

This document summarizes some of the key definitions, theorems, and other information we may need from linear algebra.

1. Matrix Algebra

Definition 1.1.

An n **by** m *matrix* is a rectangular array of elements with n rows and m columns in which not only the value of an element is important, but also its position in the array. Mathematically, this is expressed as

$$A = (a_{ij}) = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1m} \\ a_{21} & a_{22} & \dots & a_{2m} \\ \vdots & \ddots & \dots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nm} \end{bmatrix}$$

Matrices are generally denoted by capital letters like A and an element of A in the i th row and j th column is denoted by a_{ij} .

Definition 1.2.

An $1 \times n$ matrix is referred to as an n -*dimensional row vector*

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \end{bmatrix}$$

and an $n \times 1$ matrix is referred to as an n -*dimensional column vector*

$$A = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{bmatrix}$$

Note that notationally, vectors are denoted by boldface lower case letters. A subscript will denote individual components of the vector.

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

This may be different than what you have seen in a Calculus III course. In other words, we use \mathbf{x} not \vec{x} .

Matrix Operations

Equality. Two $m \times n$ matrices A and B are equal if all corresponding elements are equal. In other words, $a_{ij} = b_{ij}$ for each i and j .

Zero. The symbol $\mathbf{0}$ is used to denote the vector or matrix for which all elements are zero.

Addition. The sum of two $m \times n$ matrices A and B is defined as the matrix obtained by adding corresponding elements:

$$A + B = (a_{ij}) + (b_{ij}) = (a_{ij} + b_{ij})$$

With this definition, it follows that matrix addition is commutative and associative, so that

$$A + B = B + A, \quad A + (B + C) = (A + B) + C$$

Subtraction. The difference $A - B$ of two $m \times n$ matrices is defined by

$$A - B = A + (-B)$$

Thus

$$A - B = (a_{ij}) - (b_{ij}) = (a_{ij} - b_{ij}),$$

Scalar Multiplication. The product of a matrix A by a real or complex number α is defined as follows

$$\alpha A = \alpha(a_{ij}) = (\alpha a_{ij})$$

That is, each element of A is multiplied by α . The distributive laws

$$\alpha(A + B) = \alpha A + \alpha B, \quad (\alpha + \beta)A = \alpha A + \beta A$$

are satisfied for this type of multiplication. In particular, the negative of A , denoted by $-A$, is defined by

$$-A = (-1)A$$

Multiplication. The product AB of two matrices is defined whenever the number of columns in the first factor is the same as the number of rows in the second. If A and B are $m \times n$ and $n \times r$ matrices, respectively, then the product $C = AB$ is an $m \times r$ matrix. The element in the i th row and j th column of C is found by multiplying each element of the i th row of A by the corresponding element of the j th column of B and then adding the resulting products. In symbols,

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

By direct calculation, it can be shown that matrix multiplication satisfies the associative law

$$(AB)C = A(BC)$$

and the distributive law

$$A(B + C) = AB + AC$$

In general matrix multiplication is not commutative. For both products AB and BA to exist and to be of the same size, it is necessary that A and B be square matrices of the same order. Even in that case the two products are usually unequal, so that, in general,

$$AB \neq BA$$

Transpose. The *transpose* of an $n \times m$ matrix $A = (a_{ij})$ is the $m \times n$ matrix $A^T = (a_{ji})$ where for each i , the i th column of A^T is the same as the i th row of A

Vector Operations

Vector Addition. For $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$,

$$\mathbf{x} + \mathbf{y} = (x_1 + y_1, x_2 + y_2, \dots, x_n + y_n)$$

Scalar Multiplication. For $\mathbf{x} \in \mathbb{R}^n$ and $a \in \mathbb{R}$,

$$a\mathbf{x} = (ax_1, ax_2, \dots, ax_n)$$

Multiplication of Vectors. There are several ways of forming a product of two vectors \mathbf{x} and \mathbf{y} , each with n components. One is a direct extension to n dimensions of the familiar dot product from physics and calculus; we denote it by $\mathbf{x}^\top \mathbf{y}$ and write

$$\mathbf{x}^\top \mathbf{y} = \sum_{i=1}^n x_i y_i$$

it follows that

- $\mathbf{x}^\top \mathbf{y} = \mathbf{y}^\top \mathbf{x}$
- $\mathbf{x}^\top (\mathbf{y} + \mathbf{z}) = \mathbf{x}^\top \mathbf{y} + \mathbf{x}^\top \mathbf{z}$
- $(\alpha \mathbf{x})^\top \mathbf{y} = \alpha (\mathbf{x}^\top \mathbf{y}) = \mathbf{x}^\top (\alpha \mathbf{y})$

2. Inner Products

Definition 2.1.

For any two vectors having the same number of components. The product, denoted by (x, y) or $\langle x, y \rangle$, is called the scalar or **inner product** and is defined by

$$\langle \mathbf{x}, \mathbf{y} \rangle = \sum_{i=1}^n x_i \bar{y}_i$$

The scalar product is also a real or complex number meaning

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x}^\top \bar{\mathbf{y}}$$

Thus, if all the elements of \mathbf{y} are real, then the two products are identical.

Definition 2.2.

If V is a vector space, a function $\langle \cdot, \cdot \rangle : V \times V \rightarrow \mathbb{R}$ is an **inner product** on V if for all $\mathbf{x}, \mathbf{y}, \mathbf{z} \in V$

- (i) $\langle \mathbf{x}, \mathbf{x} \rangle \geq 0$ and $\langle \mathbf{x}, \mathbf{x} \rangle = 0$ iff $\mathbf{x} = \mathbf{0}$.
- (ii) $\langle \mathbf{x}, \mathbf{y} \rangle = \langle \mathbf{y}, \mathbf{x} \rangle$
- (iii) $\langle \mathbf{x}, a\mathbf{y} + b\mathbf{z} \rangle = a\langle \mathbf{x}, \mathbf{y} \rangle + b\langle \mathbf{x}, \mathbf{z} \rangle$ for any $a, b \in \mathbb{R}$.

Theorem 2.1 (Properties of Inner Product). We have the following properties for an inner product

- $\langle \mathbf{x}, \mathbf{y} \rangle = \overline{\langle \mathbf{y}, \mathbf{x} \rangle}$
- $\langle \alpha \mathbf{x}, \mathbf{y} \rangle = \alpha \langle \mathbf{x}, \mathbf{y} \rangle$
- $\langle \mathbf{x}, \alpha \mathbf{y} \rangle = \bar{\alpha} \langle \mathbf{x}, \mathbf{y} \rangle$
- $\langle \mathbf{x}, \mathbf{y} + \mathbf{z} \rangle = \langle \mathbf{x}, \mathbf{y} \rangle + \langle \mathbf{x}, \mathbf{z} \rangle$

3. Vector Norms

Definition 3.1.

A **norm** on a vector space V is a function $\|\cdot\| : V \rightarrow \mathbb{R}$ that satisfies the following conditions for any $x, v \in V$ and $a \in \mathbb{R}$:

- (i) $\|x\| \geq 0$, and $\|x\| = 0$ iff $x = 0$.
- (ii) $\|ax\| = |a| \|x\|$
- (iii) $\|x + y\| \leq \|x\| + \|y\|$

Definition 3.2.

There are 3 key vector norms for a vector $x = (x_1, \dots, x_n) \in \mathbb{R}^n$:

- (i) $\|x\|_1 = |x_1| + \dots + |x_n|$
- (ii) $\|x\|_2 = (x_1^2 + \dots + x_n^2)^{1/2}$
- (iii) $\|x\|_\infty = \max_{1 \leq i \leq n} |x_i|$

Definition 3.3.

A **normalized** vector is a vector is one that has length 1. In other words,

$$\|\mathbf{x}\| = \langle \mathbf{x}, \mathbf{x} \rangle^{1/2} = 1$$

Any vector can be normalized by dividing each element in the vector by its length. In other words, the normalized vector \mathbf{t} is given by

$$\mathbf{t} = \left(\frac{x_1}{\|\mathbf{x}\|}, \frac{x_2}{\|\mathbf{x}\|}, \dots, \frac{x_n}{\|\mathbf{x}\|} \right)$$

Remark: We note the following facts regarding inner products

- (i) If $\mathbf{x}, \mathbf{u} \in \mathbb{R}^n$ then

$$\langle \mathbf{x}, \mathbf{y} \rangle = \mathbf{x} \cdot \mathbf{y} = x_1 y_1 + \dots + x_n y_n$$
- (ii) If $f, g \in C^k[a, b]$ then

$$\langle f, g \rangle = \int_a^b f(x)g(x) dx$$
- (iii) $\|\mathbf{x}\|_2 = \sqrt{\langle \mathbf{x}, \mathbf{x} \rangle}$

Definition 3.4.

Two vectors $\mathbf{x}, \mathbf{y} \in V$ are **orthogonal** if $\langle \mathbf{x}, \mathbf{y} \rangle = 0$

Theorem 3.1. (Cauchy-Schwarz Inequality) If V is an inner product space with inner product $\langle \cdot, \cdot \rangle$, then for any $\mathbf{x}, \mathbf{y} \in V$

$$|\langle \mathbf{x}, \mathbf{y} \rangle| \leq \|\mathbf{x}\|_2 \|\mathbf{y}\|_2$$

4. Solving Systems of Equations

Our goal is to solve a system of linear equations of the form

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + \cdots + a_{1n}x_n &= b_1 \\ a_{21}x_1 + a_{22}x_2 + \cdots + a_{2n}x_n &= b_2 \\ &\vdots \\ a_{n1}x_1 + a_{n2}x_2 + \cdots + a_{nn}x_n &= b_n \end{aligned}$$

In other words, a system of n equations in n unknowns x_1, x_2, \dots, x_n . Note that a_{ij} and b_{ij} are assumed to be real numbers.

Written in matrix form, we obtain the matrix equation:

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \ddots & \cdots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

This is equivalently expressed as the matrix equation

$$A\mathbf{x} = \mathbf{b}$$

In order to solve the linear system we construct the *augmented matrix*

$$[A, \mathbf{b}] = \left[\begin{array}{cccc|c} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & \ddots & \cdots & \vdots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} & b_n \end{array} \right]$$

Where the goal is to obtain an upper triangular matrix otherwise known as the *reduced form* of the matrix through the use of Gaussian Elimination. Recall that the following operations are permitted when completing Gaussian Elimination:

Definition 4.1.

The *elementary row operations* on a system are defined as the following where \mathcal{E}_i is the i th equation in the system.

- (1) Interchange of two rows: $\mathcal{E}_i \leftrightarrow \mathcal{E}_j$
- (2) Scalar (nonzero) Multiplication: $\alpha\mathcal{E}_i \leftrightarrow \mathcal{E}_i$
- (3) Addition of any multiple of one row to another row: $\mathcal{E}_i + \alpha\mathcal{E}_j \leftrightarrow \mathcal{E}_i$.

Theorem 4.1. If one system of equations is obtained from another system of equations by a finite sequence of elementary row operations, then the two systems of equations are equivalent.

Definition 4.2.

Suppose $A\mathbf{x} = \mathbf{b}$ and $B\mathbf{x} = \mathbf{d}$ are both systems of n equations with n unknowns. If the two systems have the same solution \mathbf{x} then they are **equivalent systems**.

To find a solution to a system of equations, the goal is to transform our augmented matrix $[A, \mathbf{b}]$ into a form in which we can use one of the two direct approaches:

- **Forward Substitution** which implies we are solving a **lower triangular matrix**.

$$A = \begin{bmatrix} a_{11} & 0 & \dots & 0 \\ a_{21} & a_{22} & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}$$

- **Backward Substitution** which implies we are solving an **upper triangular matrix**.

$$A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ 0 & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & a_{nn} \end{bmatrix}$$

We can reorder equations to get one of these forms and then solve. For example

Example 4.1.

$$A = \begin{bmatrix} a_{11} & a_{12} & 0 \\ a_{21} & a_{22} & a_{23} \\ a_{31} & 0 & 0 \end{bmatrix} \implies A = \begin{bmatrix} a_{31} & 0 & 0 \\ a_{11} & a_{12} & 0 \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

5. Determinants

The determinant of a square matrix A is a value that indicates whether A is invertible. The easiest determinant to calculate is for a 2×2 matrix.

Definition 5.1.

The **determinant** of a 2×2 matrix $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ is given by $\det(A) = ad - cb$

Definition 5.2.

The (ij) th **minor** of $A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}$ is the determinant of the matrix we get by eliminating row i and column j , denoted M_{ij} .

Definition 5.3.

The (ij) th **cofactor** of A is

$$C_{ij} = (-1)^{i+j} M_{ij}$$

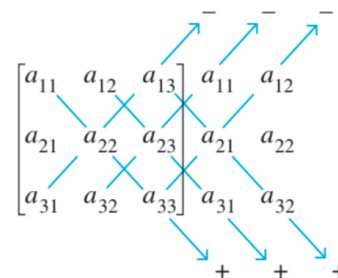
is the determinant of the matrix we get by eliminating row i and column j , denoted M_{ij} .

Then the **determinant** of a square matrix A is

$$\det(A) = a_{11}C_{11} + a_{12}C_{12} + \cdots + a_{1n}C_{nn}$$

There is also a shortcut for calculating a 3×3 determinant as shown in the following figure.

1. Re-copy the first two columns of the matrix to the right of the matrix.
2. Multiply entries in diagonal with 3 entries.
3. Add or subtract the products of these entries according to the pattern in the figure.



Theorem 5.1. If $C = AB$ then $\det(C) = \det(A) \det(B)$

6. Inverse of a Matrix

The inverse is essential when trying to solve a system of linear equations since

$$A\mathbf{x} = \mathbf{b} \quad \implies \quad \mathbf{x} = A^{-1}\mathbf{b}$$

Naturally, this means we need to know when A^{-1} will exist.

Definition 6.1.

The multiplicative identity, or simply the **identity matrix** I , is given by

$$I = \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}$$

From the definition of matrix multiplication, we have

$$AI = IA = A$$

for any (square) matrix A . Hence the commutative law does hold for square matrices if one of the matrices is the identity.

Definition 6.2.

The matrix $A \in \mathbb{R}^{n \times n}$ is **nonsingular** if for any $\mathbf{b} \in \mathbb{R}^n$ there exists a unique vector $\mathbf{x} \in \mathbb{R}^n$ such that $A\mathbf{x} = \mathbf{b}$. Otherwise A is **singular**.

Definition 6.3.

The square matrix A is said to be **invertible** if there is a unique matrix $A^{-1} \in \mathbb{R}^{n \times n}$ such that

$$AA^{-1} = A^{-1}A = I$$

The easiest inverse to compute is that of a 2×2 matrix.

Definition 6.4 (Inverse of a 2×2 Matrix).

The inverse of the 2 by 2 matrix

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}$$

is found by the following calculation

$$A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{bmatrix} = \frac{1}{a_{11}a_{22} - a_{21}a_{12}} \begin{bmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{bmatrix}$$

To compute the inverse of a matrix A , it exists, is to perform Gaussian Elimination to transform the augmented matrix $[A, I]$ to the identity matrix on the right hand side. Any nonsingular matrix A can be transformed into the identity I by a systematic sequence of row operations, often denoted by E_i . It is possible to show that if the same sequence of operations is then performed on I , it is transformed into A^{-1} .

Example 6.1.

To find the inverse A^{-1} of the matrix A

$$\left[\begin{array}{ccc|ccc} 1 & -1 & -1 & 1 & 0 & 0 \\ 3 & -1 & 2 & 0 & 1 & 0 \\ 2 & 2 & 2 & 0 & 0 & 1 \end{array} \right]$$

We construct the augmented matrix $[A, I]$

$$\left[\begin{array}{ccc|ccc} 1 & -1 & -1 & 1 & 0 & 0 \\ 3 & -1 & 2 & 0 & 1 & 0 \\ 2 & 2 & 2 & 0 & 0 & 1 \end{array} \right] \xrightarrow{\text{Row Reduce}} \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & \frac{7}{10} & -\frac{1}{10} & \frac{3}{10} \\ 0 & 1 & 0 & \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \\ 0 & 0 & 1 & -\frac{4}{5} & \frac{2}{5} & -\frac{1}{5} \end{array} \right]$$

and so we obtain the inverse matrix A^{-1}

$$A^{-1} = \begin{bmatrix} \frac{7}{10} & -\frac{1}{10} & \frac{3}{10} \\ \frac{1}{2} & -\frac{1}{2} & \frac{1}{2} \\ -\frac{4}{5} & \frac{2}{5} & -\frac{1}{5} \end{bmatrix}$$

Definition 6.5.

If A, B are matrices where $AB = I$ then B is a **right inverse** of A and A is a **left inverse** of B .

Theorem 6.1. A square matrix can possess at most one right inverse.

Theorem 6.2. If A and B are square matrices such that $AB = I$, then $BA = I$.

Proposition 6.1. If a matrix is invertible a sequence of elementary row operations can be applied to A reducing it to I . In other words,

$$E_m E_{m-1} \dots E_2 E_1 A = I$$

where the sequence of elementary row operations applied to A is denoted by $E_mE_{m-1} \dots E_2E_1$. It also follows that

$$A^{-1} = E_mE_{m-1} \dots E_2E_1$$

Theorem 6.3. For an $n \times n$ matrix A the following are equivalent

- (1) The inverse of A exists (A is nonsingular).
- (2) The determinant of A is not zero: $\det(A) \neq 0$.
- (3) The rows of A form a basis for \mathbb{R}^n .
- (4) The columns of A form a basis for \mathbb{R}^n .
- (5) The map $A : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is injective (one to one).
- (6) The map $A : \mathbb{R}^n \rightarrow \mathbb{R}^n$ is surjective (onto).
- (7) The equation $A\mathbf{x} = \mathbf{0}$ implies that $\mathbf{x} = \mathbf{0}$.
- (8) For each $\mathbf{b} \in \mathbb{R}^n$ there exists exactly one $\mathbf{x} \in \mathbb{R}^n$ such that $A\mathbf{x} = \mathbf{b}$.
- (9) A is a product of elementary matrices.
- (10) Zero is not an eigenvalue of A .

7. Matrix Functions

We also may need to consider vectors or matrices whose elements are functions. For example,

$$\mathbf{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_n(t) \end{bmatrix} \quad \text{and} \quad A(t) = (a_{ij}) = \begin{bmatrix} a_{11}(t) & a_{12}(t) & \dots & a_{1m}(t) \\ a_{21}(t) & a_{22}(t) & \dots & a_{2m}(t) \\ \vdots & \ddots & \dots & \vdots \\ a_{n1}(t) & a_{n2}(t) & \dots & a_{nm}(t) \end{bmatrix}$$

The matrix $A(t)$ is continuous at a point or on an interval if each element of A is continuous at that point or on that interval.

Differentiation of Vector & Matrix Functions

The matrix $A(t)$ is differentiable if each of its elements $a_{ij}(t)$ is differentiable.

Definition 7.1.

The derivative of a matrix function is denoted $\frac{dA}{dt}$ and is defined by

$$\frac{dA}{dt} = \left(\frac{da_{ij}}{dt} \right) = \left(\frac{d}{dt} a_{ij}(t) \right)$$

i.e. to find the derivative of the matrix A , find the derivative of each element of A .

We have some of the same basic rules for derivatives as we do in Calculus.

Theorem 7.1. For matrices A and B and the scalar c we have

$$\frac{d}{dt}(cA) = c \frac{dA}{dt} \quad \text{where } c \text{ can also be a constant matrix}$$

$$\frac{d}{dt}(A + B) = \frac{dA}{dt} + \frac{dB}{dt} \quad \text{Sum Rule}$$

$$\frac{d}{dt}(AB) = \frac{dA}{dt}B + A \frac{dB}{dt} \quad \text{Product Rule}$$

Integration of Vector & Matrix Functions

The matrix $A(t)$ is integrable if each of its elements $a_{ij}(t)$ is integrable.

Definition 7.2.

The integral of a matrix function is defined as

$$\int_a^b A(t) dt = \left(\int_a^b a_{ij}(t) dt \right)$$

i.e. to find the integral of the matrix A , find the integral of each element of A .

8. Vector Spaces

Definition 8.1.

We define the following operations for a set V .

- An **addition** on a set V is a function that assigns an element $u + v \in V$ to each pair of elements $u, v \in V$.
- A **scalar multiplication** on V is a function that assigns an element $a \in V$ to each $a \in \mathbb{R}$ and each $v \in V$.

Definition 8.2.

A **vector space** V is a set V along with addition on V and scalar multiplication on V such that the following properties hold

1. **commutativity:**

$$u + v = v + u, \quad \text{for all } u, v \in V$$

2. **associativity:**

$$(u + v) + w = u + (v + w) \quad \text{and} \quad (ab)v = a(bv) \quad \text{for all } u, v, w \in V \text{ and all } a, b \in F$$

3. **additive identity:** there exists an element $0 \in V$ such that $v + 0 = v$ for all $v \in V$

4. **additive inverse:** for every $v \in V$, there exists $w \in V$ such that $v + w = 0$

5. **multiplicative identity:** $1v = v$ for all $v \in V$

6. **distributive properties:**

$$a(u + v) = au + av \quad \text{and} \quad (a + b)u = au + bu \quad \text{for all } a, b \in F \text{ and all } u, v \in V$$

Definition 8.3 (Linear Combination).

If V is a real vector space, a **linear combination** of the vectors $x_1, \dots, x_n \in V$ is a vector of the form

$$c_1x_1 + \dots + c_nx_n$$

where $c_1, \dots, c_n \in \mathbb{R}$.

Definition 8.4.

If $S \subset V$ the **span** of S denoted $\text{Span}(S)$ is the set of all linear combinations of vectors belonging to S . If $U = \text{Span}(S)$ then S **spans** U .

Definition 8.5.

A list (v_1, \dots, v_m) of vectors in V is called **linearly independent** if the only choice of $a_1, \dots, a_m \in F$ that makes

$$a_1v_1 + \dots + a_mv_m = 0$$

is $a_1 = \dots = a_m = 0$. Otherwise, they are **linearly dependent**

Definition 8.6.

A subset S of a vector space V is a **basis** for V if S is linearly independent and $\text{Span}(S) = V$

Example 8.1.

The set of vectors

$$\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

is a basis for \mathbb{R}^3 .

9. Eigenvalues and Eigenvectors

Definition 9.1.

A number $\lambda \in \mathbb{C}$ is an **eigenvalue** of $A \in \mathbb{R}^{n \times n}$ if there is a nonzero vector $\mathbf{x} \in \mathbb{C}^n$ for which

$$A\mathbf{x} = \lambda\mathbf{x} \tag{1}$$

Any such vector \mathbf{x} is an **eigenvector** of A associated with λ

Definition 9.2.

The equation in (1) is equivalent to

$$(A - \lambda I)\mathbf{x} = \mathbf{0}$$

and has a nonzero solution if and only if λ is found such that

$$\det(A - \lambda I) = 0 \tag{2}$$

This is a polynomial equation of degree n in λ and is called the *characteristic equation* of the matrix A .

Definition 9.3.

If A is a square matrix, the *characteristic polynomial* is the polynomial defined by

$$p(\lambda) = \det(\lambda I - A)$$

and has a degree n in λ .

Since eigenvalues are defined as the zeros of the characteristic polynomial we have the following definition.

Definition 9.4.

If an eigenvalue λ is repeated m times in the characteristic polynomial then its *algebraic multiplicity* is m .

Every eigenvalue will have at least one associated eigenvector. It is possible for an eigenvalue to have more than one associated eigenvector.

Definition 9.5.

An eigenvalue λ of multiplicity m may have q eigenvectors. This value q is defined as the *geometric multiplicity* and can be any value in the interval

$$1 \leq q \leq m$$

Definition 9.6.

An eigenvalue is *simple* if it has algebraic multiplicity of 1

Theorem 9.1. If each eigenvalue of A is simple, then each eigenvalue also has geometric multiplicity of 1

Definition 9.7.

The collection λ_A of all eigenvalues of A is the *spectrum* of A and the *spectral radius* is the number

$$\rho(A) = \max |\lambda|$$

Theorem 9.2. Let $A \in \mathbb{R}^{n \times n}$. Then

- (i) A is singular iff 0 is an eigenvalue of A .
- (ii) If A is upper or lower triangular, then its eigenvalues are its diagonal entries.
- (iii) if A is symmetric, then all of its eigenvalues are real numbers.
- (iv) If A is symmetric *and* non-negative, that is $\mathbf{x}^T A \mathbf{x} \geq 0$ for every $\mathbf{x} \in \mathbb{R}^n$, then all eigenvalues of A are non-negative.
- (v) If A is symmetric *and* positive definite, then all of its eigenvalues are positive.
- (vi) If A is symmetric, then there exists an orthonormal basis for \mathbb{R}^n , each of whose elements is an eigenvector of A .

Remark: Note the following

- Eigenvalues are the factors by which A stretches its eigenvectors.
- $A\mathbf{x} = \lambda\mathbf{x}$ with $\mathbf{x} \neq 0$ implies that the matrix defined by $\lambda I - A$ is singular, thus any eigenvalue λ of A is a zero of the characteristic polynomial.

Definition 9.8.

A set of vectors $\{v_1, \dots, v_n\}$ is **orthonormal** if the vectors in it are pairwise orthogonal and each vector has norm 1.

Example 9.1.

Find Eigenvalues of the matrix

$$A = \begin{bmatrix} -1 & 0 & 0 \\ 0 & 2 & -4 \\ 1 & 4 & 2 \end{bmatrix}$$

Solution. We find the eigenvalues of A by finding the set of λ_i that satisfy $\det(A - \lambda I) = 0$.

$$\det(A - \lambda I) = \begin{vmatrix} -1 - \lambda & 0 & 0 \\ 0 & 2 - \lambda & -4 \\ 1 & 4 & 2 - \lambda \end{vmatrix} = -\lambda^3 + 3\lambda^2 - 16\lambda - 20 = -(\lambda + 1)(\lambda^2 - 4\lambda + 20) = 0$$

So our three eigenvalues are $\lambda_1 = -1$, and $\lambda_{2,3} = 2 \pm 4i$. Next we find the corresponding eigenvectors by finding the solution to

$$(A - \lambda_k I)\xi^{(k)} = 0$$

For $\lambda = -1$ we have

$$(A + I) = \begin{bmatrix} -1 - (-1) & 0 & 0 \\ 0 & 2 - (-1) & -4 \\ 1 & 4 & 2 - (-1) \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 3 & -4 \\ 1 & 4 & 3 \end{bmatrix} \xrightarrow{\text{Row Reduce}} \begin{bmatrix} 1 & 0 & \frac{25}{3} \\ 0 & 1 & \frac{4}{3} \\ 0 & 0 & 0 \end{bmatrix}$$

and so

$$\begin{aligned} \begin{bmatrix} 1 & 0 & \frac{25}{3} \\ 0 & 1 & \frac{4}{3} \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \xi_1 \\ \xi_2 \\ \xi_3 \end{bmatrix} &= \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \implies \begin{cases} \xi_1 + \frac{25}{3}\xi_3 = 0, \\ \xi_2 - \frac{4}{3}\xi_3 = 0 \end{cases} \\ &\implies \xi_3 = -\frac{3}{25}\xi_1 \\ \xi_2 &= \frac{4}{3}\xi_3 = \left(\frac{4}{3}\right)\left(-\frac{3}{25}\xi_1\right) = -\frac{4}{25}\xi_1 \end{aligned}$$

So our corresponding eigenvector is

$$\xi^{(1)} = \begin{bmatrix} -25 \\ 4 \\ 3 \end{bmatrix}$$

To find the corresponding eigenvector for $\lambda_{2,3} = 2 \pm 4i$ we use $\lambda_2 = 2 + 4i$. We have

$$(A - (2 + 4i)I) = \begin{bmatrix} -1 - (2 + 4i) & 0 & 0 \\ 0 & 2 - (2 + 4i) & -4 \\ 1 & 4 & 2 - (2 + 4i) \end{bmatrix} = \begin{bmatrix} -4i - 3 & 0 & 0 \\ 0 & -4i & -4 \\ 1 & 4 & -4i \end{bmatrix}$$

Since the two eigenvalues are complex conjugates, then the eigenvectors must also be complex conjugates and so the corresponding eigenvectors are

$$\xi^{(2)} = \begin{bmatrix} 0 \\ i \\ 1 \end{bmatrix}, \quad \xi^{(3)} = \begin{bmatrix} 0 \\ -i \\ 1 \end{bmatrix} \implies \xi^{(2,3)} = \begin{bmatrix} 0 \\ \pm i \\ 1 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}}_{\mathbf{u}} \pm i \underbrace{\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}}_{\mathbf{w}}$$

10. Special Matrices

Definition 10.1.

For a matrix A the **conjugate matrix**, denoted \bar{A} is found by replacing each element of A , denoted (a_{ij}) with its complex conjugate, denoted (\bar{a}_{ij}) .

Definition 10.2.

The transpose of the conjugate matrix A , in other words \bar{A}^T is called the **adjoint**, of A . This is denoted as A^* .

Definition 10.3.

A matrix A is **self-adjoint** (or **Hermitian**) if $A^* = A$. In other words, if $(a_{ij}) = (\bar{a}_{ji})$.

Definition 10.4.

A matrix A is **symmetric** if $A^T = A$.

Hermitian matrices have useful properties which are outlined in the following theorem.

Theorem 10.1. If a matrix A is Hermitian then,

1. All eigenvalues are real.
2. There always exists a full set of n linearly independent eigenvectors, regardless of the algebraic multiplicities of the eigenvalues.
3. If $x^{(1)}$ and $x^{(2)}$ are eigenvectors that correspond to different eigenvalues, then $\langle x^{(1)}, x^{(2)} \rangle = 0$. Thus, if all eigenvalues are simple, then the associated eigenvectors form an orthogonal set of vectors.
4. Corresponding to an eigenvalue of algebraic multiplicity m , it is possible to choose m eigenvectors that are mutually orthogonal. Thus the full set of n eigenvectors can always be chosen to be orthogonal as well as linearly independent.

Definition 10.5.

A *tridiagonal matrix* has the form

$$A = \begin{bmatrix} a_{11} & a_{12} & 0 & 0 & 0 \\ a_{21} & a_{22} & a_{23} & 0 & 0 \\ 0 & a_{32} & a_{33} & a_{34} & 0 \\ \vdots & & \ddots & \ddots & \ddots \\ 0 & 0 & 0 & a_{n,n-1} & a_{nn} \end{bmatrix}$$

Definition 10.6.

The matrix $A \in \mathbb{R}^{n \times n}$ is *strictly diagonally dominant* if

$$|a_{ii}| > \sum_{j \neq i} |a_{ij}|$$

Theorem 10.2. When A is symmetric,

$$\|A\|_2 = \sqrt{\rho(A^T A)} = \sqrt{\rho(A^2)} = \rho(A)$$

Definition 10.7.

A matrix is *positive definite* if $x \neq 0$ and

$$x^T A x = \langle Ax, x \rangle > 0$$

and *symmetric positive definite* if $A^T = A$