

Work Experience

'20 - Present	ChargePoint Senior User Experience Designer	Building electric vehicle charging management applications on mobile and desktop for drivers, fleet managers, and other stakeholders. Improving accessibility, usability, and deployment efficiency through the development an internal design system.
'17 - '20	Tulco Labs User Experience Designer	Designed tools for optimizing employee efficiency for B2B clients; shipped project reduced data entry time by 80%. Owned research, product development, and prototyping while working closely with engineers, data scientists, and clients to implement designs.
'15 - '16	Symkala Visual and Experience Designer	Established branding system, designed workflow journeys, and prototyped interfaces and interactions for managing, analyzing, and visualizing structured and unstructured data
'15 - '15	Design Patterns in Online Math Tutors Research Assistant	Sorted through data, analyzed affect values, identified patterns in online math tutoring systems. Utilizing a data mining approach, designed experiments to determine best e-learning practices.

Projects

'17 - '17	Fibo User Experience Designer	In partnership with PNC Banking, prototyped a digital personal assistant that builds long term customer relationships by developing customer’s financial literacy and decision making skills.
'17 - '17	I Lived, We Live: What Did We Miss? Visual Designer	With the residents of Hazelwood, Pittsburgh, we designed a exhibit exploring the impact of systemic divestment in a community. Responsibilities included interviewing stakeholders, developing a curatorial narrative, and designing exhibit graphics and wayfinding.

Education

'13 - '17	Carnegie Mellon University BFA in Communication Design, Minor in Human Computer Interaction	Szylinski Blue Sky Thinking Award, School of Design Merit Award, University & College Honors
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Skills

Adobe Creative Suite, Figma, CSS/HTML, Javascript, Mandarin
