Ron Cox HW10 605.202.81 Data Structures

1. Linear Probing

Hash Function:

```
public class HashFunction {
    public static int getHashedValue(int key) {
        return key * 2 + 3;
    }
    public static void main(String[] args) {
        int key = 5;
        int hashedValue = getHashedValue(key);
        System.out.println("The hashed value for key " + key + " is: " +
        hashedValue);
     }
}
```

Hashtable Size: 13

Linear Probing: If a collision occurs, move to the next available slot sequentially.

```
Inserting Values: 5, 4, 25, 8, 10, 34, 18, 51, 17, 21
```

Step-by-Step Insertion:

```
1. Value = 5
```

```
Hashed value = (5 * 2) + 3 = 13
Index: 13 % 13 = 0
Insert 5 at index 0.
```

2. Value = 4

```
Hashed value = (4 * 2) + 3 = 11
Index: 11 % 13 = 11
Insert 4 at index 11.
```

3. **Value = 25**

- \circ Hashed value = (25 * 2) + 3 = 53
- o Index: 53 % 13 = 1
- o Insert 25 at index 1.

4. Value = 8

- \circ Hashed value = (8 * 2) + 3 = 19
- o Index: 19 % 13 = 6
- Insert 8 at index 6.

5. **Value = 10**

- \circ Hashed value = (10 * 2) + 3 = 23
- o Index: 23 % 13 = 10
- Insert 10 at index 10.

6. **Value = 34**

- \circ Hashed value = (34 * 2) + 3 = 71
- o Index: 71 % 13 = 6
- Collision occurs at index 6 (already occupied by 8).
- Linear probing: Check the next index 7.
- Insert 34 at index 7.

7. **Value = 18**

- \circ Hashed value = (18 * 2) + 3 = 39
- o Index: 39 % 13 = 0
- Collision occurs at index 0 (already occupied by 5).
- Linear probing: Check the next index 1, which is occupied by 25.
- Continue probing: Check the next index 2.
- Insert 18 at index 2.

8. Value = 51

- \circ Hashed value = (51 * 2) + 3 = 105
- o Index: 105 % 13 = 1
- Collision occurs at index 1 (already occupied by 25).
- Linear probing: Check the next index 2, which is occupied by 18.
- o Continue probing: Check the next index 3.
- o Insert 51 at index 3.

9. **Value = 17**

- \circ Hashed value = (17 * 2) + 3 = 37
- o Index: 37 % 13 = 11
- o Collision occurs at index 11 (already occupied by 4).
- Linear probing: Check the next index 12.
- o Insert 17 at index 12.

10. Value = 21

 \circ Hashed value = (21 * 2) + 3 = 45

```
o Index: 45 % 13 = 6
```

- o Collision occurs at index 6 (already occupied by 8).
- Linear probing: Check the next available indices: 7 (occupied by 34), 8.
- o Insert 21 at index 8.

Final Hash Table with Linear Probing:

```
Index 0: 5
Index 1: 25
Index 2: 18
Index 3: 51
Index 4: empty
Index 5: empty
Index 6: 8
Index 7: 34
Index 8: 21
Index 9: empty
Index 10: 10
Index 11: 4
Index 12: 17
```

2. Re-hashing

Re-hashing: When a collision occurs, apply the hash function to the current index to find the next index.

Step-by-Step Insertion:

```
1. Value = 5
```

```
\circ Hashed value = (5 * 2) + 3 = 13
```

- o Index: 13 % 13 = 0
- Insert 5 at index 0.

2. **Value = 4**

```
\circ Hashed value = (4 * 2) + 3 = 11
```

- o Index: 11 % 13 = 11
- o Insert 4 at index 11.

3. **Value = 25**

- \circ Hashed value = (25 * 2) + 3 = 53
- o Index: 53 % 13 = 1
- o Insert 25 at index 1.

4. Value = 8

 \circ Hashed value = (8 * 2) + 3 = 19

- o Index: 19 % 13 = 6
- Insert 8 at index 6.

5. **Value = 10**

- \circ Hashed value = (10 * 2) + 3 = 23
- o Index: 23 % 13 = 10
- o Insert 10 at index 10.

6. **Value = 34**

- \circ Hashed value = (34 * 2) + 3 = 71
- o Index: 71 % 13 = 6
- o Collision occurs at index 6 (already occupied by 8).
- Re-hash index 6: New index = get_hashed_value(6) = (6 * 2) + 3 = 15 % 13 = 2.
- o Collision occurs at index 2.
- Re-hash index 2: New index = get_hashed_value(2) = (2 * 2) + 3 = 7.
- o Insert 34 at index 7.

7. Value = 18

- \circ Hashed value = (18 * 2) + 3 = 39
- o Index: 39 % 13 = 0
- o Collision occurs at index ∅ (already occupied by 5).
- \circ Re-hash index 0: New index = get_hashed_value(0) = (0 * 2) + 3 = 3 % 13 = 3.
- Insert 18 at index 3.

8. **Value = 51**

- \circ Hashed value = (51 * 2) + 3 = 105
- o Index: 105 % 13 = 1
- Collision occurs at index 1 (already occupied by 25).
- Re-hash index 1: New index = get_hashed_value(1) = (1 * 2) + 3 =5.
- o Insert 51 at index 5.

9. **Value = 17**

- \circ Hashed value = (17 * 2) + 3 = 37
- o Index: 37 % 13 = 11
- Collision occurs at index 11 (already occupied by 4).
- Re-hash index 11: New index = get_hashed_value(11) = (11 * 2) + 3 = 25 % 13 = 12.
- Insert 17 at index 12.

10. **Value = 21**

 \circ Hashed value = (21 * 2) + 3 = 45

```
o Index: 45 % 13 = 6
```

- Collision occurs at index 6 (already occupied by 8).
- Re-hash index 6: New index = get_hashed_value(6) = 15 % 13 = 2.
- Collision occurs at index 2.
- Re-hash index 2: New index = get_hashed_value(2) = 7 % 13 = 7.
- Collision occurs at index 7.
- Re-hash index 7: New index = get_hashed_value(7) = 17 % 13 = 4.
- o Insert 21 at index 4.

Final Hash Table with Re-hashing:

```
Index 0: 5
Index 1: 25
Index 2: empty
Index 3: 18
Index 4: 21
Index 5: 51
Index 6: 8
Index 7: 34
Index 8: empty
Index 9: empty
Index 10: 10
Index 11: 4
Index 12: 17
```

Summary of Collisions:

- Linear Probing: Collisions occurred at indexes 6, 0, 1, 11, and 6.
- **Re-hashing:** Collisions occurred at indexes 6, 0, 1, 11, 6, 2, and 7.