```
glist_t glist_add_float32(glist_t g, float32 val){
  gnode_t *gn;
  gn = (gnode_t *) mymalloc (sizeof(gnode_t));
  gn->data.float32 = val;
  gn->next = g;
  return ((glist_t) gn);
}

glist_t glist_add_float64(glist_t g, float64 val){
  gnode_t *gn;
  gn = (gnode_t *) mymalloc (sizeof(gnode_t));
  gn->data.float64 = val;
  gn->next = g;
  return ((glist_t) gn);
}
- - - - - - - - - Merged Function - - - - - - - - -
glist_t merged(bool func_id,
               glist_t g, float32 v1, float64 v0){
  gnode_t *gn;
  gn = (gnode_t *) mymalloc (sizeof(gnode_t));
  if (func_id)
    gn->data.float32 = v1;
  else
    gn->data.float64 = v0;
  gn->next = g;
  return ((glist_t) gn);
}
```