BURN ME TWICE

NULL REFERENCE TEAM

CLARIFICATION

This script was written for the development of 'Burn Me Twice' (2020).

Since the game allows different dialogue options and encourages exploration and investigation, its nature has influenced this document's structure.

Although it follows a classic script format, original elements have been added to better organize the narrative and facilitate subsequent implementation.

PROLOGUE

Written by: Ricardo Caballero Pascual

PROLOGUE

Opening cinematic

FADE IN:

BLACK SCREEN

We SEE a small text displaying the following words:

"Faithful ones, take up your torches! A witch hides among you! Light the pyres. Burn the heretic! And may your faith never waver before the light of the Great Lady and her Seven Saints."

Sacrum Pyram First sacred book of the followers of Saint Lunneria

FADE OUT.

FADE IN:

EXT. CURSED SLUM

We SEE a gloomy slum with stone cobblestone streets and buildings so twisted they seem on the verge of collapse, if not for the wooden pillars holding them up. Houses stacked atop one another, wooden scaffolding adding to the scene's sense of ABANDONMENT and RUIN.

This is the Cursed Slum, home to vagrants and all manner of undesirables seeking refuge from the local authorities.

The slum is empty, and a GREENISH MIST spreads low across the ground.

The camera moves through the slum until suddenly stopping at TWO DARK FIGURES standing in a narrow alleyway. One wears a plague doctor mask, the other a mask in the shape of a goat skull.

DOCTOR

Are the preparations ready?

MORGANA [???]

Still distrustful?

DOCTOR

I want results.

MORGANA [???]

And you shall have them... before the Long Night ends.

DOCTOR

(...)

MORGANA [???]

He who waits, forgotten in the prison of blood and bone, will answer my call. He will sow the seed of discord in this world and consume it in fire, until the land is barren and lifeless. For it is written in the stars that only then shall he grant our wishes...

As THE MASKED FIGURE speaks, the camera ZOOMS IN on her face and disappears into the darkness of one of the slits through which she sees.

FADE OUT.

PROLOGUE

TUTORIAL TRIAL

INT. CHAMBER OF ORDEALS

The scene begins with a wide shot framing the most important elements (the Supreme Inquisitor, the Prosecutor, and the Scribe). We SEE a vast rectangular hall—spacious, with no windows, and stone walls. Behind the tribunal rises a COLOSSAL statue of Saint Lunneria.

ULRIK

Abigail von Rattenhartz, witch in service to the Inquisition of Saint Lunneria, accuses Dr. Fausto of unleashing the infamous plague upon our peaceful town.

FLAMEL

And through witchcraft, no less! We know magic can spread disease, but accusing Dr. Fausto of such a thing is a serious matter.

ULRIK

Dr. Fausto is an honest and hardworking man. I don't believe he's guilty of anything.

FLAMEL

No one will believe you just like that, witch! You'd better present proof that links the plague to Dr. Fausto!

----PRESENT EVIDENCE------Abigail only has her HAT, so she will LOSE IT no matter what.

ABIGAIL

I have no proof other than my hat.

ULRIK

A hat?

This has no connection to the case!

FLAMEL

A great display of your uselessness, witch! Had you searched the Cursed Slum more thoroughly, perhaps you would have found the evidence you needed.

Jury's Trust decreases.

ULRIK

Continue like this, and I will condemn you to the pyre before this trial is over.

FLAMEL

We're back where we started. Is Dr. Fausto guilty or not?

ULRIK

Lady Abigail, I will ask you again. Do you have any evidence that incriminates Dr. Fausto?

----PRESENT EVIDENCE-----Abigail only has her HAT.

ABIGAIL

I couldn't complete my investigation.

Jury's Trust decreases.

FLAMEL

Bah, this is a waste of time...

ULRIK

I will grant you one last chance to prove your usefulness, Lady Abigail.

Perhaps someone in town has seen or heard something unusual lately.

Have you collected any noteworthy testimonies?

----PRESENT EVIDENCE------Abigail only has her HAT.

ABIGAIL

I wrote down some testimonies on a scrap of parchment... but I lost it.

FLAMEL

I see the witch didn't even bother to speak with the townsfolk.

Jury's Trust drops to zero.

ULRIK

(...)

This tribunal determines that there is no evidence to support the accusation of the witch Abigail von Rattenhartz.

ULRIK

Dr. Fausto is innocent, and the outbreak of plague is nothing more than a fortuitous epidemic. As for you, Lady Abigail... May the sacred flame purify your tainted soul, and may the Great Lady of Light forgive your sins.

FADE OUT.

PROLOGUE

Opening Credits Cinematic & Execution at the Stake

FADE IN:

INT. CHAMBER OF ORDEALS

We SEE Abigail's cage for a few moments, suspended above the pit. Abigail is being jeered by the townsfolk. The focus shifts to the INQUISITION UNIFORMS, the TORTURE TOOLS, and the face of ULRIK von Düstenburg.

FADE OUT.

FADE IN:

EXT. DÜSTENBURG

We SEE an image of a PREPARED PYRE, with Abigail escorted by guards.

FADE OUT.

FADE IN:

EXT. DÜSTENBURG

We SEE an image of ABIGAIL BOUND TO THE PYRE.

FADE OUT.

EXT. DÜSTENBURG

We SEE an image of a GUARD IGNITING THE PYRE. We SEE the flames beginning to CONSUME IT.

FADE OUT.

EXT. DÜSTENBURG

We SEE an image of ABIGAIL BURNING AT THE STAKE. A SCREAM is heard.

FADE OUT.

PROLOGUE

Cinematic: Pact with Malaab

FADE IN:

EXT. DREAM REALM

MALAAB [???]

Isn't fate ironic? You, now consumed by flames, listen to my words... Do you truly wish for this to be the end of your journey?

ABIGAIL (D.O. 1)

Option #1: I want another chance.
Option #2: I wish to rest in peace.

MALAAB [???] (D.O. 1)

Response #1: You have chosen wisely. Response #2: Do you dare defy me?

MALAAB [???]

You are dead. But I have brought you here to offer you a gift...

A brief pause.

MALAAB [???]

I can send you back to the past, if that is what you desire. It would be a chance to amend your mistakes. Tempting, isn't it?

ABIGAIL (D.O. 2)

Option #1: What do you want in return? Option #2: [Remain silent]

MALAAB [???] (D.O. 2)

Response #1: You're a cautious witch, aren't you? Response #2: Ignoring me is futile. We have all eternity ahead of us. Sooner or later... you will speak.

MALAAB [???]

All I ask in return is to remain in your shadow. To witness your triumphs and failures, and judge whether you are worthy of my aid. Do you accept the deal?

ABIGAIL (D.O. 3)

Option #1: Deal made [DEAL ACCEPTED]
Option #2: Let me think about it

Option #3: No, thanks

MALAAB [???] (D.O. 3)

Response #1: The deal is sealed. You cannot go back now, Witch of the Abyss.

Response #2: You have all the time in the world to think it over... [A RETURN TO (D.O. 3) OCCURS] Response #3: You dare refuse my gift? I grant you one last chance to reconsider.

ABIGAIL (D.O. 4)

[If she chose Response #3 from (D.O. 3)]
Option #1: You win—deal made [DEAL ACCEPTED]
Option #2: I'd rather die than make a pact with
you [GAME OVER OCCURS]

If the player chooses NOT to make the pact:

MALAAB [???]

Then die, Witch of the Abyss. Let your name be forever condemned to oblivion.

If the player chooses to make the pact:

MALAAB [???]

Now... as I promised... let us return to a time when you could still save your life. Learn from your past mistakes and change your fate. From now on, you will only die with my permission...

The day reset animation plays.

PROLOGUE

Meeting with the Supreme Inquisitor

FADE IN (FROM WHITE):

INT. ABIGAIL'S CELL

We SEE the interior of a CIRCULAR bedroom. The place looks uncared for, covered in cobwebs and completely disorganized.

Suddenly, we HEAR a knocking at the cell door. Three sharp knocks—"Knock, knock, knock." Who could it be? Two Inquisition guards enter—Flamel and Sigebert.

FLAMEL

Stay back, witch! Don't take another step! Hey, why on earth did you knock on the door?

SIGEBERT

I-I-I thought it was polite to knock before entering...

FLAMEL

Are you an idiot or what? We've already done her a favor by not burning her at the stake yet.

Ulrik von Düstenburg bursts into the room.

ULRIK

Silence! Can someone tell me why you're all so incompetent?

Ulrik von Düstenburg approaches Abigail.

ULRIK

It's been over forty years, and I'm the only one with wrinkles... Tell me, Lady Abigail, what's your secret?

ABIGAIL (D.O.)

Option #1: Some witches don't age.

Option #2: Drinking plenty of goat's milk [*]

Option #3: I use an exfoliating cream [**]

[*] If this option is chosen, Ulrik's office will have bottles of goat's milk.

[**] If this option is chosen, Ulrik's office will have exfoliating creams.

ULRIK

Interesting... I have come because Reinhard is dead. I am now the new Supreme Inquisitor of Düstenburg.

I was going to order your execution tonight, Lady Abigail, but it seems luck is on your side...

A... peculiar disease has emerged in the Cursed Slum. We call it White Fever.

It is no ordinary illness.

You have one night to investigate and present your findings before the entire town. Satisfy me, and I will postpone your execution. Disappoint me, and you will die.

Blair, since Gaspar is nowhere to be found, you will escort the witch. Take her to the hospital first. I want her to examine Lord Fausto Osler's patients.

BLAIR

Understood, sir!

ULRIK

And remember, Lady Abigail: A trial will begin after the third bell tolls. Be punctual. Find the source of the disease by then— or you already know the fate that awaits you.

FADE OUT.

CHAPTER I

A Grim Promise

Written by: Ricardo Caballero Pascual

CAPÍTULO I: A Grim Promise

Case Investigation 1 - Fausto's Hospital

BLACK SCREEN

BLAIR

Huh? Hey! Are you listening, witch? Wake up! You look completely out of it!

INT. FAUSTO'S HOSPITAL

When Abigail opens her eyes, she finds herself standing in the LOBBY of Dr. Fausto's Hospital.

[1] BLAIR

We've arrived at the hospital.

Dr. Fausto Osler is the only doctor around, so everyone respects him. Go find him.

I'm sure he can explain White Fever better than I can.

If the player speaks to Blair again WITHOUT having interacted with Fausto:

[Original] BLAIR

W-wha? Ah! Don't startle me like that, witch! Have you spoken to Dr. Fausto yet?

If the player HAS spoken to Fausto, this dialogue replaces the previous one:

[2] BLAIR

Have you spoken to Dr. Fausto, witch? We can visit the Cursed Slum if you want.

[2] ABIGAIL (D.O.)

Option #1: [Go to the Cursed Slum]

Option #2: [Continue investigating the hospital]

[2] BLAIR (D.O.)

Response #1: Alright, let's go. Stay close. Response #2: Fine. I'll wait here in case you change your mind.

There are FOUR nurses:

patients with White Fever.

We can cure it, but only if we treat it in time...

[4] NURSE #2 - Dorothea

It seems Dr. Fausto's daughter, Mara, has escaped from her room again.

[5] NURSE #3 - Irena

What do you want? Are you feeling unwell? Do you feel like vomiting? Does your head hurt?

[Original] NURSE #4 - Laura

I'm sorry. I don't have time to chat.

The player can explore the area and interact with three patients WITHOUT BEDS (W.B.):

[6] PATIENT W.B. #1

I've been standing here for hours, but the nurses say there are no free beds.

[7] PATIENT W.B. #2

Alert! Alert! Death is near!

[8] PATIENT W.B. #3

You're a witch, aren't you? Your kind only brings trouble!

The player can explore the area and interact with five patients IN BEDS:

[9] PATIENT #1

Arrgh... ugh... *Cough* You should stay away. This might be contagious.

[10] PATIENT #2

Nurse! Could you bring me a jug of water and my ginger tablets?

Abigail interacts with Patient #3:

[11] PATIENT #3

[11] ABIGAIL

(The sick man doesn't move.)
(He doesn't even seem to be breathing.)

[11] PATIENT #3

Uaaaaa! What a great nap! These beds are so comfortable I couldn't help but sleep like a log.

[11] ABIGAIL (...)

If Abigail interacts with Patient #3 again, the following dialogue plays:

[Original] PATIENT #3

These beds are so comfortable I couldn't help but sleep like a log.

[12] PATIENT #4

The Doctor says he's going to draw my blood again.

[13] PATIENT #5

I wonder where Mara is.

She always takes good care of us.

Nurse #6 - Celine has a clue for Abigail:

[14] CELINE

You don't look sick, dear.

What is a young lady like you doing in such a gloomy hospital?

ABIGAIL (D.O.)

Option #1: I'm here on behalf of the Inquisition.

Option #2: Actually, I'm older than you.

[14] CELINE (D.O.)

Response #1: You're with the Inquisition? My son is too! His name is Sigebert, and he's still single...

Response #2: Oh, what a joker you are! You don't even have any gray hairs, dear!

[14] CELINE

By the way, have you noticed how crowded the hospital is with vagrants? What a scandal! Lately, a rabble from the Cursed Slum has been coming here with severe stomach pains. If this keeps up, I'll ask Dr. Fausto to discharge me tomorrow.

If Abigail interacts with Patient #6 again, the following dialogue plays:

[Original] CELINE

At this rate, the hospital will be full of vagrants and beggars. What a scandal!

Arnold opens the door leading to Fausto's office.

[15.1] ARNOLD

You must be the witch the inquisitors keep talking about, heh-heh.

Allow me to introduce myself: I am the great Arnold! My lockpicking skills are second to none. You must have heard of me, right?

[15.1] ABIGAIL (D.O.)

Option #1: Not really.

Option #2: You sound familiar.

[15.1] ARNOLD (D.O.)

Response #1: What?! You really don't know the legend of the great Arnold of Erandel, scourge of rich and poor alike?! You must have been locked away in a tower for over a hundred years!

Response #2: Makes sense, heh-heh! I'm the one who stole the monastery treasure of Eirkrahe, and robbed the capital's bank using nothing but a toothpick!

[15.2] ABIGAIL (D.O.)

Option #1: Can you open Fausto's office?
Option #2: See you later [Exit conversation]

[15.2] ARNOLD

Heh! That's a piece of cake. But do you hear that? My stomach is growling, and I never work on an empty stomach.

[15.3] ARNOLD

I've opened the office! No door can resist the great Arnold! Heh-heh.

[15.4] ARNOLD

Heh! In my youth, I used my legendary lockpicking skills to slip into castles and mansions. But I'm afraid my talents are now better suited for escaping guards than escaping age.

[15.5] ARNOLD

I never work on an empty stomach.

[15.6] ARNOLD

Heh-heh! Give me a few seconds, and I'll have the door open.

[15.7] ARNOLD

Heh-heh. At last, you bring me a worthy snack! Give it to me. Now.

[15.7] ABIGAIL (D.O.)

Option #1: [Give him the food]

Option #2: [Keep the food]

Choosing Option #2 results in an abrupt end to the conversation. The only way to proceed is to correctly choose Option #1.

[15.8] ARNOLD

Nom, nom, nom.

That's it! The great Arnold's stomach is satisfied.

[15.9] ARNOLD

A promise is a promise. Heh-heh.

I'll open that door for you right now.

[16.1] DR. FAUSTO

Excuse me, have you seen my daughter by any chance? She has red hair and usually wears a green apron.
(!)

Ahem, forgive my manners. You must be the witch the Supreme Inquisitor told me about.

I am Fausto Osler, though some in this town simply call me Doctor. What do you need?

ABIGAIL (D.O.)

Option #1: Who is your daughter? [-> 16.2]
Option #2: Who are your patients? [-> 16.3]
Option #3: I have to go. [-> Exit conversation]

[16.2] DR. FAUSTO

My daughter is Mara.

Mara Osler. She's the cheeriest and most playful soul in town... but she suffers from an incurable illness.

She knows perfectly well that she cannot leave her room, but she always finds a way to disobey me. Last night, we had a heated argument, and I haven't seen her since. I'm worried. But with so many cases of White Fever, I barely have time to look for her.

[16.3] DR. FAUSTO

Lately, most of my patients are beggars. If they aren't victims of White Fever, they suffer from indigestion. The living conditions in the Cursed Slum are appalling.

ABIGAIL (D.O.)

Option #1: What is White Fever? [-> 16.4] Option #2: What are the symptoms of White Fever? [-> 16.5]

[16.4] DR. FAUSTO

It's a strange disease that appeared a few days ago in the Cursed Slum.

I've never seen anything like it in my entire career. I just hope it doesn't turn into an epidemic...

[16.5] DR. FAUSTO

All victims of White Fever have skin as pale as snow. But the strangest part is that they do not respond to any stimuli.

It's inexplicable—their hearts beat, but they seem lifeless.

[16.6] DR. FAUSTO

I would love to keep talking, but I'm very worried about my daughter.

If you see her, please let me know.

[16.7] DR. FAUSTO

Ah, it's you again. What do you need?

[16.8] DR. FAUSTO

Do you wish to take a look at my office?

I'm very busy searching for my daughter, and I would prefer if you didn't enter without me.

[16.9] DR. FAUSTO

Excuse me, but I am too busy and cannot attend to you.

Object Interaction Dialogues:

[17] ABIGAIL

An apple.

Maybe this will satisfy Arnold's hunger.

[18] ABIGAIL

This door leads to Dr. Fausto's office, but it's locked tight.

[19] ABIGAIL

A bunch of vials filled with human blood. They are labeled to indicate their age.

[20] ABIGAIL

A bottle of poison. It's dangerous, but it can also be used to treat certain illnesses.

For the plague doctor's outfit hidden in Fausto's secret office:

[Original] ABIGAIL

An old protective suit. Doctors used to wear it during the Great Plague, though they are very rare to see nowadays.

CHAPTER I: A Grim Promise

Case Investigation 1 - Cursed Slum

FADE IN:

EXT. CURSED SLUM

The Inquisitor and Abigail arrive at the Cursed Slum.

The Inquisitor stands still near the entrance, too wary to venture deeper into the area.

[1] INQUISIDOR

We've arrived. Brrr... it's freezing! This is the infamous Cursed Slum, a place of ruins, misery, and hunger.

Since there aren't enough beds at the hospital, we isolate the rest of the sick here. It's a quarantine zone.

I won't go any further. You'll have to investigate the place on your own.

Luckily, witches are immune to diseases, right?

Once the Inquisitor's initial dialogue concludes, if the player speaks to him again, the following conversation occurs:

[2] INQUISIDOR

Ah! You again, witch? Have you finished investigating the Cursed Slum?
We can return to Dr. Fausto's hospital if you want.

[2] ABIGAIL (D.O.)

Option #1: [Go to Fausto's Hospital]

Option #2: [Continue investigating the Cursed

Slum

[2] INQUISIDOR (D.O.)

Response #1: Alright, let's go. Stay close. Response #2: Hurry up! I'm freezing...

Dialogue to obtain the Suspicious Figures clue.

[3] ANIMA

I have been dead for over a hundred years, and this is the first time I see a living person enter our realm.

Tell me, who are you?

[3] ABIGAIL (D.O.)

Option #1: The Witch of the Abyss

Option #2: A wanderer

[2] ANIMA (D.O.)

Response #1: The Witch of the Abyss? That explains why you can speak with us.

Response #2: That hat of yours gives you away. You're a witch from Noctroria, aren't you? I'm surprised you're still alive.

In Noctroria, witches are revered—but here, they are burned.

[3] ANIMA

But enough chatter. Since you're here, I'll tell you something that might interest you.

On certain nights, during the Collapse, two suspicious figures appear in the Cursed Slum. They meet near the well. One of them dresses like a plague doctor.

I haven't been able to see their faces, as they wear masks, but they seem dangerous.

If Abigail speaks to ANIMA again:

[Original] ANIMA

I haven't been able to see their faces, as they wear masks, but they seem dangerous.

[4] BEGGAR (...)

[4] ABIGAIL

(The beggar appears to be asleep.)

[4] ABIGAIL (D.O)

Option #1: Huh? Hello?! Are you alright?

Option #2: Wake up, or I'll turn you into a toad.

[4] BEGGAR (...)

[4] ABIGAIL

 (\ldots)

(He doesn't respond...)

If Abigail speaks to the Beggar again, the following dialogue plays:

[Original] ABIGAIL

(He doesn't respond...)

Deborah/Morgana steps out of the Abandoned House and bumps into Abigail.

[Original] DEBORAH

Sorry, Abi- I mean, witch!

Yes, that's it! Sorry, witch! I'm in a hurry and can't stay to chat! See you soon!

If the player insists...

DEBORAH

I already told you-I'm in a hurry.

Interaction with the Plague Victim:

PLAGUE VICTIM

An odd inquisitor is investigating the slum. *Cough* Says he isn't afraid of the plague.

PLAGUE VICTIM

Cough *cough* I saw an inquisitor enter the neighboring house like it was nothing.

What is he doing here? *Cough* Doesn't he realize we're under quarantine?!

By the way, you shouldn't be here either.

Interacción y diálogos con Gaspar:

[7.1] GASPAR

(Hmm... Hm? Hmmm!)

(Strange... Yes, very strange!)

[7.1] ABIGAIL (D.0)

Option #1: Uh... Excuse me?

Option #2: What's so suspicious?

[7.1] GASPAR (D.O.)

Response #1: Ah! Sorry! I was distracted!
Response #2: Why, this house, of course!
Something feels out of place, but I can't tell what...

[7.2] GASPAR

Wait, who are you?

No! Don't tell me, don't tell me. That pointed hat looks familiar...

(!)

Could you be Abigail von Rattenhartz, the witch we captured at the border?

It's a pleasure to meet you in person! I am Gaspar, bailiff of the Düstenburg Inquisition. At your service! Heh-heh-heh. You must be wondering what I'm doing here, right?

[7.2] ABIGAIL (D.O)

Option #1: Well-

Option #2: Actually, I wa-

[7.2] GASPAR

My mustache warned me that something is off in this house!

You see, my mustache is like a sixth sense. It always itches when there's something suspicious right under my nose.

And ever since I stepped into the Cursed Slum, it hasn't stopped itching!

Why don't you help me investigate the house?

GASPAR

¿Has encontrado algo, Abigail? ¿O es que tienes alguna pregunta?

[7.3] ABIGAIL (D.O)

Option #1: Aren't you afraid of the plague? Option #2: What are you doing in the slum?

[7.3] GASPAR (D.0)

Response #1: Heh! It would take more than a simple disease to scare me! I have ironclad health. I won't fall sick so easily... *Cough* Response #2: Tell me, Abigail. Have you ever heard of magical diseases? Some in this world use witchcraft to summon illnesses and harm others. Long ago, we suffered a similar epidemic, caused by a twisted witch coven. I wonder if this outbreak is the same...

[8.1] ABIGAIL

At the heart of the Cursed Slum, there is a water well. The water is contaminated.

[10] ABIGAIL

There seems to be something beneath the carpet. But if I move it a little...

Interacción con trampilla:

[11] ABIGAIL

A trapdoor. Gaspar wasn't wrong, after all.

GASPAR

You did it, Abigail! A trapdoor! See? My mustache never lies!

My inquisitor's instincts tell me something dangerous lurks in the basement. I'll go down first.

[11] ABIGAIL (D.O.)

Option #1: [Descend into the basement]

Option #2: [Maybe another time]

Interaction with blood vials/containers:

[12.2] ABIGAIL

(Several empty buckets.)
(How suspicious... They are labeled: "For the hospital.")

Gaspar's dialogue in the basement:

GASPAR

Just as I feared... Look, Abigail! This is the secret behind the plague outbreak: a blood ritual. Someone has used this magic circle to summon the disease! But those symbols surrounding it... I wonder what they mean...

Si vuelve a hablar con Gaspar:

GASPAR

I wonder what those symbols around the blood circle mean...

CHAPTER I: A Grim Promise

First Trial

NT. CHAMBER OF ORDEALS

ULRIK

I, Ulrik von Düstenburg, Supreme Inquisitor and Baron of Gloomy Wasteland, declare the beginning of this trial to uncover the truth behind the return of the plague.

FLAMEL

The plague threatens our peaceful way of life. However, investigating it is dangerous, as we risk infection.

The focus shifts to Abigail.

FLAMEL

That is why we have decided to release Abigail von Rattenhartz. Witches like her are immune to all diseases.

ABIGAIL

That's me. But was it really necessary to announce my name with such theatrics?

ULRIK

Silence! I forbid you from speaking without this tribunal's permission, Lady Abigail!

The audience begins whispering...

BASIL

Did I hear that correctly? Did he say they have freed a witch?

HANS

Why would the Inquisition do such a thing?

ULRIK

ORDER IN THE COURT!!

FLAMEL

(...)

Before you interrupt me, you should ask yourselves what this disease truly is.

FLAMEL

Let's see if you've been paying attention, witch. Can you remind us of the first symptoms of the plague?

ABIGAIL

(Fausto wrote the symptoms of the plague on a sheet of paper. I can check my evidence anytime by pressing [button].)

ABIGAIL (D.O.)

Option #1: Memory loss

Option #2: Coughing and mucus

Option #3: Coughing and fever [CORRECT]

FLAMEL (D.O.)

Response #1: Disappointing, and incorrect. Response #2: Ridiculous! Pay closer attention! Response #3: I see you've done your homework, witch.

FLAMEL

Coughing and fever.

If left untreated, the patient dies.

That is the plague.

SIGEBERT

Th-th-the outbreak happened too suddenly. It started in the Cursed Slum, but it has spread to other parts of the town.

FLAMEL

It appeared suddenly, with no clear cause...

ULRIK

It wouldn't be the first time a Noctrorian coven attempted to afflict us with such a curse... This disease could have been created, just like the Great Plague two decades ago. What do you think, Lady Abigail?

ABIGAIL

It's true. Someone has deliberately caused this plague outbreak, and they have done it through witchcraft.

ULRIK

What?!

Enough rambling! If you have suspects, I want a name!

FLAMEL

You heard him, witch. Who do you believe is responsible for unleashing the plague?

ABIGAIL (D.O.)

Option #1: Gaspar

Option #2: Dr. Fausto [CORRECT]

Option #3: Deborah

FLAMEL (D.O.)

Response #1: Lies! Gaspar is one of our bailiffs, not a warlock.

Response #2: So, Dr. Fausto, huh? Well, well...
[CORRECT]

Response #3: Are you talking about that harlot? You're delusional, witch.

The crowd murmurs nervously.

ULRIK

Abigail von Rattenhartz, witch in service of the Inquisition of Santa Lunneria, accuses Dr. Fausto of unleashing the infamous plague upon our peaceful town.

FLAMEL

And through witchcraft, no less!
We know that magic is capable of causing illnesses,
but accusing Dr. Fausto of such a crime is a grave

matter.

ULRIK

Dr. Fausto is an honest, hardworking man. I do not believe he is guilty of anything.

FLAMEL

No one will believe you just because you say so, witch. You better show us evidence that proves a connection between the plague and Dr. Fausto!

ABIGAIL

Fausto is meticulous in everything he does, as evidenced by this diary—his own diary. Read it and rejoice!

For Fausto mentions that he has been preparing a "sinister ceremony" in the Cursed Slum.

ULRIK

I fail to see how this is related to the case.

ABIGAIL

Well, as it happens, I investigated an abandoned house in the Cursed Slum.

And in the basement...

I found traces of a blood ritual.

FLAMEL

What?!

So someone really performed an unholy ritual right under our noses?!

ULRIK

No member of the Inquisition has verified the existence of this basement you claim.

And this tribunal cannot blindly trust the word of a witch.

FLAMEL

Then I will send some of my subordinates to the slum immediately to search that house.

Triumphant entrance of Gaspar.

GASPAR

That won't be necessary!

Gaspar approaches the tribunal. The crowd begins to murmur once again.

FLAMEL

Gaspar, what is the meaning of all this?

GASPAR

I was with the witch in that abandoned house. What she says is true—I saw that basement with the remnants of a horrifying ritual.

I took my time studying the symbols in the summoning circle, and I discovered they are time magic runes!

Someone must have used the ritual to bring back the Great Plague from twenty years ago!

ULRIK

What?! But that type of magic is ancient! Not just anyone could perform such a spell!

FLAMEL

Gaspar, do I need to remind you that you are just a bailiff? You have no say in this courtroom.

GASPAR

But my testimony helps validate the witch's evidence, doesn't it?

ULRIK

(. . .)

The tribunal accepts Lady Abigail's evidence. But back to Dr. Fausto Osler—this diary alone is not enough to prove his guilt. Is there any other evidence linking him to this macabre ritual?

ABIGAIL

ABIGALL

These buckets filled with blood should be enough.

FLAMEL

You're wasting your time. Everyone knows that Dr. Fausto advocates for treatments based on blood extraction.

ABIGAIL

It's true that these buckets of blood from patients were found in Dr. Fausto's office.

But... I also found identical buckets in the ritual basement.

GASPAR

I confirm it!

FLAMEL

You're still here, Gaspar?

ULRIK

If the blood buckets from the hospital are the same as the ones in the ritual basement...

Then Dr. Fausto could very well be the one who caused this plague outbreak.

Are you suggesting that he drained his patients' blood to perform the ritual?!

ABIGAIL

Dr. Fausto is the only doctor in Düstenburg. And only he had access to his laboratory, where he stored the vials of his patients' blood.

ULRIK

It is time to question Dr. Fausto. He must have the opportunity to defend himself against these accusations.

DR. FAUSTO

I don't understand why I am being forced to come here. I have done nothing, your eminence!

ABIGAIL

If you are truly innocent, then you have nothing to fear...

FLAMEL

Are you responsible for using your patients' blood to bring back the plague?! Confess!

DR. FAUSTO

What?! No!

GASPAR

Did you really expect him to answer any differently, Flamel?

DR. FAUSTO

Slander! Why are you letting yourselves be deceived by the words of this Noctrorian witch?!

ULRIK

Calm yourselves, please.

DR. FAUSTO

Am I being accused of performing a ritual in the Cursed Slum with my patients' blood? If so—I have never set foot in the Cursed Slum!

GASPAR

Dr. Fausto isn't telling the truth. Show everyone the final piece that will solve this puzzle, Abigail!

ABIGAIL

(If Dr. Fausto was really in the Cursed Slum, then someone must have seen him.)

ABIGAIL

Along with your diary and the buckets of blood, I have one last piece of evidence that will prove your guilt.

I know that two hooded figures have been meeting in the Cursed Slum during the Collapse. And I also know that one of them dresses like a plague doctor.

The focus shifts to two plague doctors present at the trial.

PLAGUE DOCTOR 1

Hey... weren't you in the slum last night?

PLAGUE DOCTOR 2

What? Me?! No, no, no— I stayed at the hospital, working...

ABIGAIL

You were seen, Fausto.

You are the one who lurks around the slum during the Collapse.

ULRIK

Do you have anything to defend yourself against these accusations, Dr. Fausto?

Confession and Sentence Dialogues

FADE IN:

DR. FAUSTO (...)

ULRIK

You are accused of using your patients, offering them bloodletting as treatment.

DR. FAUSTO (...)

ULRIK

All for the purpose of performing a ritual using the blood of your victims.

This plague outbreak is nothing but a powerful curse, and you are a heretic who will be punished with the utmost severity.

Confess!!

FLAMEL

Confess!

GASPAR

Confess!

The crowd gathered in the Chamber of Ordeals speaks:

CROWD

CONFESS!! CONFESS!! CONFESS!!

ABIGAIL (D.O.)

Option #1: Confess!

Option #2: [Remain silent]

DR. FAUSTO

(...)

Damn witch...

Fine-I will confess everything.

I am not surprised by this outcome, for I was already prepared for this.

I am a doctor, not a warlock. I do not understand rituals or curses.

DR. FAUSTO

Everything I did, I did for my family.

But... I am not responsible for performing the blood ritual.

FLAMEL

What did you say?!

DR. FAUSTO

That... that harpy! She told me that if I gave her all the human blood she requested, she would bring back my deceased wife and daughter.

What man wouldn't gladly pay that price for a miracle? But it was a lie.

 (\ldots)

Inquisitors, I realized too late that there is no magic capable of bringing the dead back to life.

FLAMEL

Who?! Who was the one who offered you such a vile deal?!

DR. FAUSTO

It was a witch.

ULRIK shows great surprise, as if he knows something.

ULRIK

(!)

(...)

DR. FAUSTO

No one knows her true name, for she has as many as there are people in the world.

But she is here, in Düstenburg.

ULRIK

ULRIK I suppose we now know who was the other suspicious figure you met with.

And where is that witch?

DR. FAUSTO

You will never find her. She has been watching us for a long time—especially you, Abigail. She wants you.

ULRIK

Very well. There is no sense in dragging out the trial any further.

Bailiffs! Escort Lady Abigail back to her tower! Her execution is postponed.

GASPAR

At once!

ULRIK

And as for you, Dr. Fausto... May the gallows free you from your earthly bonds, and may the Great Lady of Light forgive your sins.

FADE OUT.

Dialogue for presenting incorrect evidence

ABIGAIL

How about this?

ULRIK

This evidence is useless. Are you trying to waste our time?

ABIGAIL

(Damn...!)

Dialogue for sentencing to death by fire

FLAMEL

Ha! You lose, witch!

ULRIK

(...)

This tribunal determines that there is no evidence to support the accusation against Abigail von Rattenhartz.

Dr. Fausto is innocent, and the plague outbreak is nothing more than a random epidemic.

ABIGAIL

(No! I've made too many mistakes!)

ULRIK

And as for you, witch...

May the sacred flame purify your impure soul, and may the Great Lady of Light forgive your sins.

CAPÍTULO I: A Grim Promise

Appendix of Secondary Dialogues

Internal dialogues upon hearing the bells

The first bell rings when Abigail begins the investigation.

ABIGAIL

The first bell rings.
It's time to investigate.

The second bell rings when Abigail has gathered half of the evidence.

ABIGAIL

The second bell is ringing.

After the third, the trial will begin.

The third bell rings when Abigail has collected all the evidence.

ABIGAIL

(Time's up. The trial is about to begin...)

Interaction dialogues in Abigail's Tower

ABIGAIL - with crystal ball
My crystal ball. It allows me to see the future
if I stare into it with a blank mind...
sometimes.

ABIGAIL - with cauldron
An old cauldron. It used to help me brew potions,
but now, all it boils is soup... Though with that
color, it doesn't look very edible.

ABIGAIL - with bookshelf A bookshelf filled with books... but only cookbooks. The Inquisition confiscated my grimoires.

ABIGAIL - with cell door
The door is locked tight. There's no way to
escape the tower.

Interaction Dialogues in Dr. Fausto's Hospital

ABIGAIL - with fountain

There are colorful fish swimming at the bottom, though the water seems stagnant...

ABIGAIL - with frying pans

There is a wide variety of kitchen utensils. They look high-quality.

ABIGAIL - with food

Who leaves all this food sitting here? These steaks are going to turn as tough as a boot sole...

ABIGAIL - with pot

I can't see what's inside, but it smells wonderful.

ABIGAIL - with plates

It's just a tub full of dirty dishes.

ABIGAIL - with Fausto's fountain

The water smells strange... And it reminds me that my hat isn't waterproof.

ABIGAIL - with window

Tonight, the fields look beautiful under the light of the full moon.

ABIGAIL - with bookshelf 1

And I thought my bookshelf was well-stocked... These ones even have a ladder.

ABIGAIL - with bookshelf 2

There are books of all kinds here. Too bad I don't have time to take a look...

ABIGAIL - with globe

It's a globe with beautiful details. It must be worth a fortune.

ABIGAIL - with book

Looks like Dr. Fausto was reading a book about alchemy. It seems very old.

ABIGAIL - with microscope
This instrument seems to store some kind of fluid,
but I'm not quite sure what it contains.

ABIGAIL - with Fausto's machine This monstrous machine pumps a liquid through its pipes. It smells terrible...

ABIGAIL - with offering
This seems to be some kind of offering. Perhaps
for the victims of the White Fever.

ABIGAIL - with chapel
This is the entrance to the hospital's chapel.

ABIGAIL - with chapel altar An altar in honor of Saint Lunneria, founder of the kingdom that bears her name.

 $$\operatorname{ABIGAIL}$ - with side room bed This room is very luxurious. It must be meant for noble patients.

ABIGAIL - with statue

It's the statue of an Inquisitor knight. That armor

must be incredibly heavy...

Interaction Dialogues in Cursed Slum

ABIGAIL - with central statue A hooded, winged statue standing atop a pile of human skulls. Charming...

ABIGAIL - with cliffside From here, one can see the vastness of the Murky Sea, covered by a thick layer of fog...

ABIGAIL - with boarded-up door

It doesn't look like anyone has entered here in years. The windows and doors are all boarded up.

ABIGAIL - with rubble A pile of debris from what was once someone's home...

ABIGAIL - with gate
Blair locked the gate upon entering. They are
really taking my surveillance seriously...

Interaction dialogues in the Abandoned House

ABIGAIL - with trash
The state of this house is pitiful. And to think
people actually live here...

ABIGAIL - with kitchen Someone has been cooking here... recently.

Interaction dialogues in the Ritual Chamber

ABIGAIL - with torch I shouldn't get too close—those flames burn intensely, and I wouldn't want to get burned... again.

ABIGAIL - with fountain A large quantity of blood flows from the fountain.

ABIGAIL - with throne
A stone throne. Macabre and sinister.

Secondary dialogues in Dr. Fausto's Hospital

PATIENT

Dr. Fausto Osler is a firm believer in bloodletting as a cure for diseases.

I've heard he sometimes uses leeches.

INQUISITOR

White Fever is named after the pale complexion that affects the infected. There isn't much mystery to it, really.

SICK WOMAN

Damn bourgeois... As soon as I recover, I will return to the slum, before they infect me with their arrogance.

DYING PATIENT

Wh-what do the whispers mean...?

Upon examining a patient in an advanced stage of White Fever:

ABIGAIL

(The patient doesn't move, but they are breathing.)
(Must be a victim of White Fever.)

Upon interacting with a patient with mild White Fever:

SICK WOMAN

Ugh... I-just arrived at the hospital. I need to rest... I feel... so weak...

Secondary dialogues in the Cursed Slum

BEGGAR WOMAN

Ugh... Every time I drink water from the well, I get a horrible stomachache...

BEGGAR WOMAN

Lately, some very dangerous-looking people have been wandering around the slum.

TRISTAN

I know everything! That's why I refuse to move from here— I refuse to become part of the system.

Alternative Hospital Dialogues

NURSE #1 - Florence (alt.)

The Inquisition's influence reaches every corner of Santa Lunneria.

Though, thanks to that, we can lead more peaceful lives.

[4] NURSE #2 - Dorothea (alt.)

I've heard that in Noctroria, they glorify witches and other creatures of the night. Savages!

[5] NURSE #3 - Irena (alt.)

Dr. Fausto Osler is highly respected in town. But to be honest, we are not treated with the same respect.

SICK PATIENT (alt.)

Cough *cough* *cough*

DYING PATIENT (alt.)

The sea... why is the sea red...?

DYING PATIENT (alt.)

Our blood... spills into the water...

Alternative Cursed Slum Dialogues

BEGGAR (alt.)

There are a lot of rumors about ghosts of soldiers who died here during the war.

That's why people inside the walls say this slum is cursed.

BEGGAR (alt.)

All sorts of scoundrels gather here. Like that Arnold of Erandel.

By the Great Lady, what a nuisance he is!