

# Grocery List

- 1) Logo
- 2) Form to input grocery names
- 3) Add button
- 4) Add grocery name to array called groceries
- 5) Make another array that keeps track of the amount of list items in the grocery list → makes sure the order of the groceries array matches the wanted list
- 6) Put a delete button next to every grocery item → id the delete button to match it to the grocery item it is next to (make a separate array to keep track of the amount of delete buttons?)
- 7) Delete button
  - Matches the button to the index of the grocery item
  - Deletes that element from the array
  - Deletes that grocery item from the list
- 8) Shift grocery order: up and down button
  - Form where you could type in grocery which gets index of item in the array
  - Up button: take the index of the grocery item and the index right before and switch them
  - Down button: take the index of the grocery item and the index right after and switch them
  - If the index is 0, can't move up
  - Window alerts for several things
- 9) The display function displays the grocery list and the delete button and any changes that occur