

Action Recognition

Using Video Analysis

Introduction

- ▶ What is action recognition
- ▶ what are different approaches
 - ▶ sensor based vs video analysis

Progression on Technology of Video Analysis

- a) 2D convolution
- b) objection recognition + motion recognition using image processing
- c) 3D convolution
- d) temporal
 - I. 2D convolution + hand crafted features
 - II. 2D convolution + RNN
 - III. 2D convolution + LSTM

Technology used

► Core Technologies

- Machine learning
- Image processing
- Video processing
- Deep Learning
- Transfer Learning

Convolutional Neural Network

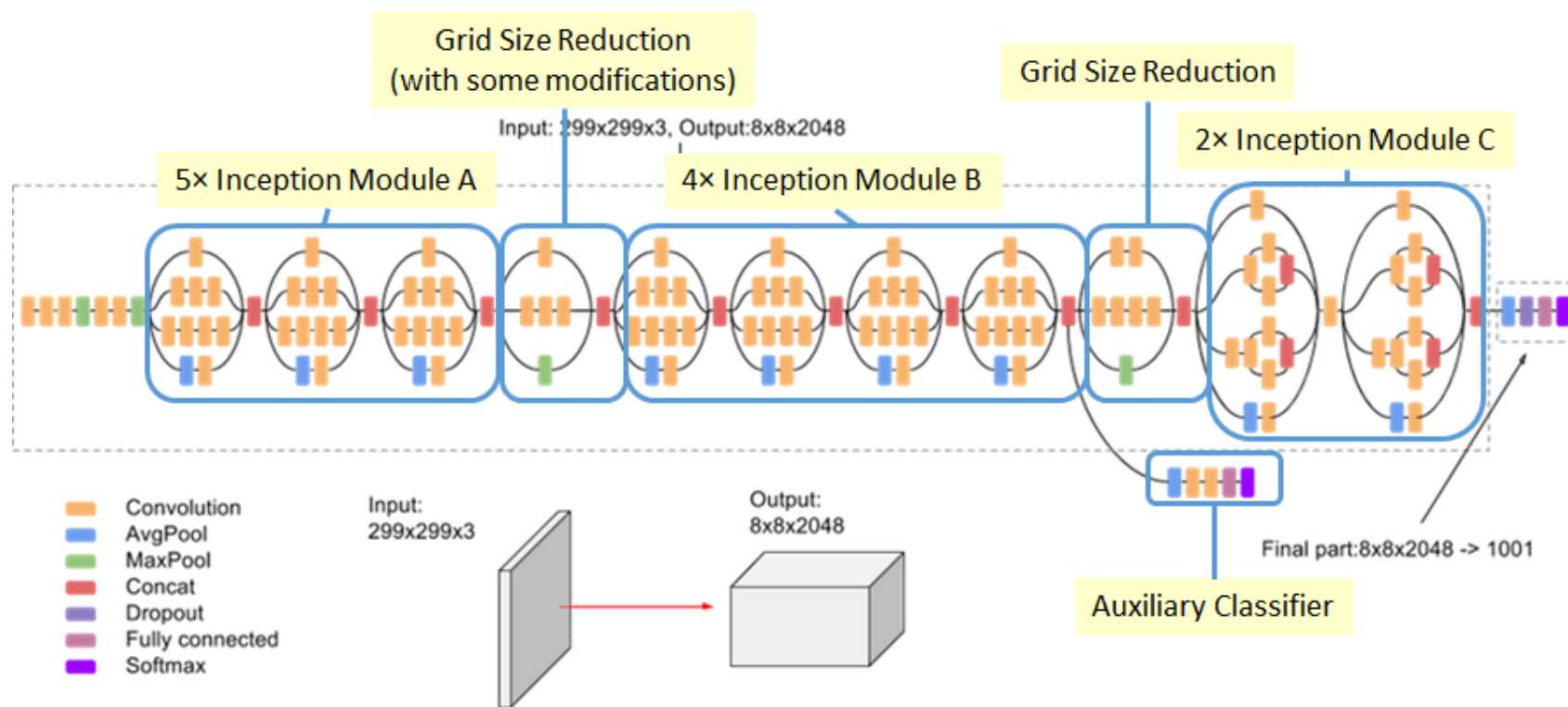
- ▶ Convolution layer
- ▶ RELU
- ▶ max-pooling
- ▶ fully-connected

Transfer Learning

► Two Approaches

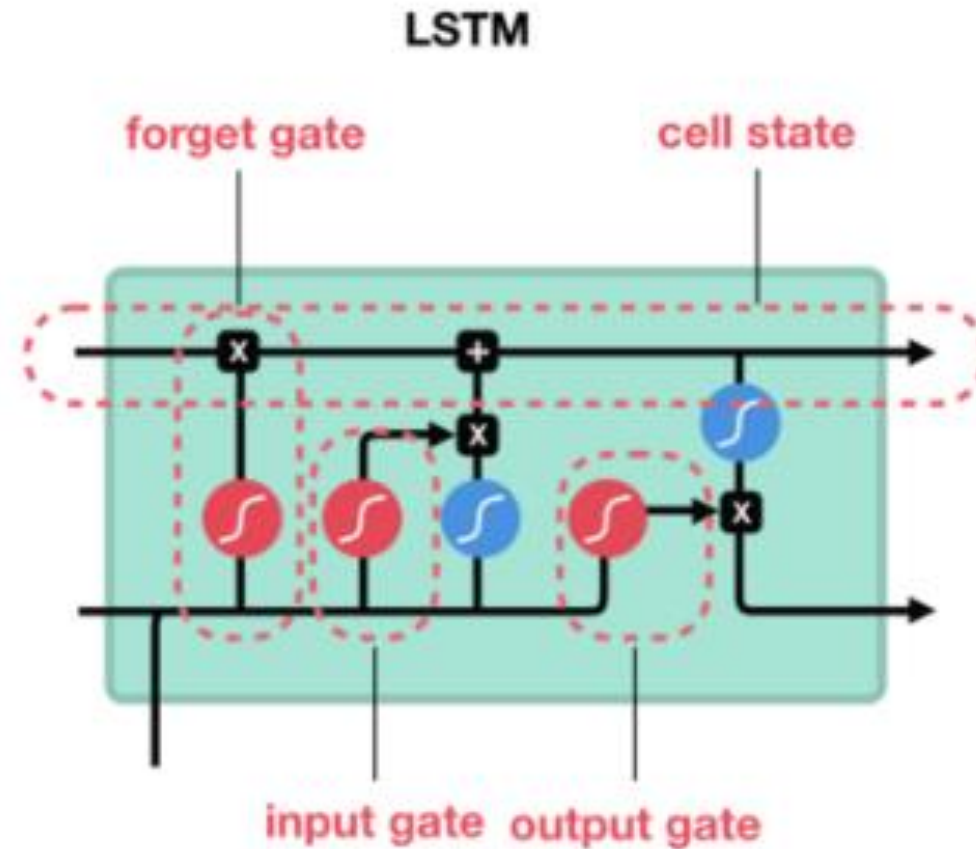
- 1) develop model approach
- 2) pre-trained model approach

Inception Model



Long short-term memory

► RNN vs LSTM



Data Description

- ▶ UCF101
- ▶ 13320 videos
- ▶ 101 classes
- ▶ 25groups/class
- ▶ 4-7videos/group

Data Description contd.

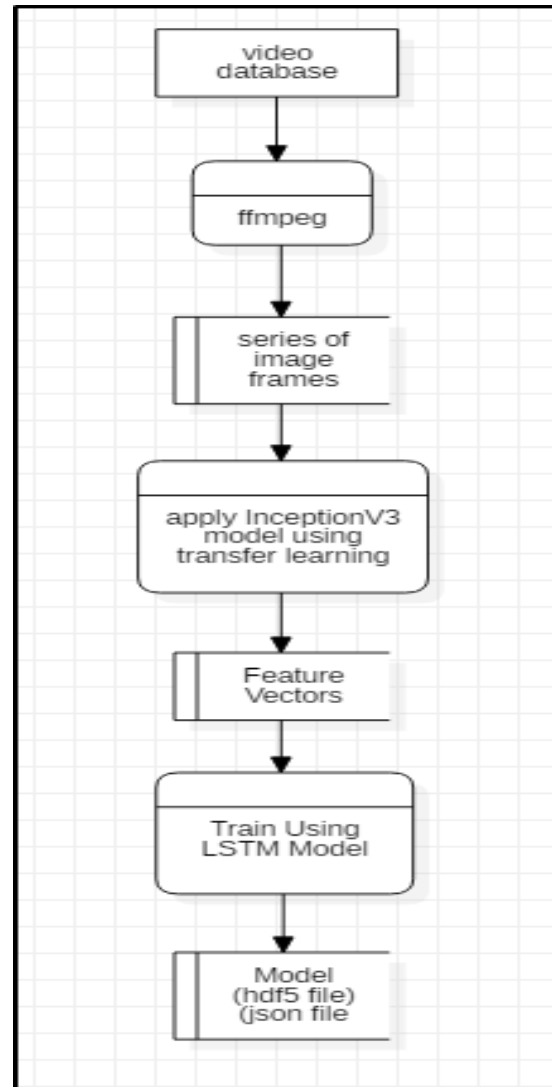
- ▶ Types of videos in dataset
 - A. Human object interaction
 - B. Body-motion only
 - C. Human-human interaction
 - D. Playing musical instruments
 - E. Sports

Implementation Details

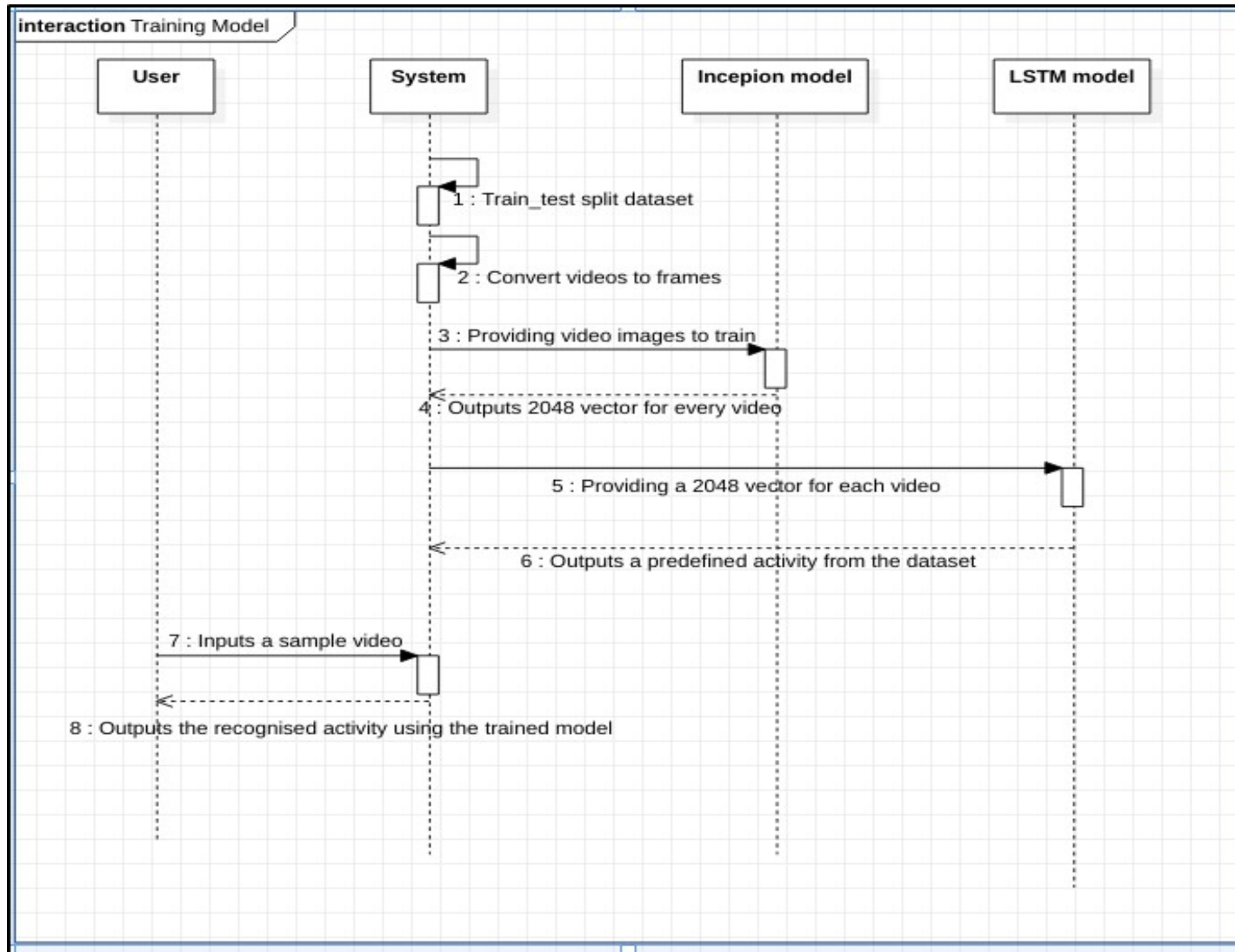
► Tasks

- train_test_split
- extract_frames
- extract_features
- generate_textfile
- model_train
- predict_class

Data-flow Diagram



Sequence Diagram



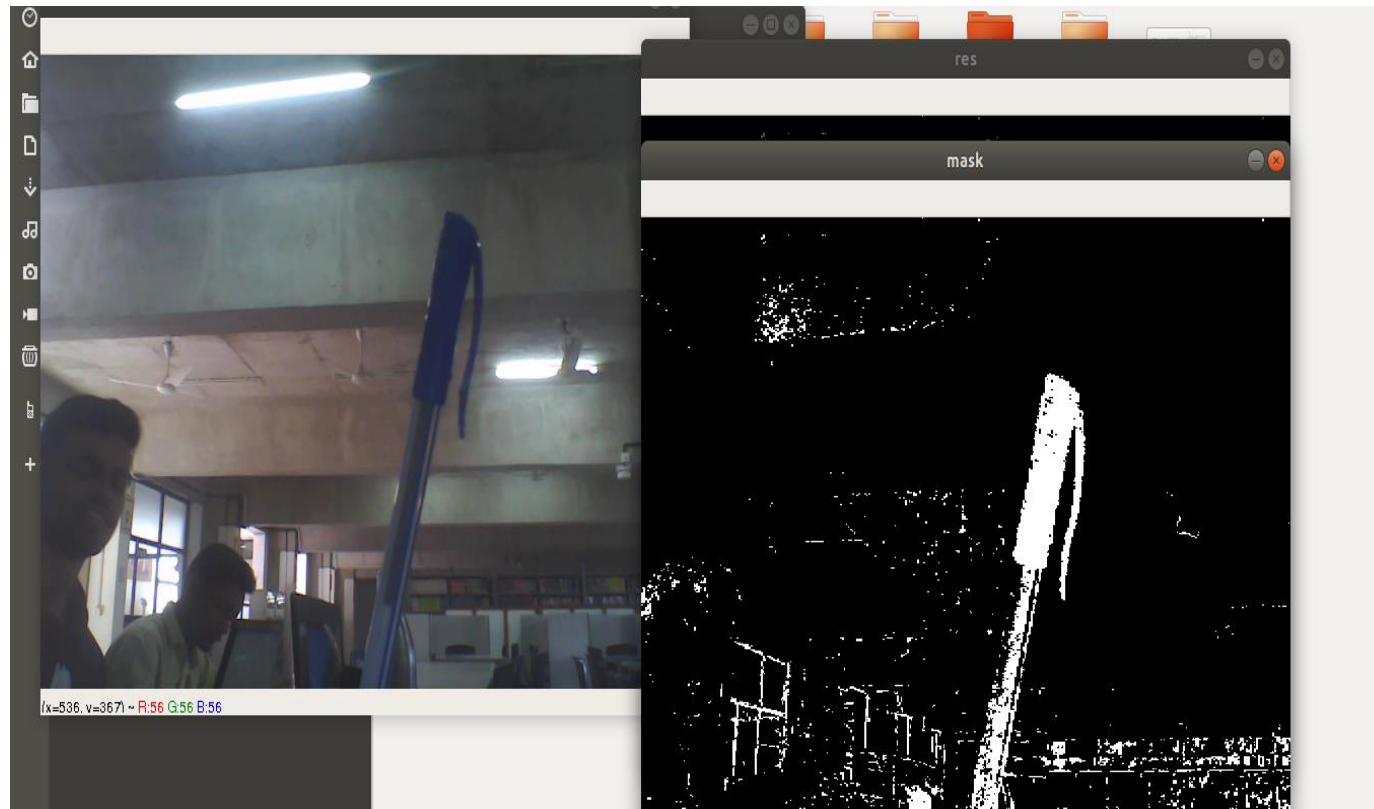
Result

```
331/331 [=====] - 359s 1s/step - loss: 2.5537 - acc: 0.3780 - val_loss: 2.0013 - val_acc: 0.4876
Epoch 2/15
331/331 [=====] - 307s 928ms/step - loss: 1.1685 - acc: 0.6690 - val_loss: 0.8741 - val_acc: 0.7501
Epoch 3/15
331/331 [=====] - 341s 1s/step - loss: 0.7514 - acc: 0.7790 - val_loss: 0.8425 - val_acc: 0.7779
Epoch 4/15
331/331 [=====] - 393s 1s/step - loss: 0.5422 - acc: 0.8384 - val_loss: 0.5855 - val_acc: 0.8442
Epoch 5/15
331/331 [=====] - 331s 1000ms/step - loss: 0.4089 - acc: 0.8763 - val_loss: 0.5198 - val_acc: 0.8738
Epoch 6/15
331/331 [=====] - 262s 791ms/step - loss: 0.3252 - acc: 0.9024 - val_loss: 0.6287 - val_acc: 0.8627
Epoch 7/15
331/331 [=====] - 227s 686ms/step - loss: 0.2749 - acc: 0.9176 - val_loss: 0.4489 - val_acc: 0.8920
Epoch 8/15
331/331 [=====] - 211s 639ms/step - loss: 0.2140 - acc: 0.9346 - val_loss: 0.4029 - val_acc: 0.9155
Epoch 9/15
331/331 [=====] - 214s 646ms/step - loss: 0.1809 - acc: 0.9454 - val_loss: 0.4058 - val_acc: 0.9124
Epoch 10/15
331/331 [=====] - 215s 649ms/step - loss: 0.1556 - acc: 0.9532 - val_loss: 0.4270 - val_acc: 0.9131
Epoch 11/15
331/331 [=====] - 218s 657ms/step - loss: 0.1350 - acc: 0.9593 - val_loss: 0.4137 - val_acc: 0.9152
Epoch 12/15
331/331 [=====] - 219s 661ms/step - loss: 0.1155 - acc: 0.9652 - val_loss: 0.4530 - val_acc: 0.9215
Epoch 13/15
331/331 [=====] - 217s 657ms/step - loss: 0.1010 - acc: 0.9693 - val_loss: 0.3739 - val_acc: 0.9327
Epoch 14/15
331/331 [=====] - 207s 625ms/step - loss: 0.0947 - acc: 0.9718 - val_loss: 0.4804 - val_acc: 0.9206
Epoch 15/15
331/331 [=====] - 222s 670ms/step - loss: 0.0865 - acc: 0.9738 - val_loss: 0.3542 - val_acc: 0.9434

[INFO] : Model Trained.!
[INFO] : Saving Model.!
[INFO] : Model Saved.!
```

Other Works

- Detect pen(blue colour) using OpenCV



Other Works contd.

- YOLO object detection



Future Work

- ▶ Building an API for online real-time activity recognition as a service.
- ▶ Running and tuning the model for larger and vast dataset Youtube-8M. Which can further improve accuracy in more real-life scenarios.
- ▶ Working on latest state-of-the-art 2-stream CNN model for activity recognition.

Thank You