

BOUDROUSS RédaWeb & Software Developer

- Born on 12/07/2002 in Meknes, Morocco
- Languages: French (Native), Arabic (Native), English (C1)

Études

 Master of Science and Software Technology
 Sorbonne University

Sorbonne University **09/2024** - **07/2026**

Concurrent, Distributed, Reactive Programming • Components
• Advanced Functional Programming

Bachelor's in Computer Science

Sorbonne Universiy **09/2020** - **07/2024**

Databases • Algorithms • Web Technologies • Al & Games • Networks • Statistics • OS

• Scientific Baccalaureate Lycée Paul Valéry - Meknes, Morocco 2020

Contact

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Biographie

Developer passionate about **web** and **open source**, I have designed and maintained **solutions** used by an **active community**. My **association engagement** allowed me to manage **collaborative projects** and ensure **communication** between different university actors.

Work Experience

IT Manager

03/2023 - ...

Play Sorbonne University Association

- System Administrator: Servers, Virtualization, Docker, CI/CD, Firewall, Google Workspace, Security
- Lead Developer: Software and Web Programming, Project Management, Maintenance, Automation, Documentation

President and External Relations Manager

04/2024 - 05/2024

Play Sorbonne University Association

- Coordination: Defining and coordinating the overall strategy, supervising projects. Bringing together the team around common objectives, monitoring the progress of initiatives.
- Communication: Ensuring representation of the association with university services, partner associations, sponsors, and external institutions.
 Centralizing and redistributing information.

Versatile Employee

07/2021 - ...

LIDL - Asnières-sur-Seine

 Supervision of cash registers, stock management and product rotations, handling customer complaints. Customer service, checkout operations, shelf stocking, and maintenance of sales areas.

Projets

Play Sorbonne Festival

09/2024

Play Sorbonne University association https://playsorbonne.fr/festival

The 2024 edition of the Play Sorbonne festival gathered more than ${\bf 10,000}$ visitors.

Glyph - Game Tracking Application

09/2024

Association Play Sorbonne Universté https://github.com/PlaySorbonne/glyph

In September 2024, the association organized a large-scale scavenger hunt to explore the Jussieu campus in **collaboration** with university services. I participated in the **coordination** with various actors and in the development of the Web App, which supported up to **200 simultaneous users**.

Typescript, Next.js, React, Server Side Rendering, TailwindCSS, REST API, Docker, OAuth Login, PostgreSQL, Prisma, Progressive Web App

Play Sorbonne Association Website

07/2023 - ...

Play Sorbonne University association

https://github.com/PlaySorbonne/psu_site

Showcase website for the association. During the festival period, it can reach up to 1,000 unique visitors per day.

Typescript, Astro.js, React, Github Actions, CSS, Javascript, SEO