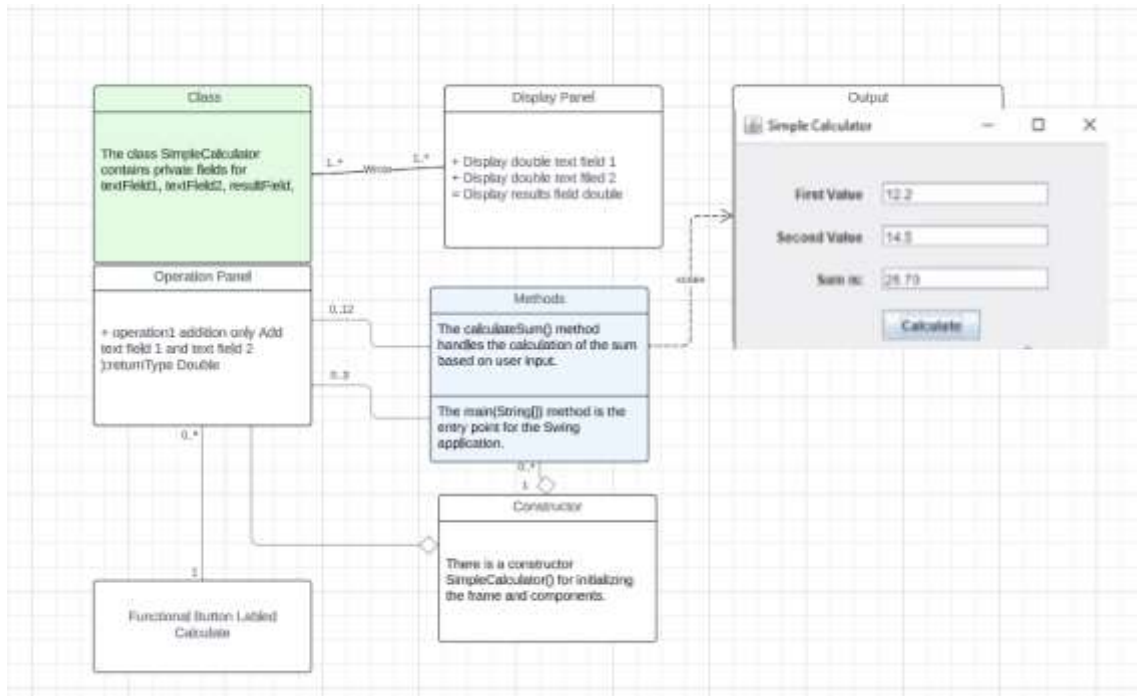


//Design



// Code

```
import javax.swing.*;

import java.awt.*;

import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

/**
 * Represents a simple calculator application with a Swing GUI.
 */

public class SimpleCalculator extends JFrame {

    private JTextField textField1, textField2, resultField;

    /**
     * Constructs a SimpleCalculator GUI.
```

```

*/

public SimpleCalculator() {

    // Set up the JFrame

    setTitle("Simple Calculator");

    setSize(400, 250); // Increased height to accommodate the button

    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

    setLocationRelativeTo(null);


    // Create components

    textField1 = new JTextField(10);

    textField2 = new JTextField(10);

    JButton calculateButton = new JButton("Calculate");

    resultField = new JTextField(10);

    resultField.setEditable(false); // Make it non-editable

    resultField.setBackground(Color.WHITE); // Set background color to white


    // Create a JPanel for input components with GridLayout

    JPanel inputPanel = new JPanel(new GridLayout(2, 2, 5, 1)); // 2 rows, 2 columns, gaps

    inputPanel.add(new JLabel("First Value"));

    inputPanel.add(textField1);

    inputPanel.add(new JLabel("Second Value"));

    inputPanel.add(textField2);


    // Create a JPanel for the result with GridLayout

    JPanel resultPanel = new JPanel(new GridLayout(1, 2, 5, 5)); // 1 row, 2 columns, gaps

```

```
resultPanel.add(new JLabel("Sum is"));

resultPanel.add(resultField);


// Create a JPanel for the button

JPanel buttonPanel = new JPanel();

buttonPanel.add(calculateButton);


// Add panels to the frame

add(inputPanel, BorderLayout.PAGE_START); // PAGE_START to make it above the resultPanel

add(resultPanel, BorderLayout.CENTER);

add(buttonPanel, BorderLayout.PAGE_END); // PAGE_END corresponds to bottom center


// Add action listener to the Calculate button

calculateButton.addActionListener(new ActionListener() {

    @Override

    public void actionPerformed(ActionEvent e) {

        calculateSum();

    }

});


pack();

setLocationRelativeTo(null);

}


/**
```

* Calculates the sum of the values in textField1 and textField2 and updates resultField.

*/

```
private void calculateSum() {
```

```
    try {
```

```
        double value1 = Double.parseDouble(textField1.getText());
```

```
        double value2 = Double.parseDouble(textField2.getText());
```

```
        double sum = value1 + value2;
```

```
        resultField.setText(String.valueOf(sum));
```

```
    } catch (NumberFormatException ex) {
```

```
        // Handle the case where input is not a valid double
```

```
        JOptionPane.showMessageDialog(this, "Please enter valid numbers for calculation.",
```

```
            "Invalid Input", JOptionPane.ERROR_MESSAGE);
```

```
    }
```

```
}
```

```
/**
```

* The entry point of the SimpleCalculator application.

*

* @param args Command-line arguments (not used in this application).

*/

```
public static void main(String[] args) {
```

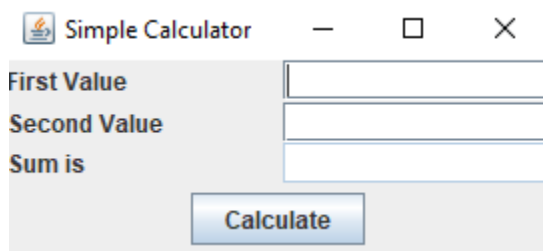
```
    SwingUtilities.invokeLater(new Runnable() {
```

```
        @Override
```

```
        public void run() {
```

```
        new SimpleCalculator().setVisible(true);  
    }  
    });  
}  
}
```

//Output



The screenshot shows a Java Swing window titled "Simple Calculator". The window has a standard title bar with a minimize button, a maximize button, and a close button. The main content area has a light gray background. On the left side, there are three labels: "First Value", "Second Value", and "Sum is". To the right of each label is a white text input field. Below these input fields, centered, is a blue button with the text "Calculate".