Crytographic Commitments in Punchscan

Aleks Essex

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Abstract

A brief specification for the Punchscan/Scantegrity cryptographic commitment protocol is presented.

1 Introduction

This document briefly outlines the cryptographic commitment scheme employed by the joint Punchscan and Scantegrity software implementation 1 as originally described by Hosp and Popoveniuc in the original Punchscan note. 2

1.1 Notation

- E_(k)(x): denotes the encryption of x under key k using the Advanced Encryption Standard AES-128 in Electronic Code Book (ECB) mode.³
- \bullet H(x) : denotes the hash of x using the Secure Hash Algorithm SHA-256. 4
- $z=x\mid\mid y:$ denotes concatenation of byte vectors such that $z=\{z(0),\cdots,z(m+n-1)\}=\{x(0),\cdots,x(m-1),y(0),\cdots,y(n-1)\}.$
- $x_{<64>}$: denotes the base64 encoded byte array x.⁵
- DECODE($x_{<64>}$): denotes the decoding of a base64 string $x_{<64>}$ into a byte array x.
- ENCODE(x): denotes the encoding of a byte array x into a base64 string $x_{<64>}$.

¹Available: http://www.scantegrity.org/software, http://www.punchscan.org/software

²Ben Hosp and Stefan Popoveniuc. An Introduction to Punchscan. Proceedings of the IaVoSS Workshop on Trustworthy Elections (WOTE06), 2006. Available: http://www.punchscan.org/learnmore.php

 $^{^{\}tilde{3}}$ Federal Information Processing Standards Publication FIPS 197 Advanced Encryption Standard (AES).

⁴ Federal Information Processing Standards Publication FIPS 180-2 Secure Hash Standard (SHS).

⁵RFC 4648.

2 Commitment Function

The algorithm commit described in Algorithm 1 creates a cryptographic commitment to a (byte vector) message m using a 128-bit sub-key (referred to by Popoveniuc as "salt with key-material" (skm)), and an election-wide constant const. The skm value encrypts the constant to produce an intermediate value sak (referred to by Popoveniuc as "salt and key"). The message is then passed through a pair of SHA-256 hashes, the resulting two 256-bit (base64 encoded) values concatenated to form the cryptographic commitment to m.

Algorithm 1: Punchscan commit

```
\begin{split} &\textbf{Input} : m, skm_{<64>}, const_{<64>} \\ &\textbf{Result:} \ commitment_{<64>} \\ &skm = \texttt{DECODE}(skm_{<64>}) \\ &const = \texttt{DECODE}(const_{<64>}) \\ &sak = \texttt{E}_{(skm)}(const) \\ &h1 = H(m \mid\mid sak) \\ &h2 = H(m \mid\mid E_{(sak)}(h1)) \\ &\texttt{Return ENCODE}(h1 \mid\mid h2) \end{split}
```

3 Protocol

The Punchscan commitment protocol is an interactive 3-pass protocol involving two entities: a prover ${\bf P}$ and a verifier ${\bf V}$.

- 1. **P** sends $commitment_{<64>} = commit(m, skm_{<64>}, const_{<64>})$ to **V** prior to commencement of election.
- Election concludes. A selective challenge of commitments is made using a public random-coin (not discussed here, but typically implemented by a PRNG seeded by the future closing price of a sufficientlysized portfolio of well-traded stock indices).
- 3. **P** responds to a challenge to decommit $commitment_{<64>}$ by sending to **V**: $\{m', skm'_{<64>}, const'_{<64>}\}$.
- 4. V computes: $commitment'_{<64>} = commit(m', skm'_{<64>}, const'_{<64>})$
- 5. **V** concludes $\{m', skm'_{<64>}, const'_{<64>}\} = \{m, skm_{<64>}, const_{<64>}\}$ iff $commitment'_{<64>} = commitment_{<64>}$ (i.e., the commitment was verified), otherwise the protocol terminates with a fail condition.

4 Test Vector

Input:

m= 30 04 03 01 02 00 03 01 00 02 00 03 01 04 02 00 01 $skm_{<64>}={\tt dWvJjTDof3YHWy0YvkIFoA==}$ $const_{<64>}={\tt UHJpbmNldG9uRWxlY3Rpbw==}$

Intermediate:

skm= 75 6b c9 8d 30 e8 7f 76 07 5b 23 98 be 42 05 a0 const= 50 72 69 6e 63 65 74 6f 6e 45 6c 65 63 74 69 6f sak= c6 5c 8f 8b f7 bd 57 d5 86 53 e6 60 2f fb a3 ac

h1= 11 a6 1e d8 14 e8 ab 9d bd bb 35 7b 45 ed af 31 \\ d9 6a 87 7f 16 c7 7b 23 6d cb e7 13 fe ea 89 60 h2= ba 6d ed 72 b4 f1 b3 40 3b 0e a2 d0 14 c7 68 e4\\ 3a 95 53 85 0a 3d ce af 91 47 00 c8 40 6c 6b 8c

Output:

 $commitment_{<64>} = {\tt EaYe2BToq529uzV7Re2vMdlqh38Wx3sjbcvnE/7qiWC6} \\ {\tt be1ytPGzQDs0otAUx2jk0pVThQo9zq+RRwDIQGxrjA==} \\$

A Example Implementation – C#

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using System;
     using System: Collections. Generic;
using System Text;
using System IO;
using System Security. Cryptography;
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     namespace punchscanAudit
           class cryptoSuite
                public static byte[] Encrypt(byte[] plainTextBytes, byte[]
    keyBytes, byte[] initVectorBytes)
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                     // Create uninitialized Rijndael encryption object. RijndaelManaged key = new RijndaelManaged();
                     key.Mode = CipherMode.ECB;
key.Padding = PaddingMode.None;
                     ICryptoTransform encryptor = key.CreateEncryptor(keyBytes,
                            init Vector Bytes)
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                     // Define memory stream which will be used to hold encrypted
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                     {\tt MemoryStream \ memoryStream = new \ MemoryStream ();}
                     // Define cryptographic stream (always use Write mode for
                     encryption).

CryptoStream cryptoStream = new CryptoStream (memoryStream, encryptor.
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                                                                               encryptor,
CryptoStreamMode
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                     // Start encrypting.
cryptoStream.Write(plainTextBytes, 0, plainTextBytes.Length)
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                     // Finish encrypting.
cryptoStream.FlushFinalBlock();
                     // Convert our encrypted data from a memory stream into a
                     byte array.
byte[] cipherTextBytes = memoryStream.ToArray();
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                     // Close both streams
memoryStream.Close();
cryptoStream.Close();
                     // Return encrypted string.return cipherTextBytes;
                \begin{array}{lll} SHA256Managed & hashValue = new & SHA256Managed (); \\ byte [] & hashBytes = hashValue. ComputeHash(plainTextBytes); \\ return & hashBytes; \end{array}
                byte[] decbuff = Convert.FromBase64String(str);
return decbuff;
                68
                     //Convert parameters from base64 ASCII encoding to byte
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                     \frac{71}{72}
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                     //Creates a zero-vector to be used when an IV is required byte[] iv = new byte[skm.Length];
                     //Compute salt and key (sak)
```

```
byte[] sak = cryptoSuite.Encrypt(electionConstant, skm, iv);
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                                   \label{eq:compute_norm} // Compute \ h1 \\ byte[] \ h1 = cryptoSuite.hash(messageBytes_and_sak);
                                   //Encrypt E_sak( h1 )
byte[] h1Encypted_sak = cryptoSuite.Encrypt(h1, sak, iv);
                                  //Concatenate messageBytes || h1Encrypted
byte[] messageBytes.and.h1Encrypted = new byte[messageBytes.
Length + h1.Length];
for (int i = 0; i < messageBytes.Length; i++)
messageBytes.and.h1Encrypted[i] = messageBytes[i];
for (int i = 0; i < h1Encrypted.sak.Length; i++)
messageBytes.and.h1Encrypted [messageBytes.Length + i] =
h1Encrypted.sak.i].
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                                                    h1Encypted_sak[i];
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                                   \label{eq:compute_h2} $$//compute h2$    byte[] h2 = cryptoSuite.hash(messageBytes_and_h1Encrypted);
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                                  //concatenate h1 || h2
byte[] result = new byte[h1.Length + h2.Length];
for (int i = 0; i < h1.Length; i++)
result[i] = h1[i];
for (int i = 0; i < h2.Length; i++)
result[h1.Length + i] = h2[i];
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\frac{110}{111}
                                   return Convert. ToBase64String(result);
                           }//commit
112
                   }//cryptosuite
113
114
         }//auditapp
```