

5. (12 points)

The code sequence below executes correctly on the single cycle computer; we want to execute it on a pipelined datapath where **branching is determined in the ID stage**. You must consider where stall might occur between the conditional branch instruction and an instruction immediately before the branch, or where an instruction is flushed from the pipeline. A one clock cycle delay is needed if the instruction immediately before the branch is an *R-format* instruction or an *ADDI/SUBI* instruction and a data dependency exists. A two clock cycle delay is needed if the instruction immediately before the branch is a *load word* instruction and a load-use hazard exists. The datapath will insert the necessary stalls to execute these instructions correctly. The datapath implements *data forwarding*, general *load-use stalling*, and *branch flushing*.

- (a) (6 points) Indicate the instructions that are potentially flushed or that have a stall between itself and a prior instruction by using (*) beside that instruction. Rearrange the code to remove stalls if they exist. (You do not need to (and cannot) remove stalls due to branch flushing.)

*	Original	Rearranged Code
	100 ADDI X1,XZR,#50	100 ADDI X1, XZR,#50
	104 ADD X5,XZR,XZR	104 ADD X5, XZR, XZR
	108 LDUR X3,[X7,#400]	108 LDUR X3,[X7, #400]
*	112 STUR X3,[X7,#300]	112 LDUR X2,[X4,#200]
	116 LDUR X2,[X4,#200]	116 ADD X5, X5, X3
*	120 STUR X2, [X4,#400]	120 SUBI X1, X1, #1
	124 ADDI X7,X7,#8	124 STUR X3,[X7 #300]
	128 ADDI X4,X4,#8	128 STUR X2, [X4, #400]
	132 ADD X5,X5,X3	132 ADDI X7, X7, #8
	136 SUBI X1,X1,#1	136 ADDI X4, X4, #8
*	140 CBNZ X1,#-8	140 CBNZ X1, #-8
*	144 ADD X4,X5,X5	144 ADD X4, X5, X5
	148 ADD X7,X7,X7	148 ADD X7, X7, X7

- (b) (1 point) In the original sequence of code, what is the total number of instructions that are *flushed*?

49

- (c) (5 points) State the total numbers of clock cycles, not including pipeline start-up time, that are required to run the i) original sequence of code, and ii) the rearranged code. iii) What is the speedup (old execution time / new execution time)?

$$\begin{aligned} \text{i) Outside Loop} + 50(\text{Loop}) + \text{Flush} \\ = 4\text{cc} + 50(14\text{cc}) + 49 \\ = 753\text{cc} \end{aligned}$$

$$\begin{aligned} \text{i) Outside Loop} + 50(\text{loop}) + \text{Flush} \\ = 4 + 50(9\text{cc}) + 49 \\ = 503 \end{aligned}$$

$$\text{iii) } 753 / 503 = 1.479\text{x increase}$$