Question 1

3 / 3 pts

Match the word with the definition.

Stack link-list variable referring to a location in the stack.	Frame pointer.
Dynamic memory allocation.	Heap division of memory.
A variable referring to a location in the code.	Stack pointer.
Where constant variables and machine instructions are stored.	Code division of memory.
Where local variables are stored.	Stack division of memory.

Question 2

1 / 1 pts

What is the output of the following code:

```
{
   int array[] = {4, 7, 2, 3, 9, 1, 8};
   cout << *(array + 4);
}
```

Hint: the output will be a single number.

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Question 3

1 / 1 pts

Which of the following will declare a pointer to a function where there is an integer return type and a float parameter?

- (selected) `int (*variable)(float value);`
- `float(*variable)(int value);`
- `int *variable(float value);`
- `float *variable(int value);`
- `(int *)variable(float value);`
- `(float *)variable(int value);`
- `float variable(int value);`
- `int variable(float value);`

Question 4

1 / 1 pts

Which of the following best describes a v-table?

- (selected) A collection of function pointers in a class definition making polymorphism possible
- A collection of variable pointers making inheritance possible
- A collection of class pointers defining all the member variables and member functions in a class
- Everything accessible through the "this" pointer in C++

Question 5

1 / 1 pts

What is the output of the following code:

```
{
   char value = 127;
   ++value;
   cout << (int)value;
}
```

-128

Question 6

1 / 1 pts

What type of data is stored on the call stack? Select all that apply.

- [x] Local Variables
- [x] Parameters
- [x] Return Address
- [x] Frame Pointer
- [ ] Executable Code
- [ ] Constants
- [ ] Dynamically Allocated Memory

Question 7

1 / 1 pts

Which of the following best describes the MCB?

- (•) A node in a linked list connecting blocks of memory
- ( ) An array of pointers to blocks of memory
- ( ) One layer in the memory management scheme serving to interface between the operating system memory management and the application's memory needs
- ( ) A structure specifying whether a given block of memory is free or currently being utilized