CS 3305: Data Structures

Assignment 04 – Stacks



Note: Never hard-code test data in the test program, unless explicitly stated otherwise in the assignment. Always allow the user to enter the test data using a menu option.

GENERAL SUBMISSION REQUIREMENTS

Upload all files individually as specified, not as zip files, to Assignments in D2L. Do not email files.

Make sure your program compiles, runs and produces the correct output.

Ensure you have the correct file name(s), and author header, as specified in the Assignment.

Always use meaningful labels for prompts, inputs, and outputs.

Always use comments, indentation and whitespace as shown in examples.



**Objectives** The purpose of this lab is to reinforce stack concepts in Java

**Assignment 04 - PART 1 Stacks (50 points) - Note Part 1 is a separate deliverable:**

In some other applications, we might need two stacks with the same type of data. If we implement the stacks as arrays, there is a chance that one array (and hence one stack) becomes filled, causing our computation to end prematurely. This might be a shame, since the other array (stack) might have plenty of room. One way around this problem is to implement two stacks as one large array rather than two smaller arrays.

YOU MUST WRITE YOUR OWN Stack Class For Part 1 – do not use the Java Library, Stack Class.

**Requirements**

No files are provided with any part of this Assignment.

Assume you need two stacks with the same type of data. If you implement the stacks as arrays, there is a chance that one array (and hence one stack) will become filled, causing our computation to end prematurely. This might be a shame since the other array (stack) might have plenty of room. One way around this problem is to implement two stacks as one large array rather than two smaller arrays (stacks).

Write a class for a pair of stacks. A pair of stacks is simply an object with two stacks. Call these stacks

StackA and StackB. You need separate methods for each stack:

pop\_a and pop\_b

push\_a and push\_b

is\_empty\_a and is\_empty\_b

is\_full // you only need one *is\_full* because if there’s

// room in the array there’s room for either a or b

Variables will be needed to keep track of the top of each stack, call them top\_a and top\_b

Implement the stack pair as a single array. The two stacks grow from the two ends of the array, so for example, one stack could fill up one quarter of the array, while the other fills up three quarters.

Use *int* for the underlying type of the stack data.

If the array runs out of room, print a statement to the screen that the array is full and end the program.

**Testing**

In order to test your stack pair, write the main method in the class, that will push a few values onto the StackA , then push a few values onto StackB . The program should pop the values on

StackA and check that they are correct as they are popped. The program should pop the values on StackB and check that they are correct as they are popped.

Part 1 requires user input. Input data for StackA, and then some for StackA and then print both. Then delete something from each stack and print again.

HINT:

1. You can write all of this in one class file (variable declarations, constructors, methods, including main method)
2. Methods are contained in a class. To run a Java program, the program must have a main method (see method header below).

*public static void main(String args[])*

The main method is the entry point where the program starts when it is executed. For this exercise, add your main method at the bottom of your class file.

1. Review Chapter 1 Summary, Liang p. 28

Do not forget to include author header in each submitted file as shown, no header, no points!

// Name:

// Class:

// Term:

<your name>

CS 3305/ put your section number after the /

Fall 2023

* Instructor: Carla McManus
* Assignment: 04-Part-1-Stacks

Capture a **READABLE** screenshot(s) of your program output and paste into a word/pdf document. Readable means readable! Screenshots ***should not be an entire desktop*** – use some type of snipping tool. After your output screenshots, copy and paste the source code for your program into the word/pdf doc.

Make sure that the source you’ve copied and pasted into your word/pdf is the same as that in your .java source file that you will upload to D2L.

Save doc as a file named LastName-A4-Part-1-Stacks.docx or .pdf.

Upload everything to D2L including the word/pdf doc ***and*** source code file.(.java file)

**MAKE SURE YOUR CODE HAS COMMENTS !** We are getting submissions without comments in the code. No comments in source code = ( -10 ) points *per each Part of the assignment*.

**Assignment 04 – PART 2** **Palindromes (50 points) - Note Part 2 is a separate deliverable:**

In this part, you will use stacks to recognize palindromes. Palindromes are strings that read the same backward as forward (for example “madam”). Write a program to read a line in from the keyboard and print to the display, whether or not it is a palindrome. You MUST use three stacks to implement the program. For simplicity use only lower case letters in your test strings. You may use the stack class from Java for Part 2.

Use the following logic

1. Push original string onto Stack\_1 and also Stack\_2
2. Pop Stack\_1 and push onto Stack\_3 until Stack\_1 is empty
3. At this point Stack\_2 is the original string and Stack\_3 is the reverse
4. Compare Stack\_2 and Stack\_3 using dot =
5. If Stack\_2 is equal to Stack\_3 the string is a palindrome

Test your string by entering data from the keyboard and writing out to the screen whether the string is a palindrome.

Do not forget to include author header in each submitted file as shown, no header, no points!

// Name:

// Class:

// Term:

<your name>

CS 3305/ put your section number after the /

Spring 2023

* Instructor: Carla McManus
* Assignment: 04-Part-2-Palindromes

Capture a **READABLE** screenshot(s) of your program output and paste into a word/pdf document. Readable means readable! Screenshots ***should not be an entire desktop*** – use some type of snipping tool. After your output screenshots, copy and paste the source code for your program into the word/pdf doc.

Make sure that the source you’ve copied and pasted into your word/pdf is the same as that in your .java source file that you will upload to D2L.

Save doc as a file named LastName-A4-Part-2-Palindromes.docx or .pdf.

Upload everything to D2L including the word/pdf doc ***and*** source code file.(.java file)

**MAKE SURE YOUR CODE HAS COMMENTS !** We are getting submissions without comments in the code. No comments in source code = ( -10 ) points *per each Part of the assignment*

**Do Not submit zip files.**

**Late penalties of 10 % per day are in effect for this assignment.**