

Image Compression using Haar wavelet transformation

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January 22, 2015

Introduction

- Image compression is the process of minimizing the number of bytes of a graphics file.
- It also reduces the time required for images to be sent over the internet or downloaded from Web pages.

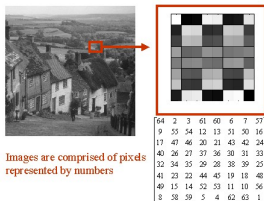
5.4kb

4.5kb



Image compression

- Convert the image in the matrix form:
In the computer image is stored in the form of array of pixels. These pixel values are ranging from zero (for black) to 225 (for white).
- To transform a matrix representing of the image using **Haar Wavelet Transformation**.



Haar Wavelet Transformation

- Introduced by Hungarian mathematician Alfred Haar .

Results in Mathematics, Vol. 8 (1985)

0378-4218/85/020194-03\$1.25 + 0.20/0
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Alfred Haar (1885–1933)

Alfred Haar was born in Budapest one hundred years ago, on October 11th, 1885. During his relatively short life he became a professor of mathematics of world wide fame, member of the Hungarian Academy of Sciences, one of the founders of the internationally renowned Sieged school of mathematics and its journal *Acta Scientiarum Mathematicarum*.

194

Haar Wavelet Transformation

Consider a pixel matrix A representing 8x8 images.

$$A = \begin{bmatrix} 88 & 88 & 89 & 90 & 92 & 94 & 96 & 97 \\ 90 & 90 & 91 & 92 & 93 & 95 & 97 & 97 \\ 92 & 92 & 93 & 94 & 95 & 96 & 97 & 97 \\ 93 & 93 & 94 & 95 & 96 & 96 & 96 & 96 \\ 92 & 93 & 95 & 96 & 96 & 96 & 96 & 95 \\ 92 & 93 & 95 & 96 & 96 & 96 & 96 & 95 \\ 92 & 94 & 96 & 98 & 99 & 99 & 98 & 97 \\ 94 & 96 & 99 & 101 & 103 & 103 & 102 & 101 \\ 95 & 97 & 101 & 104 & 106 & 106 & 105 & 105 \end{bmatrix}$$

We will concentrate for the first row:

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Since the data string has length $2^3 = 8$, there are three steps in the transform process

1st Step: Group all of the columns in the pairs:

$$(88, 88), (89, 90), (92, 94), (96, 97)$$

2nd Step: Averaging and Subtracting.

$$T_1 = (88, 89.5, 93, 96.5, \mathbf{0}, -\mathbf{0.5}, -\mathbf{1}, -\mathbf{0.5})$$

The first 4 entries are called **approximation coefficient** and the last 4 are called **detail coefficients**. **3rd Step:** Apply the 1st and the 2nd step for the first four entries.

$$T_2 = (88.75, 84.75, -\mathbf{0.75}, -\mathbf{1.75}, \mathbf{0}, -\mathbf{0.5}, -\mathbf{1}, -\mathbf{0.5})$$

Last step: Apply the 1st and the 2nd step for the first 2 entries

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$$T_3 = (91.75, -\mathbf{3}, -\mathbf{0.75}, -\mathbf{1.75}, \mathbf{0}, -\mathbf{0.5}, -\mathbf{1}, -\mathbf{0.5})$$

Haar Wavelet Transformation Matrix

If we let

$$H_1 = \begin{bmatrix} \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 \\ \frac{1}{2} & 0 & 0 & 0 & -\frac{1}{2} & 0 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 & 0 & 0 & -\frac{1}{2} & 0 & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & -\frac{1}{2} & 0 \\ 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & \frac{1}{2} \\ 0 & 0 & 0 & \frac{1}{2} & 0 & 0 & 0 & -\frac{1}{2} \end{bmatrix}$$

Haar Wavelet Transformation Matrix

then AH_1 is equal to the first step above applied to all of the rows of A. In particular,

$$AH_1 = \begin{bmatrix} 88 & 89.5 & 93 & 96.5 & 0 & -0.5 & -1 & -0.5 \\ 90 & 91.5 & 94 & 97 & 0 & -0.5 & -1 & 0 \\ 92 & 93.5 & 95.5 & 97 & 0 & -0.5 & -1 & 0 \\ 93 & 94.5 & 96 & 96 & 0 & -0.5 & 0 & 0 \\ 92.5 & 95.5 & 96 & 95.5 & -0.5 & -0.5 & 0 & 0.5 \\ 93 & 97 & 99 & 97.5 & -1 & -1 & 0 & 0.5 \\ 95 & 100 & 103 & 101.5 & -1 & -1 & 0 & 0.5 \\ 96 & 102.5 & 106 & 105 & -1 & -1.5 & 0 & 0 \end{bmatrix}$$

Similarly, by defining H_2 and H_3 by:

$$H_2 = \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ \frac{1}{2} & 0 & -\frac{1}{2} & 0 & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & \frac{1}{2} & 0 & -\frac{1}{2} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$H_3 = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & 0 & 0 & 0 & 0 & 0 & 0 \\ \frac{1}{2} & -\frac{1}{2} & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

$$AH_1H_2 = \begin{bmatrix} 88.75 & 94.75 & -0.75 & -1.5 & 0 & -0.5 & -1 & -0.5 \\ 90.75 & 95.5 & -0.75 & -1.5 & 0 & -0.5 & -1 & 0 \\ 92.75 & 96.25 & -0.75 & -0.75 & 0 & -0.5 & 0 & 0 \\ 93.75 & 96 & -0.75 & 0 & 0 & -0.5 & 0 & 0 \\ 94 & 95.75 & -1.5 & 0.25 & -0.5 & -0.5 & 0 & 0.5 \\ 95 & 98.25 & -2 & 0.75 & -1 & -1 & 0 & 0.5 \\ 97.5 & 102.25 & -2.5 & 0.75 & -1 & -1 & 0 & 0.5 \\ 99.25 & 105.5 & -3.25 & 0.5 & -1 & -1.5 & 0 & 0 \end{bmatrix}$$

$$AH_1H_2H_3 = \begin{bmatrix} 91.75 & -3 & -0.75 & 0 & -1.75 & 0 & -10 & -0.5 \\ 93.13 & -2.4 & -0.8 & -1.5 & 0 & -0.5 & -10 & 0 \\ 94.5 & -1.75 & 0 & -0.75 & -0.75 & -0.5 & -0.5 & 0 \\ 94.9 & -1.1 & -0.75 & 0 & 0 & -0.5 & 0 & 0 \\ 94.9 & -0.9 & -1.5 & -0.3 & -0.5 & -0.5 & 0 & 0.5 \\ 96.6 & -1.6 & -20 & 0.75 & -10 & -1 & 0 & 0.5 \\ 99.9 & -2.4 & -2.5 & 0.75 & -1 & -1 & 0 & 0.5 \\ 102.4 & -3.1 & -3.25 & 0.5 & -1 & -0.5 & 0 & 0 \end{bmatrix}$$

Let $H = H_1H_2H_3$

To apply the procedure to the columns, we just multiply A on the left by H^T

$$B = H^T A H = \begin{bmatrix} 96 & -2.0 & -1.5 & -0.2 & -0.4 & -0.8 & -0.3 & 0.1 \\ -2.4 & -0.0 & 0.8 & -0.8 & 0.5 & 0.3 & -0.3 & 0.25 \\ -1.13 & -0.63 & 0 & -0.63 & 0 & 0 & 0 & -0.38 \\ -2.69 & 0.75 & 0.56 & -0.06 & 0.13 & 0.25 & 0 & 0.125 \\ -0.69 & -0.31 & 0 & -0.13 & 0 & 0 & 0 & 0 \\ -0.19 & -0.32 & 0 & -0.38 & 0 & 0 & -0.25 & 0 \\ -0.88 & 0.38 & 0.25 & -0.25 & 0.25 & 0.25 & 0 & 0 \\ -1.25 & 0.38 & 0.38 & 0.13 & 0 & 0.25 & 0 & 0.25 \end{bmatrix}$$

- H is an invertible and orthogonal matrix. Then

$$B = H^T A H \implies A = (H^T)^{-1} B H^{-1} = H B H^T$$

- B represent the compressed image of A (in the sense that it is sparse). This compression is lossless.

Lossy Compression

-It reduce image quality.

Let $\epsilon > 0$. If we set all the the entries of $H^T A H$ with absolute value at most ϵ to zero. Then this matrix has more 0 values and represents a more compressed image.

if $a < \epsilon$,set $a=0$,then the result matrix becomes sparse matrix.

If we choose $\epsilon = 0.25$, then we end up with the matrix which is close to the original matrix.

$$\begin{bmatrix} 96 & -2.0 & -1.5 & 0.0 & -0.4 & -0.8 & -0.3 & 0.0 \\ -2.4 & 0.0 & 0.8 & -0.8 & 0.5 & 0.3 & -0.3 & 0 \\ -1.13 & -0.63 & 0.0 & -0.63 & 0.0 & 0.0 & 0.0 & -0.38 \\ -2.69 & 0.75 & 0.56 & -0.06 & 0.0 & 0.0 & 0.0 & 0 \\ -0.69 & -0.31 & 0 & 0.0 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & -0.32 & 0 & -0.38 & 0 & 0 & 0.0 & 0 \\ -0.88 & 0.38 & 0.0 & 0.0 & 0.0 & 0.0 & 0 & 0 \\ -1.25 & 0.38 & 0.38 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

conclusion

- Haar wavelet transformation is computationally efficient and effective algorithm for image compression.
- It is faster than the other Image compression such that Discrete Fourier Transform(DFT)
- It preserve length and angle of the image.

Thank You