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**JTF-13 Basic Fighter Qualification**

**Performance Test Administrator’s Guide**

**AH-64D CPG**

**V 1.01**

* **Demonstration of basic systems and startup knowledge procedures**
* Turn on TADS and check operation
* Boresight IHADSS
* Set up all weapons and LRFD/LST
* Turn on laser
* Turn on RLWR
* Arm chaff and set program/manual
* Set desired distance unit in AC page
* Set up TSD as desired
* Plot all required points for mission
* **Hover Control**
* Demonstrate ability to slide left and right while keeping the nose forward
* Demonstrate ability to move around a square area while keeping the nose pointed inboard (hover flight)
* IP may ask for additional demonstration if desired
* **Full Stop Landing**
* Student will demonstrate ability to safely land 3 times
* **Autorotation Demonstration**
* Establish level flight at 500’ AGL and 90 kts IAS
* When instructed to do so, reduce power lever to idle
* Student will reduce collective to maintain rotor RPM
* Land must be considered “survivable” by IP
* **Maneuvers & Techniques**
* **VTOL Operations**
* Observe and call out potential hazards to pilot
* **Maneuvers & Techniques (continued)**
* **Terrain Masking**
* Communicating potential hazards to pilot during flight
* Communicating potential hiding points at/near BP to pilot and plot in TSD in necessary
* **Aerial Navigation**
* Student will enter starting position into the TSD
* Student will demonstrate use of TSD by manually entering 3 WP’s and a BP using the KDU
* Student will demonstrate ability to delete WP3 and edit WP2
* Create a flight plan and set a direct to point
* Student will demonstrate use of NVS
* **Weapons Employment**
* Student will demonstrate ability to setup all weapons, change acquisition and sight sources
* Change laser codes for LRFD/LST and Hellfire using the preset laser codes
* Use TADS to store specific TGT locations
* Achieve 1 kill with each weapon

**NOTE:** The following knowledge check questions are recommended. The IP may decide which if any of these to ask or ask their own knowledge check questions. **Failure to answer a knowledge check question does not constitute a failed BFQ.**

* **Knowledge Check**
* How would you turn on the ADF?
* What maps are available on the TSD?
* How would you pull up the HIS?
* How would you set a heading bug?
* Where can you find a list of abbreviations for ident?
* What TSD mode will store points as a TGT?
* What TSD mode will store points as a WP?