iOS Programming Assignment 5 (25 points)

Create a Single View Application within a folder titled "Assignment5".

The behavior of the application should be as follows:
- Create an inventory system for tracking a category of items (songs, menu entrees, vintage video game cartridges, etc.)
- Create an appropriate class to represent this item. The item should have at least 3 unique attributes.
- User will be able to scroll through 3 existing entries of the inventory displayed with a UIPickerView control.
- Clicking the Add button will navigate the user to a "New Item" form where the user will enter the 3 attributes. Clicking add will add the item to the main screen picker. Clicking add or cancel will return to the main screen.
- Clicking the delete button will remove the item from the picker.
- Take into consideration layout – what does the application look like when in portrait mode?
- **Use appropriate naming for Project, Class Prefix, Outlets and Actions!**
- Extra Credit (5 points) Implement edit functionality of a selected item

The project files should be pushed to your private repository on GitHub. Please submit your github account and the folder name via Blackboard for grading purposes. **Include appropriate comments!!**