Rachel Chang

Designer

Experience

rchlchang@gmail.com rachelchang.net (510) 676 - 7167

Tulco Labs

[UX Designer – November 2017 to Present]

Designing tools for optimizing employee efficiency for B2B clients; shipped project reduced data entry time by 80%. Owning research, product development, and prototyping while working closely with engineers, data scientists, and clients to implement designs.

Education

Carnegie Mellon University BFA in Communication Design Human Computer Interaction minor Pittsburgh, PA May 2017

Bluewolf

[Graphic Design Intern – June 2016 to August 2016]

Created internal and external facing collateral for client events, digital marketing, reporting, trade shows, and social media, ensuring brand experience was consistent.

Skills

Adobe Creative Suite
Principle
Sketch
CSS/HTML
Javascript
Python
Mandarin

Symkala

[Visual and Experience Designer – June 2015 to June 2016]

Established branding system, designed workflow journeys, and prototyped interfaces and interactions for managing, analyzing, and visualizing structured and unstructured data

Awards & Honors

Szylinski Blue Sky Thinking Award School of Design Merit Award Dean's List 2016 & 2017 University & College Honors

Design Patterns in Online Math Tutors

[Research assistant – June 2015 to October 2015]

Sorted through data, analyzed affect values, identified patterns in online math tutoring systems. Utilizing a data mining approach, designed experiments to determine best e-learning practices.

Projects

Fibo

[UX/UI – Jan 2017 to May 2017]

With a financial sector client, built a digital personal assistant that builds meaningful long term customer relationships through empowering them with increased financial literacy and decision making skills.

I Lived, We Live: What Did We Miss?

[Visual Design – Jan 2017 to May 2017]

With the community of Hazelwood in Pittsburgh, designed a museum that explores how divestment impacts a community. Responsibilities included interviewing stakeholders, developing a curatorial narrative, and designing exhibit graphics and wayfinding.