

1		2	
	1		
	4	2	
3	3	4	
1. Parent	4. Rival	7. Responsibility	10. Lover
2. Sibling	5. Enemy	8. Inconvenience	
3. Friend	6. Superior	9. Resource	

Step 1: Write the character's name in the middle square.
Step 2: Roll the d10 and assign that relationship type to connection #1
Step 3: Name the NPC with that relationship. Write it in an index card, a log with any notes that fit, and put it in the middle of the table.
Step 4: Repeat Step 2 and 3 for connections #2.
Step 5; Repeat Step 2 and 3 for connection #3, except rather than inventing a name, pick one of the cards that another player has put out in the middle of the table.
Step 6: Repeat Step 5 for Connection #4.
Step 7: Discuss any implicit relationships with other players.