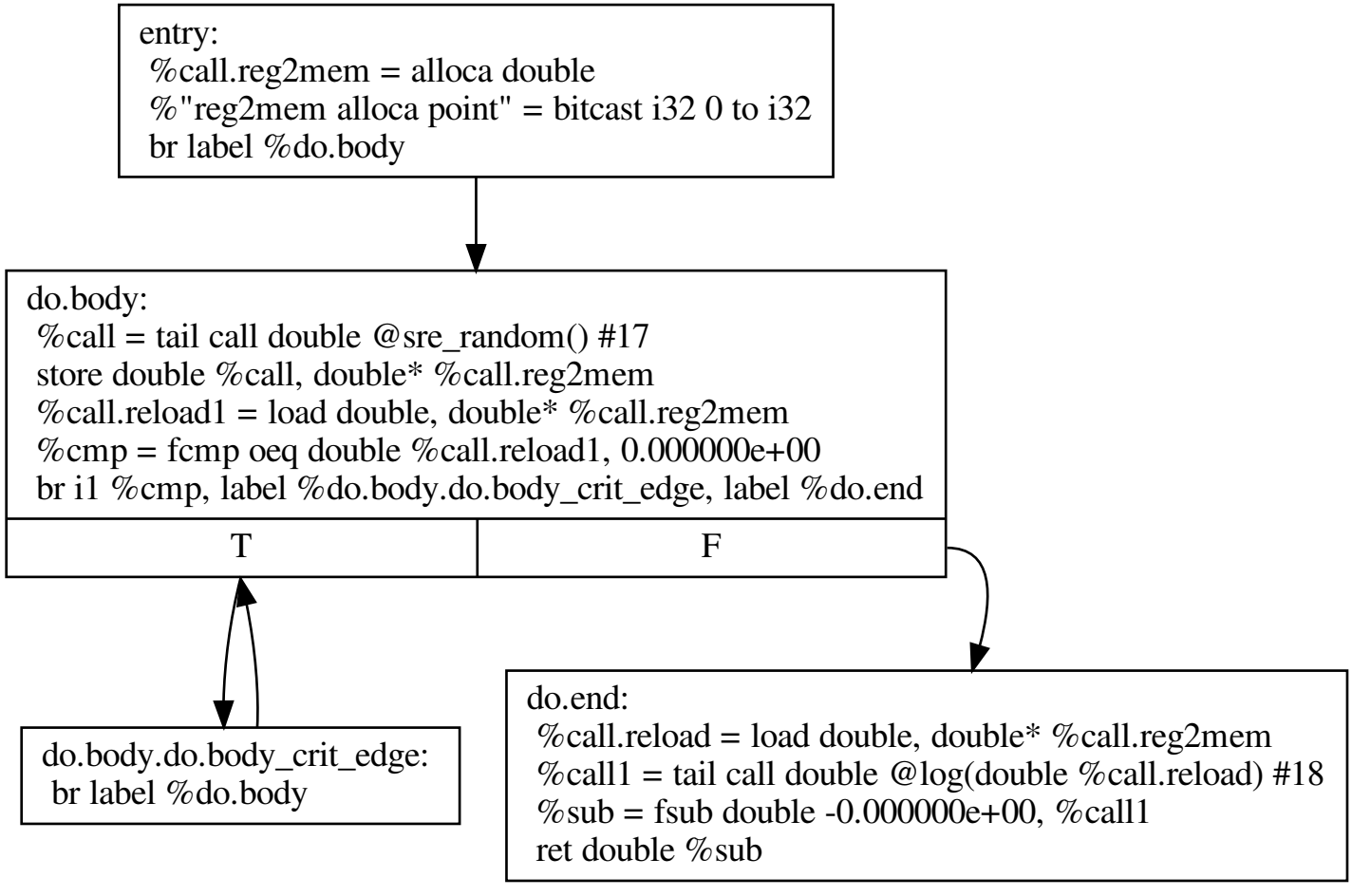
entry:
%call.reg2mem = alloca double
%"reg2mem alloca point" = bitcast i32 0 to i32
br label %do.body
do.body:
%call = tail call double @sre_random() #17
store double %call, double* %call.reg2mem
%call.reload1 = load double, double* %call.reg2mem
%cmp = fcmp oeq double %call.reload1, 0.000000e+00
br i1 %cmp, label %do.body.do.body_crit_edge, label %do.end
T
F
do.body.do.body_crit_edge:
br label %do.body
do.end:
%call.reload = load double, double* %call.reg2mem
%call1 = tail call double @log(double %call.reload) #18
%sub = fsub double -0.000000e+00, %call1
ret double %sub