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# APSC 1001 Introduction to Matlab #2

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Based on "Getting Your Hands Dirty With MATLAB by Dr. Kartik Bulusu

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## 1 MATRICES IN MATLAB

MATLAB assumes every variable to be potentially, a matrix. Recalling the definition of an array we can start creating matrices in MATLAB.

An array is a list of numbers or expressions arranged in horizontal rows and vertical columns. When an array has one row or column, it is called a vector. An array with  $m$  rows and  $n$  columns is called a matrix of size  $m \times n$ . (Pratap, 1999)

A matrix is entered row-wise, the rows separated by semicolons or carriage returns. Elements of the matrix may be real or complex numbers, or valid MATLAB expressions.

Matrix	MATLAB input command
$A = \begin{bmatrix} 1 & 2 & 7 \\ 4 & 9 & 0 \end{bmatrix}$	$A = [1 \ 2 \ 7; 4 \ 9 \ 0]$
$B = \begin{bmatrix} 8x & \ln(x) + \sin(y) \\ 3i & 7 + 2i \end{bmatrix}$	$B = [8 * x \log(x) + \sin(y); 3i \ 7 + 2i]$

### 1.1 VECTORS AND SCALARS AS SPECIAL CASES OF MATRICES

- A *vector* is a special case of a matrix, with just one row or one column. It is entered the same way as a matrix.

```
>> x = [1 5 9];           % produces a row vector
>> y = [1;5;9];           % produces a column vector
```

- A *scalar* can be thought of as a matrix with just one row and one column. A scalar does not require brackets when entered.

```
>> g = 9.81;           % notice that the semicolon suppresses the output
```

- A *null* or empty matrix has no elements in it. Create a null matrix with square brackets. This can be useful for initializing matrices, although it is not necessary every time.

```
>> u = [ ];
```

## 1.2 INDEXING MATRICES

Once a matrix is created in MATLAB, it's elements can be accessed by specifying the index of their row and column.

$A(i,j)$  in MATLAB refers to the element in the  $i$ th row and  $j$ th column of a matrix  $A$ . While this notation is fairly common in many programming languages, MATLAB provides a few more options in index specification. These options make matrix manipulation much easier than in other programming languages.

- $A(m:n, k:l)$  specifies rows  $m$  to  $n$  and columns  $k$  to  $l$  of matrix  $A$ .
- $A(:, 3:6)$  refers to columns 3 through 6 of all rows ( $:$ ) in matrix  $A$ .

**Walk through these examples on your own.** You should type each example and make sure you understand what is happening and why it happens. These are the basics of MATLAB; learning them now is the only way we can cover more advanced topics this semester.

```
>> A = [1 2 3; 4 5 6; 7 8 8] %Matrices are entered row-wise. Rows are
%separated by semicolons and columns are separated by spaces or commas.
```

```
A =
 1 2 3
 4 5 6
 7 8 8
```

```
>> A(3,2) %Element A(3,2) is accessed
ans =
 8
```

```
>> A(3,3) = 9 %Changing an element in matrix A
A =
 1 2 3
 4 5 6
```

```
7 8 9
```

```
>> B = A(2:3, 1:3) %Any submatrix of A is generated by specifying the range  
%of rows and columns
```

```
B =  
4 5 6  
7 8 9
```

```
>> B = A(2:3, :) %All rows or all columns of a matrix  
%can be accessed by specifying ':' as the index
```

```
B =  
4 5 6  
7 8 9
```

```
>> B(:,2) = [ ] %A row or column of a matrix is  
%deleted by setting it to a null vector
```

```
B =  
4 6  
7 9
```

## 2 MATRIX MANIPULATION AND OPERATIONS

We have already seen that it is easy fairly easy to correct wrong entries, add or delete rows or columns or extract a submatrix from a matrix because of the unique indexing feature in MATLAB. Matrix dimensions are determined automatically by MATLAB. In order for MATLAB to be useful, we need to perform matrix operations on the matrices we have created.

- **Matrix Algebra** is different from element-by-element arithmetic.
  - Matrix addition and subtraction only work if the matrices are of identical size.
  - Matrix multiplication is valid if the number of columns in A equals the number of rows in B.
  - Scalar multiplication takes a single value and multiplies it by each entry in a matrix. This is written the same way as matrix multiplication,  $\alpha \cdot A$ , but has a very different result.
  - Matrix division can be a tricky topic. In MATLAB  $A/B$  is equivalent to  $A \cdot B^{-1}$ , and  $A \setminus B$  is equivalent to  $A^{-1} \cdot B$ .
  - Neither matrix multiplication nor division is commutative.
  - Matrix powers are only valid for square matrices.  $A^2$  is equivalent to  $A \cdot A$ . In a linear algebra class you may discuss these topics further.

- **Element by element operations** use the operator `.''` in MATLAB. Using this operator, you can multiply each term in a vector by one term in another vector. See the examples for further information.

- **Other common matrix operations**

- The *transpose* operator,  $A'$ , switches the rows and columns of  $A$
- The *exponent* operator,  $.^{\wedge}$ , raises each element in an array to an exponent
- **size(A)** returns the number of rows and columns in a matrix
- **det(A)** takes the *determinant* of matrix  $A$
- **max(v)** and **min(v)** give the maximum and minimum entries in a vector, respectively

- **Utility Matrices**

To further aid matrix manipulation and creation, MATLAB provides some useful utility matrices.

- **eye(m,n)** returns an  $m$  by  $n$  matrix with 1's on the main diagonal, also called the *identity* matrix
- **zeros(m,n)** returns an  $m$  by  $n$  matrix with all zeros
- **ones(m,n)** returns an  $m$  by  $n$  matrix with all ones
- **rand(m,n)** returns an  $m$  by  $n$  matrix of random numbers between 0 and 1
- **diag(v)** creates a matrix with vector  $\mathbf{v}$  on the main diagonal
- **diag(A)** creates a vector of the main diagonal of matrix  $A$

## 2.1 EXAMPLES

```
>>A = [1 2 3; 2 3 4; 6 4 8];
>>B = [2 3 4; 2 5 7; 9 3 2];
>>C = A*B %Notice the different outputs of A*B vs A.*B
C =
    33    22    24
    46    33    37
    92    62    68

>>D = A.*B
D =
     2     6    12
     4    15    28
    54    12    16

>>E = A\B
E =
```

```

    0.1667 -0.1667 -0.3333
   -2.3333  3.3333  5.6667
    2.1667 -1.1667 -2.3333

>>F = inv(A)*B %The result of this is identical to the previous example
F =
    0.1667 -0.1667 -0.3333
   -2.3333  3.3333  5.6667
    2.1667 -1.1667 -2.3333

>>A = [1 5 3; 4 2 6];
>>size(A)
ans =
    2 3

>>[m, n] = size(A) %answers returned by a function can be saved as variables.
m =
    2
n =
    3

>>A' %transpose operator
ans =
    1 4
    5 2
    3 6

>>eye(3)
ans =
    1 0 0
    0 1 0
    0 0 1

>>[max_value, max_index] = max(A)
max_value =
    4 5 6
max_index =
    2 1 2

```

## REFERENCES

- [1] Pratap, R., *Getting Started with MATLAB 5 - A Quick Introduction for Scientists and Engineers*, Oxford University Press, 1999.
- [2] Kreyszig, E., *Advanced Engineering Mathematics*, 8th ed., John Wiley & Sons, Inc., 1999.