

PATH SHIPWRIGHT



- When you personally Repair a vehicle, or direct those repairs, take 1 extra repair point or +1 momentum on a hit.
- You may Enter the Fray (+wits) by studying the construction or configuration of an enemy vessel. On a strong hit, you spot a vulnerability or a means of overcoming its advantages; envision what you learn, and take +2 momentum. Then, one time only, you or an ally may reroll any dice when using this insight to make a move.
- When you Resupply by repurposing parts or materials from a ship or wreck, reroll any challenge dice. On a strong hit with a match, you may reclaim a capability of that ship. If you do, take a free module or support vehicle asset, or gain one free upgrade to an existing module or vehicle.