def main (): use a while true loop

randomphrase (use random index to get a random phrase from list PHRASES) welcome message

assign variables (correct letters, missed letters, isgamedone)

while loop to run till game ends

displayboard (display how many spaces in phrase and correct and missed letters)

getguess (asks user to for a letter and has data validation) check guess by seeing if in the phrase add letter to missed guessed or correct guesses gamedone (check if user entered a letters in the phrase) check if user entered 5 guesses display if the user wins, or if enters too many guesses. Print phrase, if wins, print phrase. if done, play again (ask user if they want to play again and check if input starts with ‘y’) if play again, reassign variables & new random phrase