```
fact existent{
#(SpecialArea)>= 1
fact plugsConstarint{
    all s:SpecialArea| #(s.specialPositions) = s.plugs
}
fact specialAreaConstraint{
    all p: SpecialArea.specialPositions | (p in
SafeArea.safePositions) &&
     (#(SpecialArea.specialPositions) <
#(SafeArea.safePositions))
fact differentPositionInDifferentSecialArea{
    all s1,s2: SpecialArea | all p: s1.specialPositions |
(s1 !=s2) implies ((p in s1.specialPositions) and (p not in
s2.specialPositions))
-----Car part-----
//there are no less than two seats
sig Car{
    code: Int,
    seats: Int,
    state: one State,
} {
    code >= 0
    seats>= 2
    seats<= 5
}
fact indentificationByCode{
    all c1, c2: Car | (c1 != c2) implies (c1.code !=
c2.code)
```