

DevOps, Cloud & Cloud Native Applications
- Chidanand R

Agenda

- Demystifying DevOps
- DevOps Framework & Principles
- DevOps Best Practices CI, CD, TDD, BDD, CDD, Everything As Code, GitOps
- Introduction to Cloud & Cloud Native Applications
- Public Cloud Comparison
- Q & A

History of DevOps

- Patric Debois, a Belgian consultant,
 project manager, and agile practitioner is
 regarded as founding Father of DevOps
- Acronym coined in to attract Developer community to an Agile Conference in 2008



DevOps Definition

"It's a <u>movement of people</u> who think its time for change in the IT industry – time to stop wasting money, time to start delivering great software and building systems that scale and last"

Low Res Image o Ton Hendals

The DevOps movement, unlike Agile, lacks a manifesto!!

DevOps Evolved Definitions

"DevOps is a set of practices intended to reduce the time between committing a change to a system and the change being placed into normal production, while ensuring high quality"

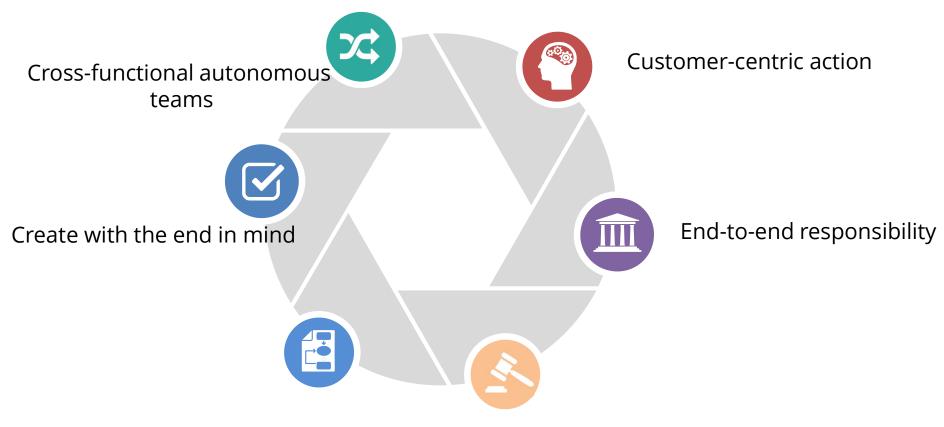
- Bass, Weber, and Zhu

• DevOps is a set of cultural practices that allows people, processes, and tools to build and release software faster, more frequently, and more reliably.

DevOps Framework

Focus on People Culture Embrace change & experimentation "Continuous Delivery" **Automation** "Infrastructure as Code" Focus on producing value for the end-user Lean Small batch sizes Measure everything Measurement Show the improvement Open information sharing Sharing Collaboration & Communication

DevOps Principles



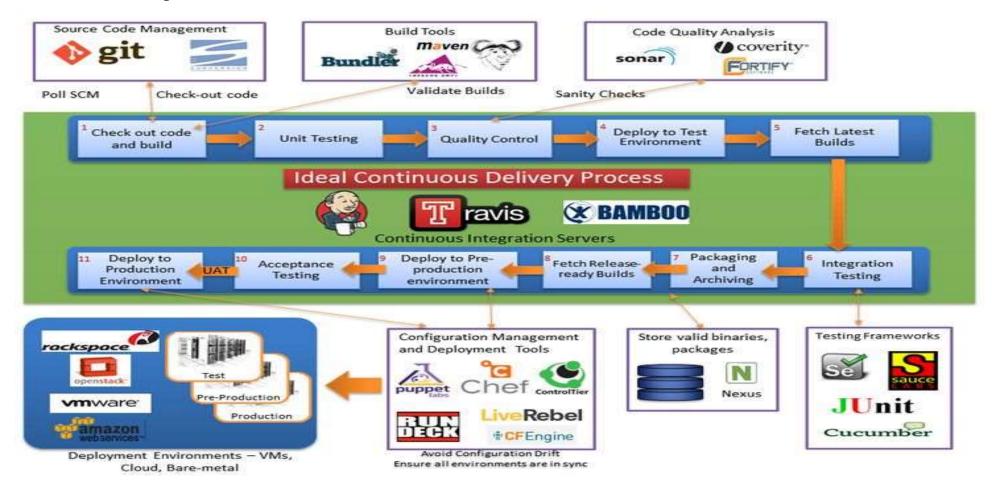
Continuous improvement

Automate everything you can

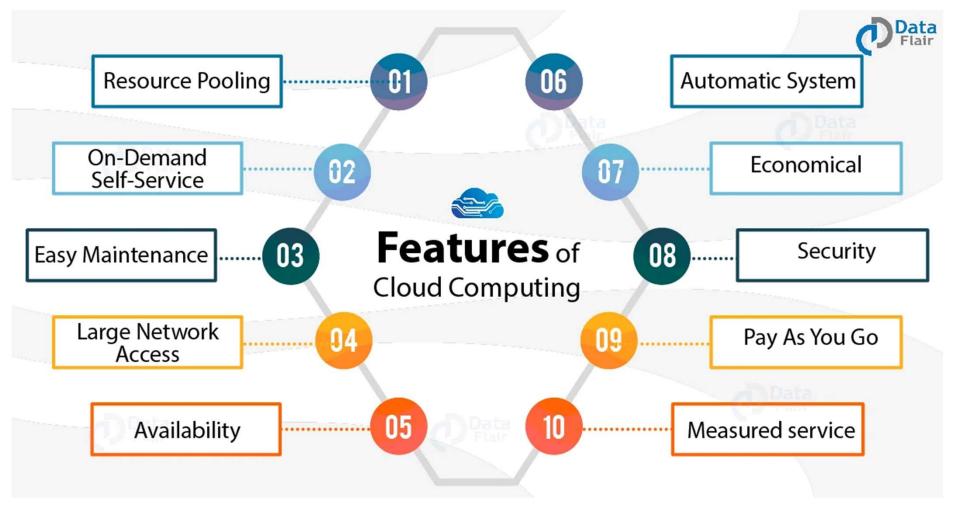
DevOps – Best Practices

- Continuous Improvements CI, CD
- Everything As Code(?)
- GitOps Model
- TDD, BDD, CDD

DevOps – Automation Goal



Cloud Computing



Public Cloud Comparison









Virtual Servers	Instances	VMs	VM Instances
Platform-as-a-Service	Elastic Beanstalk	Cloud Services	App Engine
Serverless Computing	Lambda	Azure Functions	Cloud Functions
Docker Management	ECS	Container Service	Container Engine
Kubernetes Management	EKS	Kubernetes Service	Kubernetes Engine
Object Storage	S3	Block Blob	Cloud Storage
Archive Storage	Glacier	Archive Storage	Coldline
File Storage	EFS	Azure Files	ZFS / Avere
Global Content Delivery	CloudFront	Delivery Network	Cloud CDN
Managed Data Warehouse	Redshift	SQL Warehouse	Big Query

Public Cloud Comparison



Strengths

- Dominance in the market
- Extensive, mature offerings
- Support for large organizations
- Extensive training
- Global reach

Weaknesses

- Difficult to use
- Cost management
- Overwhelming options



Strengths

- Second largest provider
- Integration with Microsoft tools and software
- Broad feature set
- Hybrid cloud
- Support for open source

Weaknesses

- Issues with documentation
- Incomplete management tooling



Strengths

- Designed for cloud-native businesses
- Commitment to open source & portability
- Deep discounts & flexible contracts
- DevOps expertise

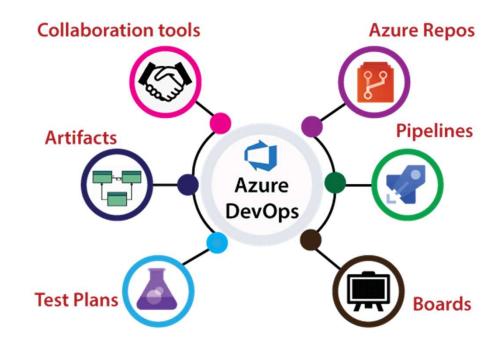
Weaknesses

- Late entrant to laaS market
- Fewer features and services
- Historically not as enterprise focused

DevOps Toolchain comparison



AWS DevOps



Cloud Native Principles

Four key principles of cloud-native development

Microservices

A microservices architecture is an application development approach in which a large application is built as a suite of modular components or services



Containerization

Containers are a type of software that can virtually package and isolate applications for deployment



Continuous delivery

Continuous delivery is a software delivery approach in which development teams produce and test code in short but continuous cycles



DevOps

DevOps is a methodology that promotes better communication and collaboration between development and operations teams





12 Factor App Principles

Codebase

One codebase tracked in revision control, many deploys

Dependencies

Explicitly declare and isolate the dependencies

Config

Store configurations in an environment

Backing Services

Treat backing resources as attached resources

Build, release, and, Run

Strictly separate build and run stages

Processes

Execute the app as one or more stateless processes

Port Binding

Export services via port binding

Concurrency

Scale-out via the process model

Disposability

Maximize the robustness with fast startup and graceful shutdown

Dev/prod parity

Keep development, staging, and production as similar as possible

Logs

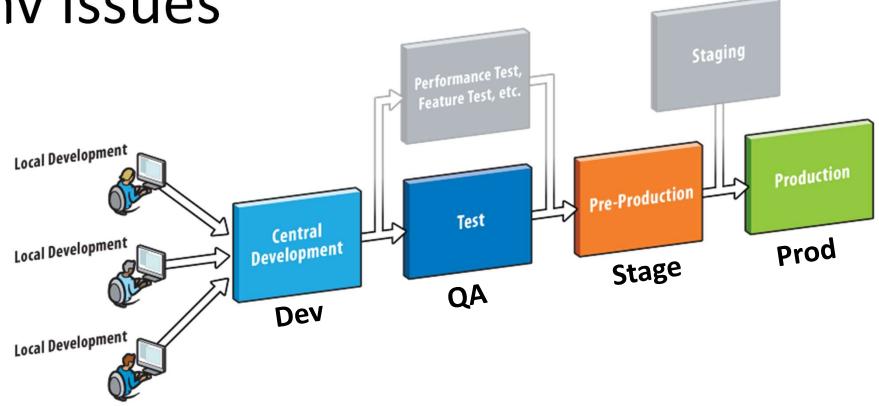
Treat logs as event streams

Admin processes

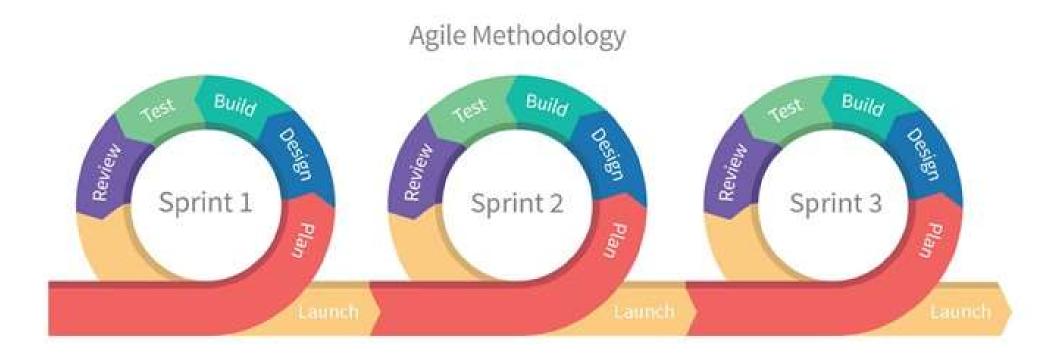
Run admin/management tasks as one-off processes

Questions??

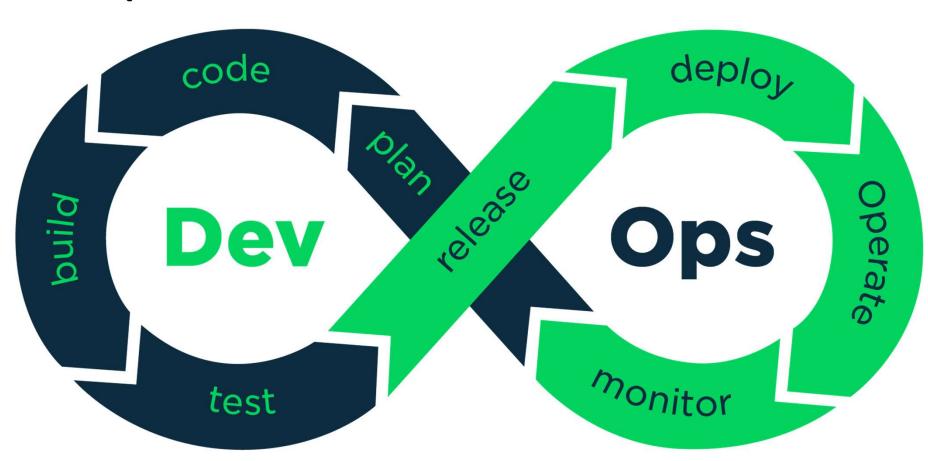
Back-Up Slides ---Waterfall – Env Issues



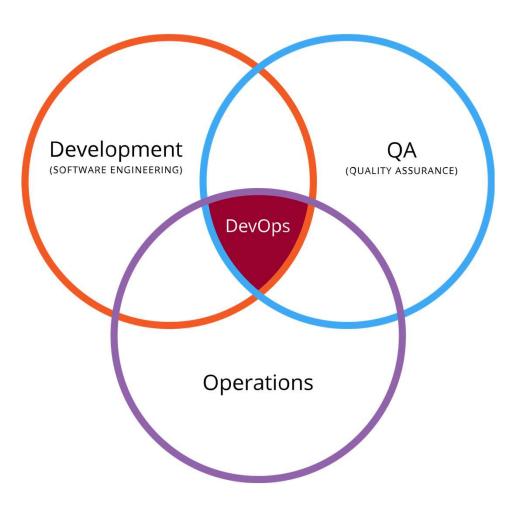
Agile



DevOps



DevOps



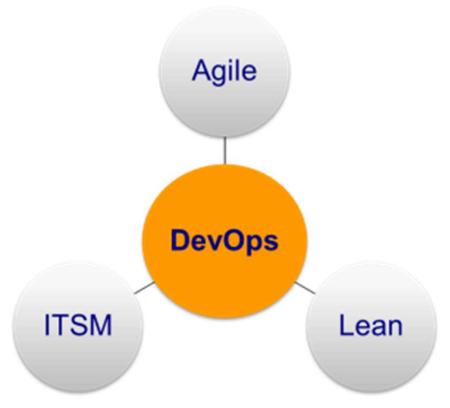
Agile - DevOps

Replace non-human steps using tools

Relationship between Agile and DevOps

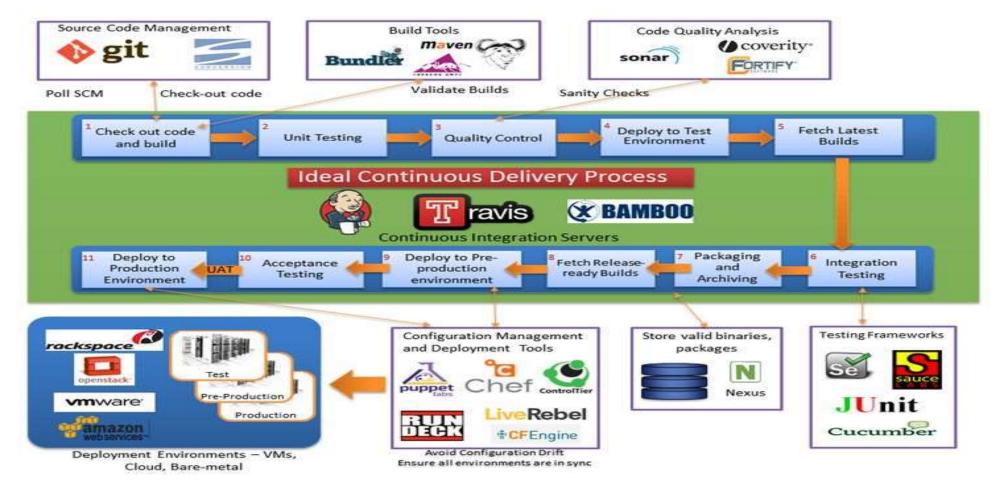
Automate to create a potentially shippable increment

Agile - DevOps



DevOps Compliments Other SDLC Practices/Methodologies

DevOps – Delivery Pipeline



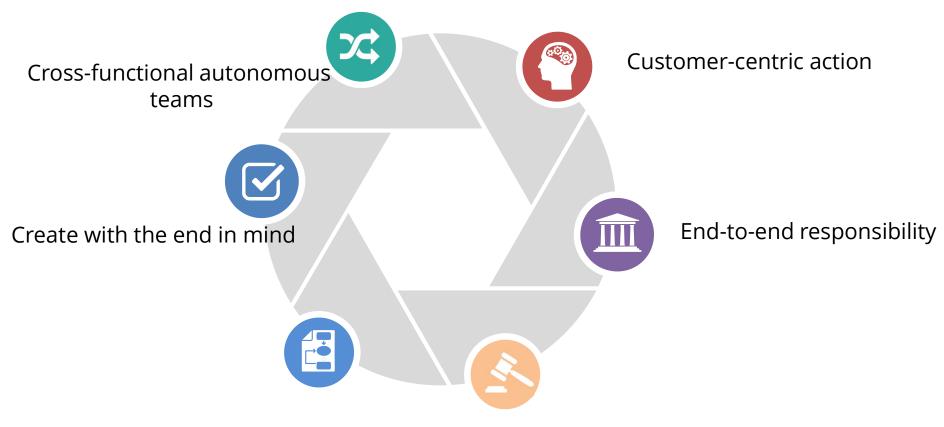
How to Start DevOps?



DevOps Framework

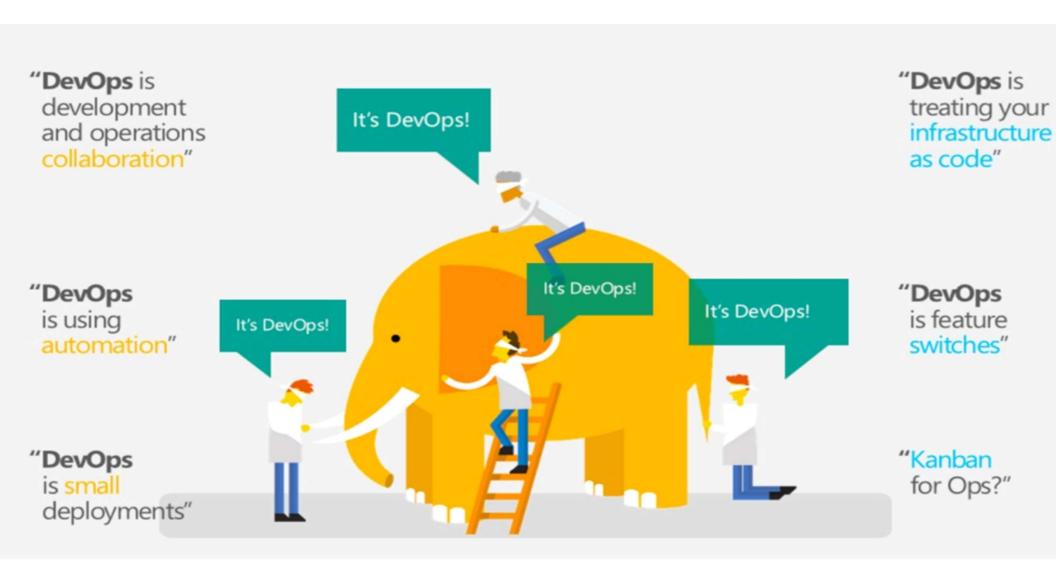
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DevOps Principles



Continuous improvement

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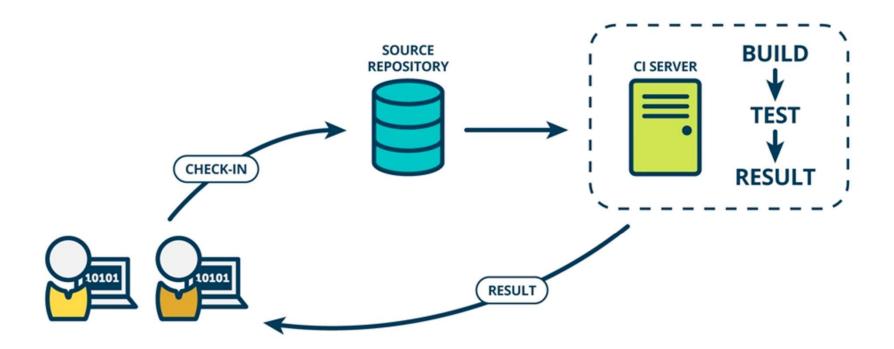
https://channel9.msdn.com/Series/DevOps-Fundamentals/Introduction-to-DevOps

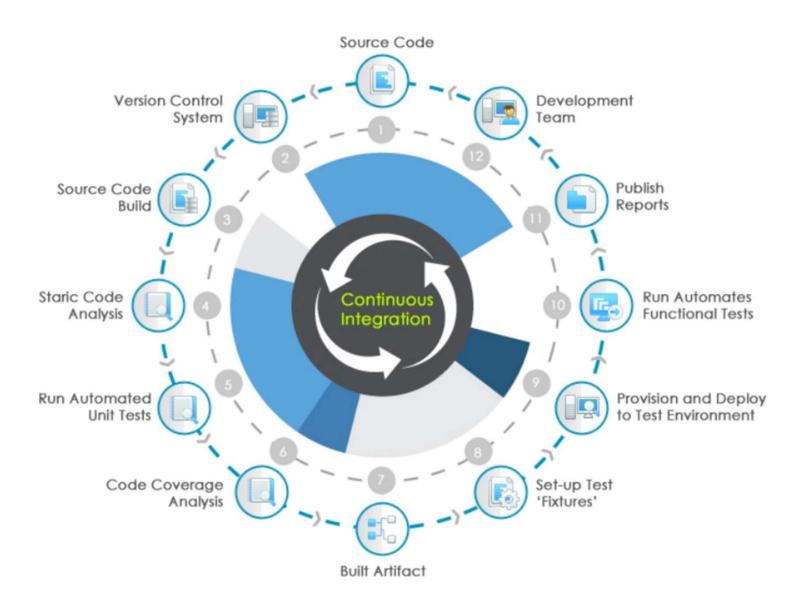
DevOps – Best Practices

Continuous Integration is a software development practice where members of a team integrate their work frequently, usually each person integrates at least daily - leading to multiple integrations per day. Each integration is verified by an automated build (including test) to detect integration errors as quickly as possible. Many teams find that this approach leads to significantly reduced integration problems and allows a team to develop cohesive software more rapidly.

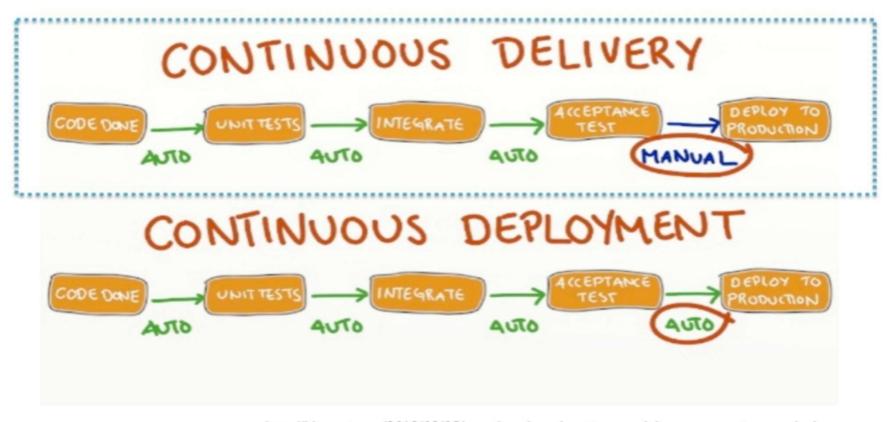
Martin Fowler

Continuous Integration





Continuous Delivery & Deployment



http://blog.crisp.se/2013/02/05/yassalsundman/continuous-delivery-vs-continuous-deployment

DevOps – Best Practices

- Everything As Code Infrastructure, Configuration, Pipeline, Dockerfile, YAML Manifests
- GitOps
- TDD, BDD, CDD

Traditional IT v/s DevOps

Traditional	IT	DevOps
maunionai		Devops

Key Driver	Cost	Flow (Time)
Organization	Skill Centric Silos	Autonomous Teams
Batch Size	Large, Monoliths	Micro (MVP)
Scheduling	Complex, Time consuming	Decentralized
Release	High Risk Event	Non Event
Culture	"I did my job"	"its ready to deploy"
Success	Cost	Business KPIs

DevOps – Mind-set Changes

- Speed as a new metrics
- •Small batches create MVP, continuously test & constantly iterate
- Autonomous Teams cross functional, co-located, dedicated teams with end-to-end responsibility
- Automate Push button deployments, delivery pipelines for build, test & deploy, rollback etc

DevOps - KPIs

- Deployment Frequency
- Deployment Speed
- Failure Rate
- Time to Recovery

Questions??

Engineering Team Structure

Interesting watch on Spotify Engineering Culture

https://youtu.be/4GK1NDTWbkY