

Lecture #18: Orthogonal sets & projections

Date: Tue. 11/27/18

Def A set $\{\vec{u}_1, \dots, \vec{u}_p\}$ of vectors in \mathbb{R}^n is an orthogonal set if

$$\vec{u}_i \cdot \vec{u}_j = 0$$

whenever $i \neq j$. The set is an orthogonal basis, if the set also forms a basis.

Thm If $\{\vec{u}_1, \dots, \vec{u}_p\}$ is orthogonal, it's linearly independent.

PF Suppose

$$c_1 \vec{u}_1 + \dots + c_p \vec{u}_p = \vec{0}$$

inner products w/ \vec{u}_1 :

$$c_1 \vec{u}_1 \cdot \vec{u}_1 + c_2 \vec{u}_2 \cdot \vec{u}_1 + \dots + c_p \vec{u}_p \cdot \vec{u}_1 = \vec{0} \cdot \vec{u}_1 = 0$$

and so $c_1 = 0$. Similarly, taking inner products w/ $\vec{u}_2, \dots, \vec{u}_p$ shows $c_2 = \dots = c_p = 0$



Orthogonal bases make it easy to calculate the coord's in a lin. combo

$$\vec{v} = c_1 \vec{u}_1 + c_2 \vec{u}_2 + \dots + c_p \vec{u}_p$$

$$\vec{v} \cdot \vec{u}_j = c_1 \vec{u}_1 \cdot \vec{u}_j + \dots + c_p \vec{u}_p \cdot \vec{u}_j = c_j \vec{u}_j \cdot \vec{u}_j$$

$$c_j = \frac{\vec{v} \cdot \vec{u}_j}{\vec{u}_j \cdot \vec{u}_j} = \frac{\vec{v} \cdot \vec{u}_j}{\|\vec{u}_j\|^2} = \text{Coord. of } \vec{v} \text{ w.r.t. } \vec{u}_j$$

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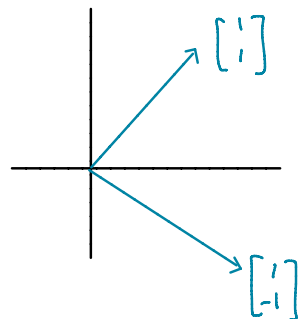
Ex. 1) $\left\{ \begin{bmatrix} 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\}$ is an orthog. basis for \mathbb{R}^2

$$\begin{bmatrix} 3 \\ -1 \end{bmatrix} = c_1 \begin{bmatrix} 1 \\ -1 \end{bmatrix} + c_2 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

Find c_i :

$$c_1 = \frac{\begin{bmatrix} 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix}}{\begin{bmatrix} 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \end{bmatrix}} = \frac{4}{2} = 2$$

$$c_2 = \frac{\begin{bmatrix} 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix}}{\begin{bmatrix} 1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix}} = 1 \quad \Rightarrow \quad \begin{bmatrix} 3 \\ -1 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ -1 \end{bmatrix} + 1 \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$



Def. The orthogonal projection of \vec{v} onto \vec{u} is

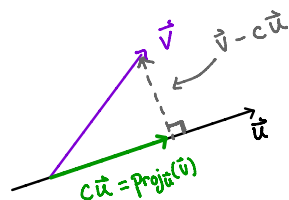
$$\text{Proj}_{\vec{u}}(\vec{v}) = \frac{\vec{v} \cdot \vec{u}}{\|\vec{u}\|^2} \vec{u}$$

Geometric idea:

Find c that makes $\vec{v} - c\vec{u} \perp \vec{u}$:

$$0 = (\vec{v} - c\vec{u}) \cdot \vec{u} = \vec{v} \cdot \vec{u} - c \underbrace{\vec{u} \cdot \vec{u}}_{\|\vec{u}\|^2}$$

$$\Rightarrow c = \frac{\vec{v} \cdot \vec{u}}{\|\vec{u}\|^2}$$



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Coord.s are even simpler if all ^{orthogonal} basis vectors have length 1:

$$\begin{aligned}\vec{v} &= \frac{\vec{v} \cdot \vec{u}_1}{\|\vec{u}_1\|^2} \vec{u}_1 + \dots + \frac{\vec{v} \cdot \vec{u}_p}{\|\vec{u}_p\|^2} \vec{u}_p \\ &= \underbrace{(\vec{v} \cdot \vec{u}_1)}_{c_1} \vec{u}_1 + \dots + \underbrace{(\vec{v} \cdot \vec{u}_p)}_{c_p} \vec{u}_p\end{aligned}$$

Def $\{\vec{u}_1, \dots, \vec{u}_p\}$ is an orthonormal set if it's an orthogonal set & each $\|\vec{u}_j\|=1$. If it's also a basis, it's an orthonormal basis.

Ex. $\left\{ \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\} = \{\vec{e}_1, \vec{e}_2, \vec{e}_3\}$

is an orthonormal basis for \mathbb{R}^3

So is

$$\left\{ \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}, \begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\} = \left\{ \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

$$\begin{aligned}& \left(\left(\frac{1}{\sqrt{2}}\right)^2 + \left(\frac{1}{\sqrt{2}}\right)^2 + (0)^2 \right)^{1/2} & \sqrt{1^2 + 1^2 + 0^2} \\ & = \left(\frac{1}{2} + \frac{1}{2} + 0 \right)^{1/2} = 1^{1/2} = 1 & = \sqrt{2}\end{aligned}$$

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Minimum Distance Property

Given a fixed $\vec{u} \in \mathbb{R}^n$, $\vec{u} \neq 0$, the set
 $\{t\vec{u} : t \in \mathbb{R}\}$

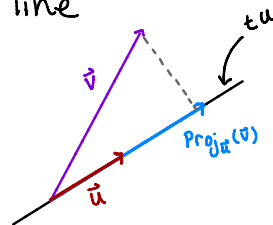
is a line thru $\vec{0}$ in the direction of \vec{u}

$\text{Proj}_{\vec{u}}(\vec{v})$ is the vector on this line

that is closest to \vec{v} , i.e.

the best approx. to \vec{v} in

$\text{Span}\{\vec{u}\}$.



Justification:

$$0 = \frac{d}{dt} \|\vec{v} - t\vec{u}\|^2 = \frac{d}{dt} [(\vec{v} - t\vec{u}) \cdot (\vec{v} - t\vec{u})]$$

$$(\text{distance})^2 = \frac{d}{dt} [\|\vec{v}\|^2 - 2t\vec{v} \cdot \vec{u} + t^2 \|\vec{u}\|^2]$$

$$= -2\vec{v} \cdot \vec{u} + 2t\|\vec{u}\|^2$$

$$\Rightarrow t = \frac{\vec{v} \cdot \vec{u}}{\|\vec{u}\|^2}$$

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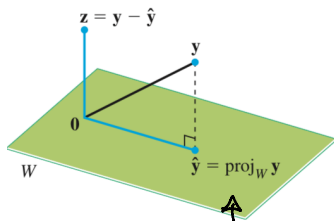
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Generalization of Orthogonal Projections

Given an orthog. set $\{\vec{u}_1, \dots, \vec{u}_p\}$ of vectors in \mathbb{R}^n , the orthog. projection of \vec{y} onto $\text{Span}\{\vec{u}_1, \dots, \vec{u}_p\} = W$ is

$$\text{Proj}_W \vec{y} = \hat{\vec{y}} = \underbrace{\frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1}}_{\text{Coeff.}} \vec{u}_1 + \dots + \underbrace{\frac{\vec{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p}}_{\text{Coeff.}} \vec{u}_p$$

Coeffs that guarantee that $\vec{y} - \hat{\vec{y}} \perp$ every \vec{u}_i



$W = \text{Span}\{\vec{u}_1, \vec{u}_2\}$
(a plane in \mathbb{R}^3)

Ex | Find $\text{proj}_W \vec{y}$ for $W = \text{Span}\left\{\begin{bmatrix} -4 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}\right\}$
and $\vec{y} = \begin{bmatrix} 6 \\ 4 \\ 1 \end{bmatrix}$

$$\begin{aligned} \hat{\vec{y}} = \text{Proj}_W \vec{y} &= \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2 = \frac{\vec{y} \cdot \vec{u}_1}{\|\vec{u}_1\|^2} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\|\vec{u}_2\|^2} \vec{u}_2 \\ &= \frac{-27}{18} \vec{u}_1 + \frac{5}{2} \vec{u}_2 = -\frac{27}{18} \begin{bmatrix} -4 \\ -1 \\ 1 \end{bmatrix} + \frac{5}{2} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 1 \\ 1 \end{bmatrix} \end{aligned}$$