

RYAN BUCINELL

35 Country Corner Lane, Fairport NY 14450 · 585-204-7926
rbucinell@gmail.com · Website: rbucinell.com · linkedin.com/in/ryanbucinell

EXPERIENCE

NOV '21- AUG'22

SOFTWARE DEVELOPER, DAY AUTOMATION

- Full-stack development of internal site with ruby-on-rails backend and pure JavaScript front-end utilizing REST
- Maintained and developed AutoCAD extension, implementing authentication and PDF generation
- Automated ticket tracking system integrating Redmine and Trello services.

JUN '19 – NOV'21

NOV '16 – JUN '19 (CONTRACTOR)

DEVELOPER II, PAYCHEX | UNIFIED COMMUNICATIONS

- Designed and developed a ExpressJS/Mongo DB REST service to execute GUI automation of system changes
- De-compile, analyze, document, and re-engineer projects with missing GIT source control
- Redesign ASP.NET / AngularJS website for network and Unified Communications automation and monitoring
- Automation scripts to support Cisco VXML Java applications & BMC Orchestrator in ServiceNow ticket manager
- Trained and on-boarded multiple new engineers on existing project/technologies and agile development practices.

MAY '14 – NOV '16

SOFTWARE ENGINEER, HARRIS | COMMUNICATIONS (MINDEX TECHNOLOGIES)

- Application development for Windows and mobile platforms
- Rewritten legacy applications to support new technologies while maintaining and expanding functionality
- Utilized Technologies: Version control systems, visual studio, SQL, C#, XML, & XSLT

JAN '13 – MAY '14

SOFTWARE ENGINEER, XEROX CORPORATION (MINDEX TECHNOLOGIES)

- Worked on scrum team development utilizing TFS for team code management
- Full stack development to update and maintain multiple ASP.NET large-scale enterprise software
- Created backend services to migrate data, and generate reports as well as manage other services

NOV '11 – JAN '13

PERFORMANCE ENGINEER, XEROX CORPORATION (MINDEX TECHNOLOGIES)

- Design, build, and deployed international multi-stage metrics gathering system with automated reporting
- Retrofit and optimize tools to generate large amounts of big data utilized in server stress simulation
- Analyze, Debug, and Report code performance, utilizing PAL, ANTS Profiler, and other performance tools

EDUCATION

2006-2011

BACHELOR OF SCIENCE, COMPUTER SCIENCE, ROCHESTER INSTITUTE OF TECHNOLOGY

Minor in Game Design & Development, Concentration in Advanced Computer Graphics

SKILLS

- Visual Studio, JetBrains Resharper, IntelliJ IDEA, Eclipse, Postman, SSMS, LinqPad, SSIS Development Tools
- Microsoft TFS, Marrant Version Manager, Subversion, Git
- JIRA, Smartbear Collaborator, Microsoft Office Suite
- Languages: C#, Python, SQL, Java, C++, HTML, CSS, Typescript, JavaScript, Batch, Powershell, YAML, JSON, XML, XSLT, Ruby
- Database: Microsoft SQL Servers, Oracle SQL

ACTIVITIES

- Tutoring and teaching programming on-line.
- Side work developing websites for small businesses
- Woodworking
- Recreational Sports: Softball, Kickball & Golf