```
function BARABASIALBERT(number of nodes n, degree d,
                                number of operations o, offset exponent x = 1)
   D \leftarrow \mathsf{REP}(0, n)
                                                                                          ▷ All nodes start with 0 degree
   T \leftarrow \mathsf{REP}(\{\}, n)
                                                                                            S \leftarrow \mathsf{REP}(\{\}, n)
                                                                                           O \leftarrow ()
                                                                        > Variable to store the generated operations in
   procedure ADDEDGE(node i, node j, add as operation b)
        D[i] \leftarrow D[i] + 1; D[j] \leftarrow D[j] + 1

    □ Update degrees

       T[i] \leftarrow T[i] \cup \{j\}; S[j] \leftarrow S[j] \cup \{i\}
                                                                                           ▶ Update targets and sources
       if b then
           O \leftarrow O + (ADD, (i, j))
       end if
   end procedure
   procedure RemoveEdge(node i, node j, add as operation b)
        D[i] \leftarrow D[i] - 1; D[j] \leftarrow D[j] - 1
                                                                                                         ▶ Update degrees
       T[i] \leftarrow T[i] \setminus \{j\}; S[j] \leftarrow S[j] \setminus \{i\}

    □ Update targets and sources

       if b then
           O \leftarrow O + (\text{REM}, (i, j))
       end if
   end procedure
   procedure ADDNODE(node i, add as operations b)
       C \leftarrow \{j \mid 0 \le j < i \land j \not\in S[i]\}
                                                                                          > Select candidate neighbours
       W \leftarrow (D[C] / \Sigma D[C])^x
                                                                          > Calculate weights for preferred attachment
       X \leftarrow \text{sample } d \text{ neighbours from } C \text{ with weights } W
       for j \in X do
           AddEdge(i, j, b)
       end for
   end procedure
   procedure REMOVENODE(node i, add as operations b)
       while |T[i]| > 0 do
           j \leftarrow \mathsf{HEAD}(T[i], 1)
           REMOVEEDGE(i, j, b)
       end while
   end procedure
   for i \in \{1 ... m\} do
       for j \in \{0 ... i - 1\} do
           ADDEDGE(i, j, false)
                                                                                      \triangleright Start with m+1 complete graph
       end for
   end for
   for i \in \{m+1 ... n-1\} do
       ADDNODE(i, false)

    Add the rest of the nodes

   end for
   G_0 \leftarrow \{(i,j) \mid i \in \{0 ... n-1\} \land j \in N[i]\}
                                                                                                           ▷ Initial network
   while |O| < o do
                                                                           ▶ Modify network until O is sufficiently large
       i \leftarrow \text{Sample 1 index from } \{0 ... n - 1\}
       REMOVENODE(i, true)
       ADDNODE(i, true)
   end while
   O \leftarrow \mathsf{HEAD}(O, o)
   return (N_0, O)
                                                                          ▶ Return the initial network and o operations
end function
```