

# **Data Analytics 4 - Project**

Yolo - algorithm with use case



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## **Content**

- Introduction
- How YOLO works
- Types of YOLO
- Use case
- Model Description and Visualisation
- References
- Q&A

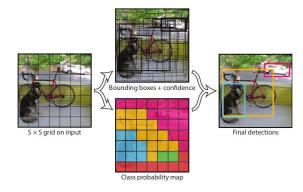
### Introduction

- You Only Look Once (YOLO) is an object detection algorithm
- Four versions v1 in May 2016, v2 in December 2016, v3 in April 2018, v4 in April 2020
- Does not use region proposal based approach like the R-CNN family
- Developed using the Darknet framework
- Github Repo for this project work : <a href="https://github.com/rbewoor/DataAnalytics4\_Project">https://github.com/rbewoor/DataAnalytics4\_Project</a>

### **How YOLO works**

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- Divides image into a grid of size S x S where S is an integer
- Each pixel evaluated as possible center point of an object
- All detections are evaluated in one pass very fast algorithm
- Model is trained to identify C classes of objects
- B is the number of Bounding Boxes detected all over the image (without threshold consideration). Five values are output for each bounding box:
  - Two values for center coordinates.
  - Two values for dimensions (height and width)
  - Confidence score
- Can handle multiple bounding boxes and aspect ratios (anchor box concept)
  - Anchor boxes are predefined boxes provided by the user to Darknet which gives the network an idea about the relative position and dimensions of the objects to be detected.
  - These are calculated using the training set Objects.



Source: YOLO v1 paper

- Usually Non-max suppression used to remove redundant detections
- Total detections per image = (SxS)\*((B\*5)+C
- For example, suppose that:
  - o image is divided into 3 x 3 grid (i.e. S = 3)
  - we want to detect dog, cat and bird (i.e. C = 3)
  - o 10 boxes predicted (B = 10)
  - #Detections = (3 x 3) \* ( (10 \* 5 ) + 3 ) = 477

• Threshold value used for Confidence Score to evaluate acceptance of object detection

# **Types of Yolo**

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Model Type	YOLO v1	YOLO v2 (aka YOLO9000)	YOLOv3
Salient points	26 total (24 Conv + 2 FC)  Problem detecting small objects	30 layers (included batch norm after every Conv)  Anchor boxes introduced  No FC present  Still poor with small objects	106 layers  Detection on 3 scales to handle small to large object sizes  9 anchor boxes (3 per scale)

FC: Fully connected layer

Conv: Convolution layer

YOLOv4 is very recent and not been studied in depth

### **Use Case**

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#### Objective:

Use the YOLO model for desired use case and explain the architecture

#### Use Case:

Present a set of new images to a pre-trained YOLO v3 model.

For each image, capture the detected **object class** and the **confidence score**.

Store information in a neo4j graph database:

- Relationship format: (i:Image)-[r:HAS]->(o:Object)
- Confidence score is a property of the "HAS" relationship
- Python script: my\_yolo3\_one\_file\_to\_detect\_them\_all\_6.py

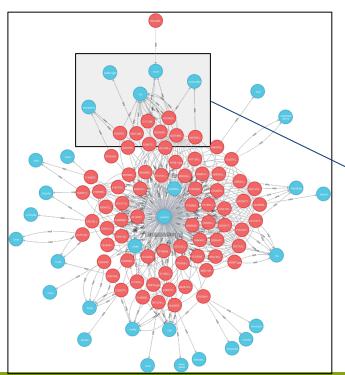
E.g. Image123.jpg HAS the objects:

- car (score 58.98),
- person (score 98.34)
- person (score 93.23)

# **Neo4j representation**

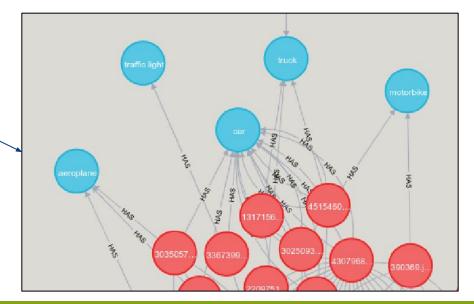
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Image - HAS -> Object



Objects found in images: Traffic light, truck, motorbike, car, etc.

Many to many relationship could exist.



# Model description and visualisation

- Darknet-53 block diagram taken from the YOLO v3 paper:
  - o maps to Layers 0 74 of the source code
- Model description using Keras built in functions:
  - Python script: my\_yolo3\_model\_stats\_1.py
  - Textual description with model.summary function
     Link:
     <a href="https://github.com/rbewoor/DataAnalytics4">https://github.com/rbewoor/DataAnalytics4</a> Project/blob/master/model\_summary\_1.txt
  - Visualisation with Plot\_model function
     Link: <a href="https://github.com/rbewoor/DataAnalytics4">https://github.com/rbewoor/DataAnalytics4</a> Project/blob/master/model vis 1.png

	Туре	Filters	Size	Output
	Convolutional	32	$3 \times 3$	$256 \times 256$
	Convolutional	64	$3 \times 3/2$	$128 \times 128$
	Convolutional	32	1 × 1	
1×	Convolutional	64	$3 \times 3$	
	Residual			$128 \times 128$
	Convolutional	128	$3 \times 3 / 2$	64 × 64
	Convolutional	64	1 × 1	
2×	Convolutional	128	$3 \times 3$	
7.0	Residual			$64 \times 64$
8×	Convolutional	256	$3 \times 3 / 2$	32 × 32
	Convolutional	128	1 × 1	
	Convolutional	256	$3 \times 3$	
	Residual			$32 \times 32$
	Convolutional	512	$3 \times 3 / 2$	16 × 16
8×	Convolutional	256	1 × 1	
	Convolutional	512	$3 \times 3$	
	Residual			$16 \times 16$
	Convolutional	1024	$3 \times 3/2$	8 × 8
4×	Convolutional	512	1 × 1	
	Convolutional	1024	$3 \times 3$	
	Residual	95		8 × 8

### References

- How to Perform Object Detection With YOLOv3 in Keras.
   <a href="https://machinelearningmastery.com/how-to-perform-object-detection-with-yolov3-in-keras/">https://machinelearningmastery.com/how-to-perform-object-detection-with-yolov3-in-keras/</a>
- 2. Github Code <a href="https://github.com/rbewoor/keras-yolo3">https://github.com/rbewoor/keras-yolo3</a> (forked from <a href="https://machinelearningmastery.com/how-to-perform-object-detection-with-yolov3-in-keras/">https://machinelearningmastery.com/how-to-perform-object-detection-with-yolov3-in-keras/</a> on 05.06.2020)
- 3. YOLOv3 pre-trained weights. <a href="https://pjreddie.com/media/files/yolov3.weights">https://pjreddie.com/media/files/yolov3.weights</a>
- 4. J. Redmon et al. You Only Look Once: Unified, Real-Time Object Detection. 09-05-2016. https://arxiv.org/abs/1506.02640
- 5. J. Redmon et al. YOLO9000: Better, Faster, Stronger. 25-12-2016. https://arxiv.org/abs/1612.08242
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- 7. How to Visualize a Deep Learning Neural Network Model in Keras. <a href="https://machinelearningmastery.com/visualize-deep-learning-neural-network-model-keras/">https://machinelearningmastery.com/visualize-deep-learning-neural-network-model-keras/</a>
- 8. All About YOLO Object Detection and its 3 versions (Paper Summary and Codes).

  <a href="https://medium.com/data-science-in-your-pocket/all-about-yolo-object-detection-and-its-3-versions-paper-summary-and-codes-2742">https://medium.com/data-science-in-your-pocket/all-about-yolo-object-detection-and-its-3-versions-paper-summary-and-codes-2742</a>

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Thank you.