2020 NFL WR Draft Class Model

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Research Question

- Can we use data to rank 2020 WR draft candidates?
 - 1. Use past NFL pre-draft data to build a model to predict NFL WR performance
 - 2. Use model to make predictions for the 2020 WR class
 - 3. Interpret Results & understand what factors influence NFL performance

Data Collection

- Scrape Publicly available Pro Football Reference data (2000-2020)
 - Game-by-game and season-by-season statistics
 - NOT play-by-play or player coordinate level data
- College Receiving Stats by Season
 - Games, Receptions, Receiving Yards, TDs, etc.
- NFL Draft Combine
 - Age, College, Height, Weight, Vertical, 40 yd, Broad Jump, 3 Cone, Shuttle
- Pro Receiving Stats by Season
 - Games, Targets, Receptions, Catch %, Receiving Yards, TDs etc.
- Player Drafted List

Methodology

- What years to gather (Last 20 seasons)
- What metric(s) should be used as the dependent/response variable
 - Use one metric vs multiple metrics to rank players
 - Averaged first 3 seasons
- What metrics should be used as independent/predictor variables
 - Anything useful information available before NFL draft
- What model to use?
 - Regression vs. Machine Learning
 - One model vs Many

NFL WR Performance Metric(s)

- Targets Per Game (Num_Tgt_Per_Game)
- Average Catch Percentage (Avg_Catch_Perc)
- Receptions Per Game (Num_Rec_Per_Game)
- Receiving Yards Per Game (Rec_Yds_Per_Game)
- Receiving Yards Per Reception (Rec_Yds_Per_Rec)
- Receiving TDs Per Game (Rec_TD_Per_Game)
- 1st Down Receptions Per Game (First_Down_Rec_Per_Game)
- Receiving Yards Per Target (Rec_Yds_Per_Tgt)

Factors of Interest

- NFL Combine
 - Age, Height, Weight, BMI, 40 YD, Vertical, Broad Jump, 3 Cone, Shuttle
- College Statistics
 - Conference, Power Conference, Number of Seasons,
 - Number of Receptions Per Game, Receiving Yards Per Game, Receiving Yards
 Per Reception, Receiving TDs Per Game, Number of Plays Per Game
 - Total TDs, Total Receiving Yards
 - Scrimmage Yards Per Play, Scrimmage TDs Per Game

Modeling Approach

- Build 8 machine learning models using the same factors to predict each performance metric
- Make predictions for the 2020 WR draft class for each of the 8 metrics
- Rank each player from best to worst in each metric
- Find average or median rank of all metrics across each player

Predictions (Top 15 of 48)

0	Player	MedianRank ^	Tgt Per G	Avg Catch %	Num Rec Per G	Rec Yds Per G	Rec Yds Per Rec	Rec TD Per G	1st Down Rec Per G	Rec Yds Per Tgt
1	Tyler Johnson	2.5	2	9	2	3	10	9	2	2
2	James Proche	3.5	1	15	1	1	24	10	1	6
3	CeeDee Lamb	4.0	4	38	4	4	3	8	15	1
4	Omar Bayless	5.0	3	18	3	2	9	13	3	7
5	Tee Higgins	5.5	6	47	8	7	1	2	5	3
6	Gabriel Davis	6.0	5	28	6	6	6	7	6	8
7	Jerry Jeudy	8.5	8	31	5	8	5	17	10	9
8	Chase Claypool	8.5	10	34	14	5	7	1	4	10
9	Justin Jefferson	10.0	7	32	9	9	16	19	7	11
10	Bryan Edwards	12.0	12	8	11	12	27	16	8	14
11	Quez Watkins	12.5	9	12	13	14	14	15	12	12
12	Michael Pittman	13.0	14	44	12	10	17	5	13	13
13	K.J. Hill	14.0	13	1	7	15	48	40	11	27
14	Jauan Jennings	14.0	17	7	10	11	34	31	9	19
15	Denzel Mims	16.5	16	46	18	17	8	4	23	5

Results (Assuming 2020 Draft Happened)

Predicted (Actual Round Drafted)

Actual Draft Order

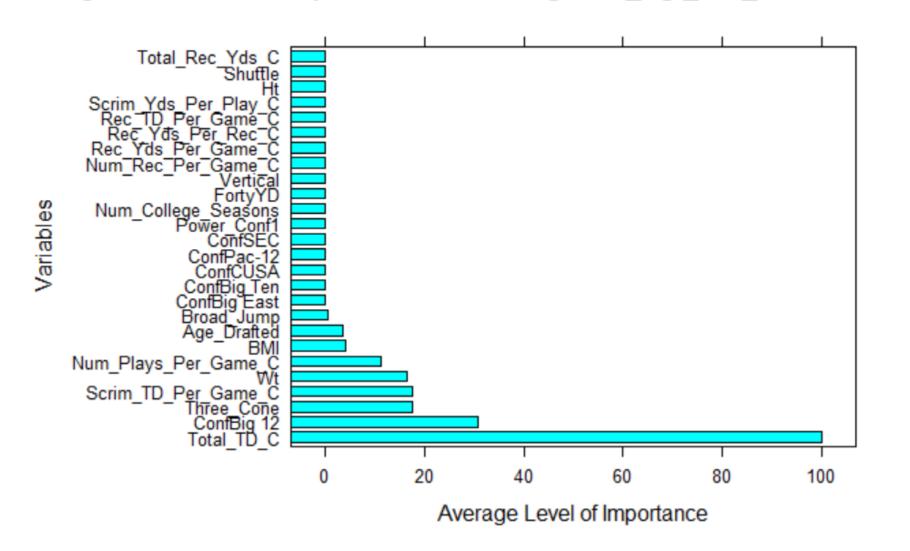
- 1. Tyler Johnson (5th round)
- 2. James Proche (6th round)
- 3. CeeDee Lamb (1st round)
- 4. Omar Bayless (Undrafted)
- 5. Tee Higgins (2nd round)
- 6. Gabriel Davis (4th round)
- 7. Jerry Jeudy (1st round)
- 8. Chase Claypool (2nd round)
- 9. Justin Jefferson (1st round)
- 10. Bryan Edwards (3rd round)

- 1. Henry Ruggs III
- 2. Jerry Jeudy
- 3. CeeDee Lamb
- 4. Jalen Reagor
- 5. Justin Jefferson
- 6. Brandon Aiyuk
- 7. Tee Higgins
- 8. Michael Pittman Jr
- 9. Lavishka Shenault Jr.
- 10. KJ Hamler

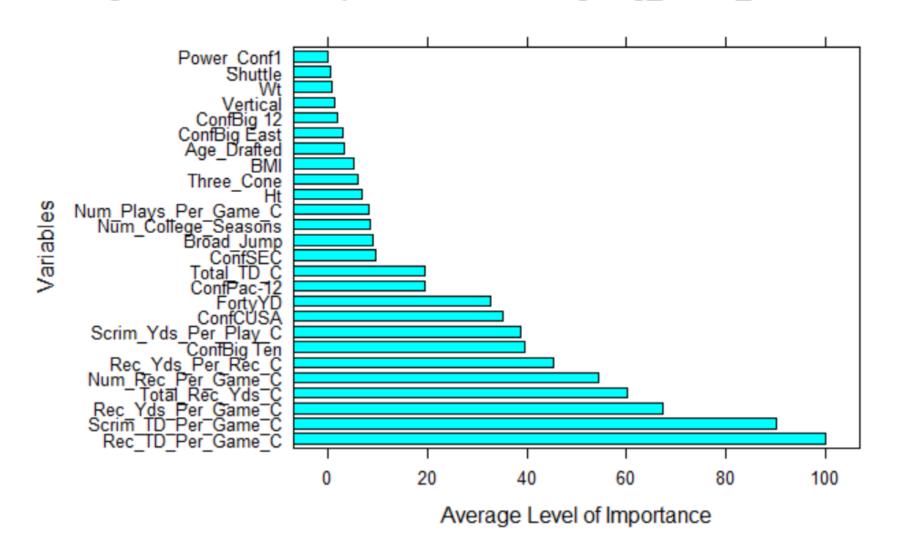
Recommendations/Improvements

- Discrepancies between model and expected mock drafts exist
- Why Tyler Johnson, James Proche, Omar Bayless?
- Bias in chosen metrics to predict? Should it be weighted equally
- Data Improvements
 - More granular level
- Analytics + Scouts = More informed decision making

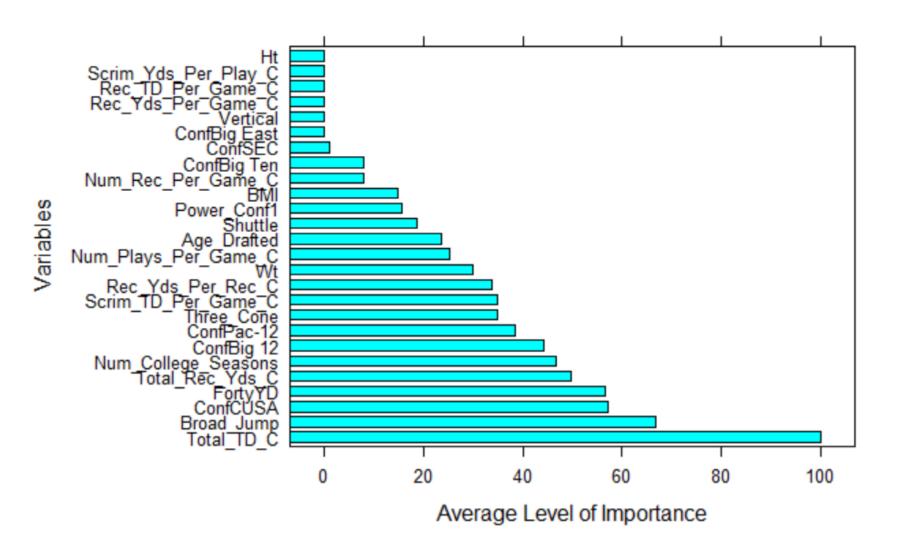
glmnet Variable Importance Predicting Num_Tgt_Per_Game



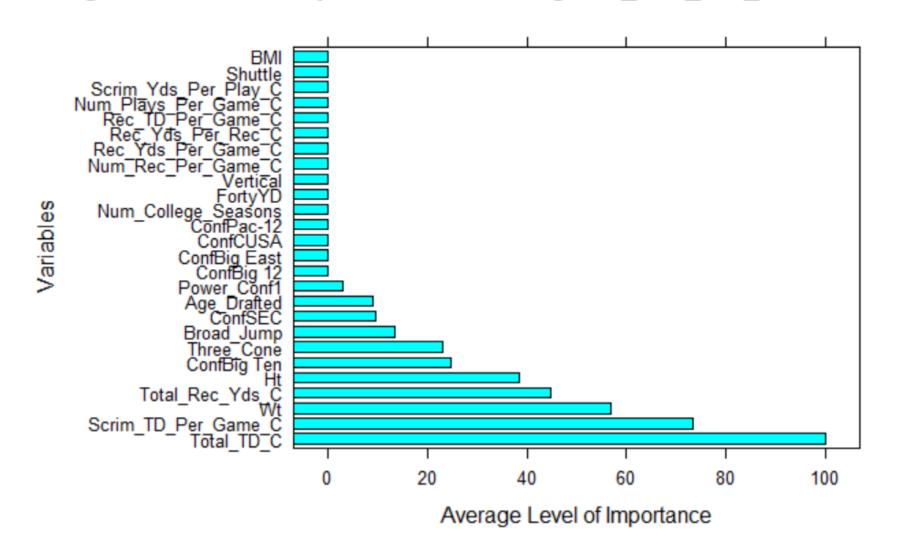
glmnet Variable Importance Predicting Avg_Catch_Perc



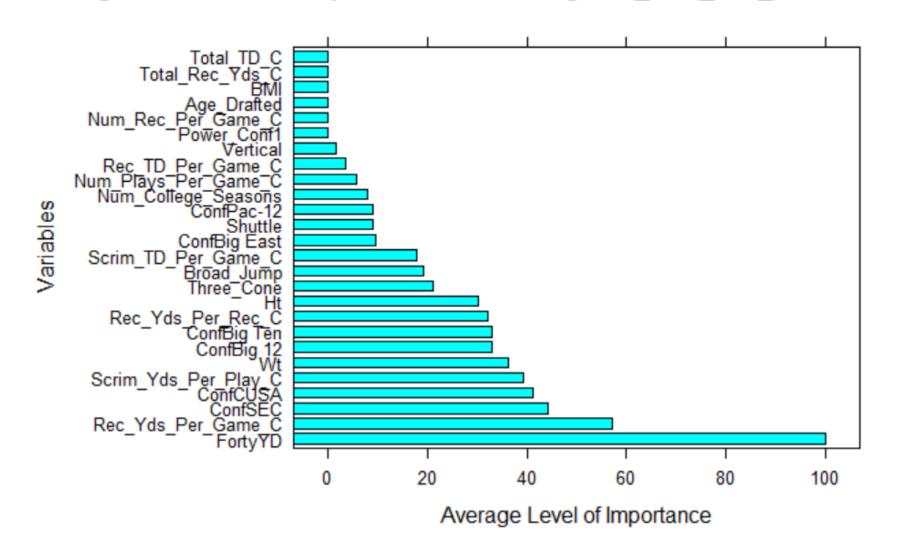
glmnet Variable Importance Predicting Num_Rec_Per_Game



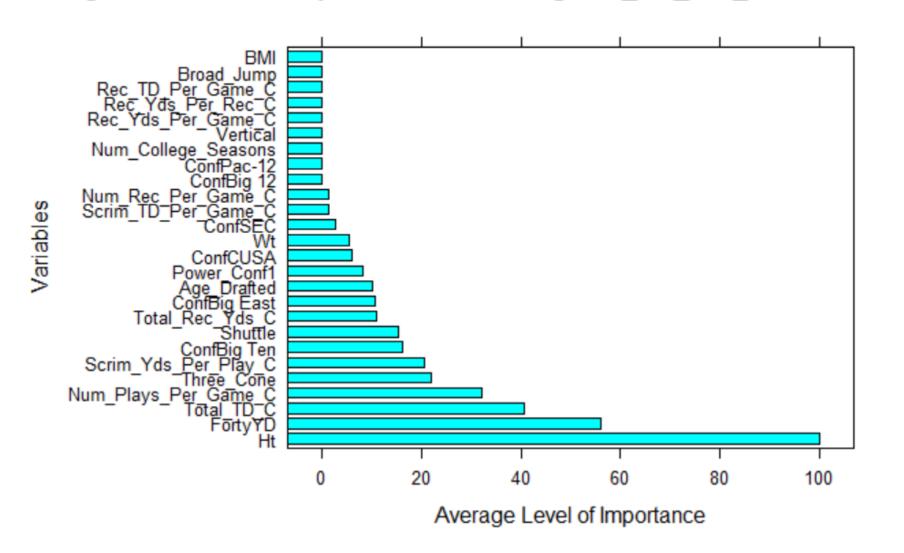
glmnet Variable Importance Predicting Rec_Yds_Per_Game



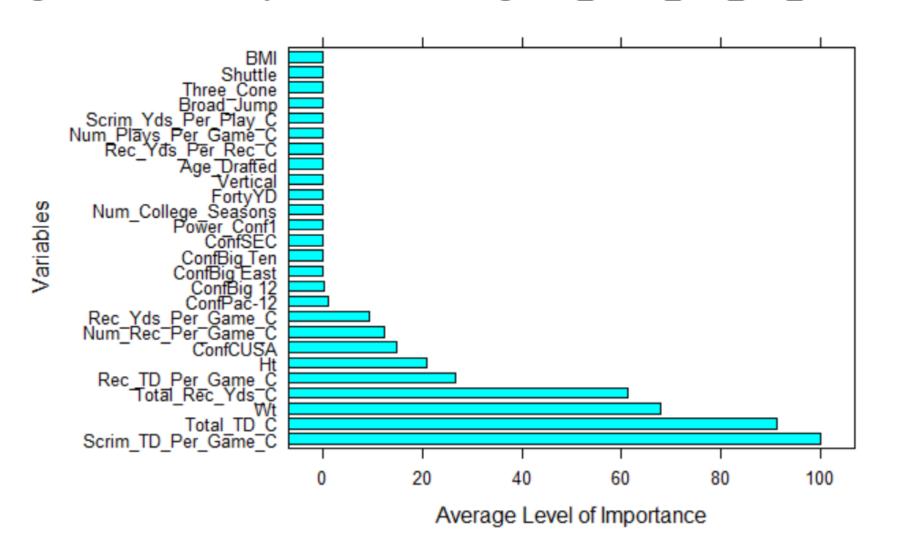
glmnet Variable Importance Predicting Rec_Yds_Per_Rec



glmnet Variable Importance Predicting Rec_TD_Per_Game



glmnet Variable Importance Predicting First_Down_Rec_Per_Game



glmnet Variable Importance Predicting Rec_Yds_Per_Tgt

