Rodrigo Bondoc

GitHub /rbondoc96

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Education

San Diego State University

B.S. in Electrical Engineering, Minor in Computer Science

Major GPA: 3.74; Dean's List 2017-2019

Aug. 2014 - May 2019

San Diego, CA

Professional Experience

Software Quality Assurance Analyst

Jan. 2021 - Present

Labcorp Drug Development

Remote

- Wrote and executed 600+ manual test scripts across 6+ projects to test for functionality, compatibility, regression, and compliance in HIPAA and 21 CFR Part 11 regulations
- Identified and reported platform-level bugs and defects to Jira defect tracking system, leading to platform improvements for future projects
- Improved the overall team's ability to pinpoint bugs and defects by teaching other software testers to use tools such as Chrome DevTools and Android Studio

Compliance Specialist

Dec. 2019 - Dec. 2020

Aya Healthcare

San Diego, CA

- Increased overall quality and efficiency in producing medical authorization documents by around 30% through automation of repetitive tasks using JavaScript
- Improved usability and overall visual appeal of existing Excel and Powerpoint templates used for tracking traveling clinicians and creating meeting presentations
- Tracked and achieved compliance for 200+ clinicians each month during the COVID-19 pandemic by proactively communicating with external health facilities, ensuring accurate and timely delivery of essential health documents

Design Engineer

Jul. 2019 - Aug. 2019

Vista, CA

Raveon Technologies

- Ported, debugged, and validated firmware written in C/C++ to function on cheaper hardware running Linux,
- allowing for the product to be sold with higher net profit per unit
 Improved documentation for the company's gateway product by updating old technical manuals and standardizing
- code documentation using Doxygen
 Conducted research, integration, and testing of protocols such as MQTT and MODBUS to understand the product
- Conducted research, integration, and testing of protocols such as MQTT and MODBUS to understand the product and develop new features

Projects

Sudoku Game

Play It Here: https://rbondoc.com/sudoku

- Designed and developed a player assistance feature that highlights groups of cells that are affected by the current cell being changed
- Facilitated a mobile user experience through a responsive UI developed using React, TypeScript, and Webpack
- Implemented player difficulty settings by generating solvable Sudoku grids with a user-provided number of clues

Clinical Laboratory Locator

Github: https://github.com/rbondoc96/Clinical-Laboratory-Locator

- Increased workplace efficiency by creating a web scraping program to automate repetitive web searching tasks
- Implemented an efficient algorithm to scrape multiple websites simultaneously with Selenium and multithreading
- Designed and built a cross-platform interface using PyQt to accept user input and display search results

Skills & Interests

Programming Languages: HTML, (S)CSS, JavaScript, Node.js, TypeScript, Python

Libraries & Frameworks: React, Express, Django, Cypress

Other Tools & Environments: Agile/Scrum, Git, Webpack, PostgreSQL, Chrome DevTools

Defect Tracking & Test Management: Jira, TestRail, Xray **Interests & Hobbies:** Team sports, video games, cats, yoga