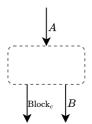
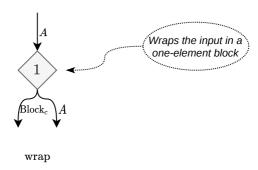
Monadic Interface



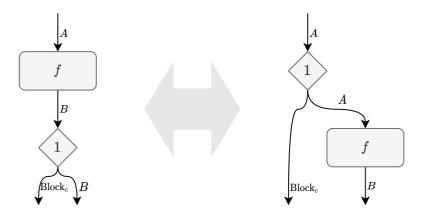
Unit Transformation



Unit is a natural transformation.



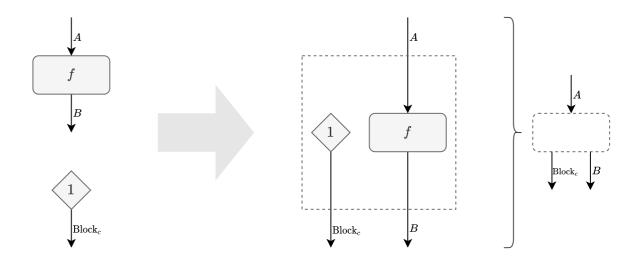
Indeed, for any f:A o B,



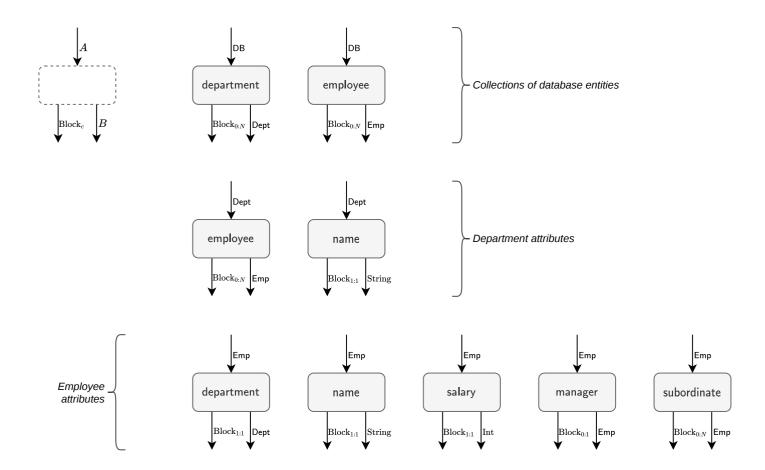
 $\operatorname{chain_of}(f, \operatorname{wrap}) \equiv \operatorname{chain_of}(\operatorname{wrap}, \operatorname{with_elements}(f))$

Using Unit Transformation

Unit transformation can adapt any regular transformation to the monadic interface.

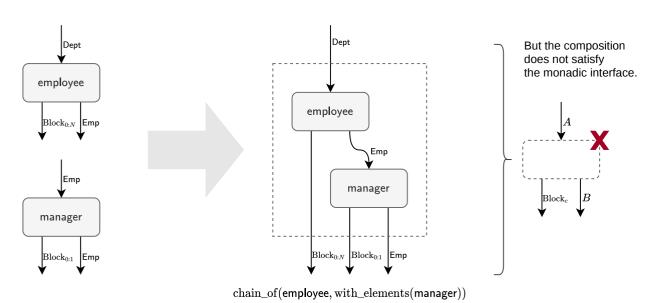


Monadic Interface: Examples

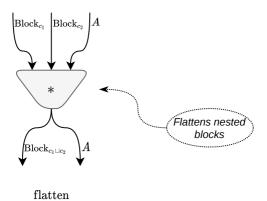


Composition Challenge

Two monadic transformations can be composed.



Multiplication Transformation

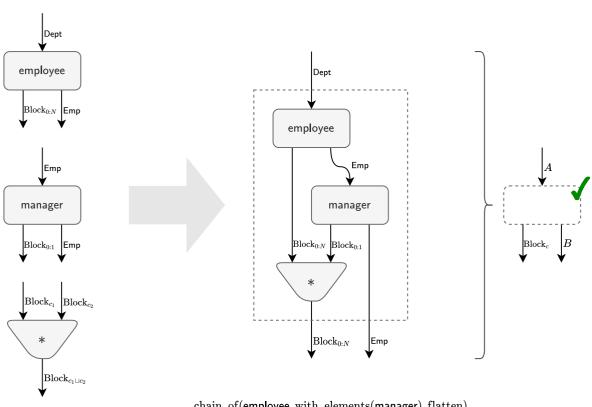


It is easy to check that the multiplication is a natural transformation.



Using Multiplication Transformation

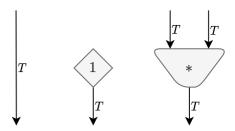
Multiplication can be used to combine two monadic transformations into a new monadic transformation.



chain_of(employee, with_elements(manager), flatten)

Monad

In general, a *monad* is a functor wire which posesses two special natural transformations: unit and multiplication.



Monadic transformation is a transformation with the following shape.

