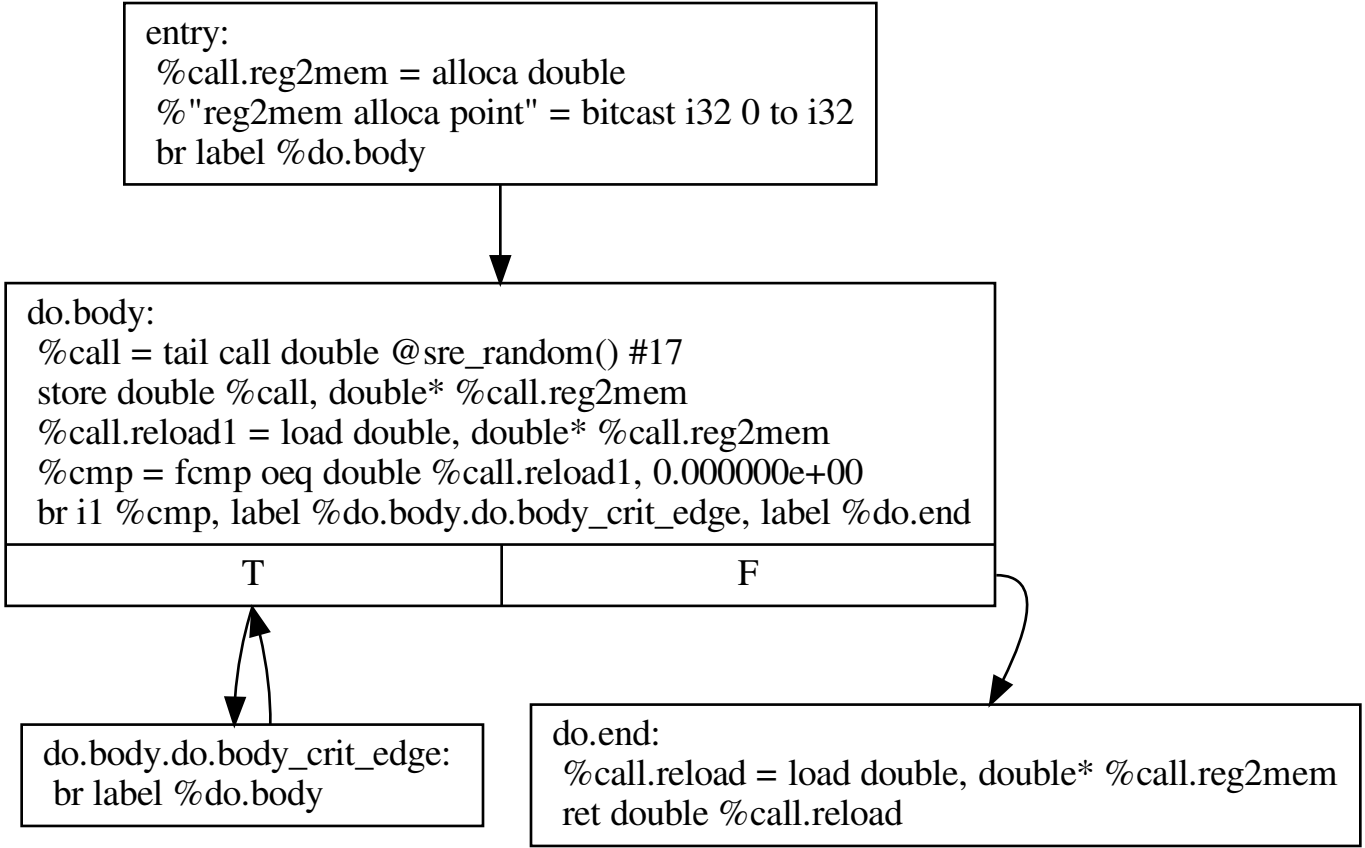```
entry:
 %call.reg2mem = alloca double
 %"reg2mem alloca point" = bitcast i32 0 to i32
 br label %do.body
```

```
do.body:
 %call = tail call double @sre_random() #17
 store double %call, double* %call.reg2mem
 %call.reload1 = load double, double* %call.reg2mem
 %cmp = fcmp oeq double %call.reload1, 0.000000e+00
 br i1 %cmp, label %do.body.do.body_crit_edge, label %do.end
```

| T | F |

```
do.body.do.body_crit_edge:
 br label %do.body
```

```
do.end:
 %call.reload = load double, double* %call.reg2mem
 ret double %call.reload
```