

# Contract Definition and Governance for IoT

Masterstudium:  
Software Engineering & Internet Computing

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## Problem Statement

IoT contracts handle communication, access, and resource utilization rights to ensure inter-working of IoT devices and services.

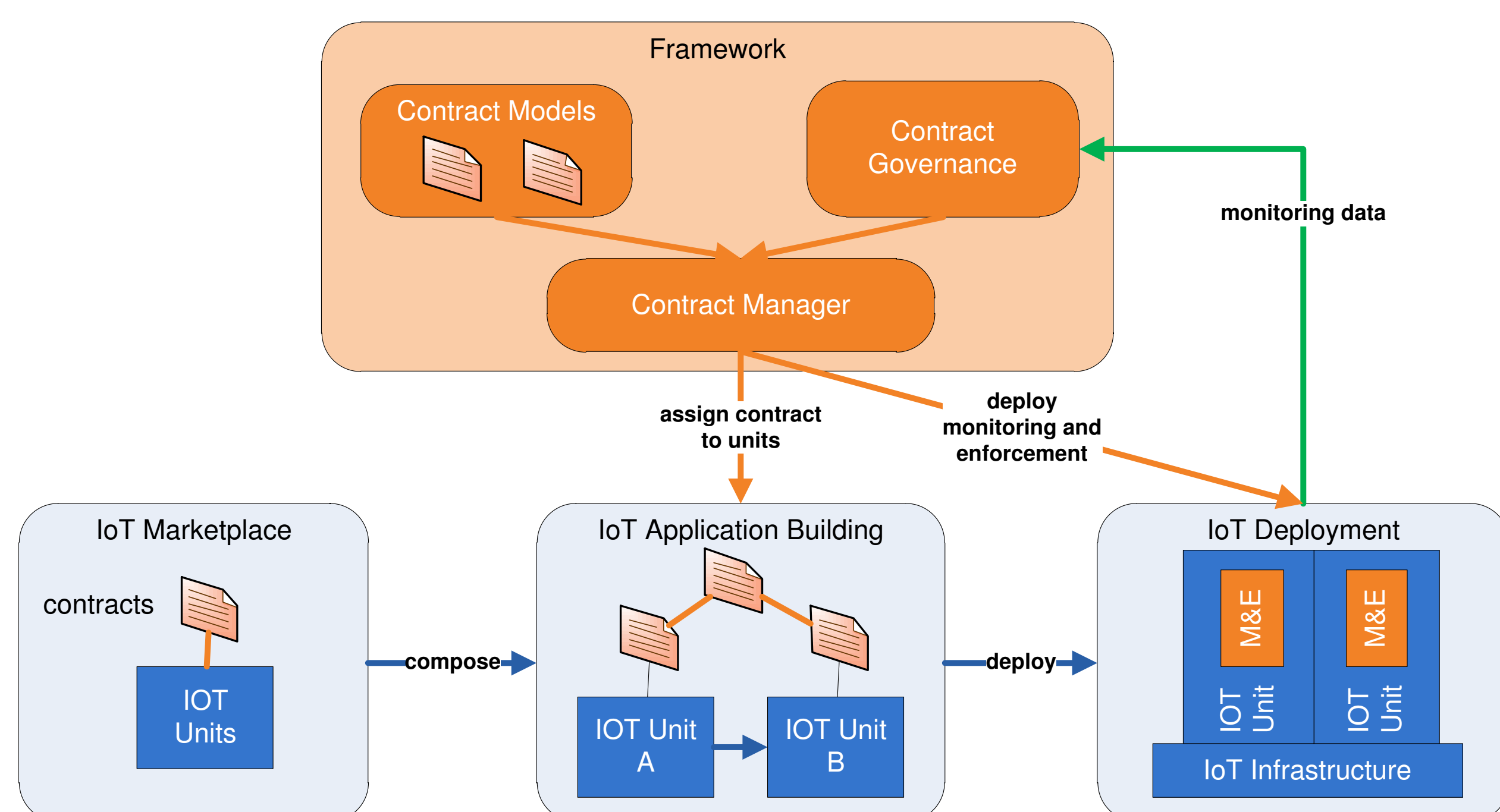
Research objective is to:

- Identify a flexible modeling approach for machine readable and executable contracts.
- Define monitoring functions to collect data for evaluation of contract terms.
- Provide means for enforcement of contract terms to identify contract violations and record them in a trusted manner.

## Overview

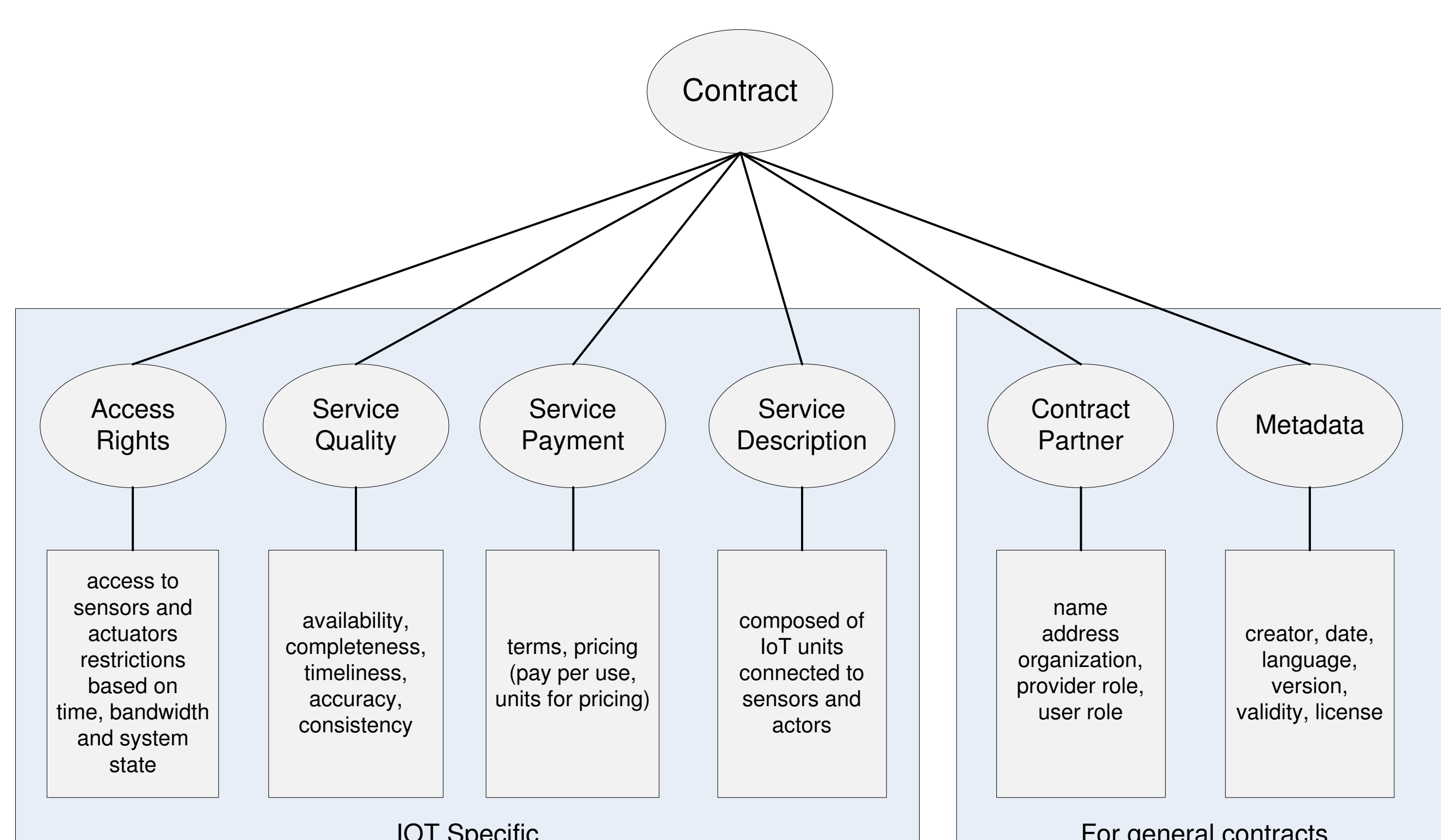
A prototype framework is developed that supports IoT contract definition, monitoring and enforcement.

- Contract Manager* to build contracts from contract models and assign them to IoT units.
- Contract Models* contain building blocks for creation of contracts.
- Contract Governance* records contract violations identified by monitoring and enforcement and makes them available to contract parties.



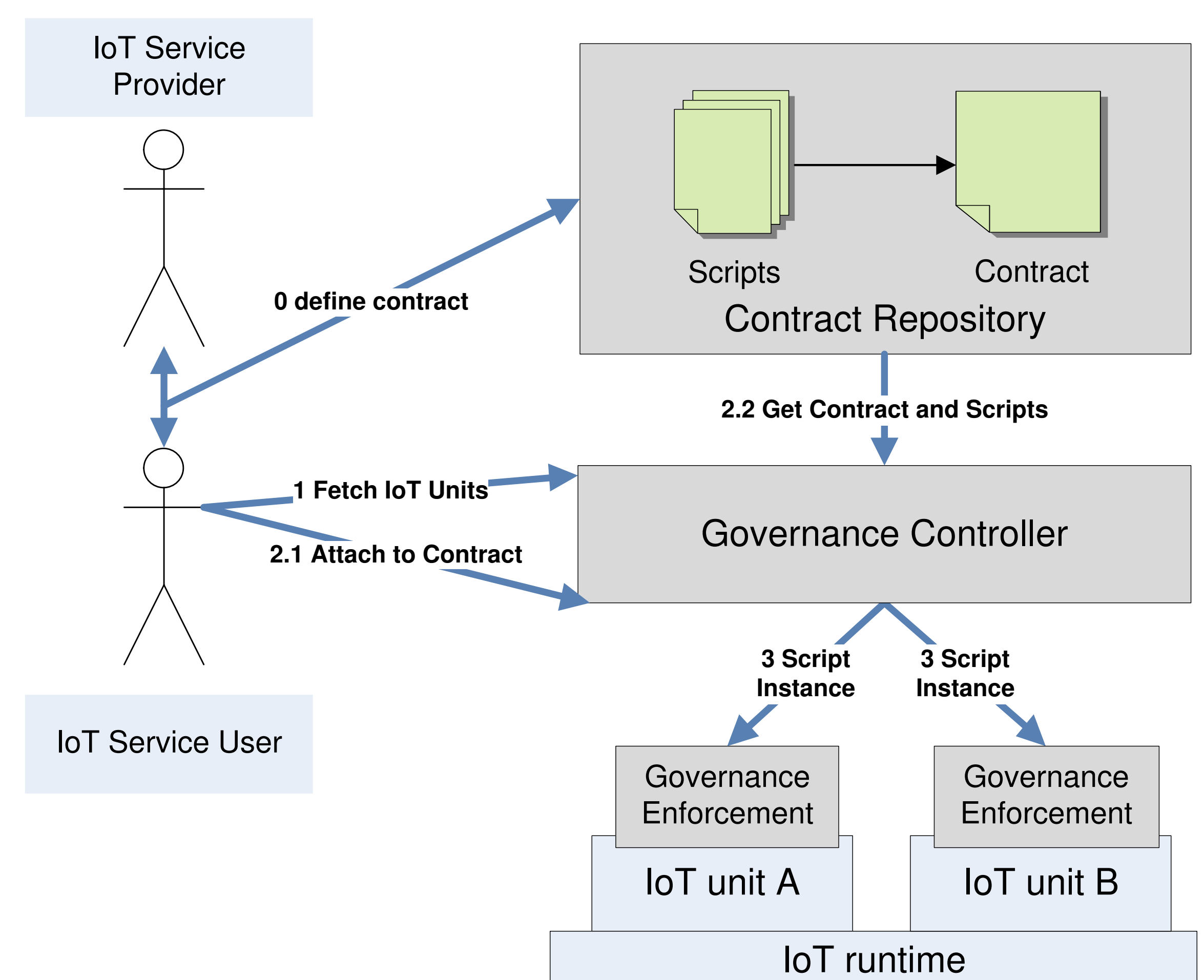
## Contract Model

IoT specific contract terms covered in the contract model include access rights, service quality and service payment. General terms include contract partners and meta-data.



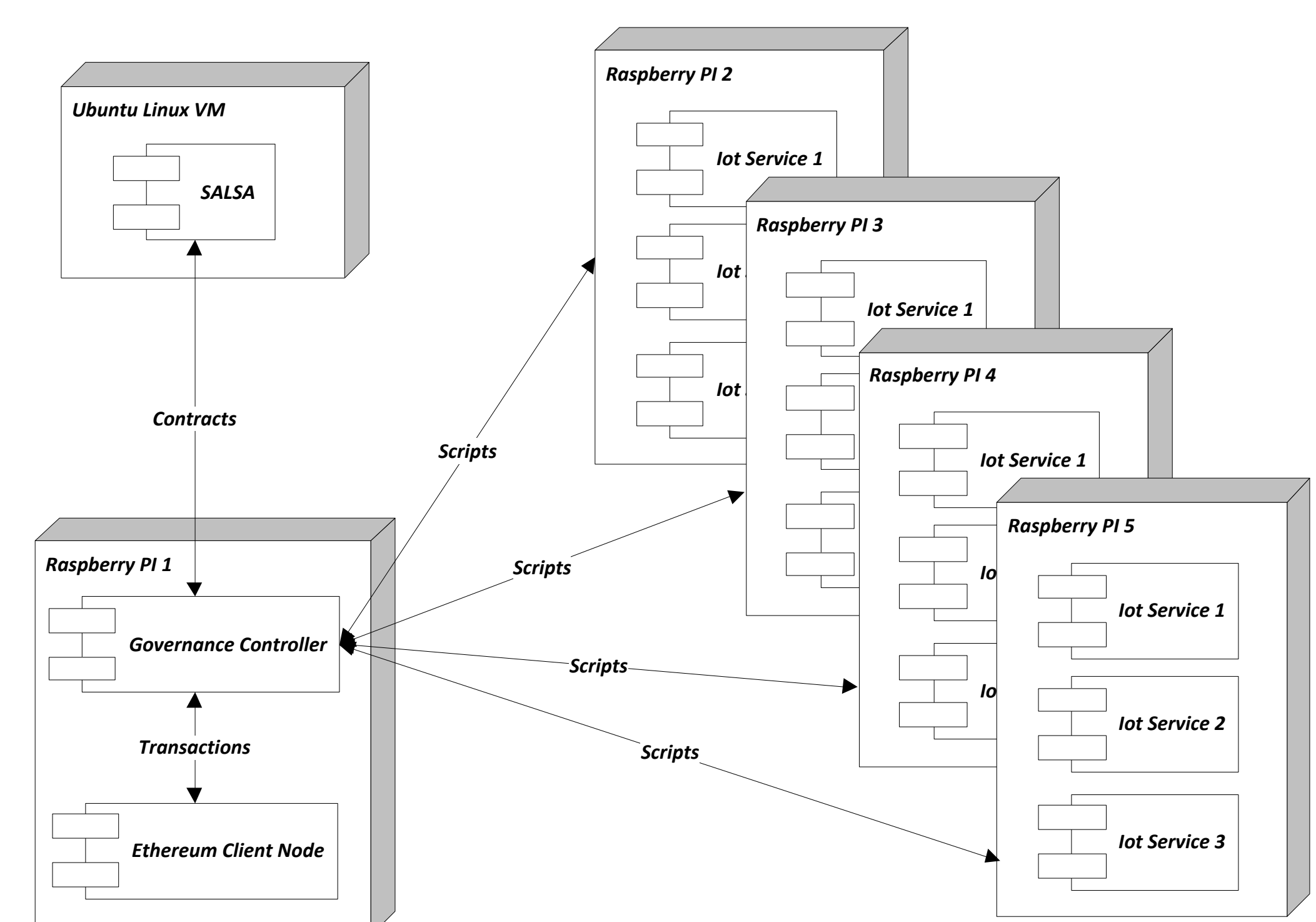
## Contract Governance

- Step 0: Contract is defined and created.
- Step 1: Service user checks list of available IoT units.
- Step 2.1: Service user attaches contract to an IoT unit.
- Step 2.2: Governance controller builds the enforcement logics.
- Step 3: IoT unit fetches and executes the enforcement logics.



## Experiments

Evaluation of prototype with a set of simulated IoT units running on Raspberry Pis. Data taken from managing the heating, ventilation and air conditioning for mobile radio transceiver stations.



## Performance Evaluation: Scaling over Number of IoT Units

