## MODULE IMPROVED GALLEY



- When you draw on your provisions to indulge yourself and others onboard, roll +supply and <u>Sacrifice Resources</u> (-2). On a strong hit, you and your allies each choose two. On a weak hit, you each choose one. On a miss, the event is thwarted by a crisis, complication, or dispute.
  - \* Bolster your ties: Mark two ticks on your bonds legacy track.
  - \* Build resolve: Take +2 momentum.
  - \* Take comfort: <u>Hearten</u> with an automatic strong hit.
  - \* Gain strength: Take +2 health.
- You make the most of your provisions on a journey. When you <u>Set a Course</u>, you may reroll one challenge die.
- When you <u>Sojourn</u> and score a strong hit, take +1 supply as the galley is restocked.