Automated Patching

Holistic Software Security

Aravind Machiry

Fixing code automatically!

```
else if(request_method == "POST") {
   buff=calloc(length, sizeof(char));
   rc=recv(socket,buff,length)
   buff[length]='\0';
}
```



```
else if(request_method == "POST") {
  if (length <= 0)
     return null;
  buff=calloc(length, sizeof(char));
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}</pre>
```

Patching a defect (bug or vulnerability) automatically, also known as Automated Program Repair:

- Where and how to fix?
- How to specify the defect?

Patching a defect (bug or vulnerability) automatically:

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Patching a defect (bug or vulnerability) automatically:

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 - Alternatives:
 - On binaries by doing binary rewriting.
 - Runtime by avoiding error behavior (error recovery).
- How to specify the defect? => **Failing Test cases.**
 - Alternatives:
 - High level specification: All memory errors.

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Not in this course.

- Alternatives:
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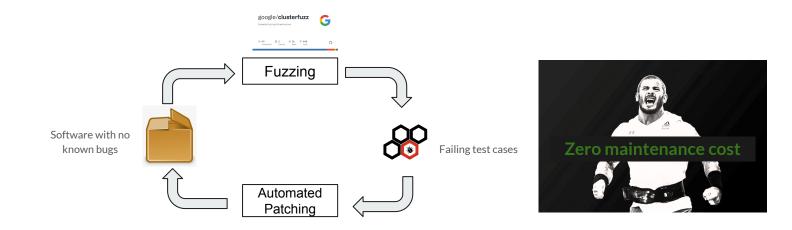
Clarifications

Bug => Root cause and Symptom.

- Root cause => Uninitialized variable, out of bounds access, etc.
 - Fixing Root cause => Program Repair or Automated Patching.

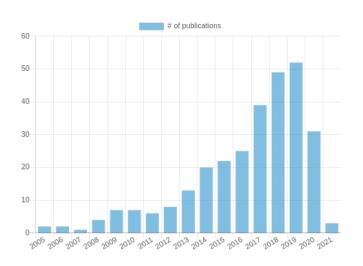
- Symptom => SIGSEGV, Failing test case, etc.
 - Fixing Symptom => Error recovery.

Why is it needed: Automated and continuous software maintenance.

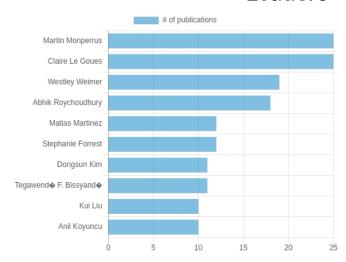


"What one would like ideally [...] is the automatic detection and correction of bugs" R. J. Abbott, 1990

Very active research area



Leaders



Approaches: Overview

Genetic Programming: GenProg and family.

Program Analysis: Senx, Talos, SAVER, SPR, etc.

• Machine Learning: Prophet, DeepFix, etc.

Approaches: Overview

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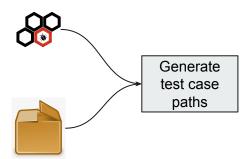
• Machine Learning: Prophet, DeepFix, etc.

GenProg: Fixing by genetic programming

• Intuition: "The fix for a bug is most likely already present somewhere in the program."

• The developer might have written mostly bug-free code except for a few cases where the bug might have crept in.

GenProg: Generate paths

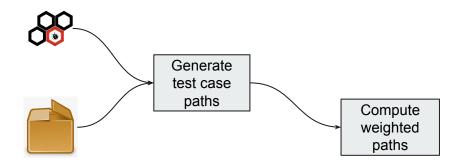


GenProg: Test case paths

For each test case:

- Get the path, i.e., sequence of statements executed.
- Remove duplicate statements, i.e., statements in loops.

GenProg: Weighted paths

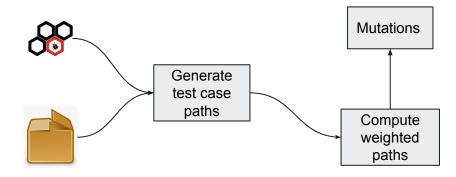


GenProg: Weighted paths

For each path:

- Assign a weight for each statement:
 - Statement executed only in failure test case, Weight = 1.
 - Statement executed in successful test case, Weight = 0.01.

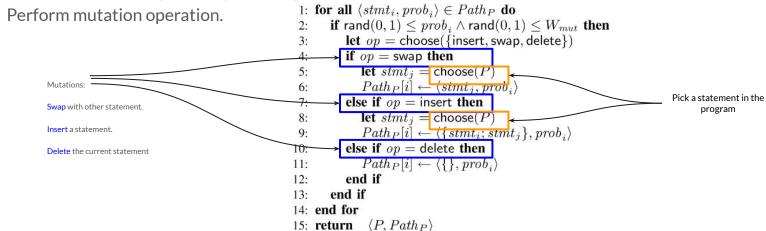
GenProg: Mutations



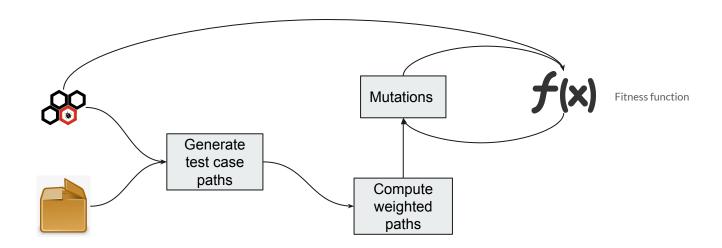
GenProg: Mutations

For each path:

Pick a statement: Higher weight => Higher probability of picking.



GenProg: Fitness function



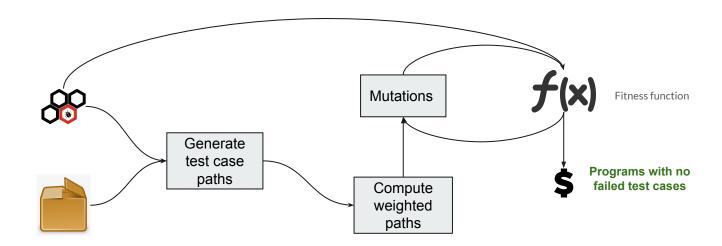
GenProg: Fitness function

Higher score => Passes most of the positive test cases and fails least of the test cases.

fitness(P) =
$$W_{PosT} \times |\{t \in PosT \mid P \text{ passes } t\}|$$

+ $W_{NegT} \times |\{t \in NegT \mid P \text{ passes } t\}|$.

GenProg: Post processing



GenProg: Post processing

- Minimize the patched program:
 - Delta debugging: Iteratively remove statements unless there is a failed test case.

GenProg: Results

```
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```

GenProg: Improvements

Improved search: Randomized Search

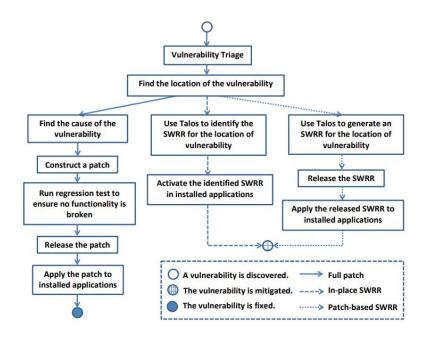
Defect Specific Techniques

• Workarounds => Talos: Instead of fixing, avoid the bug

• Buffer overflow, Integer overflow, Bad casts => Senx

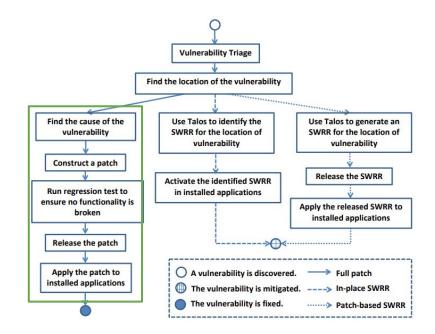
• Temporal heap errors => SAVER

Security Workarounds

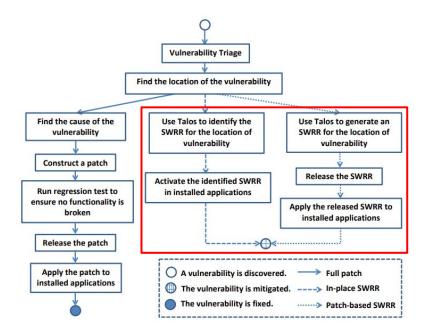


Security Workarounds

Regular flow: Patching vulnerability



Security Workarounds



Vulnerability Mitigation: Security Workarounds

Talos: Security Workarounds

Basic Idea: Selectively disable execution of certain (i.e., vulnerable) functions.

Instrument appropriate functions and disable execution of those functions.

Novelty: Correctly disabling functions without affecting "major" functionality of the application.

Talos: Disabling functions

Find error handling behavior of each function:

- return error_code/NULL.
- log error message.
- Other heuristics.

Instrument function to have error handling behavior.

Talos: Disabling functions

```
int example_function(...) {
   /* SWRR inserted at top of function */
   if (SWRR_enabled(<SWRR_option>))
     return <error_code>;

   /* original function body */
   ...
}
```

Talos: Disabling functions

```
int example_function(...) {
   /* SWRR inserted at top of function */
   return <error_code>;

   /* original function body */
   ...
}
```

If the vulnerability is known then just disable the function.

Talos: Results

App.	CVE ID	Heuristics	Security?	Unobtrusive?
lighttpd	CVE-2011-4362	NULL	Yes	Yes
		Return		
lighttpd	CVE-2012-5533	Indirect	Yes	No
lighttpd	CVE-2014-2323	Error-	Yes	No
		Propagation		
apache	CVE-2014-0226	Error-	Yes	Yes
		Logging		
squid	CVE-2009-0478	Indirect	Yes	No
squid	CVE-2014-3609	Error-	Yes	Yes
		Logging		
sqlite	CVE-2015-3414	Error-	Yes	Yes
		Propagation		
sqlite	OSVDB-119730	Error-	Yes	Yes
		Logging		
proftpd	OSVDB-69562	Error-	Yes	Yes
		Propagation		
proftpd	CVE-2010-3867	Error-	Yes	Yes
		Logging		
proftpd	CVE-2015-3306	Error-	Yes	Yes
		Logging		

Affected major functionality of the application

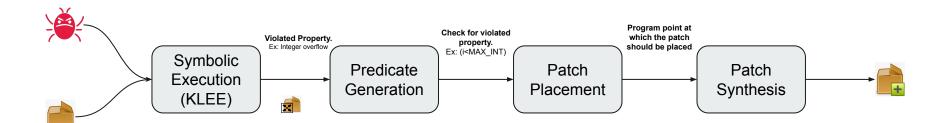
Senx: Vulnerability Specific Patches

Given a vulnerability triggering input => Create a patch that avoids the vulnerability.

Vulnerability types:

- Buffer overflow.
- Bad-cast.
- Integer overflow.

Senx: Overview



Senx: Symbolic Execution

Given program and vulnerability triggering input:

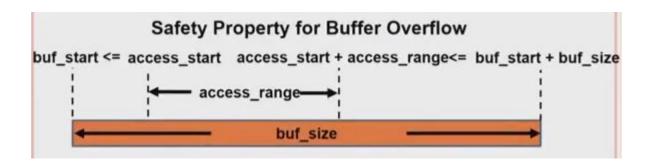
Symbolically trace the program with pre-constraining the input.

At each program point, check for vulnerability condition:

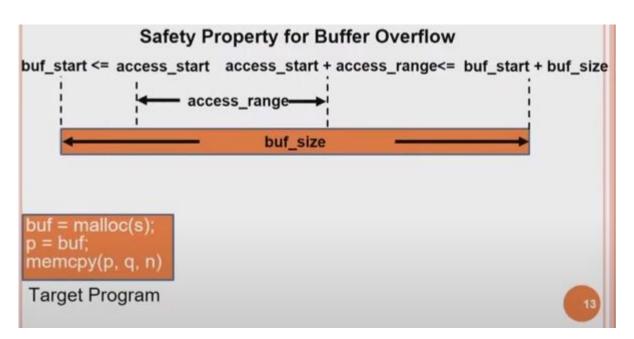
- Out of memory access.
- Integer overflow
- Bad casts.

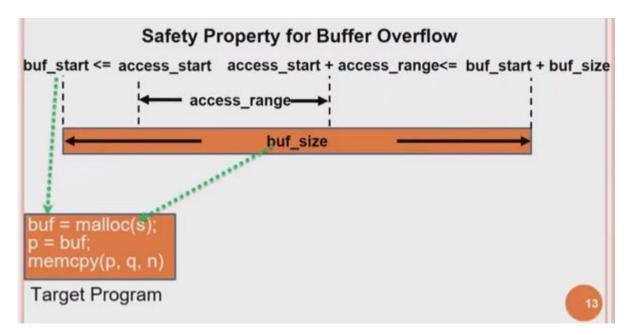
<u>Vulnerability point:</u> Program point at which the vulnerability condition (security property violation) occurs

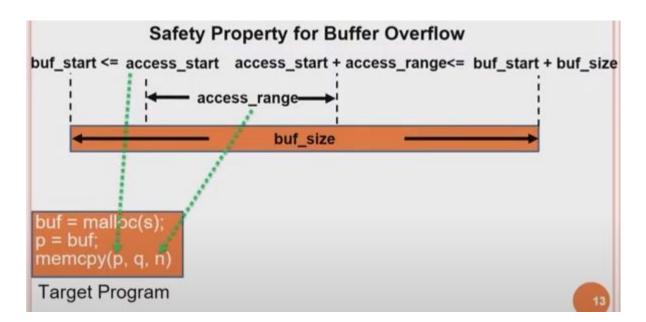
Senx: Safety property

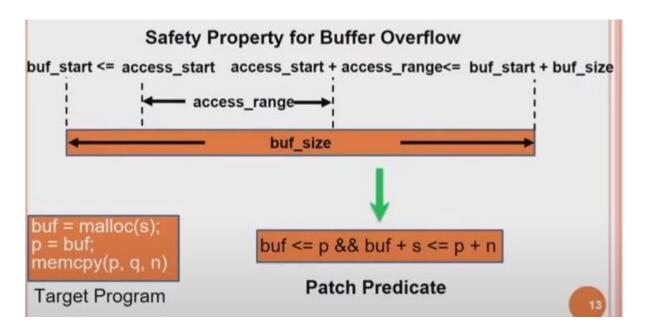


Generate a condition that prevents the vulnerable condition.









Senx: Patch Placement

Place the patch at the <u>highest point in the call-graph</u> where all the <u>variables needed for the predicate</u> are available.

Senx: Patch Placement

```
buf_size: p * q
char *g(int p, int q) {
return malloc(p * q);
                                                buf_size: r * c
int f(char *d, int r, int c, int c<del>) {</del>
 char *out = g(r, c); *
                                                + if (s > r * c) return error;
 h(d, out, s); _
 / access buffer
void h(char *in, char *out, int len)
 memcpy(out, in, len)
                                                access_range: s
                                                access_range: len
```

SAVER: Memory Error Repair

Fixes temporal memory errors using static analysis warning.

Run Infer (static analysis tool) to find temporal memory errors, i.e., use-after-free, memory leak, double free.

SAVER: Object flow graph

Construct Object flow graph from Infer warning: "Object allocated at 1 is unreachable at 7"

```
p = malloc(1); //o1

if (C)

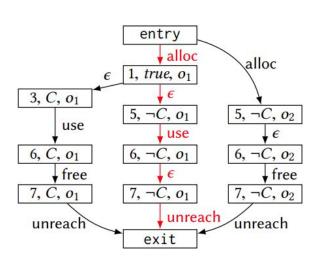
q = p;

else

q = malloc(1); //o2

*p = 1;

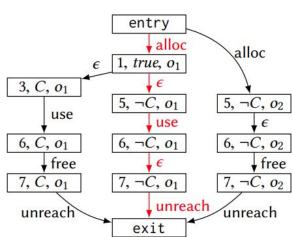
free(q);
```

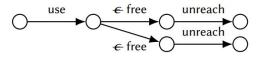


SAVER: Buggy Paths

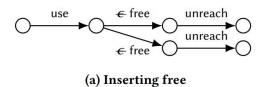
We need to fix paths containing invalid event sequences by inserting appropriate memory allocation/deallocation operations.

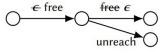
alloc $\cdot \epsilon \cdot use \cdot \epsilon \cdot unreach$



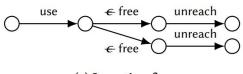


(a) Inserting free

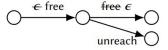




(b) Relocating free

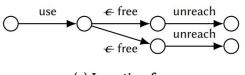


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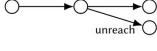


(b) Relocating free

(c) Relocating use (dereference)



(a) Inserting free



(b) Relocating free



(c) Relocating use (dereference)

$$\begin{array}{ccc}
& & & & & & & \\
\hline
& & & & & & \\
& & & & & \\
\end{array}$$
(d) Deleting free

SAVER: Results

```
int append_data (Node *node, int *ndata) {
       if (!(Node *n = malloc(sizeof(Node)))
          return -1; // failed to be appended
       n->data = ndata;
      n->next = node->next; node->next = n;
      return 0; // successfully appended
   }
7
   Node *lx = ... // a linked list
   Node *ly = ... // a linked list
   for (Node *node = lx; node != NULL; node = node->next) {
      int *dptr = malloc(sizeof(int));
12
      if (!dptr) return;
13
       *dptr = *(node->data);
14
   (-) append_data(ly, dptr); // potential memory-leak
   (+) if ((append_data(ly, dptr)) == -1) free(dptr);
17
```

Automated Patching: Final Thoughts

- Defect specific techniques and ML techniques are on rise.
- Should explore interactive patching strategies => Active learning for patching strategies!!?
- Can we ask developer for some input that would make the patching easier and more precise!?
- Keep an eye on: https://program-repair.org/index.html