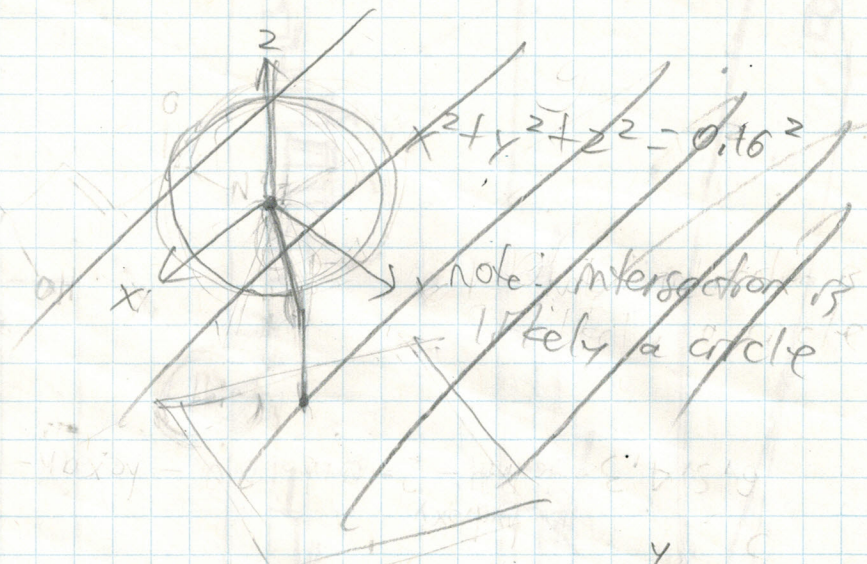
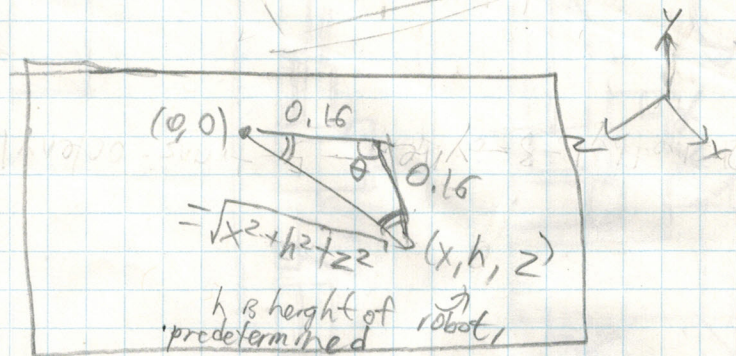


2021-06-17

3-D positioning and turning

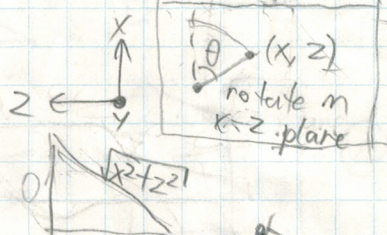


positioning

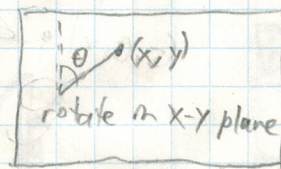


2 segments: in 3-dimensions, triangle method!

Joint in y-axis:



Joint in z-axis:



leg spacing in new rotation should be equal to starting position before. (Transform of translation/rotation)

turning in place

Find positions (wrt θ) for rotating around center:

