
The background features a stylized, low-poly illustration of a city skyline. On the left, a large suspension bridge with orange and yellow tones is visible. To the right, a cluster of grey and blue skyscrapers of varying heights forms the city skyline. The entire scene is set against a gradient background that transitions from a light blue at the top to a warm orange at the bottom. The text is overlaid on the upper half of the image.

10 Things that Super Mario Taught me about Platform Engineering



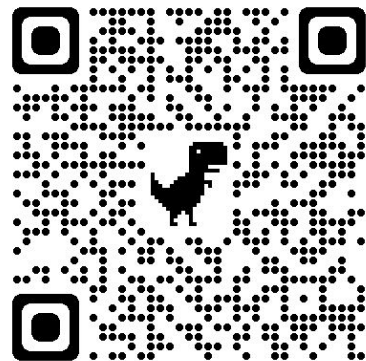
Ramiro Berrelleza

Founder, CEO at Okteto.

 Born in Mexico, but I live in Oakland, California

 Cloud Native Development,
Development Experience, Open Source,
Emojis, Good food

ramiro@okteto.com / [rberrelleza](#)



The background features a stylized illustration of a suspension bridge, likely the Golden Gate Bridge, in shades of blue and green. Behind the bridge is a city skyline with various skyscrapers in muted colors. The overall aesthetic is clean and modern, with a light blue and yellow color palette.

Okteto is a platform that automates development environments for humans and AI Agents on Kubernetes

Nintendo®



MARIO
001250

● × 00

WORLD
1-1

TIME
344





Super Mushroom



Fire Flower



Super Star



Gold Flower



Super Hammer



Blue Shell



Drill Mushroom



Bubble Flower



Wonder Flower



Elephant Fruit



Moon Orb



Thunder Flower

SUPER
MARIO BROS.
WONDER

1. PRECAUTIONS

- 1) This is a high precision game. It should not be stored in places that are very hot or cold. Never hit or drop it. Do not take it apart.
- 2) Avoid touching the connectors, do not get them wet or dirty. Doing so may damage the game.
- 3) Do not clean with benzene, paint thinner, alcohol or other such solvents.

Note: In the interest of product improvement, Nintendo Entertainment System specifications and design are subject to change without prior notice.

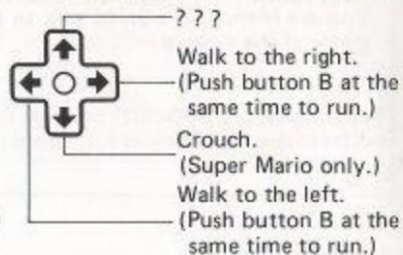
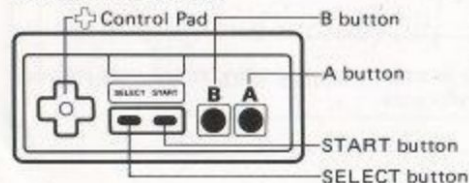
This game has been programmed to take advantage of the full screen.

some older model T.V.s have rounded screens and may block out a portion of the image.

2. NAMES OF CONTROLLER PARTS AND OPERATING INSTRUCTIONS

Controller 1/Controller 2 *Controller 1 – for 1 player game
*Controller 2 – for second player in 2 player game

+ Control pad
moves Mario (Luigi):



A button

Jump Mario (Luigi) jumps higher if you hold the button down longer.

84

Swim When you're in the water, each press of this button makes you bob up.

*Don't get too lazy about swimming or you'll get pulled under by the whirlpool at the bottom of the screen.

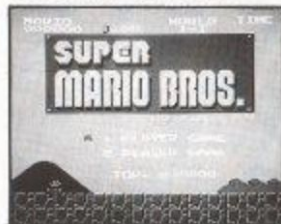
B button

Accelerate ... Press this button to speed up, then jump and you can go all the way & higher.

84

Fireballs After you pick up the fire flower, you can use this button to throw fireballs.

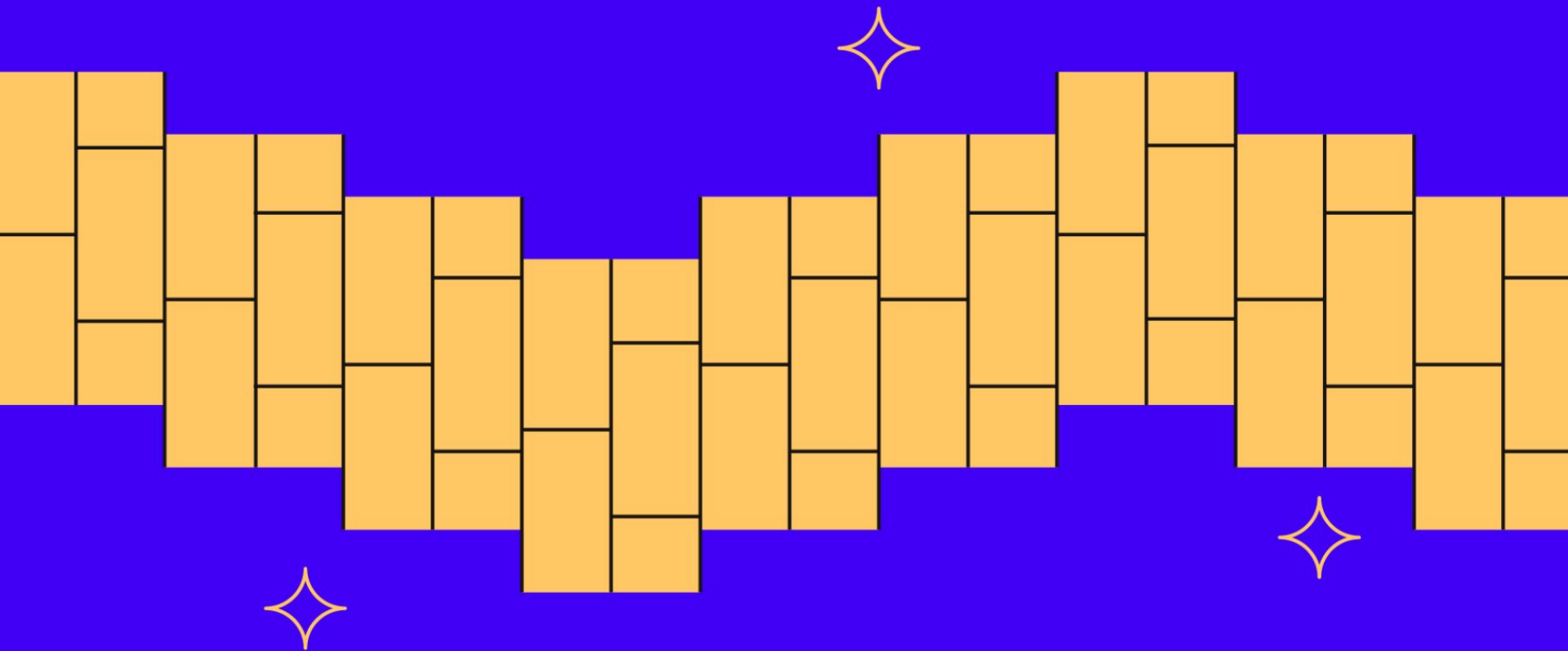
SELECT button



Use this button to move the mushroom mark to the game you wish to play.

New SUPER MARIO BROS.™.Wii





There are only two types of platforms

- 1. Those that abstract away complexity**
- 2. Those that help developers handle complexity**



MARIO
095700

×46

WORLD
8-3

TIME
242





1981 **1983** **1985** **1988** **1989** **1990** **1995** **1997** **2002**



2003 **2007** **2009** **2013** **2017** **2021** **2023** **2024**



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Description: A Django blog. Formerly Oebfare by brosnr.

Select: [All](#), [None](#)



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1

**[Bug] Invalid translation string in blog.models.PostModerator**

#26 opened on Jun 3, 2009 by restless

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**[Bug] related_name in blog.models.Post made translatable**

#25 opened on Jun 3, 2009 by restless

4



MARIO
032200

×38

WORLD
4-2

TIME
212

WELCOME TO WARP ZONE!

8

7

6



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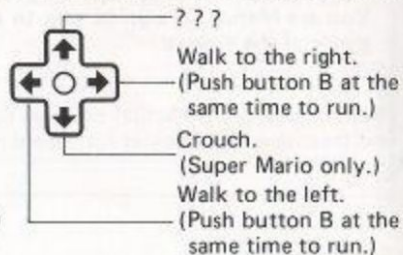
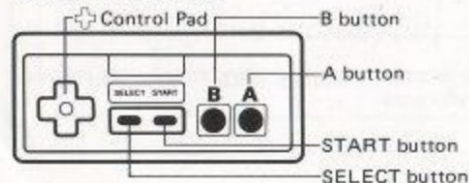
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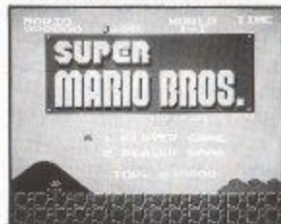
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GAMEXPLAIN

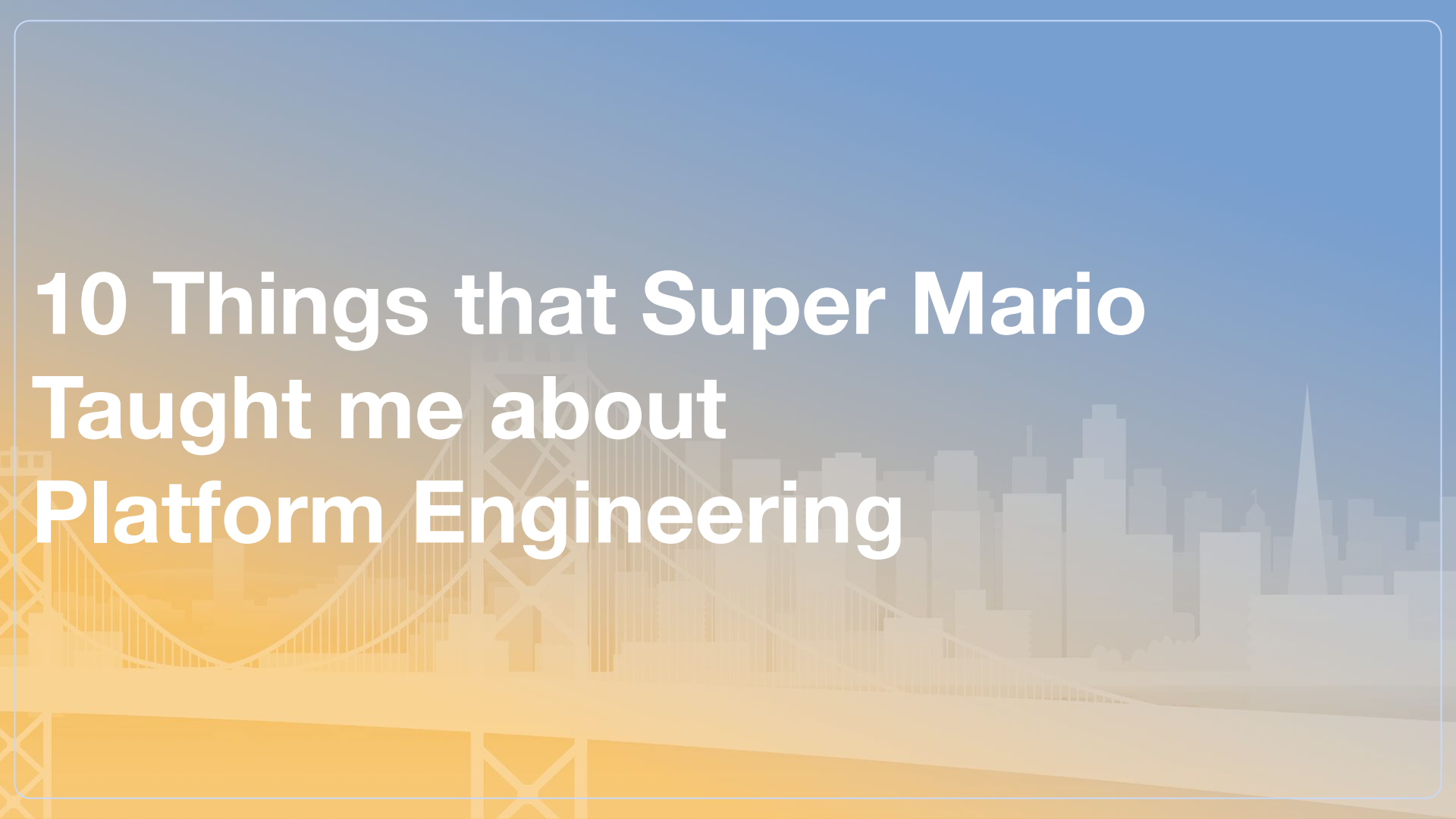


GAMEXPLOIN







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10 Things that Super Mario Taught me about Platform Engineering

- 1. Save Them from Jumping into Cliffs**
- 2. Start Easy, Then Expose the Complexity**
- 3. Repeatable Patterns let you build a Strong Foundation**
- 4. Have a Clear Win After the Big Boss**
- 5. Ship a Sequel so you build a Following**
- 6. Let Princess Peach Save You From Time to Time**
- 7. Give your Players Shortcuts**
- 8. Have your Nintendo Power Hotline Available**
- 9. Everyone Should Have Fun**
- 10. If you die, restart!**

Okteto

AI DEVELOPMENT PROMPT GUIDE

5 PILLARS EVERY PROMPT
NEEDS FOR PRODUCTION-
READY RESULTS



om/ai



