```
rtx                                         rtx
gen_floathitf2 (operand0, operand1)         gen_floatsitf2 (operand0, operand1)
    rtx operand0;                               rtx operand0;
    rtx operand1;                               rtx operand1;
{                                           {
  return gen_rtx_SET (VOIDmode,             return gen_rtx_SET (VOIDmode,
        operand0,                                 operand0,
        gen_rtx_FLOAT (TFmode,                    gen_rtx_FLOAT (TFmode,
        operand1));                               operand1));
}                                           }
```