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About

In addition to my research on compilers, I am also a collaborator to the open-source projects. For me, making research innovations accessible to the wider world is as important as developing them in the first place.

Research Interests

Compiler constructions Compiler optimizations Static binary translation Runtime systems

Open Source

LLVM Core

microsoft/Ilvm-mctoll Static Binary Translation

Mentoring

BSc & MSc Graduation Projects
University of Edinburgh
TU Munich

PUC Minas

Google Summer of Code
LLVM: Hot-Cold Code Splitting

Research Indicators

Publications: 29 Citations: 106 H-index: 7 i10-index: 3

Talks

EuroLLVM 2018

Look-Ahead SLP Vectorization

EuroLLVM 2019

Function Merging (SRC: first place)

Education

2017 - 2021 University of

Edinburgh

Thesis: Reducing Code Size with Function Merging Advisors: Hugh Leather, Murray Cole, Zheng Wang

2016 - 2017 University of Edinburgh MSc by Research in Computer Science
Thesis: Online Iterative Compilation Guided by Profiling
Advisors: Hugh Leather, Murray Cole, Zheng Wang

2013 - 2015 UFMG Brazil MSc in Computer Science

PhD in Computer Science

Thesis: Stream processing with Hadoop for Big Data Advisors: Dorgival Guedes, Wagner Meira

2016 - 2017 PUC Minas Brazil BSc in Computer Science

Outstanding Student Award Summa cum laude

Work Experience

Since 2021 University of Edinburgh Research Associate

Principal investigator: Michael O'Boyle

External collaborator: Pramod Bhatotia (TU Munich)

2015 - 2016 PUC Minas Brazil **Assistant Professor**

Sole lecturer for undergraduate courses Computer Science and Information Systems

Publications

LCTES '21

HyFM: Function merging for free

Proposed HyFM, a function merging technique that works on the block level, reducing compile-time and memory usage.

PLDI '20

Effective function merging in the SSA form

Proposed SalSSA, a better function merging technique based on sequence alignment that fully supports the SSA form.

CC '20

Vectorization-aware loop unrolling with seed forwarding

Proposed VALU, a heuristic that takes vectorization into account when making its loop unrolling decisions.

CGO '19 Best Paper Award Function merging by sequence alignment

Proposed the first function merging technique based on sequence alignment. This technique is can merge any two functions.

CGO '19

Super-Node SLP: Optimized vectorization for code sequences containing operators and their inverse

Improved SLP vectorization using algebraic properties on chains of commutative operations and their inverse elements.

PACT '18

VW-SLP: Auto-vectorization with adaptive vector width Improved SLP vectorization using algebraic properties on chains

of commutative operations and their inverse elements.

CGO '18

Look-Ahead SLP: Auto-vectorization in the presence of commutative operations

Improved SLP vectorization by reordering operands across a chain of commutative operations to uncover more isomorphic code.

SPC '18

Automatic parallelization of recursive functions with rewriting rules

Proposed rewriting rules based on algebraic properties for automatically parallelizing certain classes of recursive functions.

CCPE '17

TOAST: Automatic tiling for iterative stencil computations on GPUs

Proposed a framework that uses genetic algorithm for tuning the tiling of iterative stencil. It includes paging for large inputs.