

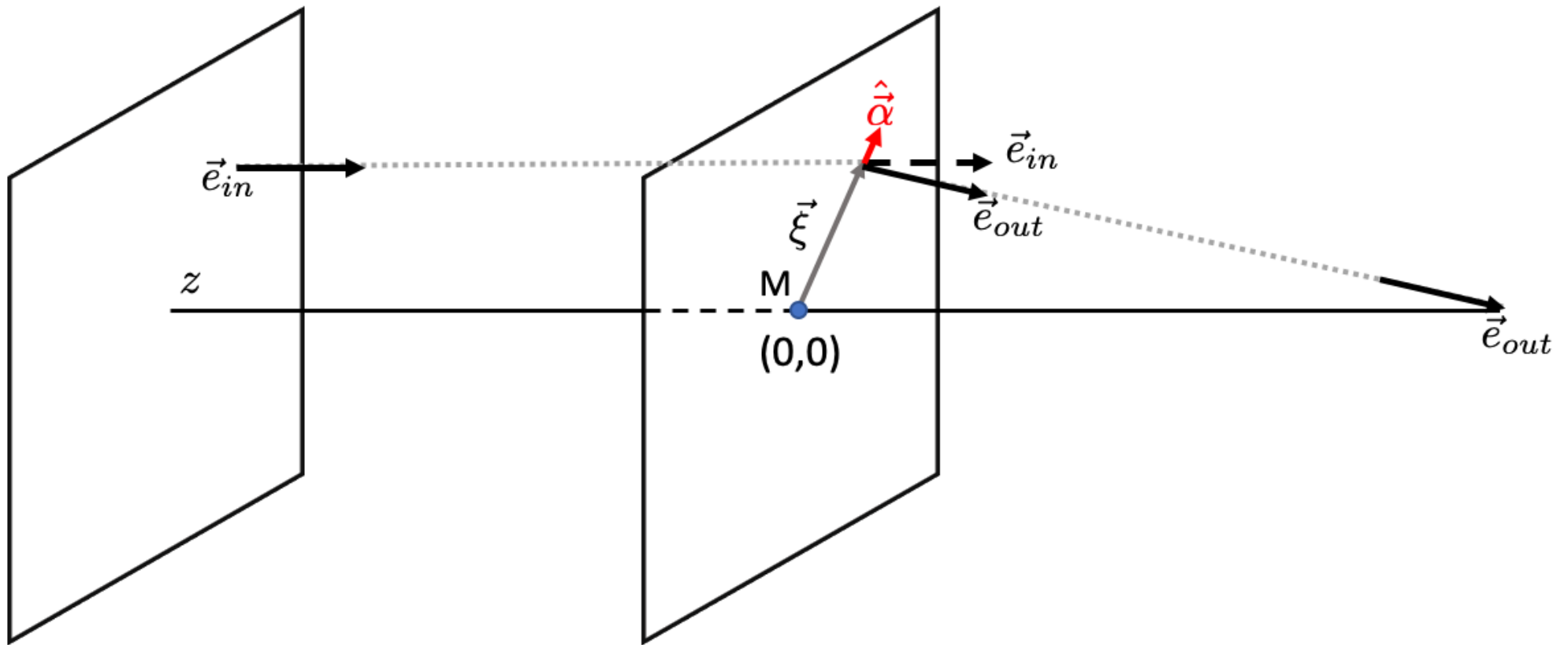
GRAVITATIONAL LENSING

3 – THE LENSING EQUATION I

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GENERALISATION OF THE DEFLECTION ANGLE FORMULA

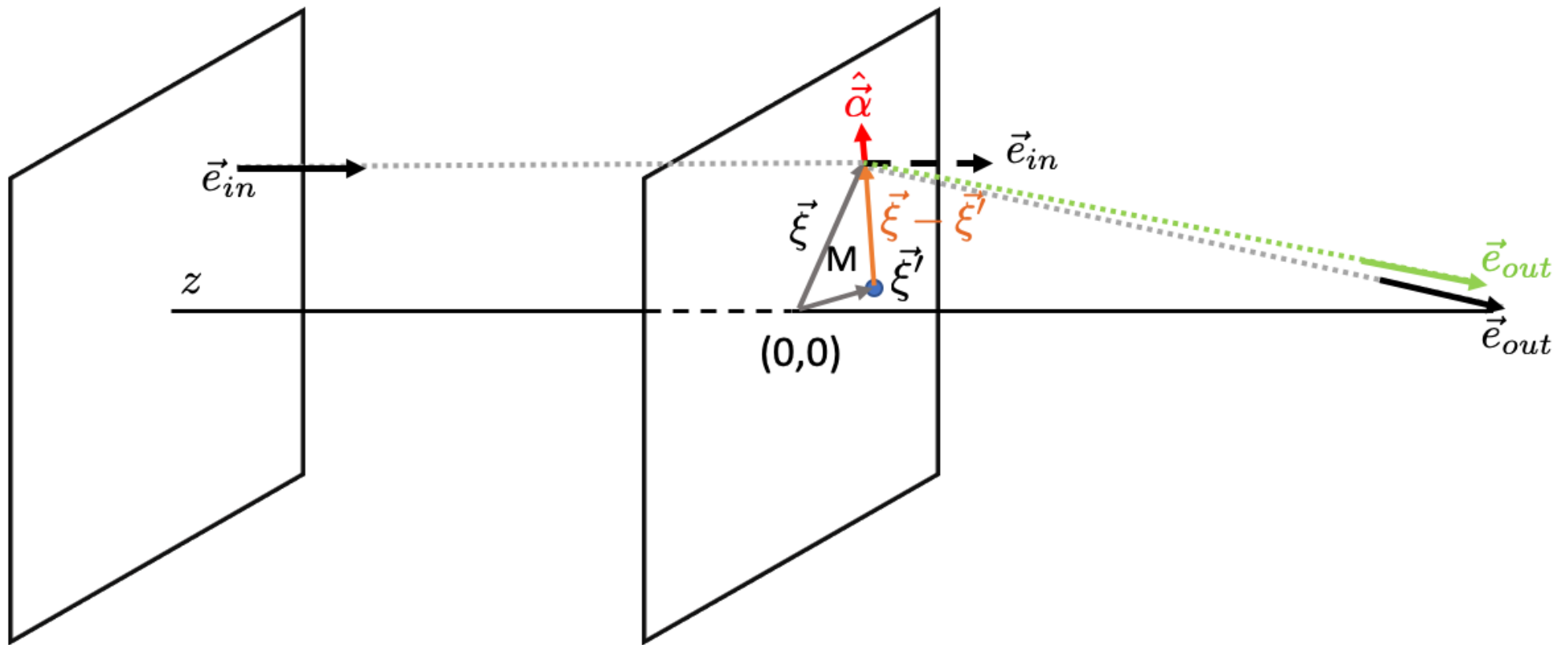
$$\hat{\vec{\alpha}}(\vec{\xi}) = \frac{4GM}{c^2 \xi} \vec{e}_\xi = \frac{4GM}{c^2} \frac{\vec{\xi}}{|\xi|^2}$$



Using “Thin screen approximation”

GENERALISATION OF THE DEFLECTION ANGLE FORMULA

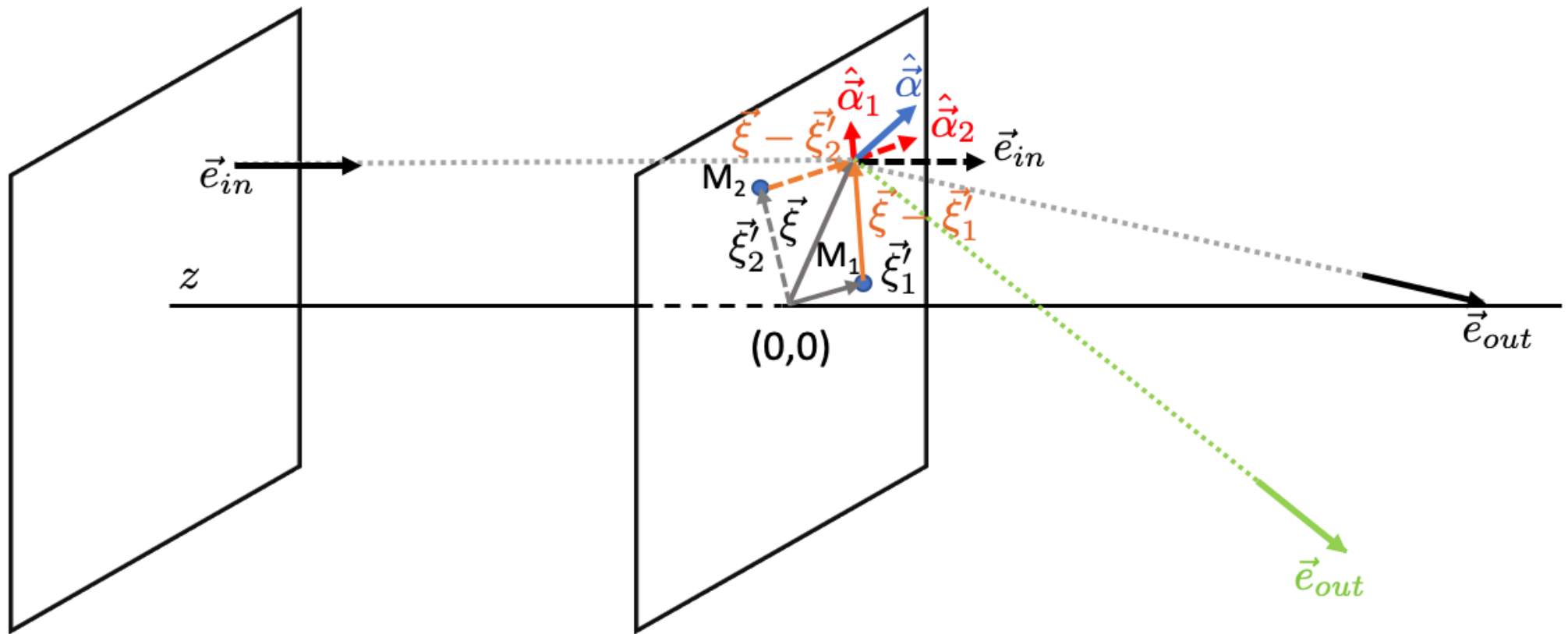
$$\hat{\vec{\alpha}}(\vec{\xi}) = \frac{4GM}{c^2} \frac{\vec{\xi} - \vec{\xi}'}{|\vec{\xi} - \vec{\xi}'|^2}$$



Using “Thin screen approximation”

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$$\hat{\vec{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \sum_i M_i \frac{\vec{\xi} - \vec{\xi}^i}{|\vec{\xi} - \vec{\xi}^i|^2}$$



Using “Thin screen approximation”

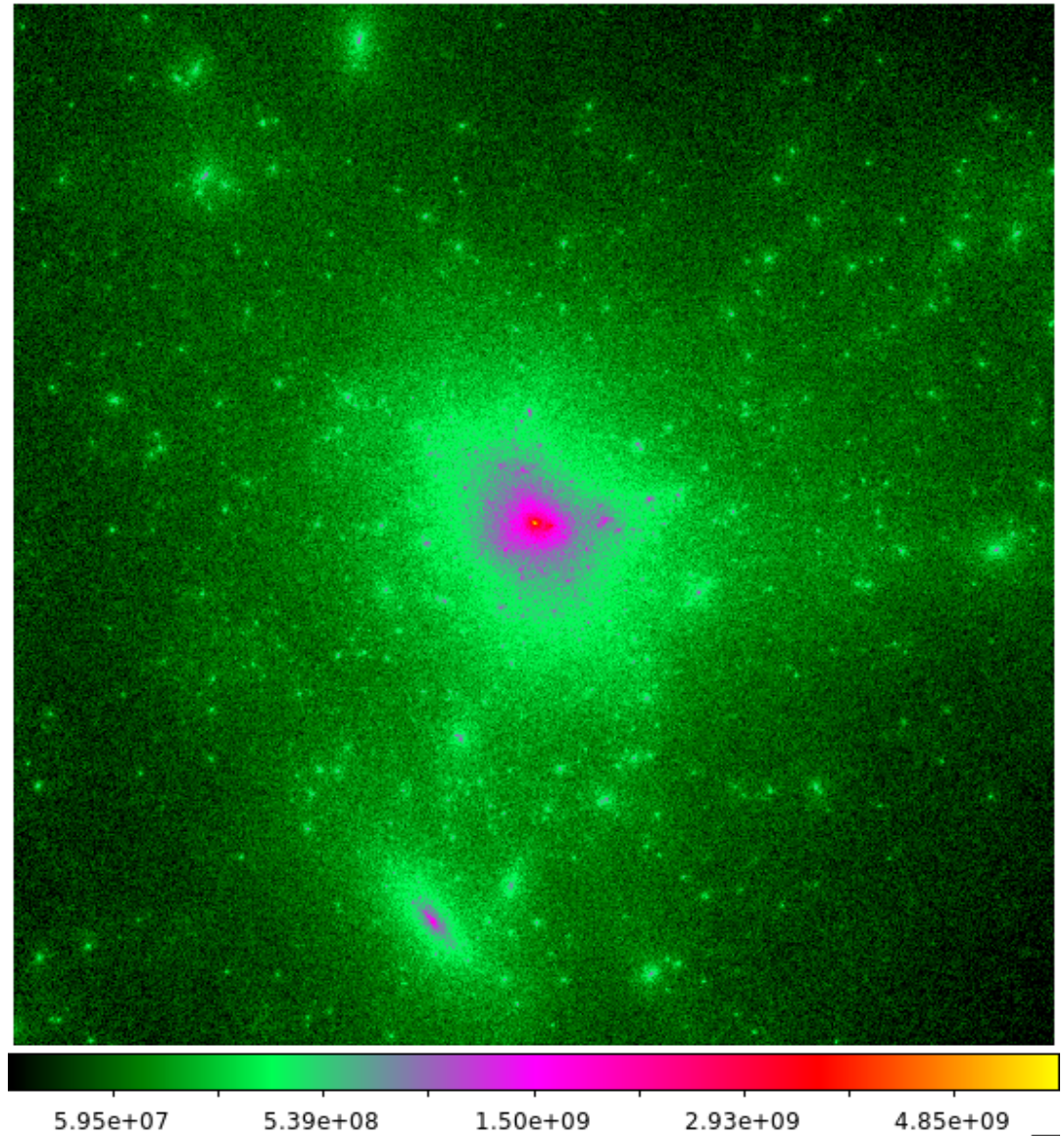
DEFLECTION BY AN EXTENDED MASS DISTRIBUTION

- This can be easily generalized to the case of a continuum distribution of mass

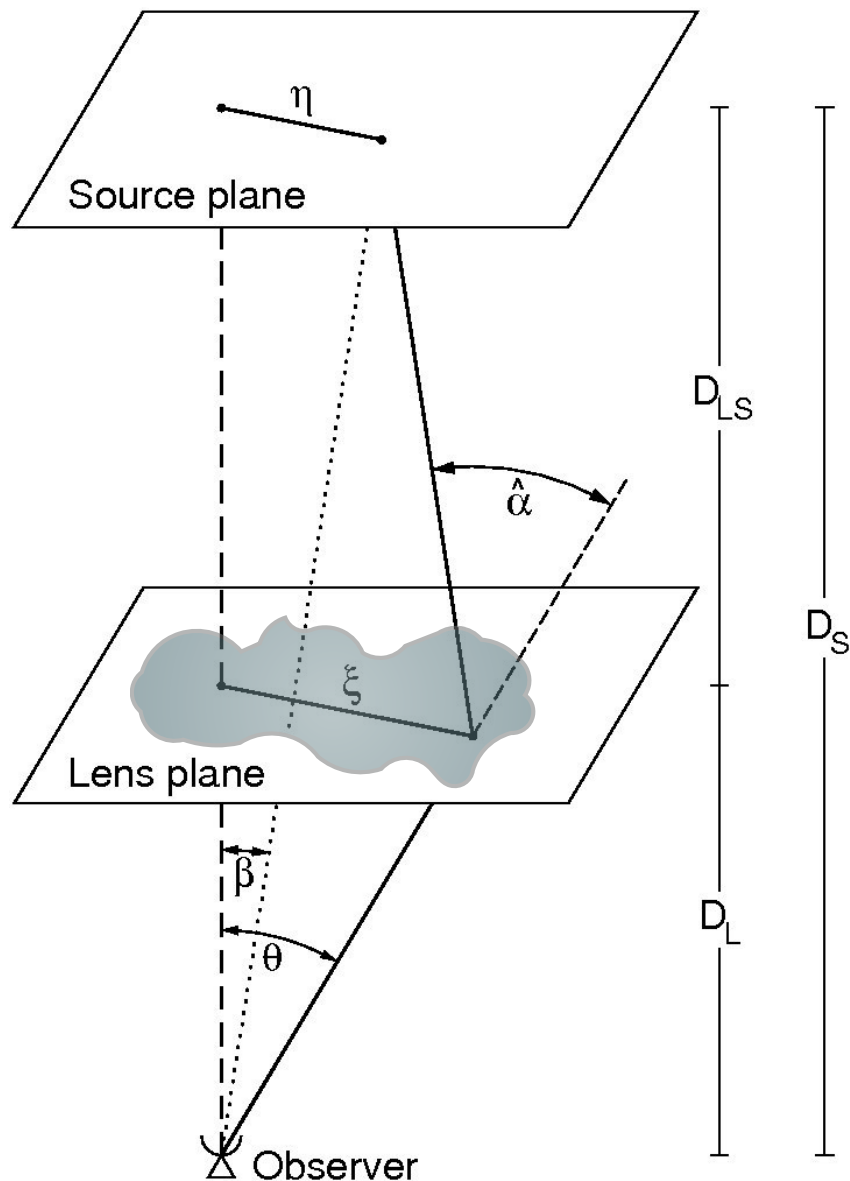
$$\Sigma(\vec{\xi}) = \int \rho(\vec{\xi}, z) dz$$

$$d\hat{\vec{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \frac{\vec{\xi} - \vec{\xi}'}{|\vec{\xi} - \vec{\xi}'|^2} \Sigma(\vec{\xi}') d\xi'^2$$

$$\hat{\vec{\alpha}}(\vec{\xi}) = \frac{4G}{c^2} \int \frac{\vec{\xi} - \vec{\xi}'}{|\vec{\xi} - \vec{\xi}'|^2} \Sigma(\vec{\xi}') d\xi'^2$$



LENS EQUATION



Remember that:

- 1) positions on the lens and source planes are defined by vectors
- 2) the deflection angle itself is a vector

$$\vec{\theta} = \frac{\vec{\xi}}{D_L} \quad \vec{\beta} = \frac{\vec{\eta}}{D_S}$$

$$\vec{\beta} = \vec{\theta} - \frac{D_{LS}}{D_S} \hat{\alpha}(\vec{\theta}) = \vec{\theta} - \vec{\alpha}(\vec{\theta})$$

POINT MASS LENS I

$$\hat{\alpha} = \frac{4GM}{c^2} \frac{\vec{x} - \vec{x}_o}{|\vec{x} - \vec{x}_o|^2}$$

Deflection

$$\begin{aligned}\vec{\alpha}(\vec{\theta}) &= \frac{D_{ls}}{D_s} \hat{\alpha} = \frac{4GM}{c^2} \left(\frac{D_{ls}}{D_s D_l} \right) \frac{\vec{\theta} - \vec{\theta}_o}{|\vec{\theta} - \vec{\theta}_o|^2} \\ &= \theta_E^2 \frac{\vec{\theta} - \vec{\theta}_o}{|\vec{\theta} - \vec{\theta}_o|^2}\end{aligned}$$

Einstein ring radius

$$\theta_E^2 = \frac{4GM}{c^2} \left(\frac{D_{ls}}{D_s D_l} \right)$$

Image positions

$$\theta = \frac{\beta \pm \sqrt{\beta^2 + 4\theta_E^2}}{2}$$

β **source position**

