      |                      |         |                     |          |         |          |
| 0x25 (0x45) | TCCR0B   | FOC0A  | FOC0B                | -                    | -                    | WGM02   | CS02                | CS01     | CS00    |          |
| 0x24 (0x44) | TCCR0A   | COM0A1   | COM0A0               | COM0B1               | COM0B0               | -       | -                   | WGM01    | WGM00   |          |
| 0x23 (0x43) | GTCCR    | TSM  | -                    | -                    | -                    | -       | -                   | PSRASY   | PSRSYNC | 141/161  |
| 0x22 (0x42) | EEARH    | (EEPROM Address Register High Byte) <sup>5</sup> |                      |                      |                      |         |                     |          |         |          |
| 0x21 (0x41) | EEARL    | EEPROM Address Register Low Byte                 |                      |                      |                      |         |                     |          |         |          |
| 0x20 (0x40) | EEDR     | EEPROM Data Register                             |                      |                      |                      |         |                     |          |         |          |
| 0x1F (0x3F) | EECR     | -  | -                    | EEPMP1               | EEPMP0               | EERIE   | EEMPE               | EEPE     | EERE    | 21       |
| 0x1E (0x3E) | GPIO0    | General Purpose I/O Register 0                   |                      |                      |                      |         |                     |          |         |          |
| 0x1D (0x3D) | EIMSK    | -  | -                    | -                    | -                    | -       | -                   | INT1     | INT0    | 73       |
| 0x1C (0x3C) | EIFR     | -  | -                    | -                    | -                    | -       | -                   | INTF1    | INTF0   | 73       |
| 0x1B (0x3B) | PCIFR    | -  | -                    | -                    | -                    | -       | PCIF2               | PCIF1    | PCIF0   |          |
| 0x1A (0x3A) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x19 (0x39) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x18 (0x38) | Reserved | -  | -                    | -                    | -                    | -       | -                   | -        | -       |          |
| 0x17 (0x37) | TIFR2    | -  | -                    | -                    | -                    | -       | -                   | OCF2B    | OCF2A   | TOV2     |
| 0x16 (0x36) | TIFR1    | -  | -                    | ICF1                 | -                    | -       | -                   | OCF1B    | OCF1A   | TOV1     |
|             |          |  |                      |                      |                      |         |                     |          |         | 137      |

| Address     | Name     | Bit 7  | Bit 6  | Bit 5  | Bit 4  | Bit 3  | Bit 2  | Bit 1  | Bit 0  | Page |
|-------------|----------|--------|--------|--------|--------|--------|--------|--------|--------|------|
| 0x15 (0x35) | TIFR0    | —      | —      | —      | —      | —      | OCF0B  | OCF0A  | TOV0   |      |
| 0x14 (0x34) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x13 (0x33) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x12 (0x32) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x11 (0x31) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x10 (0x30) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x0F (0x2F) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x0E (0x2E) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x0D (0x2D) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x0C (0x2C) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x0B (0x2B) | PORTD    | PORTD7 | PORTD6 | PORTD5 | PORTD4 | PORTD3 | PORTD2 | PORTD1 | PORTD0 | 93   |
| 0x0A (0x2A) | DDRD     | DDD7   | DDD6   | DDD5   | DDD4   | DDD3   | DDD2   | DDD1   | DDD0   | 93   |
| 0x09 (0x29) | PIND     | PIND7  | PIND6  | PIND5  | PIND4  | PIND3  | PIND2  | PIND1  | PIND0  | 93   |
| 0x08 (0x28) | PORTC    | —      | PORTC6 | PORTC5 | PORTC4 | PORTC3 | PORTC2 | PORTC1 | PORTC0 | 92   |
| 0x07 (0x27) | DDRC     | —      | DDC6   | DDC5   | DDC4   | DDC3   | DDC2   | DDC1   | DDC0   | 92   |
| 0x06 (0x26) | PINC     | —      | PINC6  | PINC5  | PINC4  | PINC3  | PINC2  | PINC1  | PINC0  | 92   |
| 0x05 (0x25) | PORTB    | PORTB7 | PORTB6 | PORTB5 | PORTB4 | PORTB3 | PORTB2 | PORTB1 | PORTB0 | 92   |
| 0x04 (0x24) | DDRB     | DDB7   | DDB6   | DDB5   | DDB4   | DDB3   | DDB2   | DDB1   | DDB0   | 92   |
| 0x03 (0x23) | PINB     | PINB7  | PINB6  | PINB5  | PINB4  | PINB3  | PINB2  | PINB1  | PINB0  | 92   |
| 0x02 (0x22) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x01 (0x21) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |
| 0x00 (0x20) | Reserved | —      | —      | —      | —      | —      | —      | —      | —      |      |

- Note:
1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
  2. I/O Registers within the address range 0x00 - 0x1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
  3. Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVR<sub>s</sub>, the CBI and SBI instructions will only operate on the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
  4. When using the I/O specific commands IN and OUT, the I/O addresses 0x00 - 0x3F must be used. When addressing I/O Registers as data space using LD and ST instructions, 0x20 must be added to these addresses. The ATmega48A/PA/88A/PA/168A/PA/328/P is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from 0x60 - 0xFF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.
  5. Only valid for ATmega88A/88PA/168A/168PA/328P.
  6. BODS and BODSE only available for picoPower devices ATmega48PA/88PA/168PA/328P

## 8. Ordering Information

### 8.1 ATmega48A

| Speed (MHz)       | Power Supply (V) | Ordering Code <sup>(2)</sup>   | Package <sup>(1)</sup>   | Operational Range             |
|-------------------|------------------|--|--|-------------------------------|
| 20 <sup>(3)</sup> | 1.8 - 5.5        | ATmega48A-AU<br>ATmega48A-AUR <sup>(5)</sup><br>ATmega48A-CCU<br>ATmega48A-CCUR <sup>(5)</sup><br>ATmega48A-MMH <sup>(4)</sup><br>ATmega48A-MMHR <sup>(4)(5)</sup><br>ATmega48A-MU<br>ATmega48A-MUR <sup>(5)</sup><br>ATmega48A-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See "Speed Grades" on page 308.
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |   |
|---------------|---|
| <b>32A</b>    | 32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP)   |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6 mm package, ball pitch 0.5 mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)   |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)   |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)  |

## 8.2 ATmega48PA

| Speed (MHz) <sup>(3)</sup> | Power Supply | Ordering Code <sup>(2)</sup>  | Package <sup>(1)</sup>   | Operational Range              |
|----------------------------|--------------|---|--|--------------------------------|
| 20                         | 1.8 - 5.5    | ATmega48PA-AU<br>ATmega48PA-AUR <sup>(5)</sup><br>ATmega48PA-CCU<br>ATmega48PA-CCUR <sup>(5)</sup><br>ATmega48PA-MMH <sup>(4)</sup><br>ATmega48PA-MMHR <sup>(4)(5)</sup><br>ATmega48PA-MU<br>ATmega48PA-MUR <sup>(5)</sup><br>ATmega48PA-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C)  |
|                            |              | ATmega48PA-AN<br>ATmega48PA-ANR <sup>(5)</sup><br>ATmega48PA-MMN <sup>(4)</sup><br>ATmega48PA-MMNR <sup>(4)(5)</sup><br>ATmega48PA-MN<br>ATmega48PA-MNR <sup>(5)</sup><br>ATmega48PA-PN   | 32A<br>32A<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3                   | Industrial<br>(-40°C to 105°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.
  3. See ["Speed Grades" on page 308](#).
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |   |
|---------------|---|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)  |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6mm package, ball pitch 0.5mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)  |

### 8.3 ATmega88A

| Speed (MHz)       | Power Supply (V) | Ordering Code <sup>(2)</sup>   | Package <sup>(1)</sup>   | Operational Range             |
|-------------------|------------------|--|--|-------------------------------|
| 20 <sup>(3)</sup> | 1.8 - 5.5        | ATmega88A-AU<br>ATmega88A-AUR <sup>(5)</sup><br>ATmega88A-CCU<br>ATmega88A-CCUR <sup>(5)</sup><br>ATmega88A-MMH <sup>(4)</sup><br>ATmega88A-MMHR <sup>(4)(5)</sup><br>ATmega88A-MIU<br>ATmega88A-MIUR <sup>(5)</sup><br>ATmega88A-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See "Speed Grades" on page 308.
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |   |
|---------------|---|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)  |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6mm package, ball pitch 0.5mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)  |

## 8.4 ATmega88PA

| Speed (MHz) <sup>(3)</sup> | Power Supply (V) | Ordering Code <sup>(2)</sup>  | Package <sup>(1)</sup>   | Operational Range              |
|----------------------------|------------------|---|--|--------------------------------|
| 20                         | 1.8 - 5.5        | ATmega88PA-AU<br>ATmega88PA-AUR <sup>(5)</sup><br>ATmega88PA-CCU<br>ATmega88PA-CCUR <sup>(5)</sup><br>ATmega88PA-MMH <sup>(4)</sup><br>ATmega88PA-MMHR <sup>(4)(5)</sup><br>ATmega88PA-MU<br>ATmega88PA-MUR <sup>(5)</sup><br>ATmega88PA-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C)  |
|                            |                  | ATmega88PA-AN<br>ATmega88PA-ANR <sup>(5)</sup><br>ATmega88PA-MMN <sup>(4)</sup><br>ATmega88PA-MMNR <sup>(4)(5)</sup><br>ATmega88PA-MN<br>ATmega88PA-MNR <sup>(5)</sup><br>ATmega88PA-PN   | 32A<br>32A<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3                   | Industrial<br>(-40°C to 105°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See ["Speed Grades" on page 308](#).
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |  |
|---------------|--|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)   |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6mm package, ball pitch 0.5 mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)   |

## 8.5 ATmega168A

| Speed (MHz) <sup>(3)</sup> | Power Supply (V) | Ordering Code <sup>(2)</sup>  | Package <sup>(1)</sup>   | Operational Range             |
|----------------------------|------------------|---|--|-------------------------------|
| 20                         | 1.8 - 5.5        | ATmega168A-AU<br>ATmega168A-AUR <sup>(5)</sup><br>ATmega168A-CCU<br>ATmega168A-CCUR <sup>(5)</sup><br>ATmega168A-MMH <sup>(4)</sup><br>ATmega168A-MMHR <sup>(4)(5)</sup><br>ATmega168A-MU<br>ATmega168A-MUR <sup>(5)</sup><br>ATmega168A-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See "Speed Grades" on page 308
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |  |
|---------------|--|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)   |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6 mm package, ball pitch 0.5mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)   |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)   |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)   |

## 8.6 ATmega168PA

| Speed (MHz) <sup>(3)</sup> | Power Supply (V) | Ordering Code <sup>(2)</sup>   | Package <sup>(1)</sup>   | Operational Range              |
|----------------------------|------------------|--|--|--------------------------------|
| 20                         | 1.8 - 5.5        | ATmega168PA-AU<br>ATmega168PA-AUR <sup>(5)</sup><br>ATmega168PA-CCU<br>ATmega168PA-CCUR <sup>(5)</sup><br>ATmega168PA-MMH <sup>(4)</sup><br>ATmega168PA-MMHR <sup>(4)(5)</sup><br>ATmega168PA-MU<br>ATmega168PA-MUR <sup>(5)</sup><br>ATmega168PA-PU | 32A<br>32A<br>32CC1<br>32CC1<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C)  |
| 20                         | 1.8 - 5.5        | ATmega168PA-AN<br>ATmega168PA-ANR <sup>(5)</sup><br>ATmega168PA-MN<br>ATmega168PA-MNR <sup>(5)</sup><br>ATmega168PA-PN   | 32A<br>32A<br>32M1-A<br>32M1-A<br>28P3                                   | Industrial<br>(-40°C to 105°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See "Speed Grades" on page 308.
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |   |
|---------------|---|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)  |
| <b>32CC1</b>  | 32-ball, 4 x 4 x 0.6mm package, ball pitch 0.5mm, Ultra Thin, Fine-Pitch Ball Grill Array (UFBGA) |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)  |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)  |

## 8.7 ATmega328

| Speed (MHz)       | Power Supply (V) | Ordering Code <sup>(2)</sup>   | Package <sup>(1)</sup>                                 | Operational Range             |
|-------------------|------------------|--|--|-------------------------------|
| 20 <sup>(3)</sup> | 1.8 - 5.5        | ATmega328-AU<br>ATmega328-AUR <sup>(5)</sup><br>ATmega328-MMH <sup>(4)</sup><br>ATmega328-MMHR <sup>(4)(5)</sup><br>ATmega328-MU<br>ATmega328-MUR <sup>(5)</sup><br>ATmega328-PU | 32A<br>32A<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C) |

- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See [Figure 29-1 on page 308](#).
  4. NiPdAu Lead Finish.
  5. Tape & Reel

| Package Type  |  |
|---------------|--|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)   |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)   |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |

## 8.8 ATmega328P

| Speed (MHz) <sup>(3)</sup> | Power Supply (V) | Ordering Code <sup>(2)</sup>  | Package <sup>(1)</sup>                                 | Operational Range              |
|----------------------------|------------------|---|--|--------------------------------|
| 20                         | 1.8 - 5.5        | ATmega328P-AU<br>ATmega328P-AUR <sup>(5)</sup><br>ATmega328P-MMH <sup>(4)</sup><br>ATmega328P-MMHR <sup>(4)(5)</sup><br>ATmega328P-MU<br>ATmega328P-MUR <sup>(5)</sup><br>ATmega328P-PU | 32A<br>32A<br>28M1<br>28M1<br>32M1-A<br>32M1-A<br>28P3 | Industrial<br>(-40°C to 85°C)  |
|                            |                  | ATmega328P-AN<br>ATmega328P-ANR <sup>(5)</sup><br>ATmega328P-MN<br>ATmega328P-MNR <sup>(5)</sup><br>ATmega328P-PN   | 32A<br>32A<br>32M1-A<br>32M1-A<br>28P3                 | Industrial<br>(-40°C to 105°C) |

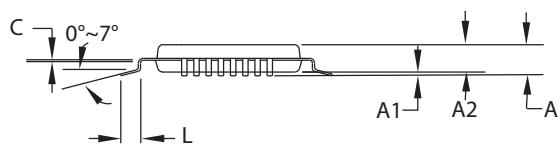
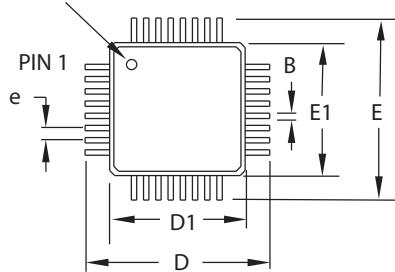
- Note:
1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.
  2. Pb-free packaging complies to the European Directive for Restriction of Hazardous Substances (RoHS directive).Also Halide free and fully Green.
  3. See [Figure 29-1 on page 308](#).
  4. NiPdAu Lead Finish.
  5. Tape & Reel.

| Package Type  |  |
|---------------|--|
| <b>32A</b>    | 32-lead, Thin (1.0mm) Plastic Quad Flat Package (TQFP)   |
| <b>28M1</b>   | 28-pad, 4 x 4 x 1.0 body, Lead Pitch 0.45mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |
| <b>28P3</b>   | 28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)   |
| <b>32M1-A</b> | 32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF) |

## 9. Packaging Information

### 9.1 32A

PIN 1 IDENTIFIER



COMMON DIMENSIONS  
(Unit of measure = mm)

| SYMBOL | MIN      | NOM  | MAX  | NOTE   |
|--------|----------|------|------|--------|
| A      | –        | –    | 1.20 |        |
| A1     | 0.05     | –    | 0.15 |        |
| A2     | 0.95     | 1.00 | 1.05 |        |
| D      | 8.75     | 9.00 | 9.25 |        |
| D1     | 6.90     | 7.00 | 7.10 | Note 2 |
| E      | 8.75     | 9.00 | 9.25 |        |
| E1     | 6.90     | 7.00 | 7.10 | Note 2 |
| B      | 0.30     | –    | 0.45 |        |
| C      | 0.09     | –    | 0.20 |        |
| L      | 0.45     | –    | 0.75 |        |
| e      | 0.80 TYP |      |      |        |

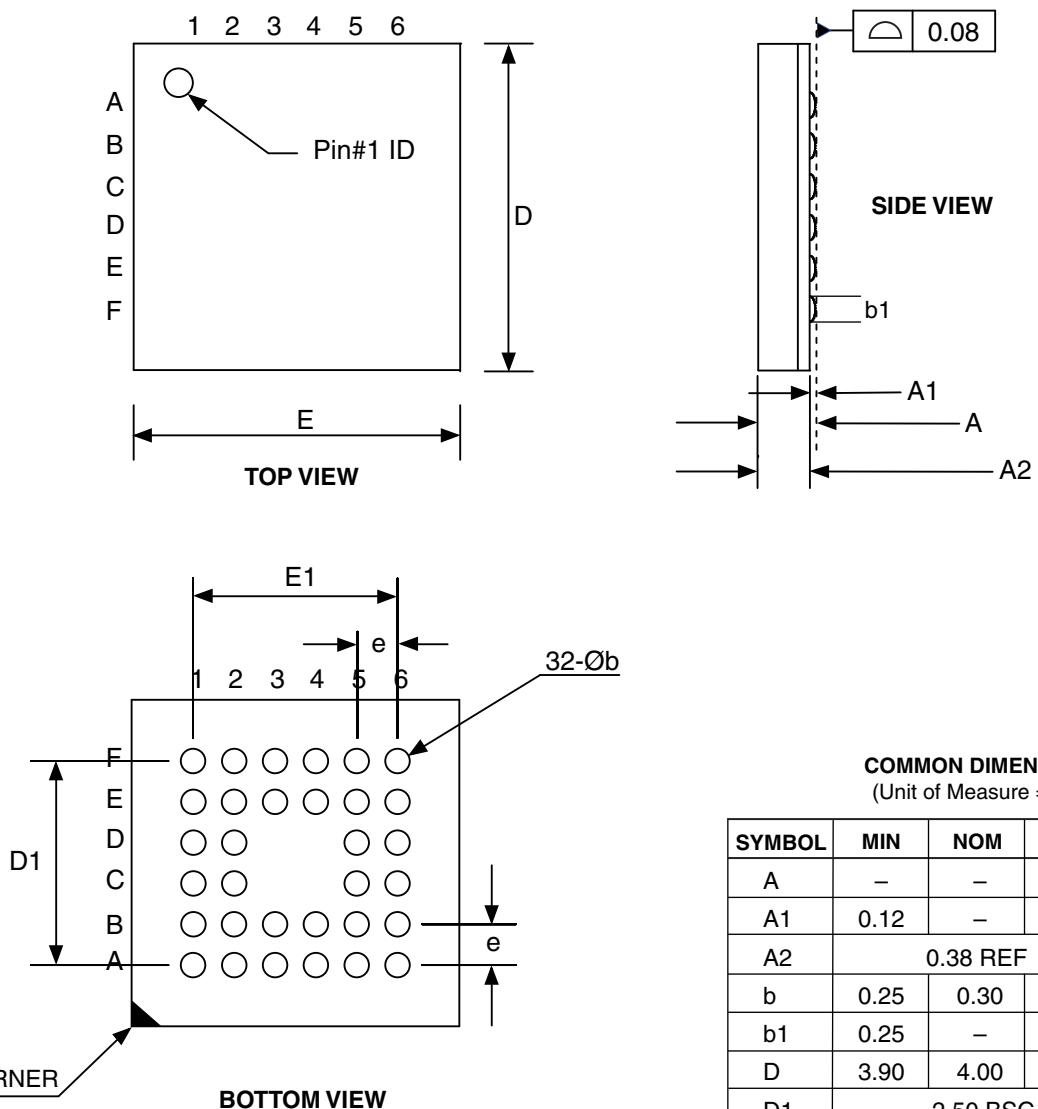
Notes:

- This package conforms to JEDEC reference MS-026, Variation ABA.
- Dimensions D1 and E1 do not include mold protrusion. Allowable protrusion is 0.25mm per side. Dimensions D1 and E1 are maximum plastic body size dimensions including mold mismatch.
- Lead coplanarity is 0.10mm maximum.

2010-10-20

|               |  |                    |           |
|---------------|--|--------------------|-----------|
| <b>Atmel®</b> | TITLE<br>32A, 32-lead, 7 x 7mm body size, 1.0mm body thickness,<br>0.8mm lead pitch, thin profile plastic quad flat package (TQFP) | DRAWING NO.<br>32A | REV.<br>C |
|---------------|--|--------------------|-----------|

## 9.2 32CC1



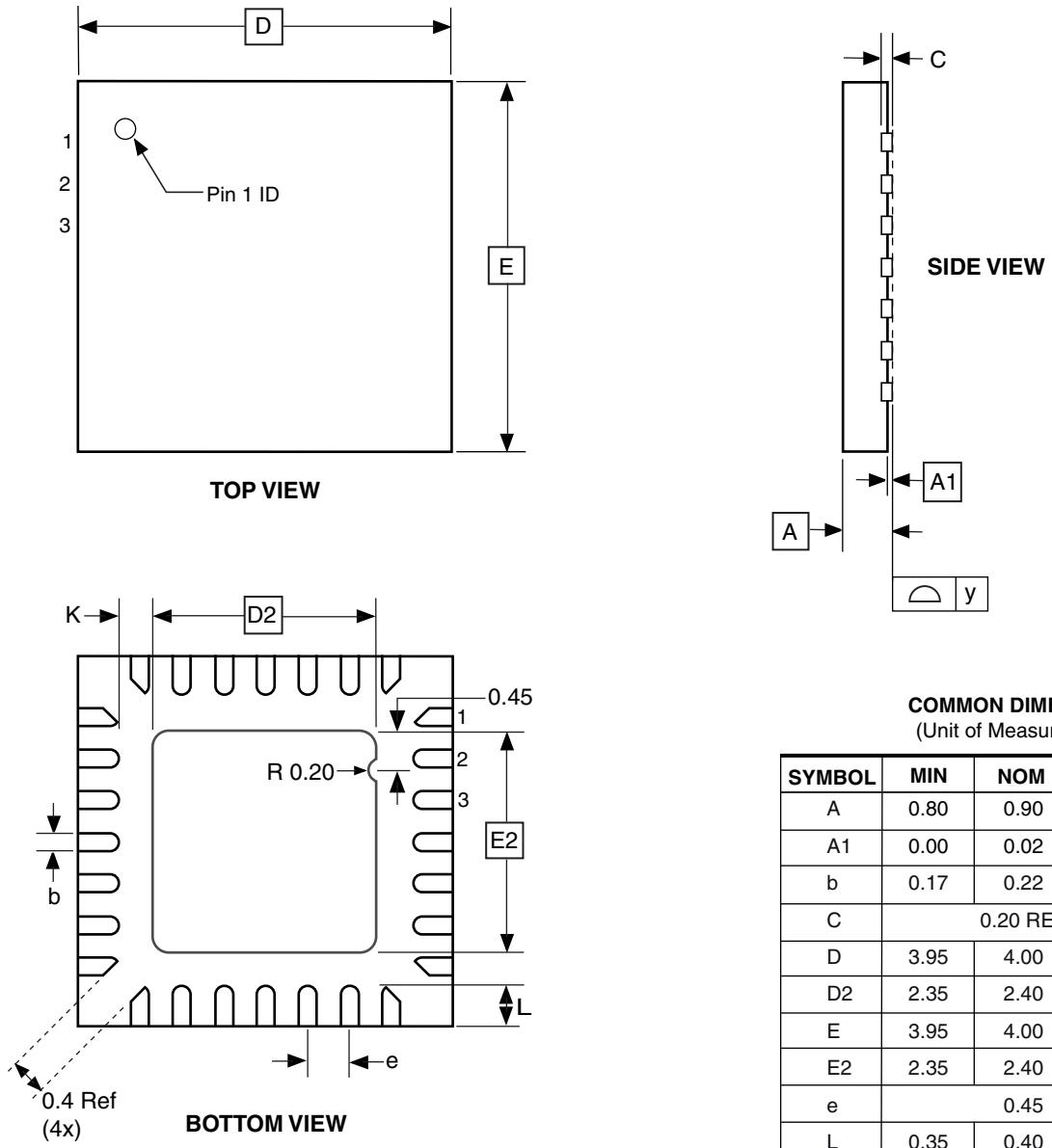
Note1: Dimension "b" is measured at the maximum ball dia. in a plane parallel to the seating plane.

Note2: Dimension "b1" is the solderable surface defined by the opening of the solder resist layer.

07/06/10

| AMTEL<br>Package Drawing Contact:<br><a href="mailto:packagedrawings@atmel.com">packagedrawings@atmel.com</a> | TITLE<br>32CC1, 32-ball (6 x 6 Array), 4 x 4 x 0.6 mm<br>package, ball pitch 0.50 mm, Ultra Thin,<br>Fine-Pitch Ball Grid Array (UFBGA) | GPC<br>CAG | DRAWING NO.<br>32CC1 | REV.<br>B |
|---|---|------------|----------------------|-----------|
|---|---|------------|----------------------|-----------|

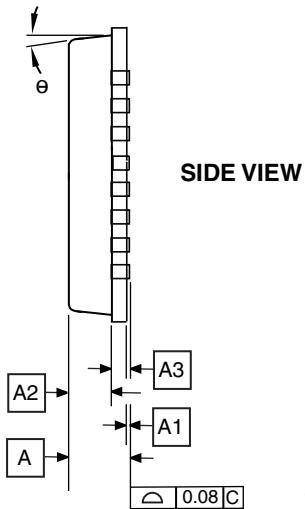
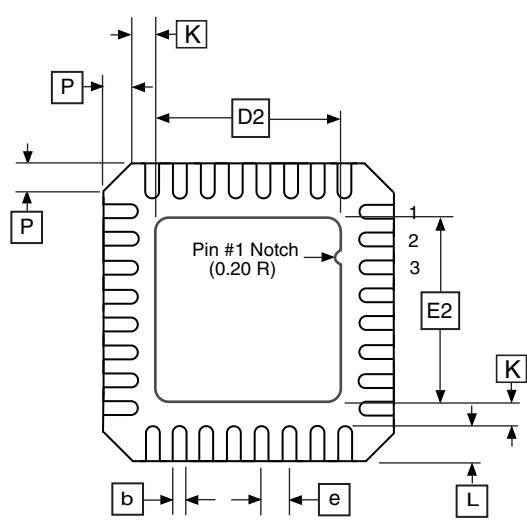
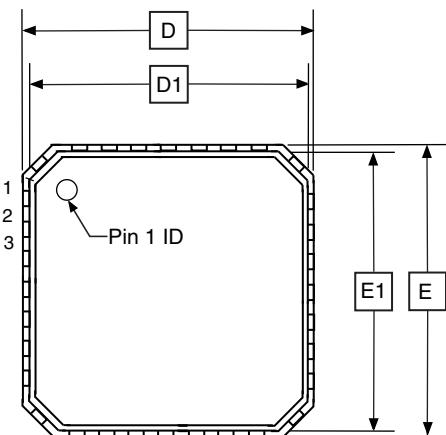
### 9.3 28M1



10/24/08

| Atmel | Package Drawing Contact:<br>packagedrawings@atmel.com | TITLE<br>28M1, 28-pad, 4x4x1.0mm Body, Lead Pitch 0.45mm,<br>2.4x2.4mm Exposed Pad, Thermally Enhanced<br>Plastic Very Thin Quad Flat No Lead Package (VQFN) | GPC<br>ZBV | DRAWING NO.<br>28M1 | REV.<br>B |
|-------|---|--|------------|---------------------|-----------|
|-------|---|--|------------|---------------------|-----------|

## 9.4 32M1-A



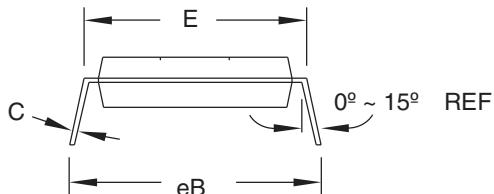
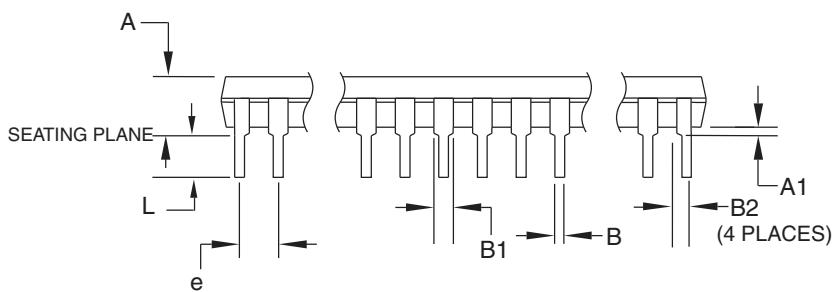
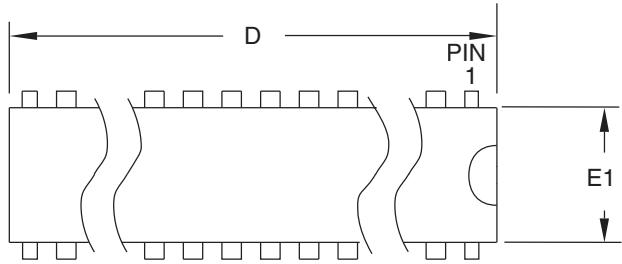
**COMMON DIMENSIONS**  
(Unit of Measure = mm)

| SYMBOL                         | MIN      | NOM  | MAX  | NOTE |
|--------------------------------|----------|------|------|------|
| A                              | 0.80     | 0.90 | 1.00 |      |
| A1                             | —        | 0.02 | 0.05 |      |
| A2                             | —        | 0.65 | 1.00 |      |
| A3                    0.20 REF |          |      |      |      |
| b                              | 0.18     | 0.23 | 0.30 |      |
| D                              | 4.90     | 5.00 | 5.10 |      |
| D1                             | 4.70     | 4.75 | 4.80 |      |
| D2                             | 2.95     | 3.10 | 3.25 |      |
| E                              | 4.90     | 5.00 | 5.10 |      |
| E1                             | 4.70     | 4.75 | 4.80 |      |
| E2                             | 2.95     | 3.10 | 3.25 |      |
| e                              | 0.50 BSC |      |      |      |
| L                              | 0.30     | 0.40 | 0.50 |      |
| P                              | —        | —    | 0.60 |      |
| θ                              | —        | —    | 12°  |      |
| K                              | 0.20     | —    | —    |      |

Note: JEDEC Standard MO-220, Fig. 2 (Anvil Singulation), VHHD-2.

5/25/06

|  |  |                              |                  |
|--|--|------------------------------|------------------|
| <b>ATMEL</b><br>2325 Orchard Parkway<br>San Jose, CA 95131 | <b>TITLE</b><br><b>32M1-A</b> , 32-pad, 5 x 5 x 1.0mm Body, Lead Pitch 0.50mm,<br>3.10mm Exposed Pad, Micro Lead Frame Package (MLF) | <b>DRAWING NO.</b><br>32M1-A | <b>REV.</b><br>E |
|--|--|------------------------------|------------------|



Note: 1. Dimensions D and E1 do not include mold Flash or Protrusion.  
Mold Flash or Protrusion shall not exceed 0.25mm (0.010").

**COMMON DIMENSIONS**  
(Unit of Measure = mm)

| SYMBOL | MIN       | NOM | MAX    | NOTE   |
|--------|-----------|-----|--------|--------|
| A      | —         | —   | 4.5724 |        |
| A1     | 0.508     | —   | —      |        |
| D      | 34.544    | —   | 34.798 | Note 1 |
| E      | 7.620     | —   | 8.255  |        |
| E1     | 7.112     | —   | 7.493  | Note 1 |
| B      | 0.381     | —   | 0.533  |        |
| B1     | 1.143     | —   | 1.397  |        |
| B2     | 0.762     | —   | 1.143  |        |
| L      | 3.175     | —   | 3.429  |        |
| C      | 0.203     | —   | 0.356  |        |
| eB     | —         | —   | 10.160 |        |
| e      | 2.540 TYP |     |        |        |

09/28/01

|  |  |                            |                  |
|--|--|----------------------------|------------------|
| <b>ATMEL</b><br>2325 Orchard Parkway<br>San Jose, CA 95131 | <b>TITLE</b><br><b>28P3, 28-lead (0.300"/7.62mm Wide) Plastic Dual<br/>Inline Package (PDIP)</b> | <b>DRAWING NO.</b><br>28P3 | <b>REV.</b><br>B |
|--|--|----------------------------|------------------|

## 10. Errata

### 10.1 Errata ATmega48A

The revision letter in this section refers to the revision of the ATmega48A device.

#### 10.1.1 Rev. D

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

##### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

##### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

##### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

##### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

### 10.2 Errata ATmega48PA

The revision letter in this section refers to the revision of the ATmega48PA device.

#### 10.2.1 Rev. D

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

##### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

##### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

##### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

##### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

## 10.3 Errata ATmega88A

The revision letter in this section refers to the revision of the ATmega88A device.

### 10.3.1 Rev. F

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

#### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

## 10.4 Errata ATmega88PA

The revision letter in this section refers to the revision of the ATmega88PA device.

### 10.4.1 Rev. F

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

#### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

## 10.5 Errata ATmega168A

The revision letter in this section refers to the revision of the ATmega168A device.

### 10.5.1 Rev. E

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

#### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

## 10.6 Errata ATmega168PA

The revision letter in this section refers to the revision of the ATmega168PA device.

### 10.6.1 Rev E

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

#### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

## 10.7 Errata ATmega328

The revision letter in this section refers to the revision of the ATmega328 device.

### 10.7.1 Rev D

- Analog MUX can be turned off when setting ACME bit
- TWI Data setup time can be too short

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. TWI Data setup time can be too short

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

#### Problem Fix/Workaround

Insert a delay between setting TWDR and TWCR.

### 10.7.2 Rev C

Not sampled.

### 10.7.3 Rev B

- Analog MUX can be turned off when setting ACME bit
- Unstable 32kHz Oscillator

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

#### 2. Unstable 32kHz Oscillator

The 32kHz oscillator does not work as system clock. The 32kHz oscillator used as asynchronous timer is inaccurate.

#### Problem Fix/ Workaround

None.

### 10.7.4 Rev A

- Analog MUX can be turned off when setting ACME bit
- Unstable 32kHz Oscillator

#### 1. Analog MUX can be turned off when setting ACME bit

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

#### Problem Fix/Workaround

Clear the MUX3 bit before setting the ACME bit.

## **2. Unstable 32kHz Oscillator**

The 32kHz oscillator does not work as system clock. The 32kHz oscillator used as asynchronous timer is inaccurate.

### **Problem Fix/ Workaround**

None.

## **10.8 Errata ATmega328P**

The revision letter in this section refers to the revision of the ATmega328P device.

### **10.8.1 Rev D**

- **Analog MUX can be turned off when setting ACME bit**
- **TWI Data setup time can be too short**

#### **1. Analog MUX can be turned off when setting ACME bit**

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

### **Problem Fix/Workaround**

Clear the MUX3 bit before setting the ACME bit.

#### **2. TWI Data setup time can be too short**

When running the device as a TWI slave with a system clock above 2MHz, the data setup time for the first bit after ACK may in some cases be too short. This may cause a false start or stop condition on the TWI line.

### **Problem Fix/Workaround**

Insert a delay between setting TWDR and TWCR.

### **10.8.2 Rev C**

Not sampled.

### **10.8.3 Rev B**

- **Analog MUX can be turned off when setting ACME bit**
- **Unstable 32kHz Oscillator**

#### **1. Analog MUX can be turned off when setting ACME bit**

If the ACME (Analog Comparator Multiplexer Enabled) bit in ADCSRB is set while MUX3 in ADMUX is '1' (ADMUX[3:0]=1xxx), all MUX'es are turned off until the ACME bit is cleared.

### **Problem Fix/Workaround**

Clear the MUX3 bit before setting the ACME bit.

#### **2. Unstable 32kHz Oscillator**

The 32kHz oscillator does not work as system clock. The 32kHz oscillator used as asynchronous timer is inaccurate.

### **Problem Fix/ Workaround**

None.

## 10.8.4 Rev A

- Unstable 32kHz Oscillator

### 1. Unstable 32kHz Oscillator

The 32kHz oscillator does not work as system clock. The 32kHz oscillator used as asynchronous timer is inaccurate.

#### Problem Fix/ Workaround

None.



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