## **Cukedoctor Documentation**

Version 3.7.0

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## Chapter 1. Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.



Here are some design principles:

- Living documentation should be readable and highlight your software features;
  - Most bdd tools generate reports and not a truly documentation.
- Cukedoctor **do not** introduce a new API that you need to learn, instead it operates on top of cucumber json output files;
  - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

In the subsequent chapters you will see a documentation which is generated by the output of Cukedoctor's BDD tests, a real bdd living documentation.

## **Chapter 2. Features**

## 2.1. Cukedoctor Converter

In order to have awesome *living documentation* As a bdd developer

I want to use **Cukedoctor** to convert my cucumber test results into readable living documentation.

## 2.1.1. Convert features test output into documentation

The following two features: 🖒

```
Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step
```

#### When

I convert their json test output using cukedoctor converter  $\bigcirc$ 

To generate cucumber .json output files just execute your *BDD* tests with **json** formatter, example:



```
@RunWith(Cucumber.class)
@CucumberOptions(plugin = {"json:target/cucumber.json"} )
```



**plugin** option replaced **format** option which was deprecated in newer cucumber versions.

#### Then

I should have awesome living documentation 🖒

## **Documentation**

## **Summary**

S	Scenarios			Steps						Featu	res: 2
Passed	Failed	Total	Passed	Failed	Skippe d	Pendin g	Undefi ned	Missin g	Total	Durati on	Status
Feature1											
1	0	1	1	0	0	0	0	0	1	647ms	passed
Feature2											
1	0	1	1	0	0	0	0	0	1	000ms	passed
Totals											
2	0	2	2	0	0	0	0	0	2	64	7ms

## **Features**

## Feature1

Scenario: Scenario feature 1

Given

scenario step 🖒 (647ms)

## Feature2

Scenario: Scenario feature 2

Given

scenario step 🖒 (000ms)

## 2.2. Ordering

In order to have features ordered in living documentation
As a bdd developer
I want to control the order of features in my documentation

## 2.2.1. Default ordering

The following two features: 🖒

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

#### When

I convert them using default order 🖒

#### Then

Features should be ordered by name in resulting documentation  $\bigcirc$ 

## **Features**

## Feature1

Scenario: Scenario feature 1

Given

scenario step 🖒 (647ms)

## Feature2

Scenario: Scenario feature 2

Given

scenario step 🖒 (000ms)

## 2.2.2. Custom ordering with tags



Ordering is done using feature tag @order-

The following two features: 🖒

@order-2

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

@order-1

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

#### When

I convert them using tag order 🖒

#### Then

Features should be ordered respecting order tag 🖒

## **Features**

### Feature2

Scenario: Scenario feature 2

#### Given

scenario step 🖒 (000ms)

## Feature1

Scenario: Scenario feature 1

#### Given

scenario step 🖒 (001ms)

### 2.3. Enrich features

In order to have awesome *living documentation* As a bdd developer

I want to render asciidoc markup inside my features.

Asciidoc markup can be used in feature **DocStrings**. To do so you can enable it by using @asciidoc tag at feature or scenario level.

Adding @asciidoc tag at **feature level** will make cukedoctor interpret all features docstrings as Asciidoc markup.





Feature and scenario descriptions are automatically interpreted as Asciidoc markup without the need for adding the feature tag.

### 2.3.1. DocString enrichment activated by the content type

Asciidoc markup can be used in feature **DocStrings**. To do so you can enable it by using the content type **[asciidoc]** in the DocString.

The following two features: 🖒

```
Feature: Discrete class feature
 Scenario: Render source code
    Given the following source code in docstrings
"""asciidoc
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
 <1> We can have callouts in living documentation
 Scenario: Render table
    Given the following table
 """asciidoc
  |===
 | Cell in column 1, row 1 | Cell in column 2, row 1
  Cell in column 1, row 2 | Cell in column 2, row 2
  | Cell in column 1, row 3 | Cell in column 2, row 3
  ===
```

#### When

I convert enriched docstring with asciidoc content type using cukedoctor converter  ${\it c}$ 

#### Then

DocString asciidoc output must be rendered in my documentation  $\circlearrowleft$ 

## **Features**

### Discrete class feature

#### Scenario: Render source code

#### Given

the following source code in docstrings () (002ms)

```
public int sum(int x, int y){
   int result = x + y;
   return result; (1)
}
① We can have callouts in living documentation
```

#### Given

the following table 🖒 (000ms)

Scenario: Render table

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

### 2.3.2. DocString enrichment activated by a feature tag

Asciidoc markup can be used in feature **DocStrings**. You can enable this by applying the tag [@asciidoc] to the feature. Note this enables the enrichment for all DocStrings within the feature.

The following two features: 🖒

```
@asciidoc
Feature: Discrete class feature
 Scenario: Render source code
   Given the following source code in docstrings
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
  ----
 <1> We can have callouts in living documentation
 Scenario: Render table
   Given the following table
 11 11 11
 ===
  Cell in column 1, row 1 | Cell in column 2, row 1
  | Cell in column 1, row 2 | Cell in column 2, row 2
  | Cell in column 1, row 3 | Cell in column 2, row 3
  ===
11 11 11
```

#### When

I convert enriched docstring with asciidoc feature tag using cukedoctor converter  $\mathcal {L}$ 

#### Then

DocString asciidoc output must be rendered in my documentation 🖒

## **Features**

### Discrete class feature

#### Scenario: Render source code

#### Given

the following source code in docstrings 🖒 (011ms)

```
public int sum(int x, int y){
   int result = x + y;
   return result; (1)
}

① We can have callouts in living documentation
```

#### Scenario: Render table

#### Given

the following table (000ms)

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

### 2.3.3. DocString enrichment activated by a scenario tag

Asciidoc markup can be used in feature **DocStrings**. You can enable this by applying the tag [@asciidoc] to the scenario. Note this enables the enrichment for all DocStrings within the scenario.

The following two features: 🖒

```
Feature: Discrete class feature
 @asciidoc
 Scenario: Render source code
   Given the following source code in docstrings
 [source, java]
 public int sum(int x, int y){
 int result = x + y;
 return result; (1)
 }
  ____
 <1> We can have callouts in living documentation
 @asciidoc
 Scenario: Render table
   Given the following table
 11 11 11
 |===
  | Cell in column 1, row 1 | Cell in column 2, row 1
  | Cell in column 1, row 2 | Cell in column 2, row 2
  Cell in column 1, row 3 | Cell in column 2, row 3
 ===
\Pi \Pi \Pi
```

#### When

I convert enriched docstring with asciidoc scenario tag using cukedoctor converter  $oldsymbol{\mathcal{O}}$ 

#### **Then**

DocString asciidoc output must be rendered in my documentation 🖒

## **Features**

### Discrete class feature

#### Scenario: Render source code

#### Given

the following source code in docstrings () (002ms)

```
public int sum(int x, int y){
  int result = x + y;
  return result; (1)
}
```

1 We can have callouts in living documentation

#### Scenario: Render table

#### Given

the following table 🖒 (000ms)

Cell in column 1, row 1	Cell in column 2, row 1
Cell in column 1, row 2	Cell in column 2, row 2
Cell in column 1, row 3	Cell in column 2, row 3

## 2.3.4. Whitespace in descriptions

Features and Scenarios can have multi-line descriptions. In a feature file, these may be indented. Cukedoctor uses the indentation of the first line non-blank line of the description to determine the difference

between the indentation *of* the description in a feature file and your desired indentation *within* the the

description itself.

the feature:

```
Feature: Feature One
    This is the description for Feature One. The first non-blank line of this
description in the feature file began with four whitespace characters.
      Therefore, cukedoctor will ignore up to the first four
whitespace characters
  in all other lines in the same description,
    if any are present.
This includes
  further lines
    in a different
      paragraph
        in the same description.
    Scenario: Scenario One
    This is the description for Scenario One. The first non-blank line of this
description in the feature file began with four whitespace characters.
      Therefore, cukedoctor will ignore up to the first four
whitespace characters
  in all other lines in the same description,
    if any are present.
This includes
  further lines
    in a different
      paragraph
        in the same description.
    Scenario: Scenario Two
This scenario has no indentation. You don't have to use it, after all.
      Indentation in subsequent lines is therefore fully preserved.
```

#### When

I convert it 🖒

Then
it should be rendered in AsciiDoc as 🖒

## **Features**

### **Feature One**

This is the description for Feature One. The first non-blank line of this description in the feature file began with four whitespace characters.

Therefore, cukedoctor will ignore up to the first four

whitespace characters

in all other lines in the same description,

if any are present.

This includes

further lines

in a different

paragraph

in the same description.

#### Scenario: Scenario One

This is the description for Scenario One. The first non-blank line of this description in the feature file began with four whitespace characters.

Therefore, cukedoctor will ignore up to the first four

whitespace characters

in all other lines in the same description,

if any are present.

This includes

further lines

in a different

paragraph

in the same description.

#### Scenario: Scenario Two

This scenario has no indentation. You don't have to use it, after all.

Indentation in subsequent lines is therefore fully preserved.

## 2.4. Documentation introduction chapter

In order to have an introduction chapter in my documentation As a bdd developer

I want to be able to provide an asciidoc based document which introduces my software.

### 2.4.1. Introduction chapter in classpath



The introduction file must be named **intro-chapter.adoc** and can be in any package of your application,



By default Cukedoctor will look into application folders but you can make Cukedoctor look into external folder by setting the following system property:

System.setProperty("INTRO\_CHAPTER\_DIR","/home/some/external/folder");

The following two features: 🖒

Feature: Feature1

Scenario: Scenario feature 1

Given scenario step

Feature: Feature2

Scenario: Scenario feature 2

Given scenario step

#### And

The following asciidoc document is on your application classpath  $\varDelta$ 

## Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.

Here are some design principles:

- Living documentation should be readable and highlight your software features;
  - Most bdd tools generate reports and not a truly documentation.
- Cukedoctor **do not** introduce a new API that you need to learn, instead it operates on top of cucumber json output files;
  - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

#### When

Bdd tests results are converted into documentation by Cukedoctor 🖒

#### Then

Resulting documentation should have the provided introduction chapter 🖒

## **Documentation**

## Introduction

Cukedoctor is a **Living documentation** tool which integrates Cucumber and Asciidoctor in order to convert your *BDD* tests results into an awesome documentation.

Here are some design principles:

- Living documentation should be readable and highlight your software features;
  - Most bdd tools generate reports and not a truly documentation.
- Cukedoctor **do not** introduce a new API that you need to learn, instead it operates on top of cucumber json output files;
  - In the 'worst case' to enhance your documentation you will need to know a bit of asciidoc markup.

## **Summary**

Scenarios Steps							Features: 2						
Passe d	Faile d	Total	Passe d	Faile d	Skipp ed	Pendi ng	Undef ined	Missi ng	Total	Durat ion	Status		
Feature1													
1	0	1	1	0	0	0	0	0	1	647m s	passe d		
					Feat	ure2							
1	0	1	1	0	0	0	0	0	1	000m s	passe d		
Totals													
2	0	2	2	0	0	0	0	0	2	647ms			

## **Features**

## Feature1

Scenario: Scenario feature 1



## 2.5. Tag rendering

2.5.1. Render feature tags in that feature's scenarios

The following two features: 🖒

```
@someTag
Feature: Feature1

@otherTag
Scenario: Scenario feature 1

Given scenario step

@someTag @otherTag
Scenario: Scenario feature 2

Given scenario step
```

#### When

I render the feature 🖒

#### **Then**

the tags displayed under each scenario should not have duplicates 🖒

## **Features**

## Feature1

Scenario: Scenario feature 1

tags: @someTag,@otherTag

#### Given

scenario step 🖒 (001ms)

### Scenario: Scenario feature 2

tags: @someTag,@otherTag

#### Given

scenario step 🖒 (000ms)

2.5.2. Ignore cukedoctor tags in resulting documentation											
Cukedoctor specific documentation.	tags	like	@asciidoc	and	@order	should	not	be	rendered	in	resulting

The following two features: 🖒

@someTag @asciidoc @order-99

Feature: Feature1

@otherTag @asciidoc

Scenario: Scenario feature 1

Given scenario step

@someTag @otherTag

Scenario: Scenario feature 2

Given scenario step

#### When

I render the feature 🖒

#### **Then**

Cukedoctor tags should not be rendered in documentation 🖒

## **Features**

## Feature1

Scenario: Scenario feature 1

tags: @someTag,@otherTag

#### Given

scenario step 🖒 (001ms)

### Scenario: Scenario feature 2

tags: @someTag,@otherTag

#### Given

scenario step 🖒 (000ms)

## 2.6. Attachments

In order to capture dynamically-generated content from my tests As a bdd developer

I want to render attachments from my Cucumber tests in my living documentation

## 2.6.1. Logging a string in Cucumber-JVM 6.7.0

# Given a Step has logged a string in Cucumber-JVM 6.7.0 🖒 And I am hiding step timings 🖒 And all Cukedoctor extensions are disabled 🖒 When I convert the Feature 🖒 **Then** it will be rendered as 🖒 **Features Attachments** Scenario: Cucumber JVM 6.7.0 scenario.log(String) Given a Step that performs scenario.log(String) 🖒 She sells sea shells on the sea shore

2.6.2. Attaching plain text as a string with name in Cucumber-JVM 6.7.0

## Given a Step has attached plain text as a string with a title in Cucumber-JVM 6.7.0 🖒 And I am hiding step timings 🖒 And all Cukedoctor extensions are disabled 🖒 When I convert the Feature 🖒 **Then** it will be rendered as 🖒 **Features Attachments** Scenario: Cucumber JVM 6.7.0 scenario.attach(String, String, String) Given a Step that performs scenario.attach(String, String, String) 🖒 String plain text She sells sea shells on the sea shore

2.6.3. Attaching plain text as a byte array with name in Cucumber-JVM 6.7.0

a Step has attached plain text as a byte array with a title in Cucumber-JVM 6.7.0 🖒

#### And

I am hiding step timings 🖒

#### And

all Cukedoctor extensions are disabled

#### When

I convert the Feature 🖒

#### **Then**

it will be rendered as 🖒

## **Features**

## **Attachments**

Scenario: Cucumber JVM 6.7.0 scenario.attach(ByteArray, String, String)

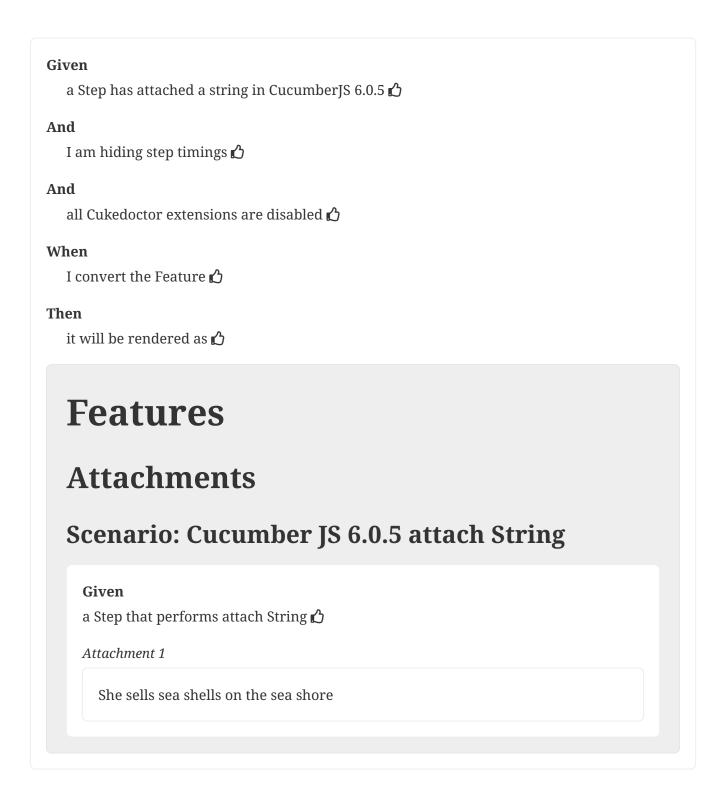
#### Given

a Step that performs scenario.attach(ByteArray, String, String) 🖒

Byte[] plain text

She sells sea shells on the sea shore

### 2.6.4. Attaching a string CucumberJS 6.0.5



### 2.6.5. Attaching a plain text string CucumberJS 6.0.5

# Given a Step has attached plain text as a string in CucumberJS 6.0.5 🖒 And I am hiding step timings 🖒 And all Cukedoctor extensions are disabled 🖒 When I convert the Feature 🖒 **Then** it will be rendered as 🖒 **Features Attachments** Scenario: Cucumber JS 6.0.5 attach String, String Given a Step that performs attach String, String 🖒 Attachment 1 She sells sea shells on the sea shore

### 2.6.6. Attaching a plain text buffer CucumberJS 6.0.5

# Given a Step has attached plain text as a buffer in CucumberJS 6.0.5 🖒 And I am hiding step timings 🖒 And all Cukedoctor extensions are disabled 🖒 When I convert the Feature 🖒 **Then** it will be rendered as 🖒 **Features Attachments** Scenario: Cucumber JS 6.0.5 attach Buffer, String Given a Step that performs attach Buffer, String 🖒 Attachment 1 She sells sea shells on the sea shore

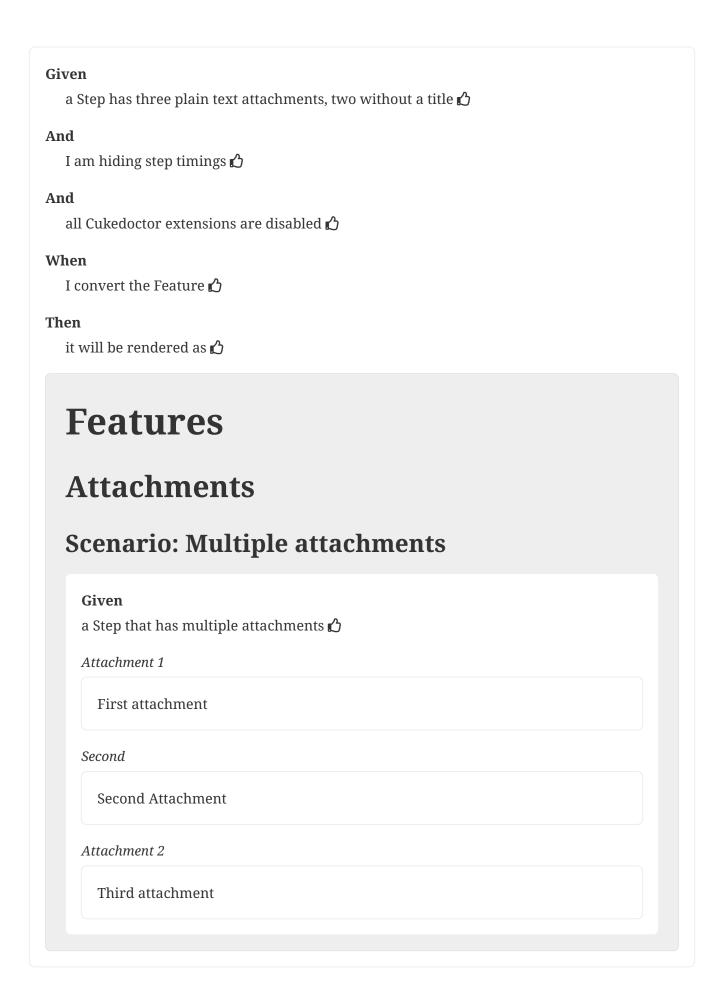
### 2.6.7. Logged text should appear before attachments

## Given a Step has logged a string and attached a plain text string with a title 🖒 And I am hiding step timings 🖒 And all Cukedoctor extensions are disabled 🖒 When I convert the Feature 🖒 **Then** it will be rendered as 🖒 **Features Attachments** Scenario: Log and attach Given a Step that logs and attaches 🖒 Peter Piper picked a peck of pickled peppers

She sells sea shells on the sea shore

### 2.6.8. Multiple attachments

String plain text



## 2.6.9. Do not render attachments that are not plain text

a Step has logged an image/png attachment 🖒

#### And

I am hiding step timings 🖒

#### And

all Cukedoctor extensions are disabled 🖒

#### When

I convert the Feature 🖒

#### **Then**

it will be rendered as 🖒

## **Features**

## **Attachments**

Scenario: Attaching an image

#### Given

a Step that attaches an image 🖒