

# ROHIT BHOGAL

## Frontend Developer

☎ (+1) 559-426-9449 ✉ rbhokal23@gmail.com 🏠 rbhokal.github.io in rohit-bhokal 🌐 rbhokal

## EDUCATION

---

**Charles W. Davidson College of Engineering, San Jose State University**

*Completed 100 Units towards Bachelor of Science in Biomedical Engineering*

San Jose, CA

Aug 2016 – Jun 2018

## EXPERIENCE

---

**Freelance Frontend Developer**

*Stanza*

Sep 2021 – Sep 2021

*Remote, CA*

- Developed a web app/admin tool consuming two RESTful APIs in order to view, add, and edit data to and from database, using React, Redux, and Material-UI
- Collaborated as the sole frontend developer in a team including a backend developer and UX designer
- Developed a secure login by hashing passwords using bcrypt
- Connected to GraphQL backend
- Created search functionality and displayed data in spotify-esque search result cards
- Created a dashboard and displayed database data in aesthetically pleasing data tables
- More info: Stanza Admin Tool 🔗

## PROJECTS

---

**GET FIT** | Web App - React, Redux, React-Router, Firebase, Material-UI v5, Chart.js

Feb 2022 – Feb 2022

- Developed a meal tracking app to calculate and track calories, macros, and create meal plans
- Created Guest/Google Sign in and stored/persisted user's data using Redux and Firebase Realtime Database (SDK)
- Created calculators to calculate user's calories and macros and displayed results in tables
- Created tabs to add/delete meal plans, and custom tables to add, edit, delete individual meals with calories/macros
- Calculated total calories and macros for total meals and +/- needed to meet the target goal
- Visit: Project 🔗 | GitHub 🔗

**GAME SAVE** | Web App - React, Redux, React-Router, Firebase, IGDB API, React Slick

Jul 2021 – Aug 2021

- Developed and designed a web app where users can search, view and upon login, bookmark information about video game titles pulled using the IGDB API
- Displayed data (game information, links, videos, screenshots, and artwork) in carousels using React Slick
- Implemented Twitch OAuth client credentials flow to retrieve access token and data from API
- Implemented authentication and stored/persisted user data using Firebase Auth and Realtime Database (REST)
- Created slideshow feature for screenshots and artwork
- Visit: Project 🔗 | GitHub 🔗

**BURGERLORDS** | Website - HTML, CSS/Sass (SCSS), JavaScript

Mar 2021 – Mar 2021

- Created a pixel-perfect copy of LA restaurant Burgerlords' website (8 pages) with slight improvements where I saw fit (their original site has since changed)
- Created CSS animations using keyframes for mobile menu, header, and title cards
- Visit: Project 🔗 | GitHub 🔗

## TECHNICAL SKILLS

---

**Languages:** JavaScript, HTML, CSS, Sass (SCSS)

**Frameworks:** React

**Developer Tools:** Git, GitHub, NPM, Parcel, Firebase, Netlify, Postman, Adobe Photoshop

**Libraries:** Redux, React-Router, Material-UI, GreenSock Animation Platform (GSAP), Lodash