# Week 3 - System Calls

Welcome to week 2! This week we'll be talking about system calls, also known as syscalls. This is the main interface your programs use to interface with your OS, and they can provide a lot of very valuable information about what your programs are doing. Without them they're just a black box that doesn't provide any input or output to the outside world. Here we'll go over why they exist, how they work, and some examples. Let's get started!