

Closing the Computational-Statistical Gap in Best Arm Identification for Combinatorial Semi-bandits

Ruo-Chun Tzeng¹, Po-An Wang¹, Alexandre Proutiere¹, and Chi-Jen Lu²
Conference on Neural Information Processing Systems, 2023

¹EECS, KTH Royal Institute of Technology, Sweden

²Institute of Information Science, Academia Sinica, Taiwan

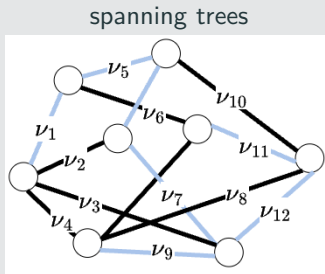
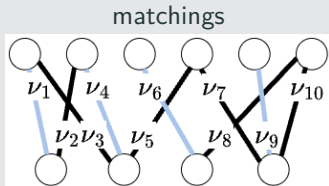
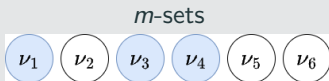


Computational-Statistical Gap in BAI for Combinatorial Semi-bandits

Problem: combinatorial BAI with fixed confidence

Input: K arms $(\nu_k)_{k \in [K]}$ with mean $\mu \in \mathbb{R}^K$ and $\mathcal{X} \subseteq \{0, 1\}^K$

Example: Gaussian reward $\nu_k = \mathcal{N}(\mu_k, 1), \forall k \in [K]$



Problem: combinatorial BAI with fixed confidence

Input: K arms $(\nu_k)_{k \in [K]}$ with mean $\mu \in \mathbb{R}^K$ and $\mathcal{X} \subseteq \{0, 1\}^K$

Rule: At each round t , the learner

- pulls $\mathbf{x}(t) \in \mathcal{X}$ and observes $y_k(t) \sim \nu_k$ iff $x_k(t) = 1$
- decides to stop at round τ (and outputs $\hat{\mathbf{i}} \in \mathcal{X}$)

Goal: Design a δ -PAC algorithm s.t. $\mathbf{i}^*(\mu) \in \operatorname{argmax}_{\mathbf{x} \in \mathcal{X}} \langle \mathbf{x}, \mu \rangle$ is identified with $\mathbb{P}_\mu[\hat{\mathbf{i}} = \mathbf{i}^*(\mu)] \geq 1 - \delta$ and $\mathbb{P}_\mu[\tau < \infty] = 1$

- (i) *statistically optimal*: information-theoretically *minimal* $\mathbb{E}_\mu[\tau]$
- (ii) *computationally efficient*: running time *polynomial* in K

Existing δ -PAC algorithms: only (i) or only (ii)

(Open Question) Possible to design a δ -PAC algorithm achieving both?



Challenge in solving the lowerbound problem

Instance-specific sample complexity lower bound [GK16]

For any δ -PAC algorithm¹, $\mathbb{E}_\mu[\tau] \geq T^*(\mu) \text{kl}(\delta, 1 - \delta)$, where

$$T^*(\mu)^{-1} = \sup_{\omega \in \Sigma} F_\mu(\omega) \text{ with } F_\mu(\omega) = \inf_{\lambda \in \text{Alt}(\mu)} \sum_{k=1}^K \frac{\omega_k(\mu_k - \lambda_k)^2}{2}$$

- $\Sigma = \{\sum_{x \in \mathcal{X}} w_x \mathbf{x} : \mathbf{w} \in \Sigma_{|\mathcal{X}|}\}$: all possible arm allocations
- $\Lambda = \{\boldsymbol{\lambda} \in \mathbb{R}^K : |\mathbf{i}^*(\boldsymbol{\lambda})| = 1\}$: all possible parameters
- $\text{Alt}(\mu) = \{\boldsymbol{\lambda} \in \Lambda : \mathbf{i}^*(\boldsymbol{\lambda}) \neq \mathbf{i}^*(\mu)\}$: confusing parameters

¹Here we assume the arm- k reward distribution is $\nu_k = \mathcal{N}(\mu_k, 1)$

Challenge in solving the lowerbound problem

Instance-specific sample complexity lower bound [GK16]

For any δ -PAC algorithm¹, $\mathbb{E}_\mu[\tau] \geq T^*(\mu) \text{kl}(\delta, 1 - \delta)$, where

$$T^*(\mu)^{-1} = \sup_{\omega \in \Sigma} F_\mu(\omega) \text{ with } F_\mu(\omega) = \inf_{\lambda \in \text{Alt}(\mu)} \sum_{k=1}^K \frac{\omega_k (\mu_k - \lambda_k)^2}{2}$$

- $\Sigma = \{\sum_{x \in \mathcal{X}} w_x \mathbf{x} : \mathbf{w} \in \Sigma_{|\mathcal{X}|}\}$: all possible arm allocations
- $\Lambda = \{\boldsymbol{\lambda} \in \mathbb{R}^K : |\mathbf{i}^*(\boldsymbol{\lambda})| = 1\}$: all possible parameters
- $\text{Alt}(\mu) = \{\boldsymbol{\lambda} \in \Lambda : \mathbf{i}^*(\boldsymbol{\lambda}) \neq \mathbf{i}^*(\mu)\}$: confusing parameters

Each sampling strategy is represented by its arm allocation $\omega \in \Sigma$.

¹Here we assume the arm- k reward distribution is $\nu_k = \mathcal{N}(\mu_k, 1)$

Challenge in solving the lowerbound problem

Instance-specific sample complexity lower bound [GK16]

For any δ -PAC algorithm¹, $\mathbb{E}_\mu[\tau] \geq T^*(\mu) \text{kl}(\delta, 1 - \delta)$, where

$$T^*(\mu)^{-1} = \sup_{\omega \in \Sigma} F_\mu(\omega) \text{ with } F_\mu(\omega) = \inf_{\lambda \in \text{Alt}(\mu)} \sum_{k=1}^K \frac{\omega_k (\mu_k - \lambda_k)^2}{2}$$

- $\Sigma = \{\sum_{x \in \mathcal{X}} w_x \mathbf{x} : \mathbf{w} \in \Sigma_{|\mathcal{X}|}\}$: all possible arm allocations
- $\Lambda = \{\lambda \in \mathbb{R}^K : |\mathbf{i}^*(\lambda)| = 1\}$: all possible parameters
- $\text{Alt}(\mu) = \{\lambda \in \Lambda : \mathbf{i}^*(\lambda) \neq \mathbf{i}^*(\mu)\}$: confusing parameters

The inner optimization measures the distance to the *most confusing parameter* (MCP) with the best action different from $\mathbf{i}^*(\mu)$.

⇒ The **best** sampling strategy has the **largest** distance to the MCP.

¹Here we assume the arm- k reward distribution is $\nu_k = \mathcal{N}(\mu_k, 1)$

Challenge in solving the lowerbound problem

Instance-specific sample complexity lower bound [GK16]

For any δ -PAC algorithm¹, $\mathbb{E}_\mu[\tau] \geq T^*(\mu) \text{kl}(\delta, 1 - \delta)$, where

$$T^*(\mu)^{-1} = \sup_{\omega \in \Sigma} F_\mu(\omega) \text{ with } F_\mu(\omega) = \inf_{\lambda \in \text{Alt}(\mu)} \sum_{k=1}^K \frac{\omega_k(\mu_k - \lambda_k)^2}{2}$$

A standard approach [GK16] achieving asymptotic optimality consists of:

- (Chernoff stopping rule) $\tau = \inf\{t : tF_{\hat{\mu}(t)}(\hat{\omega}(t)) > \ln(\frac{t}{\delta}) + o(1)\}$
- (Optimal allocation) $\omega^*(\mu) = \arg\max_{\omega \in \Sigma} F_\mu(\omega)$

Difficulty in determining the most confusing parameter (MCP)

The domain $\text{Alt}(\mu) = \{\lambda \in \Lambda : i^*(\lambda) \neq i^*(\mu)\}$ of $F_\mu(\omega)$

\Rightarrow probably have to solve $\mathcal{O}(2^K)$ many convex programs

¹Here we assume the arm- k reward distribution is $\nu_k = \mathcal{N}(\mu_k, 1)$

Computational inefficiency in prior optimal algorithms

- Track-and-Stop [GK16] at each round t has to solve

$$\omega^*(\hat{\mu}(t)) \in \operatorname{argmax}_{\omega \in \Sigma} F_{\hat{\mu}(t)}(\omega), \text{ (computationally expensive)}$$

- FWS [WTP21] tracked a vector $\mathbf{w}(t)$ and for $\hat{\mu}(t) \in \Lambda$, the gradient $\nabla_{\omega} f_x(\mathbf{w}(t), \hat{\mu}(t))$ of each $\mathbf{x} \neq \mathbf{i}^*(\hat{\mu}(t))$ has to be computed in order to deal with the *nonsmoothness* of $F_{\hat{\mu}(t)}$
- CombGame [JMKK21] proposed a MCP-oracle efficient algorithm, but *no efficient MCP oracle exists* prior to our work

Our Perturbed Frank-Wolfe Sampling (P-FWS)

- P-FWS deals with $|\mathcal{X}| \leq 2^K$ actions by *stochastic smoothing*
- All P-FWS needs is the linear maximization \mathbf{i}^* oracle



**Our MCP Algorithm: a no-regret
algorithm for solving $F_\mu(\omega)$**

A crucial structural observation about $F_\mu(\omega)$

Define $f_x(\omega, \mu) = \inf_{\lambda \in \mathbb{R}: \langle i^*(\mu) - x, \lambda \rangle < 0} \sum_{k=1}^K \frac{\omega_k(\mu_k - \lambda_k)^2}{2}$.

Property of f_x and its Lagrangian dual $g_{\omega, \mu}$

$$f_x(\omega, \mu) = \max_{\alpha \geq 0} g_{\omega, \mu}(x, \alpha) \quad (\text{known by [CGL16]})$$

$$g_{\omega, \mu}(x, \alpha) \text{ is linear in } x \text{ and concave in } \alpha \quad (\text{our observation})$$

$$F_\mu(\omega) = \min_{x \neq i^*(\mu)} f_x(\omega, \mu) = \min_{x \neq i^*(\mu)} \max_{\alpha \geq 0} g_{\omega, \mu}(x, \alpha) \quad (1)$$

A crucial structural observation about $F_\mu(\omega)$

Define $f_x(\omega, \mu) = \inf_{\lambda \in \mathbb{R}: \langle i^*(\mu) - x, \lambda \rangle < 0} \sum_{k=1}^K \frac{\omega_k(\mu_k - \lambda_k)^2}{2}$.

Property of f_x and its Lagrangian dual $g_{\omega, \mu}$

$$f_x(\omega, \mu) = \max_{\alpha \geq 0} g_{\omega, \mu}(x, \alpha) \quad (\text{known by [CGL16]})$$

$g_{\omega, \mu}(x, \alpha)$ is **linear** in x and **concave** in α (our observation)

$$F_\mu(\omega) = \min_{x \neq i^*(\mu)} f_x(\omega, \mu) = \min_{x \neq i^*(\mu)} \max_{\alpha \geq 0} g_{\omega, \mu}(x, \alpha) \quad (1)$$

Requirement: Not only to estimate $F_\mu(\omega)$ but also the *equilibrium* action x_e s.t. $F_\mu(\omega) = \max_{\alpha \geq 0} g_{\omega, \mu}(x_e, \alpha)$.

- x_e is needed to solve $\max_{\omega \in \Sigma} F_\mu(\omega)$ by first-order methods
- existing results [DP19, LNP⁺21, APFS22, AAS⁺23] on last-iterate convergence are not applicable

Our proposed MCP algorithm

Algorithm 1: (ϵ, θ) -MCP(ω, μ)

for $n = 1, 2, \dots$ **do**

(Follow-the-Perturbed-Leader) $\mathcal{Z}_n \sim \exp(1)^K$ and $\eta_n = \frac{c_0}{\sqrt{n}}$

$$\mathbf{x}^{(n)} \in \operatorname{argmin}_{\mathbf{x} \neq \mathbf{i}^*(\mu)} \left(\sum_{m=1}^{n-1} g_{\omega, \mu}(\mathbf{x}, \alpha^{(m)}) + \frac{\langle \mathcal{Z}_n, \mathbf{x} \rangle}{\eta_n} \right)$$

(Best-Response) $\alpha^{(n)} \in \operatorname{argmax}_{\alpha \geq 0} g_{\omega, \mu}(\mathbf{x}^{(n)}, \alpha)$

if $\sqrt{n} > \frac{c_\theta(1 + \epsilon)}{\epsilon \hat{F}}$, where $\begin{cases} \hat{F} = g_{\omega, \mu}(\mathbf{x}^{(n_*)}, \alpha^{(n_*)}) \\ n_* \in \operatorname{argmin}_{m \leq n} g_{\omega, \mu}(\mathbf{x}^{(m)}, \alpha^{(m)}) \end{cases}$
then return $(\hat{F}, \mathbf{x}^{(n_*)})$;

end

Our proposed MCP algorithm

Algorithm 1: (ϵ, θ) -MCP(ω, μ)

for $n = 1, 2, \dots$ **do**

(Follow-the-Perturbed-Leader) $\mathcal{Z}_n \sim \exp(1)^K$ and $\eta_n = \frac{c_0}{\sqrt{n}}$

$$\mathbf{x}^{(n)} \in \operatorname{argmin}_{\mathbf{x} \neq \mathbf{i}^*(\mu)} \left(\sum_{m=1}^{n-1} g_{\omega, \mu}(\mathbf{x}, \alpha^{(m)}) + \frac{\langle \mathcal{Z}_n, \mathbf{x} \rangle}{\eta_n} \right)$$

$$\text{(Best-Response)} \quad \alpha^{(n)} \in \operatorname{argmax}_{\alpha \geq 0} g_{\omega, \mu}(\mathbf{x}^{(n)}, \alpha)$$

(Computational Cost Per Iteration)

- $\mathbf{x}^{(n)}$ can be computed by at most $D = \max_{\mathbf{x} \in \mathcal{X}} \|\mathbf{x}\|_0$ calls to $\mathbf{i}^*(\cdot)$
- $\alpha^{(n)}$ is evaluated in $\mathcal{O}(1)$

Our proposed MCP algorithm

The termination condition is designed based on Lemma 1

$$\left| \text{if } \sqrt{n} > \frac{c_\theta(1+\epsilon)}{\epsilon \hat{F}}, \text{ where } \begin{cases} \hat{F} = g_{\omega, \mu}(\mathbf{x}^{(n_*)}, \alpha^{(n_*)}) \\ n_* \in \operatorname{argmin}_{m \leq n} g_{\omega, \mu}(\mathbf{x}^{(m)}, \alpha^{(m)}) \end{cases} \right.$$

such that $\mathbb{P}\left[F_\mu(\omega) \leq \hat{F} \leq (1+\epsilon)F_\mu(\omega)\right] \geq 1 - \theta$ holds.

(Lemma 1) If Algorithm 1 runs for N iterations, then

$$\mathbb{P}\left[\underbrace{\frac{1}{N} \sum_{n=1}^N g_{\omega, \mu}(\mathbf{x}^{(n)}, \alpha^{(n)})}_{\geq \min_{n=1}^N g_{\omega, \mu}(\mathbf{x}^{(n)}, \alpha^{(n)}) = \hat{F}} - \underbrace{\frac{1}{N} \min_{\mathbf{x} \neq \mathbf{i}^*(\mu)} \sum_{n=1}^N g_{\omega, \mu}(\mathbf{x}, \alpha^{(n)})}_{\leq \frac{1}{N} \sum_{n=1}^N g_{\omega, \mu}(\mathbf{x}_e, \alpha^{(n)}) \leq F_\mu(\omega)} \leq \frac{c_\theta}{\sqrt{N}} \right] \geq 1 - \theta.$$

Our proposed MCP algorithm

Theorem 1 (MCP)

Let $(\omega, \mu) \in \Sigma_+ \times \Lambda$. The (ϵ, θ) -MCP(ω, μ) algorithm outputs $(\hat{F}, \hat{\mathbf{x}})$:

- $\mathbb{P}\left[F_\mu(\omega) \leq \hat{F} \leq (1 + \epsilon)F_\mu(\omega)\right] \geq 1 - \theta$
- the number of calls to $\mathbf{i}^*(\cdot)$: $\mathcal{O}\left(\frac{\|\mu\|_\infty^4 \|\omega^{-1}\|_\infty^2 K^3 D^5 \ln K \ln \theta^{-1}}{\epsilon^2 F_\mu(\omega)^2}\right)$

By envelop theorem [WTP21], we obtain an estimation to $\nabla F_\mu(\omega)$ by

$$\nabla_\omega f_{\hat{\mathbf{x}}}(\omega, \mu) = \sum_{k=1}^K \frac{(\mu_k - \lambda_k^*)^2}{2},$$

where λ^* is the minimizer to the optimization problem of $f_{\hat{\mathbf{x}}}(\omega, \mu)$.



**Our P-FWS: the first poly-time
statistically optimal algorithm**

Solving $T^*(\mu)$ with stochastic smoothed objective

- The well-studied stochastic smoothing [FKM05, DBW12] takes the average value in a neighborhood of points:

$$\bar{F}_{\mu,\eta} = \mathbb{E}_{\mathcal{Z} \sim \text{Uniform}(B_2)} [F_{\mu}(\omega + \eta \mathcal{Z})]$$

- F_{μ} is ℓ -Lipschitz and its smoothed objective satisfies:
 - $\bar{F}_{\mu,\eta}$ is $\frac{\ell K}{\eta}$ -smooth and $\bar{F}_{\mu,\eta}(\omega) \xrightarrow{\eta \downarrow 0} F_{\mu}(\omega)$
 - $\nabla \bar{F}_{\mu,\eta} = \mathbb{E}_{\mathcal{Z} \sim \text{Uniform}(B_2)} [\nabla F_{\mu}(\omega + \eta \mathcal{Z})]$

High-level design of P-FWS

Let \mathcal{X}_0 be a set s.t. $\forall k \in [K]$, there exists $\mathbf{x} \in \mathcal{X}_0$ s.t. $x_k = 1$.

P-FWS alternate between two phases:

- $\left\{ \begin{array}{l} \text{pull each } \mathbf{x} \in \mathcal{X}_0 \text{ once} \quad (\text{to avoid high cost and boundary cases}) \\ \text{pull } \mathbf{x}(t) \in \operatorname{argmax}_{\mathbf{x} \in \mathcal{X}} \langle \nabla \bar{F}_{\hat{\mu}(t-1), \eta_t}(\hat{\omega}(t-1)), \mathbf{x} \rangle \quad (\text{ideal FW update}) \end{array} \right.$



P-FWS: the first $\text{poly}(K)$ -time optimal algorithm

Theorem 2 (P-FWS)

Let $\mu \in \Lambda$ and $\delta \in (0, 1)$. P-FWS with proper parameters is δ -PAC and finishes in finite time;

- (i) its $\mathbb{P}_\mu \left[\limsup_{\delta \rightarrow 0} \frac{\tau}{\ln \delta^{-1}} \leq T^*(\mu) \right] = 1$;
- (ii) its $\mathbb{E}_\mu[\tau]$ being $\text{poly}(K)$ in moderate confidence regime;
- (iii) the expected number of i^* upper bounded by $\text{poly}(K)$.

Proof Sketch of Theorem 2

Define good events: $\mathcal{E}_t^{(1)}$ when $\hat{\mu}(t)$ is sufficiently close to μ , and $\mathcal{E}_t^{(2)}$ when $\mathbf{x}(t)$ is closed to the ideal FW-update.

(Step 1) By maximum theorem [FKV14], we derive uniform continuity for F_π and $\nabla \bar{F}_{\pi,\eta}$ in π
 \Rightarrow to simplify the analysis as if $\hat{\mu}(t) = \mu$ for $t \geq M$

(Step 2) Under $\mathcal{E}_t^{(1)} \cap \mathcal{E}_t^{(2)}$, we derive a recursive formula for the smoothed FW updates \Rightarrow the FW algorithm converges

(Step 3) $\mathbb{E}_\mu[\tau] \leq T_0(\delta) + \sum_{t \geq M} \mathbb{P}_\mu \left[(\mathcal{E}_t^{(1)} \cap \mathcal{E}_t^{(2)})^c \right]$, where

$$\begin{cases} (\delta\text{-dependent}) & \frac{T_0(\delta)}{\ln \delta^{-1}} \xrightarrow{\delta \rightarrow 0} T^*(\mu) \\ (\delta\text{-independent}) & \sum_{t \geq M} \mathbb{P}_\mu \left[(\mathcal{E}_t^{(1)} \cap \mathcal{E}_t^{(2)})^c \right] \leq \text{poly}(K) \end{cases}$$

P-FWS: the first $\text{poly}(K)$ -time optimal algorithm

Algorithm 1: P-FWS($\{\epsilon_t, \eta_t, n_t, \rho_t, \theta_t\}_t$)

Initialization: pull each $x \in \mathcal{X}_0$ four times and update estimates

for $t = 4|\mathcal{X}_0| + 1, \dots$ **do**

if $\sqrt{\frac{t}{|\mathcal{X}_0|}} \in \mathbb{N}$ **or** *costly to estimate* $F_{\hat{\mu}(t-1)}(\hat{\omega}(t-1))$ **then**

 pull each $x \in \mathcal{X}_0$ once;

else

 pull $\mathbf{x}(t) \in i^* \left(\nabla \tilde{F}_{\hat{\mu}(t-1), \eta_t, n_t}(\hat{\omega}(t-1)) \right)$ and update estimates;

if *not costly to estimate* $F_{\hat{\mu}(t)}(\hat{\omega}(t))$ **then**

 compute \hat{F}_t by $(\epsilon_t, \frac{\delta}{t^2})$ -MCP($\hat{\omega}(t), \hat{\mu}(t)$);

return $i^*(\hat{\mu}(t))$ **if** $t\hat{F}_t > (1 + \epsilon_t)\beta(t, \frac{4|\mathcal{X}_0|-1}{|\mathcal{X}_0|}\delta)$

end

$\nabla \tilde{F}_{\hat{\mu}(t-1), \eta_t, n_t}(\hat{\omega}(t-1))$ is a n_t -sample estimation to $\nabla \bar{F}_{\hat{\mu}(t-1), \eta_t}(\hat{\omega}(t-1))$



Preliminary Numerical Results

Empirical evaluation on \mathcal{X} as the set of spanning trees

All the experiments² are performed on a Macbook Air with 16 GB memory.

Table 1: Averaged sample complexity at $\delta = 0.1$ over 100 independent runs on a graph with $|\mathcal{X}| = 21\,025$ spanning trees.

Algorithm	Sample Complexity
P-FWS (ours)	1 176
CombGame [JMKK21]	1 277

Table 2: Averaged sample complexity at $\delta = 0.1$ over 100 independent runs on a graph with $|\mathcal{X}| = 343\,385$ spanning trees.




Algorithm	Sample Complexity
P-FWS (ours)	1 501
CombGame [JMKK21]	OOM





²Our code: <https://github.com/rctzeng/NeurIPS2023-PerturbedFWS>.



Conclusion and Future Works

Conclusion and open questions

- Our proposed P-FWS is the first algorithm to close the statistical-computational gap for combinatorial BAI by exploring the structural properties of the lowerbound problem.
- It remains largely unexplored whether one can close the computational-statistical gap for other tasks, such as linear BAI or best-policy identification.

-  Kenshi Abe, Kaito Ariu, Mitsuki Sakamoto, Kentaro Toyoshima, and Atsushi Iwasaki, *Last-iterate convergence with full-and noisy-information feedback in two-player zero-sum games*, Proc. of AISTATS, 2023.
-  Ioannis Anagnostides, Ioannis Panageas, Gabriele Farina, and Tuomas Sandholm, *On last-iterate convergence beyond zero-sum games*, Proc. of ICML, 2022.
-  Lijie Chen, Anupam Gupta, and Jian Li, *Pure exploration of multi-armed bandit under matroid constraints*, Proc. of COLT, 2016.

-  John C Duchi, Peter L Bartlett, and Martin J Wainwright, *Randomized smoothing for stochastic optimization*, SIAM Journal on Optimization (2012).
-  Constantinos Daskalakis and Ioannis Panageas, *Last-iterate convergence: Zero-sum games and constrained min-max optimization*, Proc. of ITCS (2019).
-  Abraham D Flaxman, Adam Tauman Kalai, and H Brendan McMahan, *Online convex optimization in the bandit setting: gradient descent without a gradient*, Proc. of SODA, 2005.
-  Eugene A Feinberg, Pavlo O Kasyanov, and Mark Voorneveld, *Berge's maximum theorem for noncompact image sets*, Journal of Mathematical Analysis and Applications (2014).

-  Aurélien Garivier and Emilie Kaufmann, *Optimal best arm identification with fixed confidence*, Proc. of COLT, 2016.
-  Marc Jourdan, Mojmír Mutný, Johannes Kirschner, and Andreas Krause, *Efficient pure exploration for combinatorial bandits with semi-bandit feedback*, Proc. of ALT, 2021.
-  Qi Lei, Sai Ganesh Nagarajan, Ioannis Panageas, et al., *Last iterate convergence in no-regret learning: constrained min-max optimization for convex-concave landscapes*, Proc. of AISTATS, 2021.
-  Po-An Wang, Ruo-Chun Tzeng, and Alexandre Proutiere, *Fast pure exploration via frank-wolfe*, Proc. of NeurIPS, 2021.