(a)

BuildHeap

For each gas station g in h from last to first
    Heapify down

Runtime: O(n) since the work to build it is 2^logn + 1 = 2n

ExtractMin

gas station temp = first element in heap
Delete first element in heap
Return temp

Runtime: O(logn) because delete uses heapify up or heapify down which both have a runtime of O(logn)

Delete

Set index of gas station to be deleted to last gas station in heap.
If that distance of that station is too big
    heapify down
Else
    heapify up

Runtime: O(logn) because heapify up and heapify down have a runtime of O(logn)

ChangingKey

Delete gas station r whose distance needs to be changed from the heap
Change the distance of r to newDist
Insert r into the heap

Runtime: O(logn) since delete and insert which use heapify up and heapify down have a runtime of O(logn)

InsertNode

Add gas station to end of the heap
Heapify up added node

Heapify up (i, in)

If index i of station in to be heapified up is > 0
    Index of parent of station = (i - 1) / 2
    If in.distance < parent.distance
        Swap gas stations
        Heapify up in with new index

Heapify down (i)

Let size = last index of heap
If 2i + 1 > size
    Return with heap unchanged

```
Else if 2i + 1 < size
        Min_index = index of child of element at i with smallest distance
Else if 2i + 1 == size
        Min_index = 2i + 1
Endif

If min_index.distance < i.distance
        Swap elements at min_index and i
        Heapify down (min_index)
```

(b)

findAllReachableStations (start, init_size)

```
Initialize unreachable list to include all stations
Initialize tank to init_size + start.upgrade value
If init_size < 0
        Return empty reachable list
Add start to reachable list
Remove start from unreachable list
Do{
        Size = reachable.size
        For each element r in reachable
                For each element u in unreachable
                        If distance from r to u is < tank
                                Add u to reachable
                                Add u.upgrade value to tank
                                Remove u from unreachable
}while(size != reachable.size)
Return reachable
```

Runtime: O(n^2) since the number of elements iterated through in the do while loop is parabolic: n-1 + 2(n-2) + 3(n-3) + … n/2(n - n/2) + … + 3(n-3) + 2(n-2) + n-1 with n/2(n/2) which the largest element in the polynomial which is n^2/4 which is O(n^2).

(c)

Findminimumtanksize(start, dest)

```
Initialize unreached list to include all stations
Initialize tank to start.upgrade
Add start to reachable list
Remove start from unreached list
If distance from start to dest < start.upgradevalue
        Return 0
While reachable !contain dest
        Find station in unreached that is closest to any station in reachable
        Add closest to reachable
        Remove closest from unreached
```

```
        If tank < distance from closest to its closest station in reachable
                Diff = distance from closest to its closest station in reachable - tank
                Minimum_size += diff
                Tank += diff
        Tank += closest.upgradevalue
Return minimum_size
```

Runtime: O(n^2) since the number of elements iterated through in the do while loop is parabolic: n-1 + 2(n-2) + 3(n-3) + … n/2(n - n/2) + … + 3(n-3) + 2(n-2) + n-1 with n/2(n/2) which the largest element in the polynomial which is n^2/4 which is O(n^2).