

# Open-Source Technology Use Report

Proof of knowing your stuff in CSE312

## Bulma

### General Information & Licensing

Code Repository	<a href="https://github.com/jgthms/bulma">https://github.com/jgthms/bulma</a>
License Type	MIT
License Description	<ul style="list-style-type: none"><li>• Granted free of charge to anyone</li><li>• Right to use, copy, modify, merge, publish, distribute, sublicense, and/or sell copies the Software</li></ul>
License Restrictions	<ul style="list-style-type: none"><li>• No warranty</li><li>• No other restrictions</li></ul>
Who worked with this?	Tariq

## CSS Framework

### Purpose

The purpose of this technology is to provide its users with an easy way to create a good-looking front-end without needing extensive knowledge in HTML/CSS. Bulma provides a CSS stylesheet that contains various modified HTML elements which can then be used in HTML files. I used this technology in my HTML files. I used the navbar, button, image, tile, card, input, and form elements.

*Magic* ★★°°☾°↩°★☰★🌀

This technology works the same as any other CSS file that is imported into an HTML file. For example, when I create a navbar element in index.html (line 9) with class "navbar", this element will take on the properties of navbar that are defined within bulma.min.css. Thus, I have a container for my navbar that has a set background color, min-height, position, and z-index.

It is the same for each element. Elements with modifiers (multiple class names with class="") such as is-child (index.html line 19) means that the element takes on the properties of both tile and tile.is-child from bulma.min.css.