

To create an iOS application, these items are required

- 1. Vector image or high resolution PNG of track logo (with transparency)
- 2. iOS Facebook Application credentials (process below)
- 3. Android Facebook Application credentials (process below)

Club Speed will use these images to generate these assets:

- Splash Screen as a .PNG file, sized 960px wide X 1440px tall
- Icon as a .PNG file, sized 1024x1024 pixels
- (Optional) Play Store Feature Graphic as a .PNG, sized 1024x500 pixels

Initial Step: Create a Facebook Application/iOS Platform

Following these steps will give us an AppID, App Name and URL Schemes similar to below.

For Updated Steps See the attached document 'yourprezi.pdf'

- From the track's Facebook account,
 visit:https://developers.facebook.com/apps
- 2. Click "+ Add a New App"
- 3. Select "iOS"
- 4. Name: "Club Speed Mobile Application"
- Click "Create New Facebook Application"

- 6. Select "Not a test version"
- 7. Select "Sports" category
- Put in Bundle Identifier as your Club Speed Domain: If your domain is trackname.clubspeedtiming.com, enter it in reverse, all lowercase as "com.clubspeedtiming.trackname" and click "Next"
- 9. Send Club Speed the information displayed for info.plist

The information returned for info.plist will look like this:

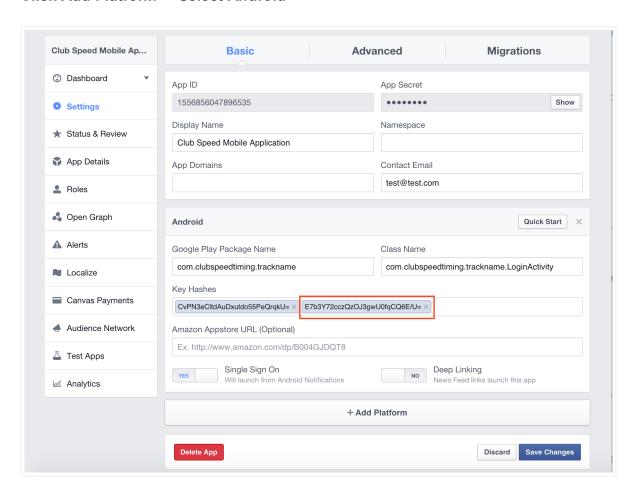
• AppID: 347404485492046

App Name: Club Speed Mobile Application

URL Schemes: fb347404485492046

Add Android Platform

Click Add Platform -> Select Android



Google Play Package Name: com.clubspeedtiming.trackname

(<u>trackname</u> would be replaced by the specific domain name of the track, e.g. com.clubspeedtiming.racewaykarting)

Class Name: com.clubspeedtiming.trackname.LoginActivity

(<u>trackname</u> would be replaced by the specific domain name of the track, e.g. com.clubspeedtiming.racewaykarting)

Key Hashes: CvPN3eCltdAuDxutdo55PeQrqkU= AND E7b3Y72cczQzOJ3gwU0fqCQ6E/U=

Enable Single Sign On

- From the top menu, click "Apps" and select your application by it's name
 "Club Speed Mobile Application"
- 2. Click "Settings" on the left
- 3. Under the "Basic" tab, select "Yes" (enabled) for Single Sign On
- 4. Ensure you have a valid "Contact Email" set
- 5. Click "Save Settings" at the bottom

Final Step: Enable App for the Public

- From the top menu, click "Apps" and select your application by it's name
 "Club Speed Mobile Application"
- 2. Click "Status & Review" on the left
- 3. At the top of the page, change the toggle to "Yes" for: "Do you want to make this app and all its live features available to the general public?"