openSAP

IMAGINE IOT PROTOTYPE CHALLENGE

FROM COFFEE TO CLOUD



Story

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The current prototype aims at presenting a solution for monitoring a coffee machine as part of an asset management tool. The main goal is to provide the users the status of the current coffee preparation warning the moment it is ready to be served. This way it can be consumed the moment the preparation cycle is finished and the machine turned off when there's no more coffee available.

With the help of a software, the user informs the preparation parameters such as powder used, number of cups expected and starting time. A sensor keeps reading the ready light of the coffee machine and sends the information to the cloud.

The users can monitor the preparation details and status from an app in any supported device. As a matter of gamification, users earn points for preparing the coffee, updating the powder stock and/or informing when the coffee machine ran out of coffee. This way the resources may be managed and consumed in an optimized way.





Persona



Ramon

Junior developer

"Coffee is the developer's fuel ... no coffee ... no work. ©"

About

- 18, single highly technical but unexperienced.
- Due to his youth, Ramon still lacks on initiative, this way a well-defined workflow is always welcome.
- In other hand, he's extremely connected and tech consumer, apps rule his life.

Responsibilities

- I am part of a development team.
- I do not have to take any decisions yet but follow the lead of my experienced colleagues.
- As any other colleague I have to contribute with the Team's coffee process.
- I am willing to help and contribute in a positive and constructive way to the success of our initiatives.

Main Goals

- As a junior developer, I have the opportunity to deal with the most diverse aspects of the development and I plan to the take best profits of is.
- Participate on the Team's dynamics is key to be accepted and feel integrated.

Needs

- I understand that I still need some level of support from my mattes.
- Well-defined workflows help me on defining priorities and guidance, this way I keep focused.

Pain Points

- Considering my willingness on contribute I may fall into going way far of my responsibilities.
- Due to my lack of experience, I easily get stuck and need support to resume my tasks.





Point of View (PoV)

Point of View

| As ateammate and coffee consumer |
|---|
| I need a way tocheck and interact with the coffee preparation workflow defined by my team |
| so thatI can contribute in a positive way to the optimization of the coffee machine usage . |





User Experience Journey – Coffee Workflow

| ACTIONS | > Check if there is coffee available in the coffee machine. | > Check the queue. | > Prepare the coffee and start the process. > Update the queue. | readiness light in the coffee machine. | > When ready to be served the coffee machine changes its status. | ran out of coffee it should be turned off and everyone advised. |
|-----------------|---|---|--|--|---|---|
| MINDSET | > "Oh, bad luck. No coffee available." | > "Who's next?" > "Humm my turn to prepare the coffee." | > "Ok, I'll choose the powder of my taste and get the coffee machine ready." | >"I have to keep monitoring the coffee machine; otherwise my workmates will take it all." | > "Hurray! Now I am ready to start my day accordingly." | > "Humm no more coffee, it ran out really quick this time." > "While I tell the others I'll turn off the coffee machine." |
| FEELING | (C) | | | | | |
| TOUCH POINTS | > Kitchen > Coffee machine | > Office > Coffee preparation queue (list or report) | > Kitchen > Coffee ingredients > Coffee machine > Office | > Kitchen | > Kitchen > Coffee machine > Coffee mug | > Kitchen > Coffee machine |



Prototype

Test case



Ramon just arrived at office and checks for coffee:

- Opens the app;
- Checks the list and ... no coffee is available;
- For curiosity Ramon checks the last round, he **chooses the first line** of the table;
- To return chooses the **Back pushbutton** (arrow at the footer);
- Now chooses **Checklist pushbutton** to check who's next to prepare the coffee;
- It is his turn;
- Chooses New Coffee pushbutton;
- Ramon prepares the coffee;
- In the app chooses the machine, number of cups and powder;
- Chooses **Start pushbutton**;
- Back to the main screen Ramon sees the On Going coffee status;
- Ramon brought a new pack of coffee to the stock;
- In the main screen, Ramon chooses Checklist pushbutton;
- In the checklist chooses **Add Stock**;
- In the app informs the brand, taste and presence of caffeine and chooses Add pushbutton;
- Back to main screen Ramon sees that the coffee is ready;
- He takes the last cup of coffee;
- In order to inform the other colleagues chooses the Ready line;
- In the line details chooses Finish;

As a matter of reward, a gamification is in place here:

- 1. When a new coffee is prepared, the user earns three points;
- 2. When the user adds items to stock, earns two points;
- 3. When informs the others the end of coffee, earns one point.

This way the participation is fostered.

App:

https://standard.build.me/api/projects/9c8472019169f3d50cd416e7/prototype/snapshot/latest/index.html#/14775321583511237 S1

Partial scenario in case of Build.me fails.















