iOS Programming Assignment 2 (25 points)

Create a Single View Application within a folder titled "Assignment2". On initial load, the application should look like the left most screen. The behavior of the application should be as follows:

- An appropriate image of your choice should be displayed next to the header label
- Click inside the textboxes should cause the keyboard to appear with the "Done" button as the return key
- Clicking the "Done" key should cause the keyboard to move off screen
- The slider should range from 1 to 100
- Moving the slider should cause the label to the right to display the correct number
- Changing the switch to On should allow for the submit button to be clicked.
- Clicking the submit button should cause a message to be written via NSLog
- Feel free to change the "purpose" of the application, as long as the number and type of controls remain the same.
- Use appropriate naming for Project, Class Prefix, Outlets and Actions!
- Extra Credit (5 points): Clicking submit will cause an Alert View popup on the screen as displayed on the rightmost screen.

Note: slider position may vary and the submit button not be greyed out when disabled.

The project files should be pushed to your private repository on GitHub. Please submit your github account and the folder name via Blackboard for grading purposes. Include appropriate comments!

